Report 4

Group PR_Th1

Issues from last week

Resolved

- Finished all 4 prototypes
- Adding to editor mode

Plan for next week

- Finish testing spec
- Polish up prototype
- Fix design
- Produce final class diagram

Questions

- What happens when the ball stops?
- Should the ball be visible when absorbed?
- Should the relationship between the view and controller be one-to-one
- Should loading creating a new model?

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