

# C4 Software Architecture

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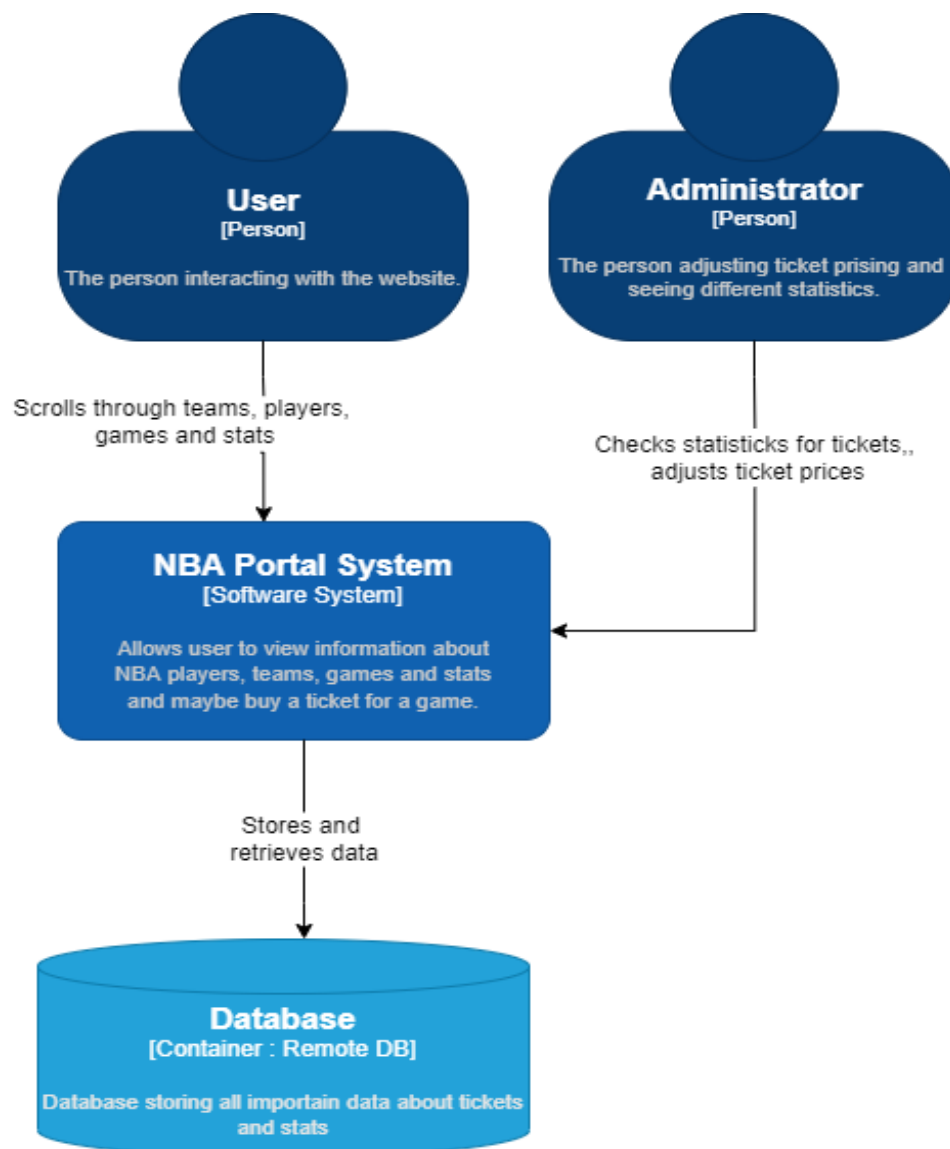
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## 1. Introduction

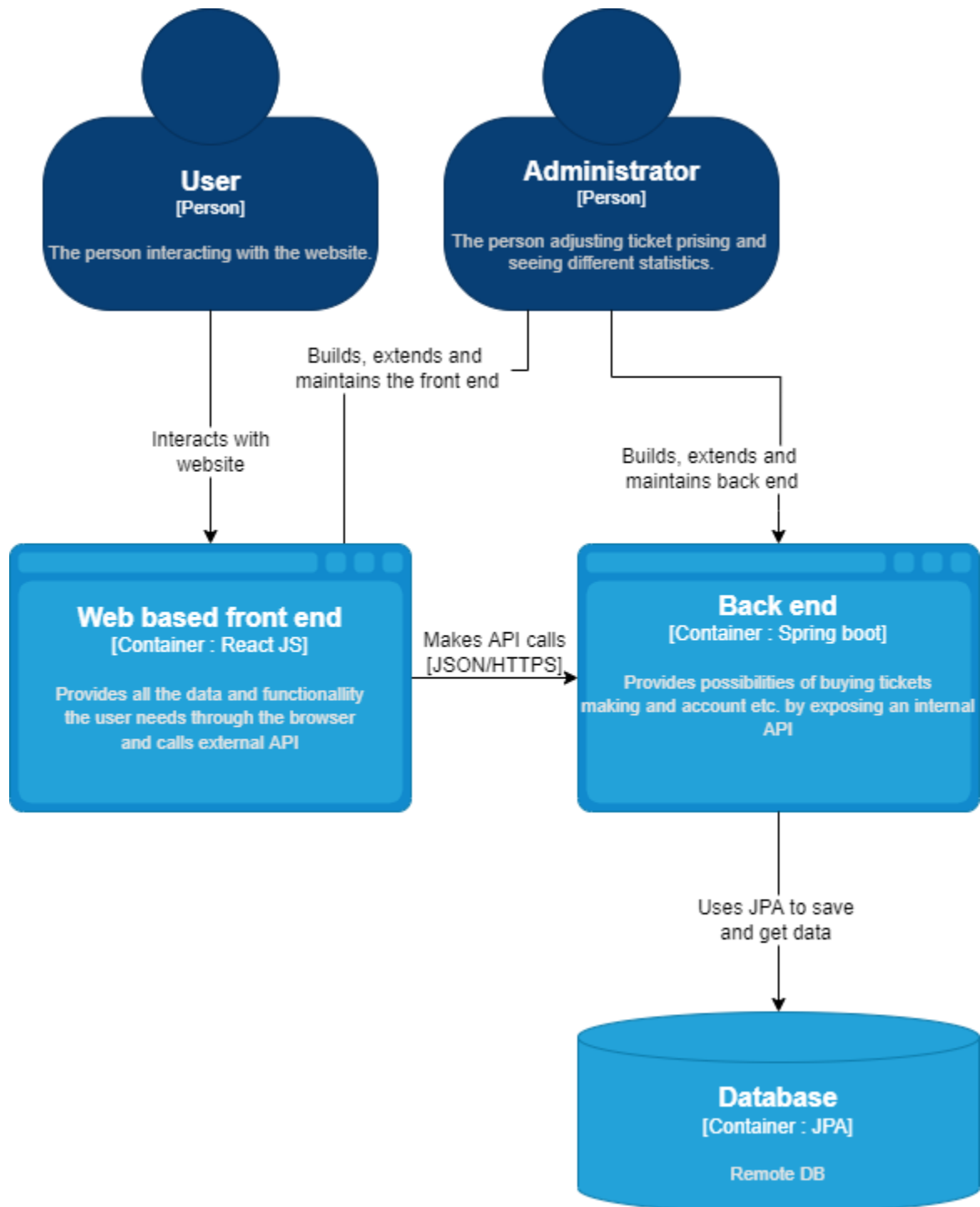
The project which architecture is depicted in this document is going to be a NBA portal where users can view information about NBA games, teams and players and purchase tickets for future games.

## 2. Architecture

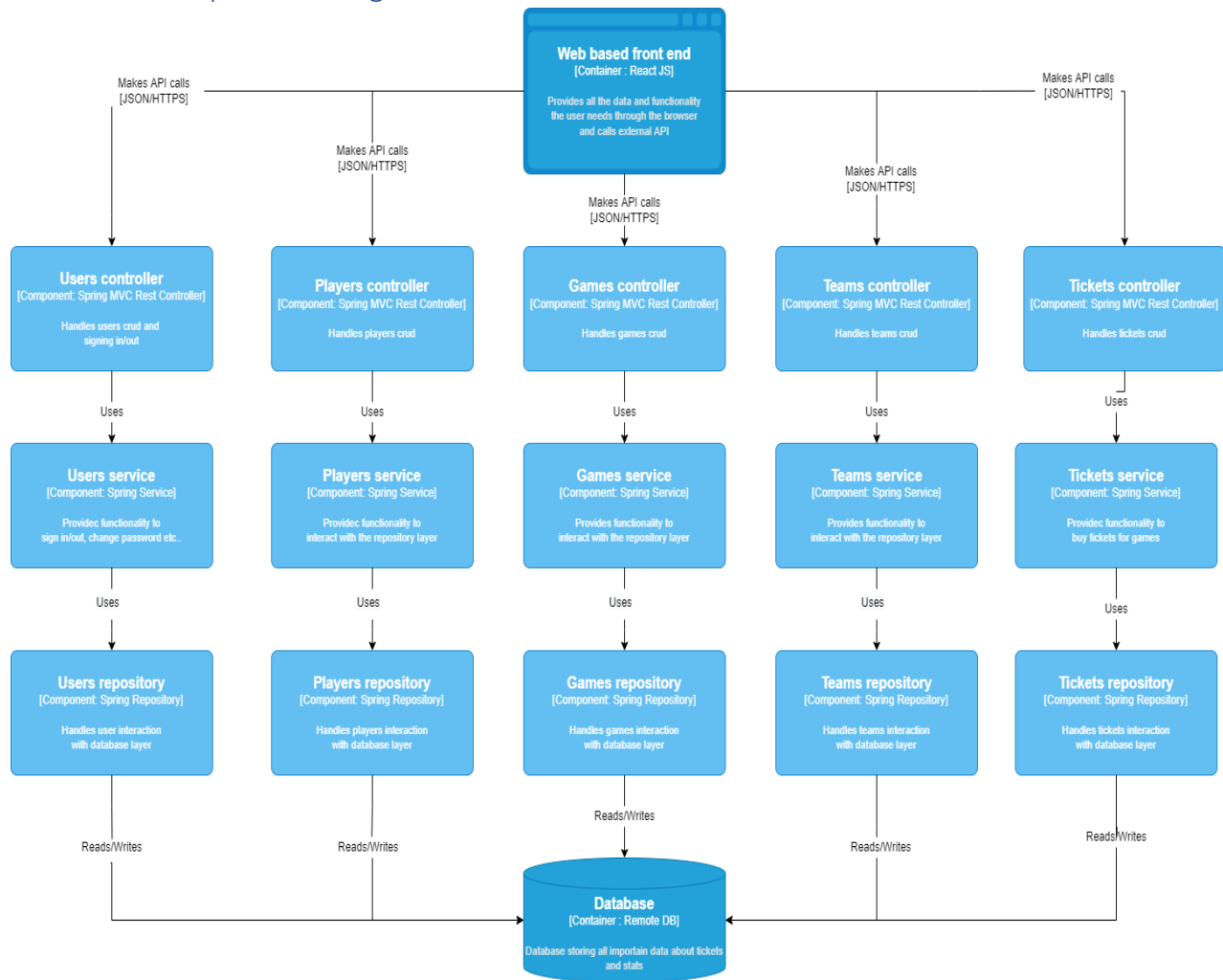
### 2.1. System Context Diagram



## 2.2. Containers Diagram

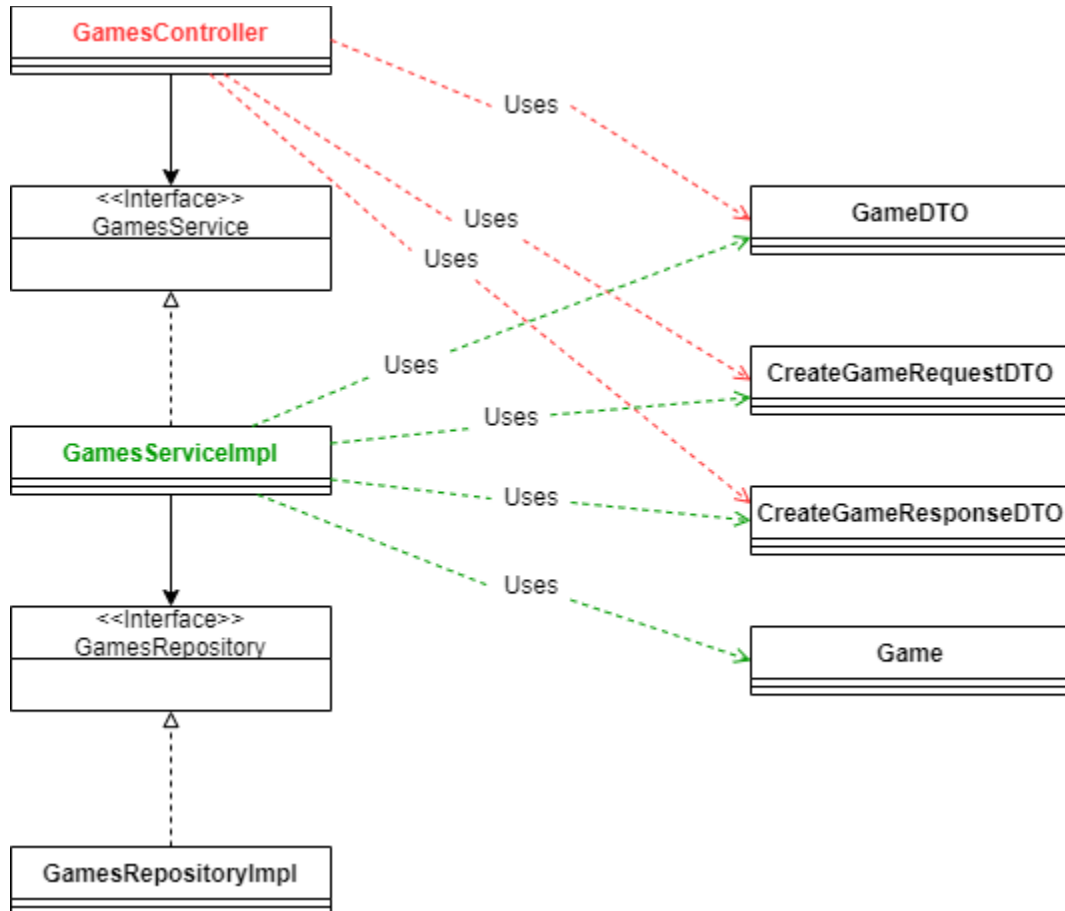


## 2.3. Components Diagram

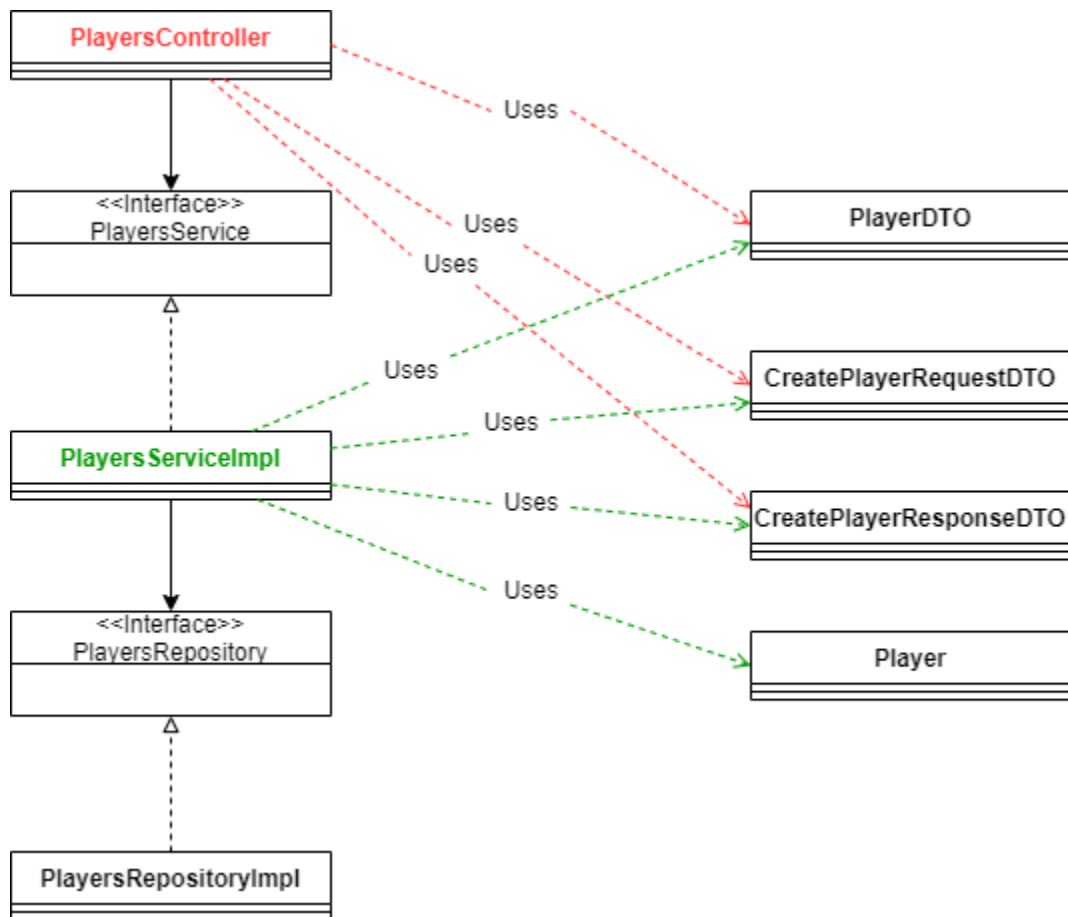


## 2.4. C4 Diagram

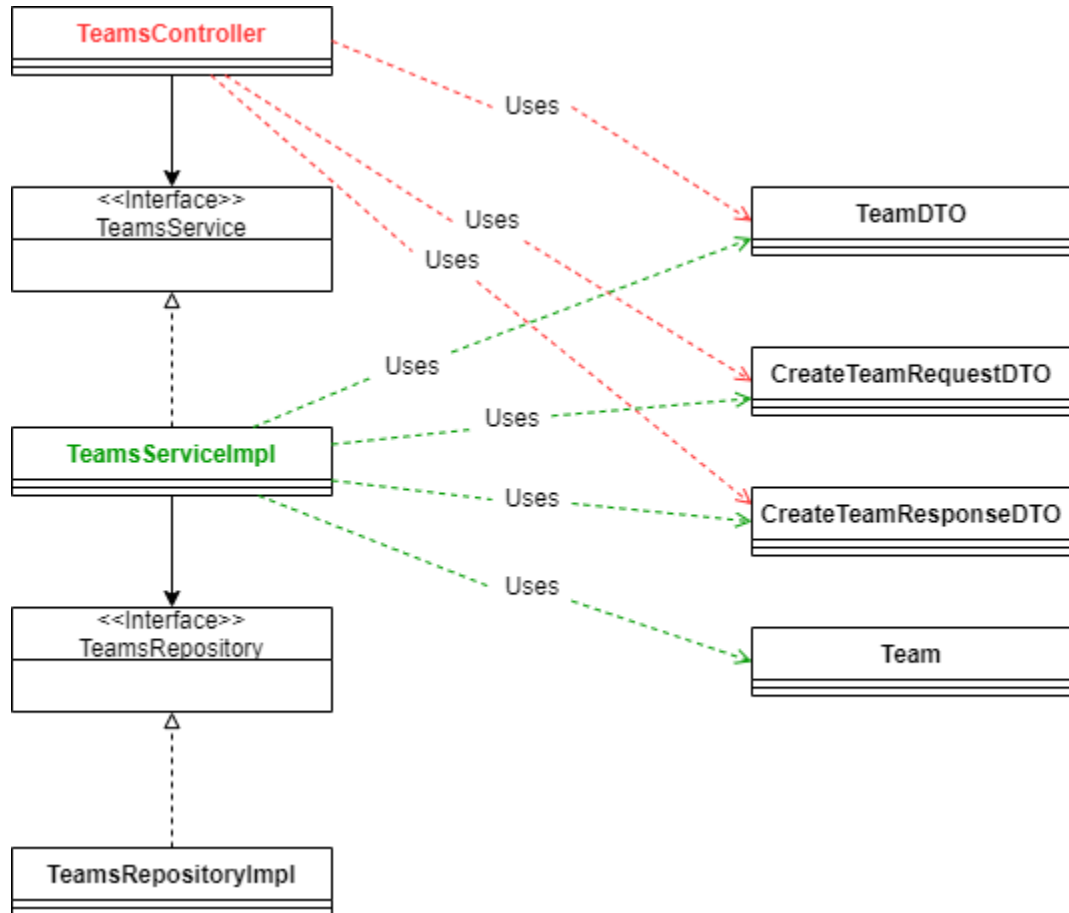
### ■ Games endpoint



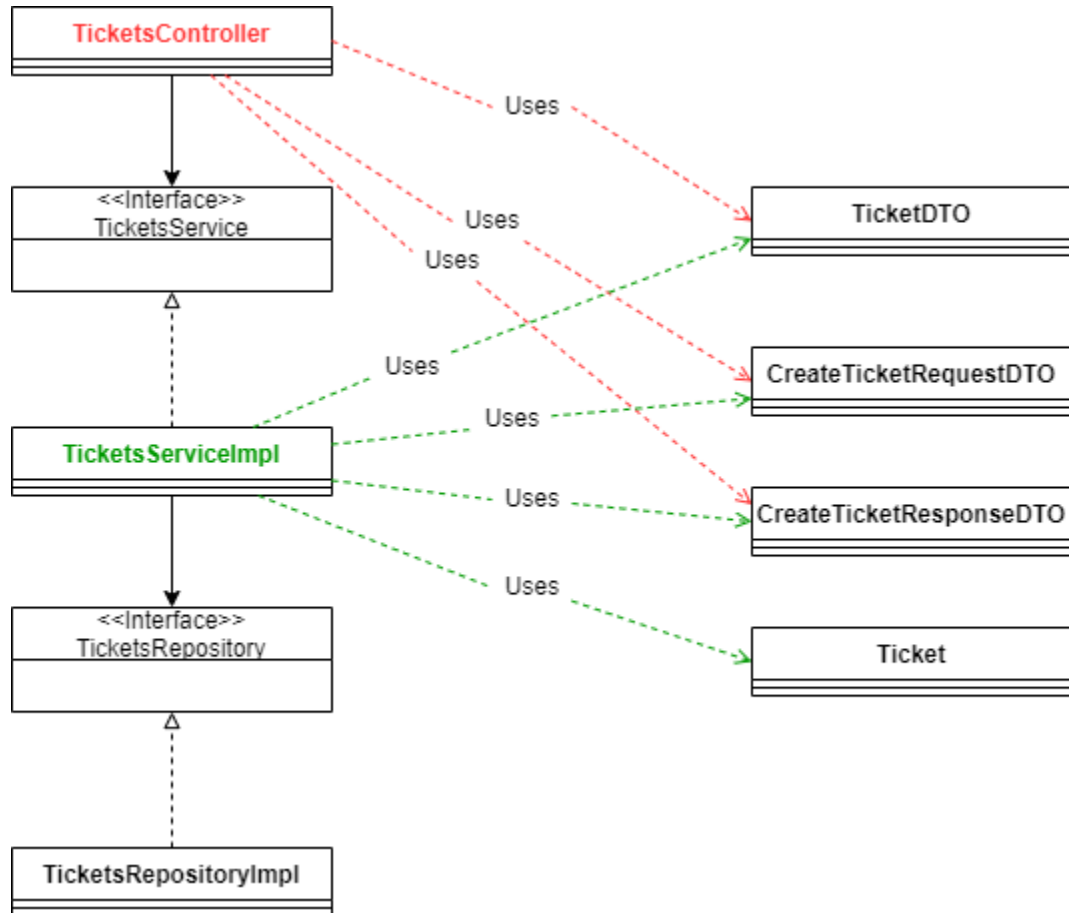
■ Player endpoint



■ Team endpoint



■ Ticket endpoint





### 3. Sequence diagram

#### 3.1. Buying a ticket

