

Machine Learning for Computational Biology

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Session 2: From Statistics to Machine Learning



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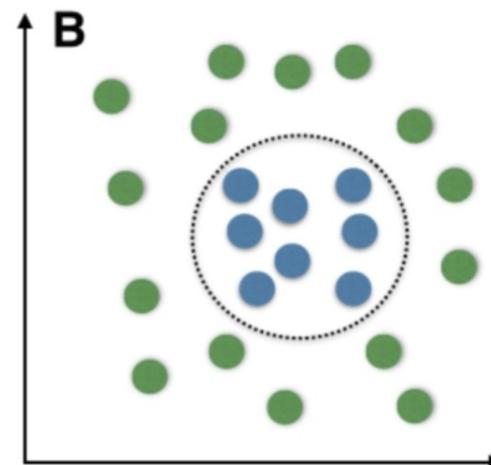
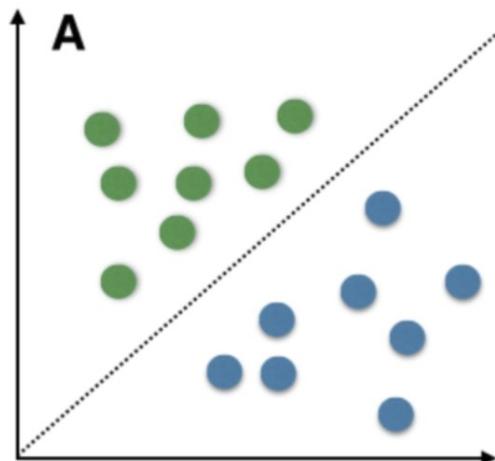
Topics we'll cover in this session:

- 1) How statistics is different from machine learning
- 2) K-means clustering as fingerprint of machine learning
- 3) Basics of machine learning mentality
- 4) Linear machine learning: train, validation and test split
- 5) Overfitting vs. underfitting, ROC-curves, KNN, SVM

$Y = f(X)$, where X is input (data) and Y is output (response)

Y is present – supervised machine learning

Y is absent – unsupervised machine learning



A: Linearly Separable Data B: Non-Linearly Separable Data

Moving from statistics to machine learning

- Statistics is more analytical (pen & paper)

$$L(x_i | \mu, \sigma^2) = \frac{1}{\sqrt{2\pi\sigma^2}} \exp^{-\frac{\sum_{i=1}^N (x_i - \mu)^2}{2\sigma^2}}$$

$$\frac{\partial L(x_i | \mu, \sigma^2)}{\partial \mu} = 0; \quad \frac{\partial L(x_i | \mu, \sigma^2)}{\partial \sigma^2} = 0$$

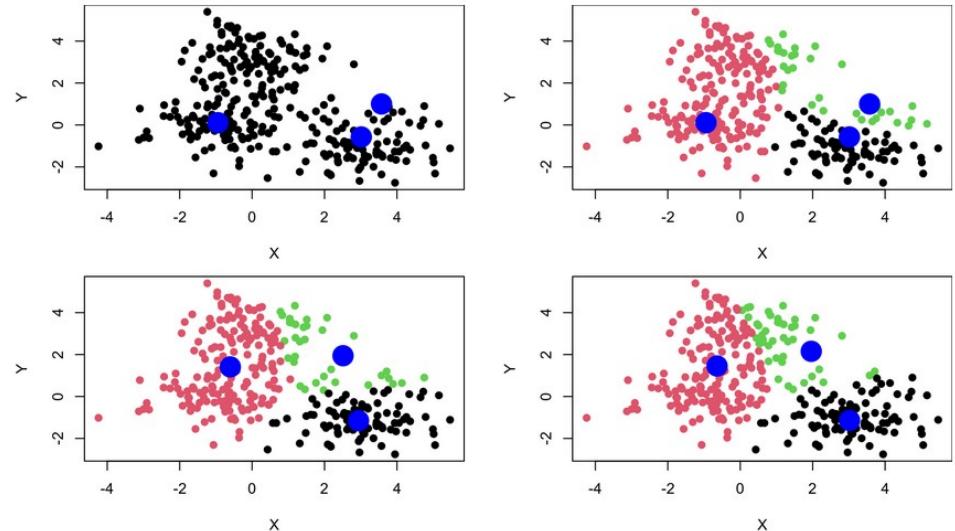
$$\mu = \frac{1}{N} \sum_{i=0}^N x_i - \text{mean estimator}$$

$$\sigma^2 = \frac{1}{N} \sum_{i=0}^N (x_i - \mu)^2 - \text{variance estimator}$$

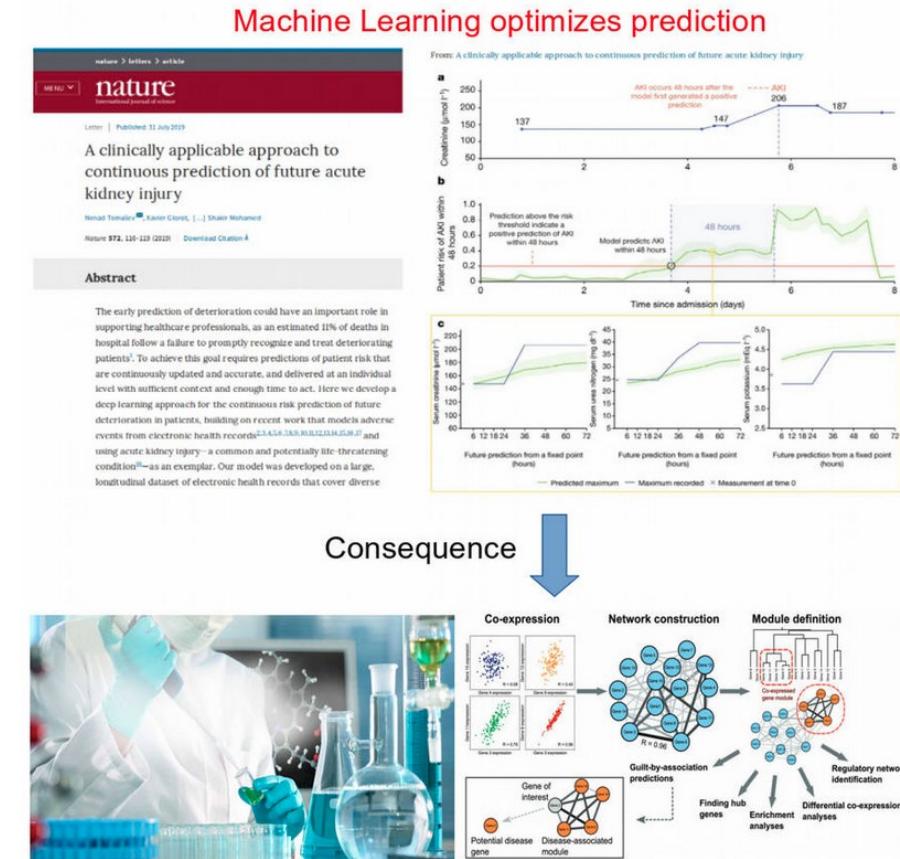
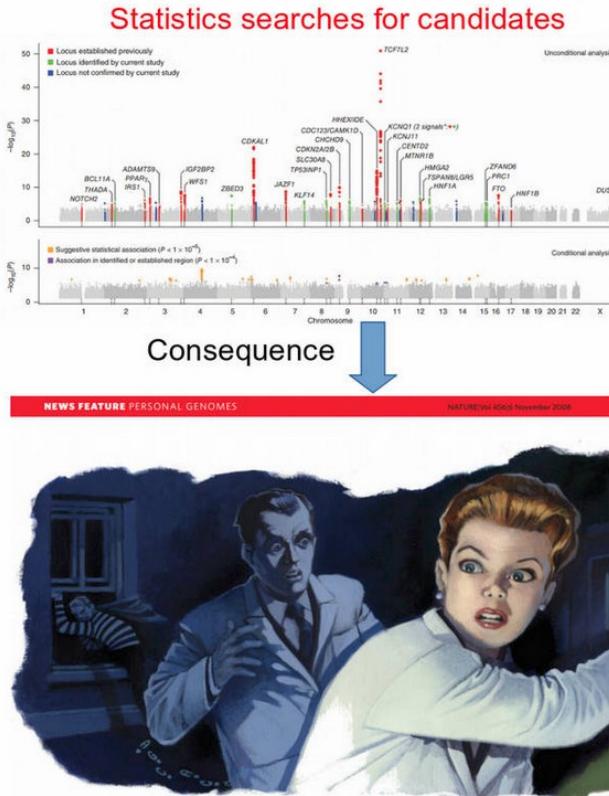
- Machine Learning is more algorithmic (ex. K-means)

```

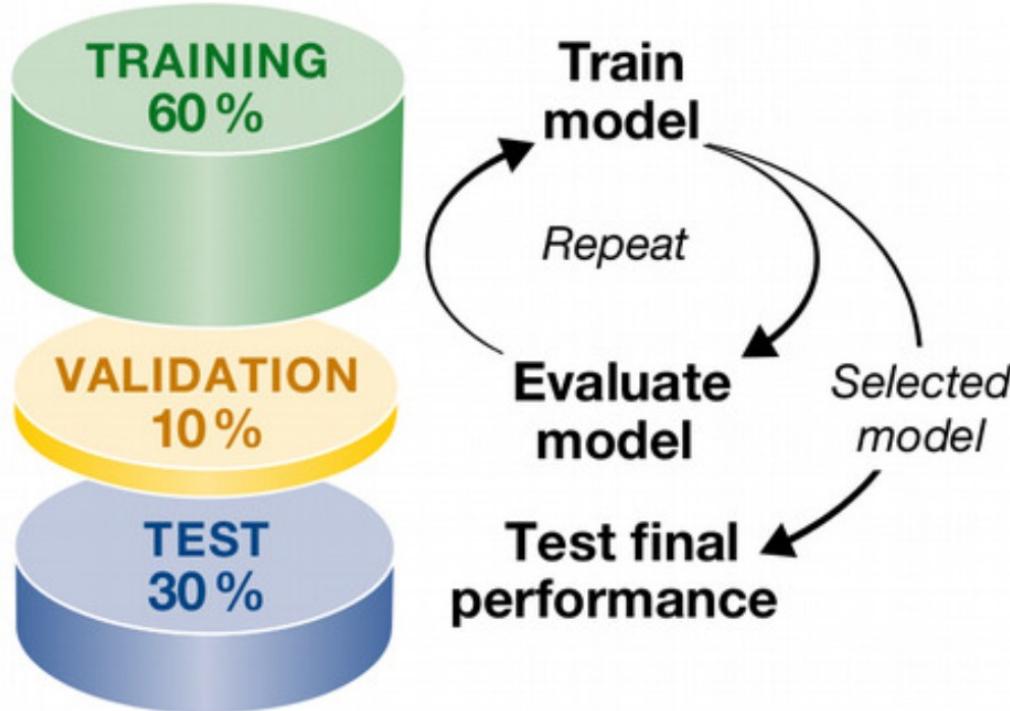
1 K = 3; set.seed(123); c = X[sample(1:dim(X)[1],K),]; par(mfrow=c(2,2),mai=c(0.8,1,0,0))
2 plot(X, xlab = "X", ylab = "Y", pch = 19); points(c, col = "blue", cex = 3, pch = 19)
3 for(t in 1:3)
4 {
5   l <- vector()
6   for(i in 1:dim(X)[1])
7   {
8     d <- vector(); for(j in 1:K){d[j] <- sqrt((X[i,1]-c[j,1])^2 + (X[i,2]-c[j,2])^2)}
9     l[i] <- which.min(d)
10   }
11   plot(X, xlab="X", ylab="Y", col=l, pch=19); points(c, col="blue", cex=3, pch=19)
12   s = list(); for(i in unique(l)){s[[i]] <- colMeans(X[l==i,]); c = Reduce("rbind", s)
13 }
```



Statistics vs. machine learning: prediction



How does machine learning work?



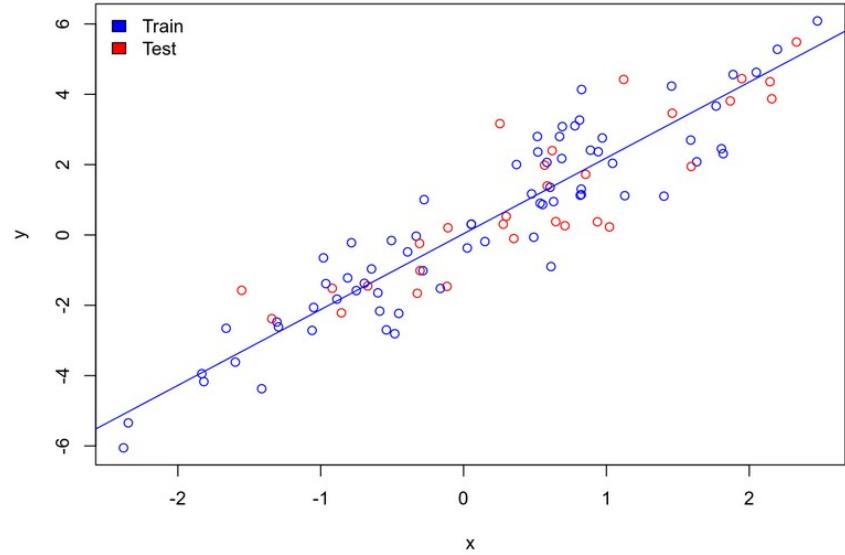
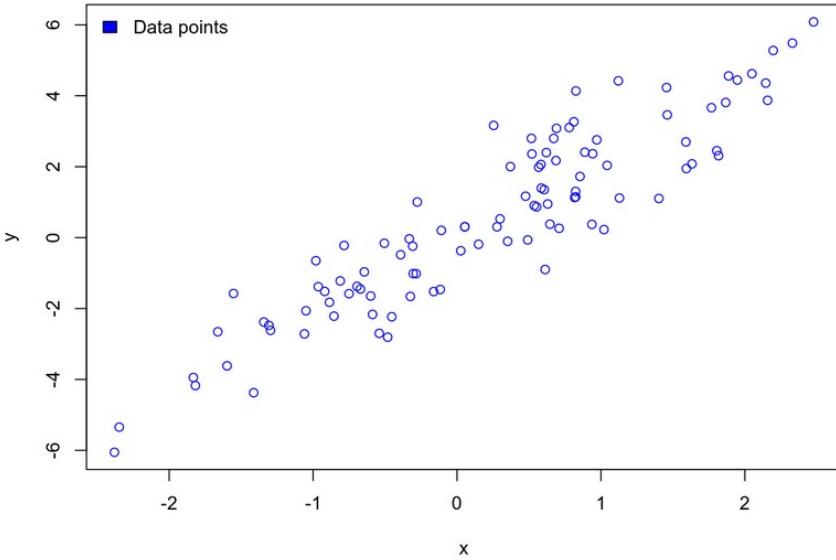
Machine Learning typically involves five basic steps:

1. Split data set into train, validation and test subsets
2. Fit the model on the train subset
3. Validate your model on the validation subset
4. Repeat train - validation split many times and tune hyperparameters
5. Test the accuracy of the optimized model on the test subset.

Toy example of machine learning

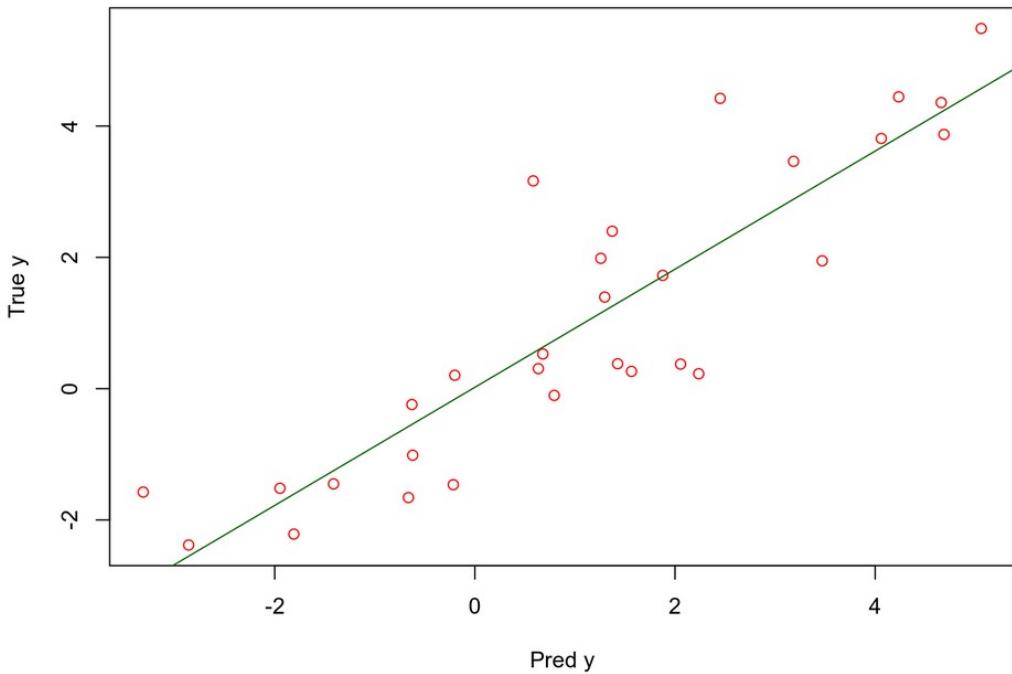
```
1 N <- 100
2 x <- rnorm(N)
3 y <- 2 * x + rnorm(N)
4 df <- data.frame(x, y)
5 plot(y ~ x, data = df, col = "blue")
6 legend("topleft", "Data points", fill = "blue", bty = "n")
```

```
1 train <- df[sample(1:dim(df)[1], 0.7 * dim(df)[1]), ]
2 test <- df[!rownames(df) %in% rownames(train), ]
3 df$col <- ifelse(rownames(df) %in% rownames(test), "red", "blue")
4 plot(y ~ x, data = df, col = df$col)
5 legend("topleft", c("Train", "Test"), fill=c("blue", "red"), bty="n")
6 abline(lm(y ~ x, data = train), col = "blue")
```



Toy example: model validation

```
1 test_predicted <- as.numeric(predict(lm(y ~ x, data = train), newdata = test))
2 plot(test$y ~ test_predicted, ylab = "True y", xlab = "Pred y", col = "red")
3 abline(lm(test$y ~ test_predicted), col = "darkgreen")
```



```
1 summary(lm(test$y ~ test_predicted))
```

```
Call:
lm(formula = test$y ~ test_predicted)

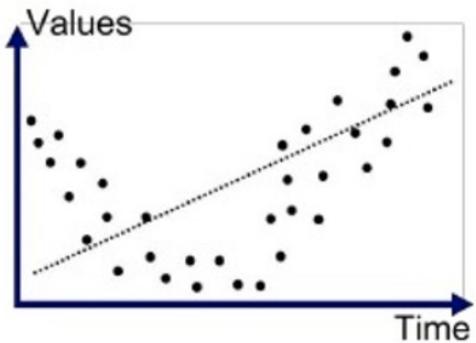
Residuals:
    Min      1Q  Median      3Q     Max 
-1.80597 -0.78005  0.07636  0.52330  2.61924 

Coefficients:
            Estimate Std. Error t value Pr(>|t|)    
(Intercept)  0.02058   0.21588   0.095   0.925    
test_predicted 0.89953   0.08678 10.366 4.33e-11 ***
---
Signif. codes:  0 '***' 0.001 '**' 0.01 '*' 0.05 '.' 0.1
' ' 1

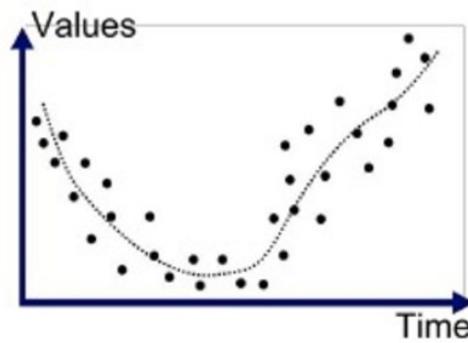
Residual standard error: 1.053 on 28 degrees of freedom
Multiple R-squared:  0.7933,    Adjusted R-squared:
0.7859
F-statistic: 107.4 on 1 and 28 DF,  p-value: 4.329e-11
```

Thus the model explains 79% of variation on the test subset.

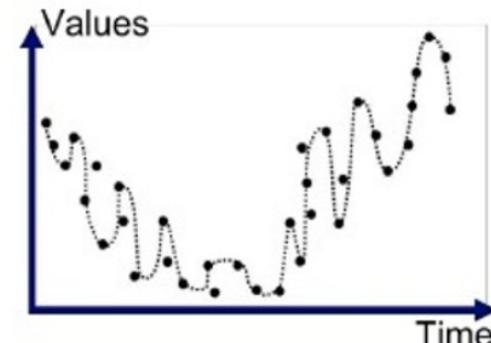
▼ Underfitting vs. Overfitting



Underfitted



Good Fit/Robust



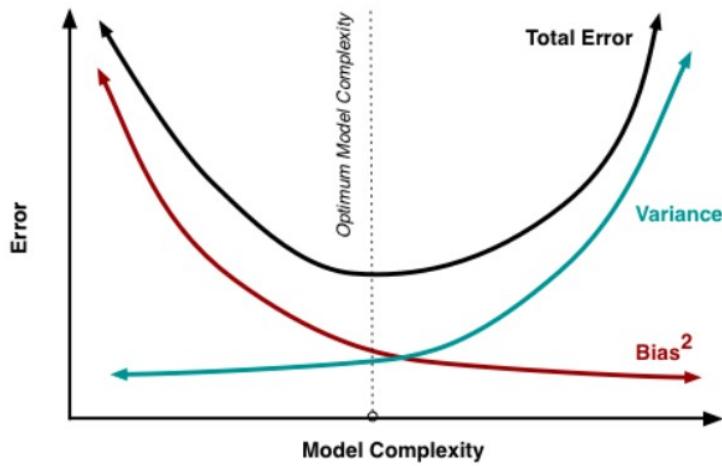
Overfitted

- Akaike Information Criterion (AIC):

$$AIC = 2k - 2\ln(L)$$

- Random Forest: each tree overfitted, but ensemble of trees performs very well

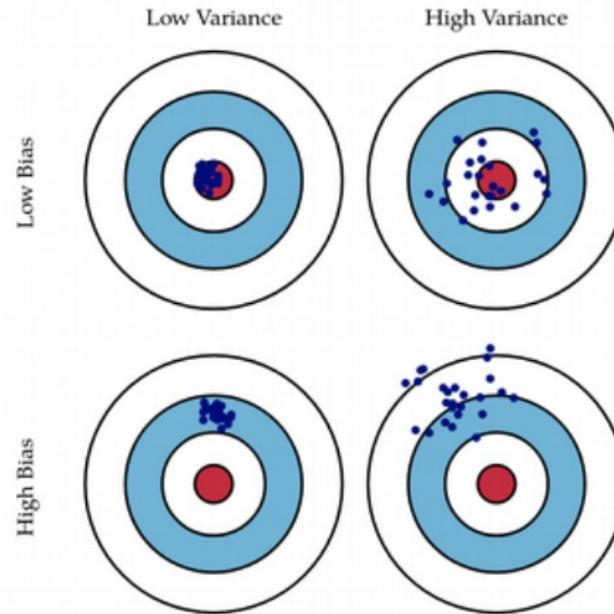
▼ Bias-Variance Tradeoff



$$Y = f(X) \implies \text{Reality}$$

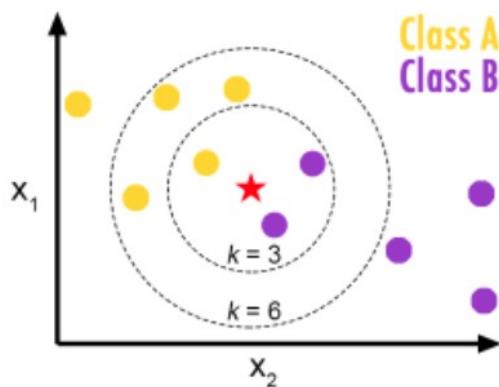
$$\hat{Y} = \hat{f}(X) + \text{Error} \implies \text{Model}$$

$$\text{Error}^2 = (Y - \hat{f}(X))^2 = \text{Bias}^2 + \text{Variance}$$

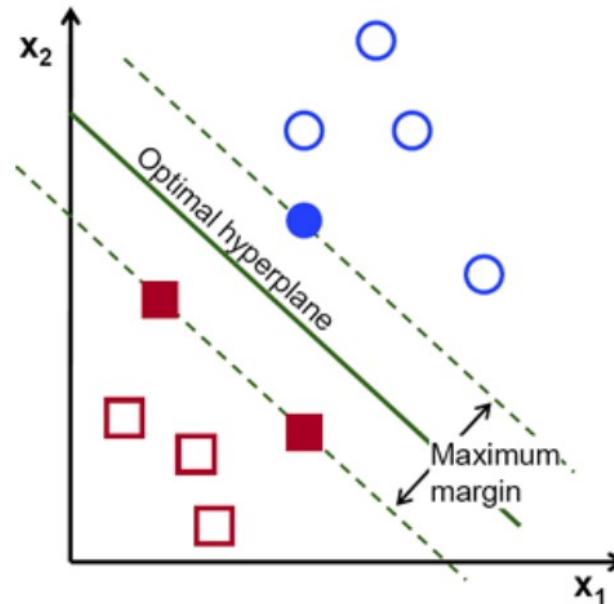


- It is mathematically proven that ensemble learning keeps the Bias the same but leads to a large decrease of Variance

▼ KNN and SVM

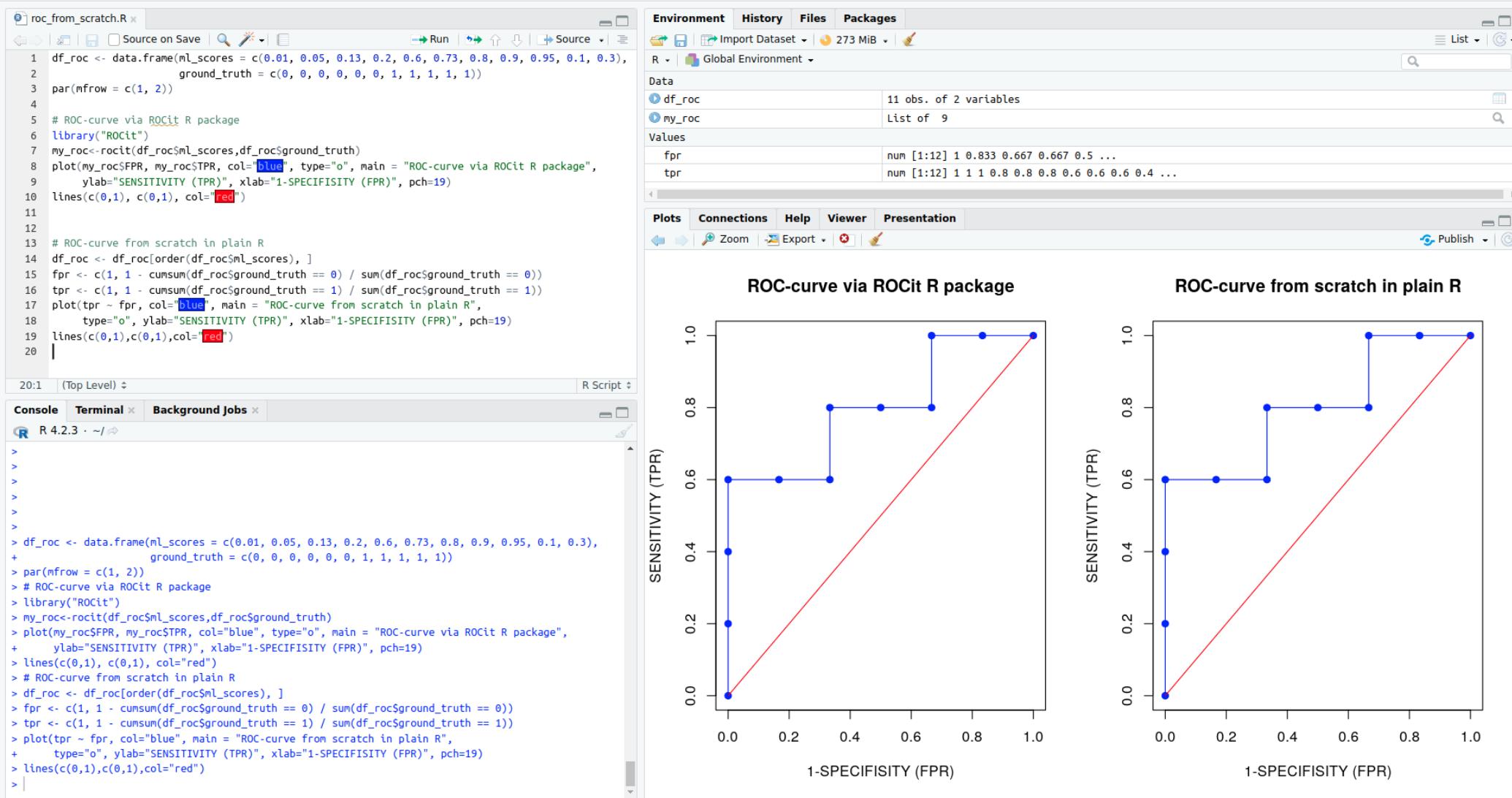


- How many out of K neighbors belong to each class
- Majority voting
- Non-linear



- Draw hyperplane that separates classes
- Maximize margins
- Can be linear and non-linear

Evaluation of model performance: ROC-curve



Take home messages of the session:

- 1) Machine Learning is different from statistics in terms of more algorithmic approach and prediction
- 2) Train, validation and test are fundamental machine learning steps that aim at improving model generalizability
- 3) Challenge in machine learning is to find a balance between overfitting and underfitting
- 4) Machine learning algorithms can roughly be divided into supervised vs unsupervised, and linear vs. non-linear



*Knut och Alice
Wallenbergs
Stiftelse*



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