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Virtual Machines

Solutions to Sheet 2

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Exercise 1: break & continue
                                                                                             5 Points
   \mathtt{code}_R \ \mathtt{break} \ \rho \ \mathtt{=} \ \mathtt{jump} \ (\rho \, \underline{break})
   code_R continue \rho = jump (\rho \underline{continue})
   code (while (e) s) \rho =
      loop: code_R e 
ho
                jumpz end
                code s (\rho \oplus \{\underline{break} \to \mathtt{loop}, \underline{continue} \to \mathtt{end}\})
                 jump loop
      end:
   code (for (e_1, e_2, e_3) s) \rho =
                code e_1 \rho
      loop: code_R e_2 \rho
                jumpz end
                code s (\rho \oplus \{\underline{break} \to \mathtt{loop}, \underline{continue} \to \mathtt{cont}\})
      cont: code e_3 \rho
                jump loop
      end:
Exercise 2: Switch Statement
                                                                                            10 Points
   code (switch ...) \rho =
           code_R e \rho
           loadc (min(b))
           check 0 \pmod{b} - \min(b) + 1) B
      B: jump C (\sigma(\min(b)))
           jump C (\sigma(\max(b) + 1)
      C_0:code ss1 \rho'
      C_k:code ssk \rho'
      D:
```

```
where \rho' = \rho \oplus \{\underline{break} \to D\}

Exercise 3: The do ... while loop

code (do s while (e)) \rho =

loop: code s \rho

code<sub>R</sub> e \rho

jumpz end

jump loop

end:

Exercise 4: Expressions

3 Points
```

loada 5 /*x*/
loadc 4
add
storea 5 /*y*/
loada 6 /*z*/
mul
storea 4 /*x*/