**To clear the grid**

Goal level: Sea level

Pre: There are some elements on the grid

Actor: User

Main Success Scenario:

1. User opens menu

2. User clicks on clear

3. User is shown a confirmation dialog to confirm that they wish to clear the grid.

4. User presses “Yes”.

3. System clears the grid

Extensions:

4.а User presses “No”.

4.а.1 System aborts the operation.

**To save the grid**

Goal level: Sea level

Pre: There are some elements on the grid

Actor: User

Main Success Scenario:

1. User opens menu

2. User clicks on save file

3. System shows save file dialog

4. User specifies file name and location

5. System saves the grid

Extensions:

4.а User does not specify name or location.

4.а.1 The system shows an error message informing the user

**To edit an adjustable splitter**

Goal level: Sea level

Pre: There is an adjustable splitter placed

Actor: User

Main Success Scenario:

1. User double clicks adjustable splitter
2. System shows window to edit the splitter
3. User edits the splitter
4. System shows the changes made

Extensions:

3.а If the splitter exit is connected to an element.

3.а.1 Shows a message warning the user that the change might affect the elements