



Mr. Nikola Vachev



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/in/Nikola-Vachev



<https://nikolav96.github.io/>

Personal Skills

- Reliable
- Accountable
- Eager for Knowledge
- Loyal
- Hard Worker
- Curious
- Continues Learner
- Insightful
- Ambitious
- Persistent

IT Skills

- C Sharp
- JavaScript
- HTML5
- CSS
- SQL
- Python

Software Experience

- Mac OS X
- Unity 2019
- Blender 3D
- Office 365
- Visual Studio
- Unreal Engine 4
- Adobe XD
- Adobe Photoshop
- MySQL

Languages

- Bulgarian ★★★★★★
- English ★★★★★★
- Russian ★★☆☆☆☆
- German ★★☆☆☆☆

About Me

All my life I have always been fascinated by computers, not only how they operated but also how they were made. This is the one of the reasons why I started IT & Computer Science in the first place. I set myself the task where I would acquire the necessary knowledge to create my own innovative technologies. I am also a big advocate of self-improvement and learning is my passion.

Education

2016 — 2020 **Game Developer**

BSc Computer Games Development
University of the West of Scotland

*Programming, 3D Modelling, Web Design,
Databases, Animation, Profesional Computing Practices*

2010 — 2015 **Geodesist**

Geodesy

Professional High School for Civil Engineering, Architecture and
Geodesy "Vasil Levski"

*Bulgarian, English, German, Mathematics,
Information Technology, Cartography, Geodesy,
Production Practice, AutoCAD in Geodesy*

Work Experience

2018 — Present · **Freelancer**

Currently working on personal projects which I hope one day will be published to the public for use. In addition to that, I am under the occupation of help clients by designing and making the first prototypes of their desired applications!

2016 — Present · **Game Developer**

For four years my primary source for experience has been the student environment I have been exposed to. During that time I have been part of numerous projects with other international students.

- Game Design
- Game Mechanics (Programming)
- Game Design Documents
- 3D Modeling

2015 — 2018 · **Bartender**

As a bartender my primary job was serving and maintaining public relations with clients. As secondary responsibilities, my duties were to take care of the professional work space.

- Staff Trainer
- Client Relations
- Stock Management
- Cocktail Preparation
- Inventory Management and Order Placement
- Enthusiastic engagement with customers

Certificates

Bachelor of Science
in

Computer Games Development
with First Class Honours

Employer Mentoring Programme 2020

Certificate of Participation

Mentored by

David Hammond, IBM Services