

Portrait	Identity				Miscellaneous				225 Points			
	Name Olafur Bnorguestromberg				Created Jun 16, 2021, 9:12 PM				-64 Overspent			
	Title Le nain Navigateur				Modified May 16, 2023, 9:12 AM				35 Race			
	Organization				Player Zaz				140 Attributes			
	Description								8 Advantages			
	Gender Male		Height 1.3888 m		Hair Rouquin, Bouclé, Court		-30 Disadvantages					
	Age 27		Weight 75 kg		Eyes Marron		-3 Quirks					
Birthday Oct 1		Size -1		Skin Freckled		139 Skills						
Religion		TL 4		Hand Gauche		0 Spells						
Primary Attributes		Secondary Attributes		Humanoid			Encumbrance, Move & Dodge					
[40] 14 Strength (ST)		[0] 13 Will		Roll	Location	DR	Level	Max Load	Move	Dodge		
[40] 12 Dexterity (DX)		[0] 13 Fright Check			Eyes	-9 0	0 None	19.5 kg	6	11		
[40] 12 Intelligence (IQ)		[0] 12 Perception (Per)		3-4	Skull	-7 6	1 Light	39 kg	4	10		
[20] 13 Health (HT)		[0] 12 Vision		5	Face	-5 0	2 Medium	58.5 kg	3	9		
Basic Damage		[0] 12 Hearing		6-7	Right Leg	-2 0	3 Heavy	117 kg	2	8		
1d Basic Thrust		[0] 12 Taste & Smell		8	Right Arm	-2 0	4 X-Heavy	195 kg	1	7		
2d Basic Swing		[0] 12 Touch		9-10	Torso	+0 4	Lifting & Moving Things					
		[0] 6.25 Basic Speed		11	Groin	-3 4	19.5 kg Basic Lift					
		[0] 6 Basic Move		12	Left Arm	-2 0	39 kg One-Handed Lift					
Point Pools				13-14	Left Leg	-2 0	156 kg Two-Handed Lift					
[0] 13 of 13 FP [Rested]				15	Hand	-4 0	234 kg Shove & Knock Over					
[0] 14 of 14 HP [Healthy]				16	Foot	-4 2	468 kg Running Shove & Knock Over					
				17-18	Neck	-5 4	292.5 kg Carry On Back					
					Vitals	-3 4	975 kg Shift Slightly					
±	Reaction											
+1	from any employer											
Melee Weapon				Usage	SL	Parry	Block	Damage	Reach	ST		
Attaques Naturelles				Coup de pied	10	No		1d cr	C,1			
Attaques Naturelles				Coup de poing	12	11		1d-1 cr	C			
Attaques Naturelles				Morsure	12	No	No	1d-1 cr	C			
Axe				Swung	14	12U	No	2d+2 cut	1	11		
Large Knife				Swung	13	10	No	2d-2 cut	C,1	6		
Large Knife				Thrust	13	10	No	1d imp	C	6		
Medium Shield				Shield Bash	15	No	12	1d cr	1	0		
Ranged Weapon			Usage	SL	Acc	Damage	Range	RoF	Shots	Bulk	Recoil	ST
Flintlock Musket, .75				14	2	4d pi++	100/1500	1	1(15)	-6	4	10+
Flintlock Pistol, .51				14	1	2d-1 pi+	75/450	1	1(20)	-3	2	10
Flintlock Pistol, .51				14	1	2d-1 pi+	75/450	1	1(20)	-3	2	10
Large Knife			Thrown	12	+0	1d imp	11/21	1	T(1)	-2		6
Trait				Pts		Skill / Technique			SL	RSL	Pts	
Absolute Direction				5	B34	Carousing			15	HT+2	4	B183
Alcohol Tolerance				1	B100	Navigateur					90	
+2 on all HT rolls related to drinking						Area Knowledge (Lathander islands)			14	IQ+2	4	B176
Attaques Naturelles				0	B271	General nature of its settlements and towns, political allegiances, leaders, and most citizens of Status 5+						
Language: Dwarf				0	B24	Artist (Drawing)			13	IQ+1	8	B179
Native; Spoken (Native); Written (Native)						Boating/TL3 (Unpowered)			12	DX	2	B180
Language: Northlander				0	B24	Climbing			12	DX+1	4	B183
Native; Spoken (Native); Written (Native)						Knot-Tying			14	DX+2	4	B203
Language: Common				0	B24	Default: Seamanship/TL4-4						
Native; Spoken (Native); Written (Native)						Leadership			14	IQ+2	8	B204
Language: Lantan				2	B24	Navigation/TL4 (Sea)			18	IQ+6	12	B211
Spoken (Accented); Written (None)						Default: Seamanship/TL4-5						

Trait				Pts		Skill / Technique				SL	RSL	Pts	
Amnesia (Partial)				-10	B123	Navigation/TL4 (Land)				16	IQ+4	0	B211
Tu ne te souviens de rien avant ton "réveil" dans les îles Nelanther. Les vêtements que tu portais indiquaient que tu venais du Nord. Tu sais faire des choses mais tu n'as aucune idée de comment tu les as apprises. Le GM se réserve jusqu'à 30pts de désavantages à appliquer selon son bon vouloir.						Default: Navigation/TL4 (Sea)-2							
Compulsive Gambling				-5	B128	Seamanship/TL4				17	IQ+5	16	B185
CR: 12 (Resist quite often)						Shiphandling/TL4 (Ship)				16	IQ+4	16	B220
Enemy (Korg et son équipage)				-10	B135	Default: Seamanship/TL4-5							
Medium Group; Appears quite rarely (6-)						Tactics				15	IQ+3	16	B224
Habit				-1	B164	☑ Combat						35	
Dessine partout quand il est bourré						Axe/Mace				14	DX+2	8	B208
Expression				-1	B164	Thrown Weapon (Axe/Mace)				15	DX+3	8	B226
"J'adore l'odeur du brûlé au petit matin"						Shield (Shield)				15	DX+3	8	B220
Like Faire exploser la poudre				-1	B164	Knife				13	DX+1	2	B208
Nightmares				-5	B144	Thrown Weapon (Knife)				12	DX	1	B226
CR: 12 (Resist quite often)						Guns/TL4 (Musket)				14	DX+2	4	B198
Make a self-control roll each morning upon awakening. If you fail, you suffered nightmares; this costs you 1 FP that you can only recover through sleep. On a roll of 17 or 18, you are left shaking, and are at -1 to all skill and Perception rolls for the entire day.						Default: Guns/TL4 (Pistol)-2							
☑ Dwarf				35	B261	Guns/TL4 (Pistol)				14	DX+2	4	B198
Attribute Modifiers				15	B15	☑ Mecanique						10	
HT +1; Will +1; SM -1						Mechanic/TL4 (Clockwork)				14	IQ+2	4	B107
Detect				3	B48	Explosives/TL4 (Fireworks)				12	IQ	2	B194
Gold; Vague						Traps/TL4				13	IQ+1	4	B226
Extended Lifespan 1				2	B53								
Night Vision 5				5	B71								
Talent (Artificer) 1				10	B90								
✓	#	Carried Equipment (32.99 kg; \$1900)			Uses	TL	LC						
✓	1	Axe				0		50	2 kg	50	2 kg	B271	
✓	1	Large Knife				0		40	0.5 kg	40	0.5 kg	B272	
✓	1	Steel Pot				6		60	1.5 kg	60	1.5 kg	B285	
✓	1	Mail Body Armor 2 DR versus crushing						945	7.9 kg	945	7.9 kg	DFA109	
✓	1	Medium Shield				1		60	7.5 kg	60	7.5 kg	B287	
✓	1	Reinforced Boots				7		75	1.5 kg	75	1.5 kg	B284	
✓	1	Flintlock Musket, .75				4		200	6.5 kg	200	6.5 kg	B279	
✓	1	☑ Backpack, Small				1		60	1.5 kg	60	1.5 kg	B288	
✓	1	☑ Pouch 3 lb small items				1		10	0.1 kg	10	1.09 kg	DF1:23	
✓	30	munitions pour mousquet						0	0.033 kg	0	0.99 kg		
✓	1	Flintlock Pistol, .51				4	3	200	1.5 kg	200	1.5 kg	B278	
✓	1	Flintlock Pistol, .51				4	3	200	1.5 kg	200	1.5 kg	B278	