

Problemset 2

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```
library(tidyr)
library(dplyr)
```

Attaching package: 'dplyr'

The following objects are masked from 'package:stats':

filter, lag

The following objects are masked from 'package:base':

intersect, setdiff, setequal, union

```
library(ggplot2)
```

Exercise 2.1 MCMC

```
P0 <- matrix(c(1/3, 1/6, 1/6, 1/2, 2/3, 1/2, 1/6, 1/6, 1/3), nrow = 3)
```

a)

rainy today: $\mathbb{P}(R_{t_0}) = 1$

```
rny_tdy <- c(0, 0, 1)
```

propability of rain on the day after tomorrow, if it's raining today $\mathbb{P}(R_{t_2}|R_{t_0}) = 1$

```
(rny_tdy %*% P0 %*% P0)[[3]]
```

```
[1] 0.2222222
```

b)

```
mc <- function(P, state = c("Sunny" = 1, "Cloudy" = 0, "Rainy" = 0), n = 1000) {  
  checkmate::assertIntegerish(n, lower = 1, len = 1, any.missing = FALSE)  
  checkmate::assertNumeric(state, lower = 0, upper = 1, min.len = 1, any.missing = FALSE)  
  checkmate::assertMatrix(P,  
    mode = "numeric",  
    any.missing = FALSE,  
    nrows = length(state),  
    ncols = length(state))  
  
  colnames(P0) <- c("Sunny", "Cloudy", "Rainy")  
  rownames(P0) <- c("Sunny", "Cloudy", "Rainy")  
  
  if (Matrix::rankMatrix(P0)[[1]] < length(state)) {  
    stop("P has not full rank!")  
  }  
  
  E <- eigen(P)  
  res <- state %*% E$vectors %*% diag(E$values^n) %*% solve(E$vectors)  
  colnames(res) <- c("Sunny", "Cloudy", "Rainy")  
  return(res)  
}
```

```
E <- eigen(t(P0))  
E$vectors[,1] / sum(E$vectors[,1])
```

```
[1] 0.2 0.6 0.2
```

```
mc(P0)
```

```
      Sunny Cloudy Rainy  
[1,]   0.2    0.6   0.2
```

c)

$$\pi P = \pi \quad (1)$$

$$\Leftrightarrow \pi(P - I) = 0 \quad (2)$$

$$\Leftrightarrow (P - I)^\top \pi^\top = 0 \quad (3)$$

$$(P - I)^\top = \begin{bmatrix} -2/3 & 1/6 & 1/6 \\ 1/2 & -1/3 & 1/2 \\ 1/6 & 1/6 & -2/3 \end{bmatrix} \quad (4)$$

Wir suchen also den Eigenvektor zum Eigenwert $\lambda = 1$:

$$\begin{bmatrix} -2/3 & 1/6 & 1/6 \\ 1/2 & -1/3 & 1/2 \\ 1/6 & 1/6 & -2/3 \end{bmatrix} \begin{pmatrix} \pi_1 \\ \pi_2 \\ \pi_3 \end{pmatrix} = \begin{pmatrix} 0 \\ 0 \\ 0 \end{pmatrix} \quad (5)$$

$$\Rightarrow \begin{pmatrix} \pi_1 \\ \pi_2 \\ \pi_3 \end{pmatrix} = \alpha * \begin{pmatrix} -1 \\ 1 \\ 0 \end{pmatrix} \quad (6)$$

$$\pi P = \pi$$

Wir schreiben den Ausdruck um, zu:

$$(P - I)^\top \pi^\top = 0$$

$$-2/3\pi_S + 1/6\pi_C + 1/6\pi_R = 0 \quad (7)$$

$$1/2\pi_S - 1/3\pi_C + 1/2\pi_R = 0 \quad (8)$$

$$1/6\pi_S + 1/6\pi_C - 2/3\pi_R = 0 \quad (9)$$

$$-4\pi_S + 1\pi_C + 1\pi_R = 0 \quad (10)$$

$$3\pi_S - 2\pi_C + 3\pi_R = 0 \quad (11)$$

$$1\pi_S + 1\pi_C - 4\pi_R = 0 \quad (12)$$

Exercise 2.2 - MCMC, Gibbs Sampling

a)

Let $X_i \stackrel{iid}{\sim} \text{Exp}(1)$, $S = \sum_{i=1}^2 X_i$, which leads us to:

$$\mathbb{P}(S \leq s) = \int_0^s f_{X_1}(x) * (F_{X_2}(s-x))dx \quad (13)$$

Taking the complementary probability: $\mathbb{P}(Z > z) = 1 - \mathbb{P}(Z \leq z)$:

$$\mathbb{P}(S > s) = 1 - \int_0^s f_{X_1}(x) * (F_{X_2}(s-x))dx \quad (14)$$

With $f_{X_i} = \exp(-x)$ and $F_{X_i} = 1 - \exp(-x)$ we obtain:

$$\mathbb{P}(S > s) = 1 - \int_0^s \exp(-x) * (1 - \exp(-(s-x)))dx \quad (15)$$

$$= 1 - \int_0^s \exp(-x) + \int_0^s \exp(-s)dx \quad (16)$$

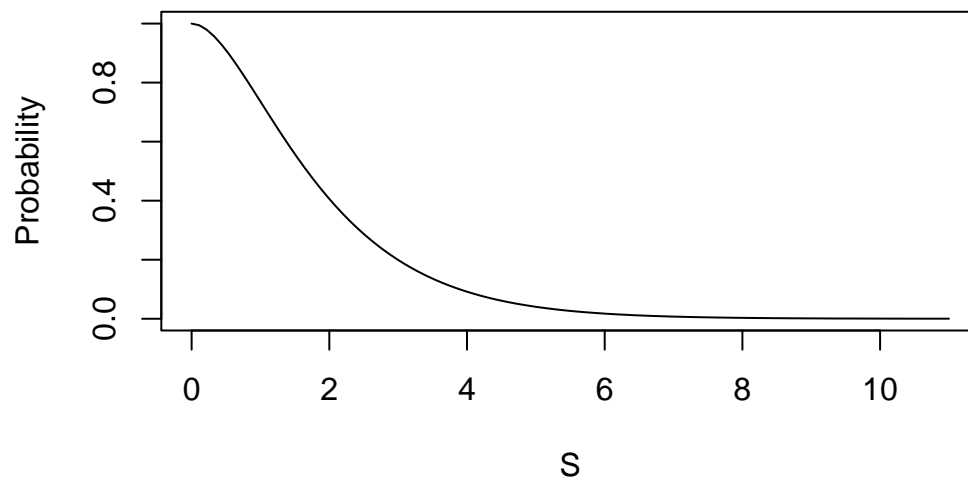
$$= 1 - F_{X_i}(s) + \exp(-s) * s \quad (17)$$

$$= 1 - (1 - \exp(-s)) + s * \exp(-s) \quad (18)$$

$$= \exp(-s) * (s + 1) \quad (19)$$

Let's visualise this probability:

```
Proba_S <- function(x) {  
  (x + 1) * exp(-x)  
}  
  
plot(Proba_S, xlim = c(0, 11), xlab = "S", ylab = "Probability")
```



And compute $\mathbb{P}(S > 10)$:

```
11 * exp(-10)
```

```
[1] 0.0004993992
```

Compare the frequency of the Sum of two random variables:

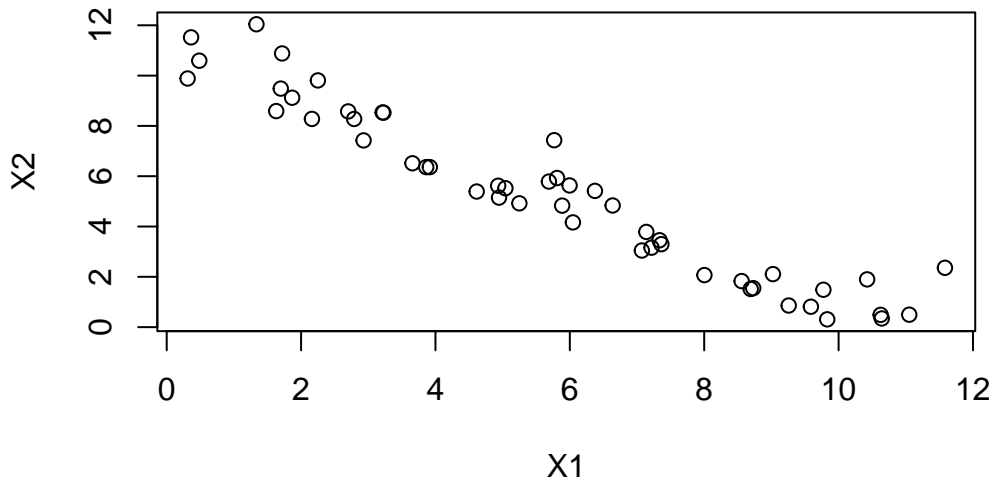
```
set.seed(17)
X1 <- rexp(100000)
X2 <- rexp(100000)
S <- X1 + X2

Y <- data.frame(X1, X2, S)[(S > 10), ]

cat(sprintf("Partial of accepted pairs: %.5f", mean(S > 10)))
```

```
Partial of accepted pairs: 0.00050
```

```
plot(Y[, c(1,2)])
```



One can easily see, that the probability for $S > 10$ is very low. Just simulating the random variables would result in a turn-down rate of close to 100%. If the threshold would be even larger, we would discard even more candidates.

To successfully draw from Y , we would need to draw approximately 2000 times from each X .

b)

The Metropolis-Hastings Algorithm constructs a Markov-Chain Y^t, Y^{t+1}, \dots, Y^T . Given the current state Y^t , we draw from a proposal $Q(y|y^t)$. The proposal y^* gets then either accepted as Y^{t+1} or rejected.

```
mh <- function(start = c(5, 5), sigma = 1, n = 1000) {
  checkmate::assertNumeric(start, len = 2, any.missing = FALSE)
  checkmate::assertNumeric(sigma, len = 1, any.missing = FALSE, lower = 0)
  checkmate::assertIntegerish(n, len = 1, lower = 1, any.missing = FALSE)

  f <- function(y) {
    checkmate::assertNumeric(y, len = 2, any.missing = FALSE)
    if (sum(y) < 10) {
      return(0)
    } else {
      return(dexp(y[[1]]) * dexp(y[[2]]))
    }
  }

  alpha <- function(state, proposal) {
    checkmate::assertNumeric(state, len = 2, any.missing = FALSE, lower = 0)
```

```

    checkmate::assertNumeric(proposal, len = 2, any.missing = FALSE)
    min(1, f(proposal) / f(state))
  }

  Y <- matrix(nrow = n, ncol = 2)
  colnames(Y) <- c("X1", "X2")
  y_t <- start
  i <- 1

  while (i <= n) {
    proposal <- rnorm(2, mean = y_t, sd = sigma)
    U <- runif(1)
    if (U <= alpha(y_t, proposal)) {
      Y[i, ] <- proposal
      y_t <- proposal
      i <- i + 1
    }
  }

  return(Y)
}

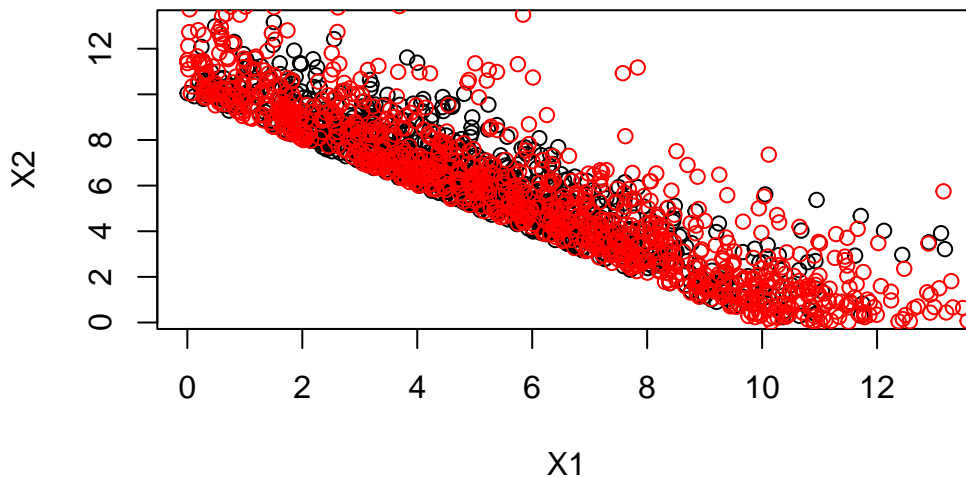
```

```

y <- mh(sigma = 1)
y2 <- mh(sigma = 16)

plot(y)
points(y2, col = "red")

```



c)

d)

Exercise 2.3

a)

The Metropolis-Hasting algorithm states, that Y^* should be accepted, if $U^* < \alpha(Y^*, Y^t)$. With $U^* \sim \text{Unif}(0, 1)$ and $\alpha(Y^*, Y^t) = \min(1, \frac{f^*(Y^*)}{f^*(Y^t)})$, one can clearly see, that the propability of the Markov-Chain to move from state i to state j is $a_{i,j} = \min(1, \frac{f^*(Y=j)}{f^*(Y=i)})$.

```
f <- function(Y) {
  checkmate::assertCharacter(Y, n.chars = 1)
  checkmate::assertChoice(Y, choices = c("H", "R", "W"))
  switch(Y,
    H = .3,
    R = .1,
    W = .6)
}

alpha <- function(state, proposal) {
  min(1, (f(proposal) / f(state)))
}

states <- c("H", "R", "W")
A <- matrix(nrow = 3, ncol = 3, dimnames = list(states, states))

for (i in seq_len(3)) {
  for (j in seq_len(3)) {
    A[i,j] <- alpha(state = states[[i]], proposal = states[[j]])
  }
}

print(A)
```

	H		R	W
H	1.0	0.3333333	1	
R	1.0	1.0000000	1	

W 0.5 0.1666667 1

b)

Computing P is pretty straight forward: First initializing the Matrix Q for $q = 0.2$:

```
get_Q <- function(q = .2, dim = 3, names = NULL) {  
  Q <- matrix(q, nrow = dim, ncol = dim, dimnames = list(names, names))  
  diag(Q) <- 1 - (dim - 1) * q  
  return(Q)  
}  
  
get_Q(names = states)
```

```
      H    R    W  
H 0.6 0.2 0.2  
R 0.2 0.6 0.2  
W 0.2 0.2 0.6
```

After that, we compute the values $a_{i,j}$ of A, differentiating between the cases $i \neq j$ and $i = j$:

```
Q <- get_Q(names = states)  
P <- matrix(nrow = 3, ncol = 3)  
for (i in seq_len(3)) {  
  for (j in seq_len(3)) {  
    if (i != j) {  
      P[i,j] <- A[i,j] * Q[i,j]  
    } else {  
      P[i,i] <- 1 - sum(A[i, seq_len(3) != i] * Q[i, seq_len(3) != i])  
    }  
  }  
}  
  
print(P)
```

```
      [,1]      [,2]      [,3]  
[1,] 0.7333333 0.06666667 0.2000000  
[2,] 0.2000000 0.6000000 0.2000000  
[3,] 0.1000000 0.03333333 0.8666667
```

c)

We want to show, that the distribution $\pi = (0.3, 0.1, 0.6)$ is invariant to P , thus being an eigenvector of P to the eigenvalue $\lambda = 1$:

```
c(.3, .1, .6) %*% P
```

```
      [,1] [,2] [,3]  
[1,]  0.3  0.1  0.6
```

Since $\pi P = \pi$, it follows directly, that:

$$\begin{aligned}\pi P^n &= \pi P \cdot P^{n-1} \\ &= \pi P^{n-1} \\ &\vdots \\ &= \pi P \\ &= \pi\end{aligned}$$

d)

```
mc2 <- function(start = NULL, states = c("H", "R", "W"), fun = f, q = 0.2, K = 100, burn.in = 10) {  
  checkmate::assertFunction(fun)  
  checkmate::assertCharacter(start, len = 1, any.missing = FALSE, null.ok = TRUE)  
  checkmate::assertChoice(start, choices = states, null.ok = TRUE)  
  checkmate::assertNumeric(q, len = 1, any.missing = FALSE, lower = 0, upper = .5)  
  checkmate::assertIntegerish(K, len = 1, any.missing = FALSE, lower = 1)  
  checkmate::assertIntegerish(burn.in, len = 1, any.missing = FALSE, lower = 0, upper = K - 1)  
  
  if (is.null(start)) {  
    start <- sample(states, 1)  
  }  
  
  Q <- get_Q(q = q, dim = length(states), names = states)  
  
  alpha <- function(state, proposal) {  
    min(1, (fun(proposal) / fun(state)))  
  }  
}
```

```

y_t <- start
Y <- character(K)

tries <- 0
i <- 1

while (i <= K) {
  # i.state <- which(states == y_t)
  # probs <- rep(q, length(states))
  # probs[[i.state]] <- 1 - sum(probs[-i.state])
  # proposal <- sample(states, 1, prob = probs)
  proposal <- sample(states, 1, prob = Q[y_t, ])
  U <- runif(1)
  if (U < alpha(y_t, proposal)) {
    y_t <- proposal
    Y[[i]] <- y_t
    i <- i + 1
  }
  tries <- tries + 1
}

Y <- Y[(burn.in + 1):K]
structure(Y,
          distribution = table(Y) / (K - burn.in),
          acceptance_rate = K/tries)
}

```

```

samp <- mc2(K = 25000)

tibble(
  H = cumsum(samp == "H"),
  R = cumsum(samp == "R"),
  W = cumsum(samp == "W")
) %>% mutate(n = H + R + W) %>%
  filter(n > 50) %>%
  pivot_longer(-n, values_to = "count", names_to = "state") %>%
  mutate(freq = count/n) %>%
  ggplot(aes(n, freq, color = state)) +
  geom_point(size = .6, alpha = .3) +
  geom_line() +
  geom_hline(yintercept = .1, lty = "dashed") +
  geom_hline(yintercept = .3, lty = "dashed") +

```

```
geom_hline(yintercept = .6, lty = "dashed") +
scale_y_continuous(limits = c(0, 1)) +
theme_light()
```

