

Machine Learning - F8203B040

Master Degree in Biostatistics

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Lesson 1

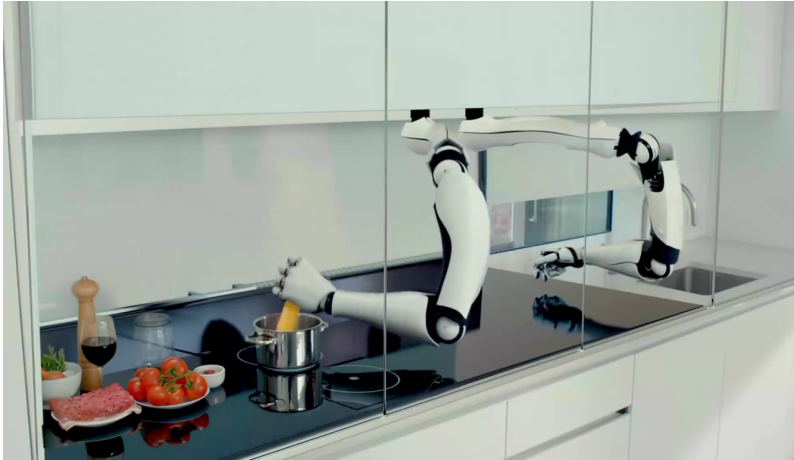
Presentation

- Who am I?
 - Mirko Cesarini
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 - Office Tel. (+39) 02 6448 5849
- What about me?
 - Researcher and Professor at University of Milan Bicocca
 - Machine Learning Enthusiast
 - ...
- Some Machine Learning projects where I was involved
 - Real-time Labour Market Information on Skill Requirements. [Cedefop Europa Scientific Paper](#)
 - Italian Labour Market Digital Monitor. UniMiB Spin-off, [WollyBI](#)
 - ...

Program

- Statistical methods for machine learning
 - Supervised and unsupervised learning
 - Recall to regression analysis
 - Classification analysis
 - Cross validation and bootstrap
 - Model selection and regularization
 - Beyond linear models
 - Tree-based methods
 - Support vector machines
- Feature Engineering and ML Tuning
 - Feature Engineering and Selection
 - Data Observability and Model existence issues
 - Hyperparameters optimization
- Artificial Neural Networks and Deep Learning
 - Artificial Neural Networks (ANNs), ANN types (feed forward, recurrent, convolutional, ...), ANN Training (Gradient Descent)
 - Deep learning
 - Industrial applications and open research issues

What is ML - Introductory Video (Moley Kitchen)



- Is it real or fake? It is real
- [Youtube Video](#), credits: www.moley.com

What is Machine Learning (ML)?

- What is your answer? Open discussion
- Machine Learning definition: an computer program is said to learn from ...
 - **experience E**,
 - with respect to some class of **tasks T**, as evaluated by
 - the **performance measure P**,if its performance for tasks T, as measured by P, improves with experience E.
- What is learning?
 - "Learning is any process by which a system improves performance from experience."
Herbert Simon
 - "Learning is constructing or modifying representations of what is being experienced."
- Ryszard Michalski
- Machine Learning is a subfield of Artificial Intelligence (AI)

Why Machine Learning is getting so Popular?

- Getting computers to program themselves i.e., the machine learns from examples, rather than being explicitly programmed for a particular outcome
 - We humans know more than we can tell: we can't explain exactly how we're able to do a lot of things. . .
 - Prior to ML, this inability to articulate our own knowledge meant that we couldn't automate many tasks. Now we can! ¹
 - ML systems are often excellent learners. They can achieve superhuman performance in a wide range of activities e.g., detecting fraud, recognising faces, and diagnosing diseases
- ML algorithms can learn relationships and models from data and examples during the training phase. If the learnt models work, then, they can be investigated
- Tackling (big) data and complex scenarios

¹[Brynjolfsson. The Business of Artificial Intelligence. Harvard Business Review. July 2017](#)

Human in the Loop supporting Data Science

- Considerations
 - Humans really are very good at finding patterns and noticing odd things
 - Computers are really good at doing repetitive work and working on a large scale
 - The vice versa doesn't hold
- Machine learning can complement what an analyst can do. So, human smart and pattern-recognition abilities can be applied on a big data scale
- Interactive machine learning ([iML](#))
 - Algorithms that can interact with agents and can optimize their learning behaviour through these interactions, where the agents can also be human
 - This *human-in-the-loop* can be beneficial in solving computationally hard problems, where human expertise can help to reduce an exponential search space through heuristic selection of samples

Not only Managing Large Datasets

- Chris McCubbin [Talk](#) at BSides Boston 2016.
 - ... There were problems in speech and text recognition and natural language processing that were stagnant and that had been stagnant for a very long time, around 15 years ...
 - ... Then people applied new spins on (neural network) machine learning techniques, and there was a huge increase in accuracy and potential use of these things in other applications.
 - ... This reawakened a focus on neural networks and machine learning in general.
 - ... Things like Siri and speech recognition on a phone are being used by everybody now because it's feasible. You don't need a supercomputer anymore.
 - In terms of the future, **we have barely scratched the surface of these things.**
- (Maybe) the same will be said in few years about ML and ... (you can choose what write here)

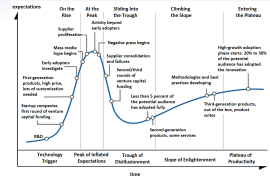
A Few Quotes (when the Hype was rising)

- "A breakthrough in machine learning would be worth ten Microsofts" (Bill Gates, Microsoft co-founder)
- "Machine learning is the next Internet" (Tony Tether, Director, DARPA)
- "Machine learning is the hot new thing" (John Hennessy, President, Stanford University)
- "Web rankings today are mostly a matter of machine learning" (Prabhakar Raghavan, Dir. Research, Yahoo)
- "Machine learning is going to result in a real revolution" (Greg Papadopoulos, CTO, Sun)
- "Machine learning is today's discontinuity" (Jerry Yang, CEO, Yahoo)
- ...²

²Credits: Pedro Domingos, University of Washington

Machine Learning/AI Winter?

- Previous quotes came from 2016 or earlier. What about now?
- A very pessimistic [article](#) wrote in 2018
- Self-driving-cars
 - In February 2018, Elon Musk ... when asked about the coast to coast drive:
 - “We could have done the coast-to-coast drive, but it would have required too much specialized code to effectively game it ... it would work for one particular route, but not the general solution. ... which is not really a true solution ... ”
- In my (very personal) opinion
 - Some claims were excessive e.g., we will have self driving cars by 2020, we won't need any more (medical) radiologists, ...
 - Current estimates in Silicon Valley is that AI and Machine Learning could reduce costs or improve revenues of about 10%. That's a great deal anyway!



Hype Cycle

Starting Example: Classification for supporting Decision Making

- Let's classify the following customers into k categories: e.g., Penurious, Occasional, Good ... (further details not provided)

| CustomerID | Annual Purchase | | | Store Visits | | |
|------------|-----------------|-----|--------|--------------|-----|--------|
| | Year 1 | ... | Year N | Year 1 | ... | Year N |
| ... | ... | ... | ... | ... | ... | ... |

- Let's discretise
 - Annual Purchase* into **8 bins**^a: ... (details not provided)
 - Store Visits* into **10 bins**: ... (details not provided)
- Let's limit the scope to **3 years**. We have to map an input space of $(10 \times 8)^3 = 512\,000$ possible values into k possible categories. How?
- ML approach
 - An algorithm learns the classification criteria from some labelled examples. Then, it can later classify unlabelled data
 - Shortly: Machine Learning classification helps tackling *complexity* in *large datasets*.

^aBins are consecutive, non-overlapping intervals of a variable

Using Models

- We have just seen an example of using models to manage data, specifically to reduce data complexity
- Model: a simplified representation of a concept, phenomenon, system, or an aspect of the real world focusing on those features that are of primary importance to the model maker's purpose.
 - Different point of views, goals, ... different models
 - All models are wrong, but some are useful³
- Machine Learning is about (automatically) learning models
- Models are not exclusive to Machine Learning
 - E.g. a room temperature is detected every millisecond for 24h.
 - We have a dataset of $1000 \times 60 \times 60 \times 24 = 86\,400\,000$ observations
 - Let's average over the hour
 - It helps reducing the dataset size
 - Maybe it doesn't affect our analysis

³Box G.E.P., Draper N.R. (1987). Empirical Model-Building and Response Surfaces, p. 424, Wiley.

What can/can't be achieved by Machine Learning?

- Consider a bingo draw.
Let's suppose you succeed in training a classifier that can predict the drawn numbers. What should you do?
 - You'd better go to the police.
 - A ML classification algorithm can learn a classification model from data
 - If the ML can learn a model (that works), it means that the number extraction is not random i.e., someone is cheating
- Take home message: if the model doesn't exist, the classifier can learn nothing

Question

- Company A sells Internet contracts by telephone.
 - It periodically collects information about new prospect clients e.g., name, age, location, existing contract price, existing contract technical features (bandwidth)
 - Sales representatives try to contact prospect clients by phone to sell new contracts
 - The company would like to develop a ML algorithm that can predict whether the customer will buy or not (to prioritise calls)
 - Training is based on historical data of selling attempts. Several years data is available, including the outcomes (success or failure)
- Company B sells natural gas and tries to develop a new business: to sell furnaces (caldaie)
 - ... same as above. Customers are contacted by telephone to sell new furnaces
 - ML is used to predict customer behaviour
 - Training is based on historical data of selling attempts
- Only one company is successful, which one in your opinion?

Observability

- Company A was successful. They had all the information to estimate the customer decision making process:
 - Quality of service. The *Location* provides information about the performances of both the actual provider and the new proposed one
 - New and old fees
 - Demographic (e.g., age)
- Company B had very bad results
 - After interviewing some people, the management realized that old-furnace-owners only are akin to accept the proposal (i.e., furnace age ≥ 8 years old) .
 - Unfortunately, no data about furnace age is available
- To summarise: Company B faces a lack-of-data issue
- This issue can be framed in the general problem of *model observability* i.e., the ability to guess a model from the available data

Learning vs Explicitly Coding

-
- I have to evaluate some decision criteria over a huge dataset ...
- Question: Better to use ML or let a pool of experts investigate the data and explicitly code an algorithm?
- Long answer
 - As long as the variables are few, it is simpler to explicitly code an algorithm
 - The more are the variables, the increasingly (exponentially) high will be the algorithm complexity
 - Even the smartest guy can fail to identify properly all the decision criteria

Video: Rethink Robot - Sawyer



- Credits: <http://www.rethinkrobotics.com/sawyer/>
- [Youtube Video](#)

Suggestion

- How can I make decision about whether to use ML or not?
- How complex can be a model (to be learnt with a reasonable effort)?
- Rule of thumb: If a **mental task** takes **less than one second** of thought to a typical person, we can probably automate it using AI either now or in the near future ⁴
- What can ML learn?
 - ML can learn very complex models (e.g., consider the self driving cars), provided that a model exists!
 - The real challenge is preparing a suitable training set. High quality labelling a lot of examples can be very expensive

⁴[Andrew Ng, What Artificial Intelligence Can and Can't Do Right Now.](#) Harvard Business Review

Machine Learning Tasks

- Machine Learning (reminder): a computer program (CP) which performs a Task (T) where Performances (P) improve with experience(E).
- Which kind of task are related to Machine Learning?
 - Prediction
 - Classification (or Categorization)
 - Regression
 - Clustering
 - Planning (we won't touch this topic)
 - (...)
- What have in common these tasks? Which differences?
- Let's introduce some concepts before answering
 - Supervised vs Unsupervised learning
 - Continuous vs Discrete Variables

Terminology Introduction

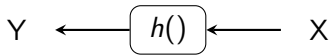
- Consider the following classification problem

| X (Input) | | Y (Output) |
|--------------------|---------------------|--------------------|
| N. of Calls | Avg Duration | Client Type |
| 7 | 10 | Good |
| 2 | 2 | Bad |
| ... | ... | ... |

- Terminology
 - X values/variables can be called: input, covariate(s), or (simply) **X**
 - Y values/variables can be called: output, target, label, or (simply) **Y**
- A model can be described as a function $Y = f(X)$ which can predict the Y given the X

Learning

- Problem
 - Given two variables X and Y (e.g., the X and Y in the previous slide)
 - we need to identify a function $h()$ so that
 - $Y = h(X)$



- Learning/training: the process of guessing $h()$ from the X and Y data

Supervised vs Unsupervised Learning

- Supervised learning: the Y is available during learning activities. E.g.,

| X (Input) | | Y (Output) |
|-------------|--------------|-------------|
| N. of Calls | Avg Duration | Client Type |
| 7 | 10 | Good |
| 2 | 2 | Bad |
| ... | ... | ... |

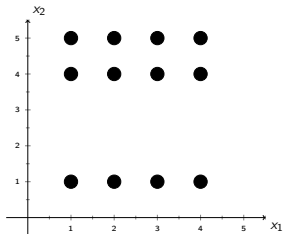
- Unsupervised learning: Y not available. Next table is like the previous but no Y .

| X (Input) | |
|-------------|--------------|
| N. of Calls | Avg Duration |
| 7 | 10 |
| 2 | 2 |
| ... | ... |

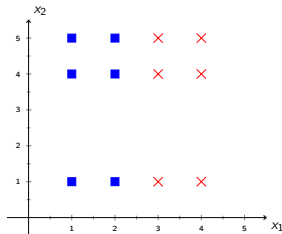
- We try to identify groups using only X
- E.g., clustering tries to identifies meaningful subsets based on data patterns/regularities).

Supervised vs Unsupervised Learning 2

- Let's try to identify 2 clusters (clustering is an unsupervised learning techniques):



Case 1: no Y



Case 2: Y available

- Supervised approaches are usually more effective
 - E.g., clustering works with no prior knowledge about the desired subsets.
 - The identified clusters might be meaningless
- If Y is not available during learning, only unsupervised approaches can be used

Continuous vs Discrete Variables

- Now, we will refer to the (general) variable w (it might be either X or Y , we don't care now). We will come back later to X and Y
- Formal definition. ~~Suppose X and Y are metric spaces, $E \subset X$, $p \in E$, and f maps E into Y . Then f is said to be *continuous* at p if for every $\epsilon > 0$ for all points $x \in E$...~~
- Quick and dirty selection criteria. Given a variable w , its domain is
 - **Discrete** if the number of elements in the domain is **finite**, e.g.,
 $w \in \{ \text{"Good Prospect Client"}, \text{"Bad Prospect Client"} \}$
 - **Continuous** if the values are numeric and the number of elements in the domain is **infinite** e.g., $w \in \mathbb{R}$ (real numbers)

Questions

- I need to classify movies using *1 to 5 stars* rating. No partial star allowed.
- Question. Is the domain *1 to 5 stars* continuous or discrete? Answers not allowed from people having a major in Mathematics!
 - It is *discrete*. The domain cardinality (the n. of elements of the domain is finite).
 - Even if numbers are used
- Let k be the temperature degree of this room. Is the k domain continuous or discrete?
 - It is *continuous*. The actual temperature is a real number (potentially, unlimited decimal digits), the cardinality of \mathbb{R} is infinite
- Let k be a stock quotation at NASDAQ. The domain of quotes is continuous or discrete?
 - It is *continuous*. Although a NASDAQ stock price can have a maximum of 4 decimal digits, it is worth managing quote prices as a continuous domain. Furthermore, there is no upper limit to stock prices

ML Tasks/Problem Types

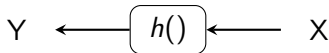
- Type of learning (recap)
 - Supervised learning: the Y is available during learning activities
 - Unsupervised learning: the Y is not available during learning activities
 - ... (some hybrid approaches can also be used e.g., semi-supervised, ...). Now we will focus only on the first two
- Type of Y (Output)
 - Discrete
 - Continuous

The Machine Learning problems can be classified using the following table

| | Supervised Learning | Unsupervised Learning |
|--------------------------|----------------------------------|------------------------------|
| Discrete Output | Classification or Categorization | Clustering, ... |
| Continuous Output | Regression | ... |

Classification

| | Supervised Learning | Unsupervised Learning |
|-------------------|----------------------------------|-----------------------|
| Discrete Output | Classification or Categorization | Clustering, ... |
| Continuous Output | Regression | ... |

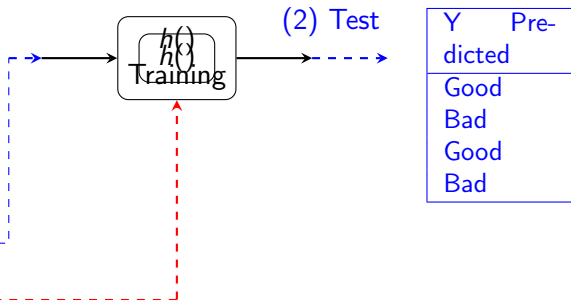


- Classification: automatically identify a function $Y = h(X)$ where X are observable features, and Y is discrete, e.g.,
 - $X = [\# \text{ of phone calls, average duration}]$,
 $y \in Y = \{ \text{"Good Prospect Client"}, \text{"Bad Prospect Client"} \}$
 - $X = [\% \text{Alcohol}, P.h. \text{ level}]$, $y \in Y = \{ \text{"Grape_Juice"}, \text{"Wine"}, \text{"Vinegar"} \}$

Training/Testing a Classifier

| X | | Y |
|-------------|--------------|-------------|
| N. of Calls | Avg Duration | Client Type |
| 7 | 10 | Good |
| 2 | 2 | Bad |
| 10 | 8 | Good |
| 3 | 2 | Bad |
| 8 | 7 | Good |
| 4 | 1 | Bad |
| ... | ... | ... |
| 6 | 12 | Good |
| 3 | 4 | Bad |
| 9 | 6 | Good |
| 1 | 4 | Bad |

- Training: the classifier is fed with X and Y
- Y values are also called labels



(1) Training (only a subset of records is used)

Evaluating Classification Performances

- How can I measure the performances of a classifier?
- Some useful metrics:
 - Accuracy: $accuracy = \frac{N. \text{ of correctly predicted items}}{N. \text{ of predicted items}}$
 - Precision (will be described later)
 - Recall (will be described later)
 - ...
- Some examples. Y_{True} is the real value, Y_{Pred} is the value predicted by the (trained) classifier.

| Y_{True} | Y_{Pred} |
|------------|------------|
| G | G |
| B | B |
| G | G |
| B | B |

Acc. = **1.0** (100%)

| Y_{True} | Y_{Pred} |
|------------|------------|
| G | G |
| B | G |
| G | B |
| G | G |

Acc. = **0.5** (50%)

| Y_{True} | Y_{Pred} |
|------------|------------|
| G | G |
| B | G |
| G | B |
| G | B |

Acc. = **0.25** (25%)

Precision, Recall, F1 Score

- Accuracy can be enriched by other measures
- Suppose there are n documents (d_1, d_2, \dots, d_n) that should be classified according to k classes (c_1, c_2, \dots, c_k) . Each document d_i has to be classified into at most one class c_j
 - Let Y_j^{Pred} be the subset of predictions related to c_j
 - Let Y_j^{True} be the subset of predictions that actually belong to class c_j
- $Precision_j = \frac{|Y_j^{Pred} \cap Y_j^{True}|}{|Y_j^{Pred}|} = \frac{n. \text{ of correctly classified documents}}{n. \text{ of classified ones}}$
- $Recall_j = \frac{|Y_j^{Pred} \cap Y_j^{True}|}{|Y_j^{True}|} = \frac{n. \text{ of correctly classified documents}}{n. \text{ all documents in the category } j}$
- There is a trade-off between precision and recall
- $F1 \text{ Score}_j = 2 \frac{precision_j \cdot recall_j}{precision_j + recall_j}$
- Each class has a specific *Precision*, *Recall*, and *F1 Score*. The overall *Precision*, *Recall*, and *F1 Score* are the average of all the single class values.

Training and Test Set

- Classifier evaluation summary:
 - I evaluate $h()$ on a dataset (X, Y_{True}) . The real labels are known
 - During prediction, the $h()$ works on a subset of X (no Y i.e., blind prediction)
 - Then Y_{Pred} is collected and compared with Y_{True}
- Which accuracy value will I get if I evaluate a classifier on the training set?
 - Answer: accuracy=1.0 ...
 - ... unless the training phase incurred in serious problems
- To check the classifier generalizability, it is paramount to evaluate a classifier on a dataset which was not used during training

Classification Recap

- A labelled dataset is necessary for classification (i.e. I need the Y in addition to the X).
- A labelled dataset is split in *train* and *test* subsets e.g., (50%, 50%), or (75%, 25%)
- The classifier is trained on the *train* subset (this task is also called *fitting* the classifier), the evaluation is performed on the *test* set
- Some considerations
 - I can perform the process above using several classifiers (i.e. several algorithms), each classifiers has parameters whose value strongly affect the classification performances
 - It takes time to identify the best combination of classifier and parameters for a given task (later, we will go deeper on this topic)

Regression

| | Supervised Learning | Unsupervised Learning |
|-------------------|----------------------------------|-----------------------|
| Discrete Output | Classification or Categorization | Clustering, ... |
| Continuous Output | Regression | ... |

- Regression: automatically identify a function $y = h(x)$ where y belongs to an **continuous set** e.g., the **Real Numbers**. E.g.,
 - Identify house prices based on location and square meters, $x \in X = [\text{location, square meters}]$, $y \in \mathcal{R}$ where y is the price
 - Daily euro/dollar exchange rate, $x \in X = [\text{date}]$ and $y \in \mathcal{R}$ where y is the rate
- Regression is similar to Classification ...
 - It is based on a supervised approach (I need both X and Y)
 - Y is continuous

Regression Metric

- E.g., given a target house price to predict (i.e. $y^{True} = 200\,000$), ...
- ... suppose two regressors (reg_1 and reg_2) predicts two values:
 - $y^{Pred_1} = 200\,002$
 - $y^{Pred_2} = 290\,000$
- What about using accuracy to evaluate the classifier performances?
 - I can't use accuracy to evaluate Regression results (accuracy is on/off)
 - The results are both wrong, but y^{Pred_1} is a better than y^{Pred_2}
- Regression is usually evaluated using an error function e.g., ...
 - ... (Introducing) the Mean Squared Error (MSE) ...
 - let Y^{True} be the real prices of some houses and
let Y^{pred} be the predictions of a classifier
 - $$MSE = \frac{1}{n} \sum_{i=1}^n (y_i^{True} - y_i^{Predic})^2$$
 - Where $n = |Y^{True}| = |Y^{Pred}|$

The next two slides were not shown during lesson due to lack of time.
We will discuss them in one of the next lessons.

No free Lunch

Why can't I use Machine Learning for the task XYZ?

- Resource limitation
 - e.g., training algorithm ABC on the scenario XYZ will take 6 weeks
 - Preparing training datasets can be very expensive
 - Not enough data for training
- Model issues (we will come back on this topic during next lessons)

Will Artificial Intelligence take over all the Working Places?

- The *Great Horse Manure Crisis of 1894*. In 1894, the Times newspaper predicted. . . "In 50 years, every street in London will be buried under nine feet of manure."
 - E.g., about 100,000 horses in New York producing around 2.5M pounds of manure a day
 - By 1912, this seemingly insurmountable problem had been resolved (motor vehicles)
- The luddites movement: a group of English textile workers who destroyed weaving machinery in the 19th century because they fear for job loss
- The phrase "technological unemployment" was popularised by John Maynard Keynes in the 1930s.
 - It is widely accepted that technological change can cause short-term job losses
 - The view that it can lead to lasting increases in unemployment has long been controversial. Participants in the technological unemployment debates can be broadly divided into optimists and pessimists

- Thank you for your attention!
- Are there any questions?