

Report 8

Group PR_Th1

Issues from last week

Resolved

- Balls piles up in the absorber, absorber can get "full"
- Wrote more tests
- Flippers returns to the original position
- Implemented adjustable gravity and friction
- Implemented triggering (backend)
- Made nicer scoring system
- Added multiple balls

Plan for next week

- Work on extra features
- Add triggering GUI support
- Write more tests
- Try to break the system and fix bugs

Questions

- Ask about marking criteria
- Ask about the final submission

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