

# OPENSILICON

## Feature Research & Competitive Analysis

*What the best IDEs and EDA tools offer — and what OpenSilicon must surpass*



Based on research of VSCode, JetBrains, Cursor, Cadence Virtuoso, KLayout, Magic VLSI, Microwind, and the open-source EDA ecosystem.

February 2026

## Part 1: Must-Have IDE Features

VSCoDe dominates with 75.9% of developers using it daily (Stack Overflow 2025). It achieved this not through feature count, but through a specific set of architectural decisions that made it feel fast, extensible, and personal. These are the features OpenSilicon must adopt as table stakes.

### 1.1 Command Palette & Fuzzy Search

The single most important UX innovation in modern IDEs. Every action in the application is a named, searchable command accessible via Ctrl+Shift+P. This eliminates the need to memorize menu locations, reduces mouse dependency, and enables power users to work at the speed of thought. For OpenSilicon, this means every action — draw rectangle, run DRC, toggle layer, export GDS, change PDK, start simulation — must be a registered command with fuzzy-search access.

- Priority: Critical (Day 1 feature)
- Implementation: Command registry pattern with fuzzy matching (fzf algorithm). Every tool, every menu action, every setting is a command.
- VLSI-specific: Support context-aware commands (e.g., 'via' commands only appear when in layout canvas, 'sweep' only in simulation panel).

### 1.2 Extension/Plugin Marketplace

VSCoDe has 60,000+ extensions. JetBrains IDEs have robust plugin ecosystems. The 2025 trend is clear: the IDE itself is a platform, not a product. The core should be lean; the ecosystem provides the power. For OpenSilicon, this is existential — PDKs, DRC rule decks, simulation backends, and cell libraries must all be distributable plugins.

- Priority: Critical (must be in architecture from Day 1)
- What to distribute as plugins: PDK packages (SKY130, GF180MCU, IHP SG13G2), DRC rule decks, SPICE model libraries, standard cell libraries, custom palette tools, simulation backends (ngspice, Xyce, Spectre connectors), file format importers/exporters.
- Discovery: Built-in marketplace browser (like VSCoDe Extensions tab), one-click install, version management, dependency resolution.
- Technical: WASM for performance-critical plugins (DRC rules), TypeScript/JavaScript for UI extensions. Sandboxed execution with permission model.

### 1.3 Fully Configurable Keybindings

Every IDE that developers love lets them customize keybindings completely. This is especially critical for OpenSilicon because VLSI engineers are coming from Virtuoso (SKILL-based bindkeys), Magic (Tcl-based macros), KLayout (Ruby-based shortcuts), and Microwind (fixed bindings). OpenSilicon must ship with preset keymaps for each of these tools so that migration is frictionless.

- Keybinding presets: Microwind, Virtuoso, KLayout, Magic, and OpenSilicon Native.
- Context-sensitive keymaps: Different bindings when in layout canvas vs. schematic editor vs. waveform viewer vs. terminal.
- Vim/Emacs mode: VSCoDe and JetBrains both support this. VLSI engineers on Linux are heavily vim/emacs users. Ship a vim-motion mode for the layout canvas (hjkl for pan, etc.).
- Chord support: Multi-key sequences (e.g., Ctrl+K Ctrl+C for commenting in VSCoDe style).

### 1.4 Integrated Version Control

Git integration with inline blame, diff view, branch management, and commit history is non-negotiable in 2025 IDEs. GitLens alone has 40M+ installs on VSCoDe. For VLSI, this is a game-changer because

Microwind uses a proprietary .MSK binary, and even KLayout's GDS files are binary blobs that don't diff well.

- Visual diff for layouts: Side-by-side layout comparison showing added/removed/modified geometry per layer, color-coded.
- Git panel: Stage, commit, push, pull, branch, merge — all from within the IDE.
- Conflict resolution: Visual merge tool that shows conflicting geometry regions and lets the user pick 'mine' or 'theirs' per region.
- History view: Timeline of layout changes with visual thumbnails per commit.

## 1.5 Intelligent Auto-Complete & Context Awareness

IntelliSense in VSCode provides real-time code completion, parameter hints, and error detection. The VLSI equivalent is design-rule-aware editing: the tool should know what you're trying to do and prevent errors before they happen, rather than flagging them after the fact. Virtuoso calls this 'correct-by-construction' layout.

- Smart via insertion: When routing crosses metal layers, automatically suggest the correct via from the PDK.
- DRC-aware snapping: When moving geometry, show real-time snap guides at minimum spacing/width distances from nearby shapes.
- Auto-enclosure: When placing a contact, automatically generate the required metal/poly enclosure per DRC rules.
- Pin name auto-complete: When labeling nets, suggest names from the schematic netlist.
- Layer auto-selection: When drawing a path that crosses a via, automatically switch to the target metal layer.

## 1.6 AI-Powered Assistance

The biggest IDE trend of 2025 is AI integration. Cursor (17.9% usage, fastest-growing IDE) and GitHub Copilot have proven that AI code assistance is no longer optional. In the EDA space, Synopsys DSO.ai, Cadence Cerebrus, and Siemens Aprisa AI are leading the charge. OpenSilicon must include AI features from v1.0.

- AI layout suggestions: Given a schematic, suggest initial transistor placement and routing topology using ML models trained on open-source PDK layouts.
- DRC fix suggestions: When a DRC violation is flagged, AI proposes fixes (move shape by X nm, resize, reroute) with one-click apply.
- Natural language commands: 'Route VDD rail across the top at metal2, 3um wide' → executes the drawing command.
- Design space exploration: AI sweeps placement configurations and reports PPA (power/performance/area) tradeoffs, similar to DSO.ai but for analog/custom layout.
- Smart parasitic estimation: Real-time capacitance/resistance estimation as you draw routing, before running full extraction.

## 1.7 Integrated Terminal & Multi-Panel Workspace

VSCode's integrated terminal, split-view editing, tabbed documents, draggable panels, and activity bar are now expected in any professional tool. Microwind has a single-document, fixed-panel interface. KLayout has dockable panels but no terminal. OpenSilicon must be fully panel-based from day one.

- Integrated terminal: Run ngspice, magic, klayout, netgen, or any CLI tool without leaving OpenSilicon.
- Split views: View layout and schematic side-by-side, or two cells side-by-side for comparison.
- Tabs: Multiple open cells/designs with tab bar. Drag tabs to create splits.

- Activity bar: Left sidebar with icons for Explorer, Cell Hierarchy, Layer Palette, DRC Violations, Extensions.
- Minimap: A zoomed-out thumbnail of the full layout, like VSCode's code minimap, showing your current viewport position.

## 1.8 Additional Must-Have IDE Features

Feature	IDE Precedent	OpenSilicon Implementation
Dark Mode + Theming	VSCode themes, JetBrains Darcula	Built-in dark/light/high-contrast themes. Custom theme JSON files.
Settings UI + JSON	VSCode settings.json	GUI settings panel + JSON override for power users. Per-project settings.
Breadcrumb Navigation	VSCode breadcrumbs	Cell hierarchy breadcrumb: Top > Block > Inverter > layout, clickable to navigate up.
Go-to-Definition	VSCode Ctrl+Click	Click a cell instance to jump to its definition. Click a net label to highlight the full net.
Peek / Hover	VSCode Peek Definition	Hover over a cell instance to see a preview thumbnail. Hover over a DRC marker to see rule details.
Search & Replace	VSCode Find in Files	Search by cell name, net name, layer, instance name. Replace instance references.
Bookmarks	VSCode Bookmarks extension	Save named viewport positions (like camera bookmarks in 3D tools). Ctrl+Shift+1 to set, Ctrl+1 to jump.
Workspace Colors	VSCode Peacock extension	Color-code different project windows. Critical when working on multiple chips.
Zen Mode / Focus Mode	VSCode Zen Mode	Full-screen layout canvas with minimal UI. Toggle with Ctrl+K Z.
Snippets / Templates	VSCode User Snippets	Layout snippets: insert pre-made guard ring, decap filler, ESD structure.
Session Restore	VSCode auto-restore	Reopen exact workspace state: open tabs, panel positions, zoom levels, tool state.
Real-time Collaboration	VSCode Live Share	Collaborative layout editing for team design sessions (CRDT-based).
Remote/Cloud SSH	VSCode Remote SSH	Connect to a remote server for heavy extraction/simulation while editing locally.

## Part 2: VLSI Features from Competing Tools

Every existing VLSI layout tool has unique strengths worth learning from. This section catalogs the best features from each competitor that OpenSilicon should implement.

### 2.1 From Cadence Virtuoso (Industry Gold Standard)

Virtuoso is the industry standard for custom analog/mixed-signal layout. It costs \$50K+/year but sets the benchmark for what professional layout engineers expect.

Feature	What OpenSilicon Should Implement
Connectivity-Driven Editing (XL)	Net-aware layout: the tool knows which shapes belong to which nets. Highlight an entire net across hierarchy. Prevent accidental shorts by warning when two different nets' geometries overlap.
Cross-Probing	Click a device in the schematic, and the corresponding layout geometry highlights. Click a layout shape, and the schematic component highlights. This is essential for LVS debug.
Constraint-Driven Routing	Define constraints (max wire length, matching, shielding) and the router enforces them. Critical for analog design where matching matters.
Auto Via	DRC-aware automatic via insertion at metal intersections. Context-sensitive to choose the right via type based on metal width and color rules.
Symbolic Placement	Abstract symbolic view of transistor placement (rows of NMOS/PMOS) before committing to physical dimensions. Saves up to 50% of layout time per Cadence claims.
Common-Centroid Generators	Automated symmetric placement of matched devices (current mirrors, diff pairs) using Modgen patterns. One-click matching layout.
In-Design DRC (Signoff)	DRC checking as you draw, not as a batch operation. Results appear as real-time overlays. Uses the actual foundry signoff rule deck.
SKILL Scripting	Powerful scripting language for automation, custom tools, and batch operations. OpenSilicon equivalent: TypeScript API + WASM plugins.
OpenAccess Database	Industry-standard database for cross-tool interoperability. OpenSilicon should support OpenAccess import/export.
Pcell (Parameterized Cells)	Device generators that create layout from parameters (W, L, fingers, etc.). PDK plugins must support this for all devices.
Generative AI Layout Reuse	New in Virtuoso MXL: AI-based design migration across process nodes. Forward-looking feature for OpenSilicon v2+.

### 2.2 From KLayout (Best Open-Source Layout Viewer/Editor)

KLayout is the most widely used open-source layout tool. It's excellent as a viewer and verification tool but less so as a primary design editor. Its strengths are worth absorbing.

Feature	What OpenSilicon Should Implement
Ruby/Python Scripting	Full programmatic access to the layout database. KLayout's scripting IDE is integrated. OpenSilicon: TypeScript API with REPL in integrated terminal.
DRC Scripting (Ruby)	DRC rules are Ruby scripts using a DSL. Highly flexible but verbose. OpenSilicon: YAML declarative rules + WASM for complex checks.
LVS Built-In	LVS as an extension of DRC scripting. Netlist extraction + comparison in one environment. OpenSilicon must have this from Phase 3.
XOR / Diff Tool	Visual comparison of two layouts showing differences per layer. Essential for ECO (engineering change order) verification.

Feature	What OpenSilicon Should Implement
PCells (Ruby)	Parameterized cells coded in Ruby. Community has built libraries for SKY130, IHP SG13G2. OpenSilicon: PCell as TypeScript/WASM plugins.
Multi-Format Support	Reads/writes GDS-II, OASIS, CIF, DXF, LEF/DEF, and more. OpenSilicon must match this format coverage.
Layer Configurator	Rich layer display configuration: fill patterns, colors, transparency, visibility groups, animation. OpenSilicon: GPU-shader-based layer rendering.
Net Tracing	Highlight and trace connectivity of a net through the layout hierarchy. Interactive and visual.
Marker Browser	Structured browsing of DRC violations with categories, counts, and jump-to-location. OpenSilicon: 'Problems Panel' like VSCode.

## 2.3 From Magic VLSI (Pioneering Academic Tool)

Magic, created at UC Berkeley in 1983, pioneered several concepts that remain ahead of many modern tools. Its continuous DRC, paint-based editing, and plowing are genuinely innovative.

Feature	What OpenSilicon Should Implement
Continuous/Background DRC	Magic checks DRC in real-time as you edit, showing violations instantly as 'error paint'. No need to run a separate DRC pass. This is Magic's killer feature and OpenSilicon must replicate it with GPU acceleration.
Paint-Based Editing	Layout as 'paint on canvas' rather than object manipulation. Intuitive for beginners. OpenSilicon should support both paint-mode and object-mode editing.
Plowing	Interactive stretching/compaction that maintains DRC-clean status. Drag a region and everything shifts to accommodate. Extremely useful for last-minute adjustments.
Interactive Router (Irouter)	Semi-automatic maze router with user-guided endpoints and automatic obstacle avoidance. Good balance of control and automation.
Hierarchical Extraction	Incremental extraction that only re-extracts modified portions. Fast parasitic extraction for changed cells only.
Tcl Scripting + Command Line	Every GUI action has a command-line equivalent. Enables full automation. OpenSilicon: same principle via command registry.
Corner-Stitched Geometry	Unique data structure providing fast spatial search. OpenSilicon uses R-tree (more standard) but should match the search performance.
3D Cross-Section View	Magic can show a 2D cross-section of the process stack at any point. Educational and useful for debug. OpenSilicon should include this.

## 2.4 From Microwind (Target Replacement)

Microwind is OpenSilicon's primary replacement target. Despite its limitations, it has specific educational features worth preserving and improving.

Feature	What OpenSilicon Should Implement (Better)
Integrated SPICE Simulation	Microwind runs analog simulation directly from layout. OpenSilicon: one-click 'Simulate' button that extracts, generates netlist, runs ngspice, and displays waveforms — all within the IDE.
2D Process Cross-Section	Microwind shows the physical cross-section of the chip at any drawn line. OpenSilicon: GPU-rendered interactive 3D cross-section with material textures.
MOS Characteristics Viewer	Interactive I-V curve display for MOSFETs. OpenSilicon: integrated device explorer panel showing IV curves, gm, gds from the PDK SPICE model.

Feature	What OpenSilicon Should Implement (Better)
Layout Generator (Macros)	Pre-built layout generators for MOS, resistor, capacitor, inductor, I/O pads. OpenSilicon: PCell generators + a visual parameter editor panel.
Verilog-to-Layout Compiler	Microwind can compile a Verilog netlist into a standard-cell layout. OpenSilicon: integrate with Yosys for synthesis + OpenROAD for P&R.
Lambda-Based Design Rules	Scalable design rules using lambda notation. Educational but imprecise. OpenSilicon: support both lambda-scaled and absolute (nm) rules.
Quick-Start Simplicity	Microwind is praised for being quick to learn. OpenSilicon: 'Education Mode' with simplified UI, guided tutorials, and progressive feature disclosure.

## Part 3: Master Competitive Feature Matrix

This matrix shows where OpenSilicon stands relative to every competing tool across all feature categories. Green checkmarks indicate features OpenSilicon will ship. This is the definitive checklist.

### 3.1 Editor & UX Features

Feature	OpenSilicon	Microwind	KLayout	Magic	Virtuoso	L-Edit
Command Palette	✓	✗	✗	✗	✗	✗
Plugin Marketplace	✓	✗	Partial	✗	✓	✗
Custom Keybindings	✓	✗	Partial	✓	✓	Partial
Git Integration	✓	✗	✗	✗	✗	✗
Dark Mode	✓	✗	Partial	✗	✓	✗
Split Views / Tabs	✓	✗	✓	✗	✓	✓
Integrated Terminal	✓	✗	✗	✓	✗	✗
Settings UI + JSON	✓	✗	✗	✗	✗	✗
Layout Minimap	✓	✗	✗	✗	✗	✗
Session Restore	✓	✗	Partial	✗	✓	✗
AI Chat / Copilot	✓	✗	✗	✗	✓	✗
Cross-Platform	✓	Win	✓	Linux	Linux	Win

### 3.2 VLSI Design Features

Feature	OpenSilicon	Microwind	KLayout	Magic	Virtuoso	L-Edit
Real-Time DRC	✓	Partial	✗	✓	✓	✓
Incremental DRC	✓	✗	✗	✓	✓	✗
LVS	✓	✗	✓	✓	✓	✓
Parasitic Extraction	✓	Partial	Plugin	✓	✓	✓
SPICE Simulation	Plugin	✓	✗	✗	✓	✗
Waveform Viewer	✓	✓	✗	✗	✓	✗
Net-Aware Editing	✓	✗	Partial	✓	✓	✓
Cross-Probing	✓	✗	✗	✗	✓	✓
PCells	✓	Partial	✓	✗	✓	✓
3D Cross-Section	✓	✓	✗	✓	✗	✗
Plowing/Compaction	✓	✗	✗	✓	✗	✗
Auto Via	✓	✗	✗	✗	✓	✓
Layout Diff / XOR	✓	✗	✓	✗	✗	✗
Antenna Check	✓	✗	✓	✗	✓	✓
Density Check	✓	✗	✓	✗	✓	✓

### 3.3 File Format & Interoperability



Format	OpenSilicon	Microwind	KLayout	Magic	Virtuoso	L-Edit
GDS-II	✓	✗	✓	✓	✓	✓
OASIS	✓	✗	✓	✗	✓	✓
LEF/DEF	✓	✗	✓	✓	✓	✓
CIF	✓	✓	✓	✓	✗	✓
SPICE Netlist	✓	✓	✓	✓	✓	✓
Verilog	✓	✓	✗	✗	✓	✗
OpenAccess	Plugin	✗	✗	✗	✓	✗
.MSK (Microwind)	✓	✓	✗	✗	✗	✗
.mag (Magic)	✓	✗	✗	✓	✗	✗
DXF	✓	✗	✓	✗	✗	✓
SVG Export	✓	✗	✓	✗	✗	✗

### 3.4 PDK & Technology Support

PDK / Technology	OpenSilicon	Microwind	KLayout	Magic	Virtuoso	L-Edit
SkyWater SKY130	✓	✗	✓	✓	✓	✗
GlobalFoundries 180	✓	✗	✓	✓	✓	✗
IHP SG13G2	✓	✗	✓	✓	✓	✗
ASAP7 (academic 7nm)	✓	✗	✓	✗	✓	✗
FinFET / nsFET	v2+	✓	✗	✗	✓	✗
Custom PDK via Plugin	✓	✗	✓	✓	✓	✓
Lambda-Based Rules	✓	✓	✗	✓	✗	✗

## Part 4: Features Unique to OpenSilicon (Differentiators)

These are features no existing tool offers. They represent OpenSilicon's competitive moat and the reason engineers will switch.

### 4.1 GPU-Accelerated Semantic Zoom

No existing open-source tool uses GPU rendering for layout. KLayout uses CPU + OpenGL compositing. Magic is entirely CPU-rendered. OpenSilicon's WebGPU canvas will support semantic zoom: at far zoom, show density heatmaps; at medium zoom, show cell outlines and metal routing; at close zoom, show individual shapes with labels, pin names, and DRC markers. This is how Google Maps works for geography — OpenSilicon does it for silicon.

### 4.2 Human-Readable, Git-Native File Format

No VLSI tool today has a file format designed for version control. GDS-II is binary. OASIS is binary. Microwind's .MSK is binary. OpenSilicon's project format is a directory of standard GDS-II files (one per cell) plus JSON metadata. This means 'git diff' shows meaningful changes, 'git merge' works at the cell level, and 'git blame' shows who changed each cell.

### 4.3 Integrated Open-Source EDA Pipeline

Currently, using the open-source EDA stack (Yosys, OpenROAD, Magic, KLayout, ngspice, netgen) requires manually passing files between 10+ separate tools with incompatible interfaces. OpenSilicon unifies them all: Yosys for synthesis, OpenROAD for P&R, built-in DRC/LVS, ngspice for simulation, netgen for LVS comparison, all orchestrated through one IDE with one project file.

### 4.4 Education Mode

A toggleable 'Education Mode' that simplifies the UI for university courses. This would hide advanced panels, show tooltips explaining what each tool does, include guided tutorials overlaid on the workspace (like GitHub's learning paths), and use lambda-based rules by default. This directly replaces Microwind's educational role while offering a path to the full professional toolset.

### 4.5 CI/CD for Tapeout

A built-in concept of 'tapeout pipeline' that runs DRC, LVS, antenna check, density check, and extraction as a CI/CD pipeline triggered by git push. Results are reported as pass/fail badges on the project dashboard. This brings modern DevOps practices to chip design.

### 4.6 Layout Playback

Record a session of layout editing and play it back as a time-lapse. Useful for teaching, code review, and documentation. No existing tool offers this. The command journal already captures every action; playback simply replays it with optional speed control.

## Part 5: Prioritized Feature Implementation Order

Based on this research, here is the recommended priority order for implementing features. Priority is determined by: (1) what users expect from any modern tool (table stakes), (2) what gives OpenSilicon an edge over Microwind (primary replacement target), and (3) what creates defensible differentiation.

### Tier 1: Non-Negotiable (MVP — Months 1–6)

- GPU-accelerated layout canvas with zoom/pan, layer coloring, selection
- Basic editing tools: rectangle, polygon, path, via, move, copy, stretch, delete, undo/redo

- Command palette with fuzzy search (all actions are commands)
- Configurable keybindings with Microwind/Virtuoso presets
- GDS-II import/export
- Layer palette with visibility, selectability, color/pattern control
- Cell hierarchy browser with instance navigation
- One open-source PDK (SKY130) with DRC rules
- Real-time DRC (incremental, background checking)
- Dark mode + theming
- Tabbed multi-document interface with split views

## **Tier 2: Competitive Parity (Months 7–10)**

- Plugin system (WASM + TypeScript API)
- PCell support (parameterized device generators)
- SPICE netlist extraction from layout
- ngspice integration + waveform viewer
- LVS (layout vs. schematic comparison)
- Net-aware editing (highlight net, prevent shorts)
- Cross-probing between layout and schematic
- 3D cross-section view
- Git integration (visual diff, commit, branch)
- Integrated terminal
- Additional file formats: OASIS, LEF/DEF, CIF, .MSK import

## **Tier 3: Differentiation (Months 11–14)**

- AI-powered DRC fix suggestions
- Semantic zoom with level-of-detail rendering
- Plowing / interactive compaction (from Magic)
- Auto via insertion (from Virtuoso)
- Layout XOR / diff tool (from KLayout)
- Plugin marketplace with package manager
- Education Mode with guided tutorials
- Additional PDKs: GF180MCU, IHP SG13G2, ASAP7
- CI/CD tapeout pipeline
- Layout playback / session recording

## **Tier 4: Market Leadership (Months 15–18)**

- AI layout suggestions and design space exploration
- Collaborative real-time editing (CRDT)
- OpenROAD integration (automated digital P&R within IDE)
- Remote SSH execution for heavy computation
- Natural language commands ('draw a 3um M2 bus here')
- Common-centroid generators for matched devices
- Constraint-driven routing
- Cloud simulation farm plugin

### Key Insight

*Microwind is easy but limited. Virtuoso is powerful but expensive. KLayout is free but not a design tool. Magic is clever but archaic. OpenSilicon must be the tool that combines the best of all four: Microwind's approachability, Virtuoso's design intelligence, KLayout's openness, and Magic's real-time DRC — all wrapped in a VSCode-grade editing experience.*