

# Advanced Clustering in R

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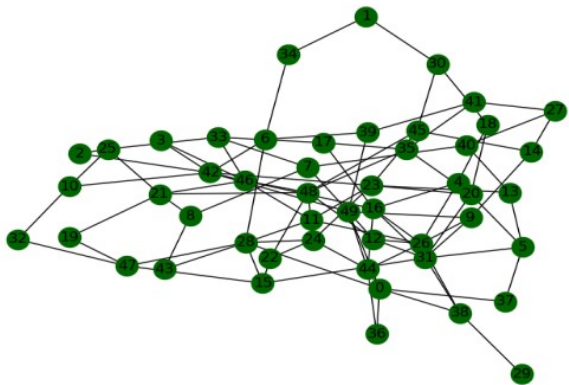
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Topics we'll cover in this session:

- 1) Spectral clustering and Graph Laplacian
- 2) Density-based clustering (DBSCAN, HDBSCAN)
- 3) Graph-based clustering (SNN, Louvain, Leiden)

# Spectral clustering

Graph Laplacian, Laplacian Eigenmap, spectral clustering, diffusion maps, spectral dimension reduction methods etc.



$$s(x_i, x_j) = \exp(-\alpha \|x_i - x_j\|^2)$$

**S=**

	[,1]	[,2]	[,3]	[,4]	[,5]	[,6]	[,7]
[1,]	1.0000000	0	0.7429016	0.6319343	0.0000000	0.0000000	0.0000000
[2,]	0.0000000	1	0.0000000	0.0000000	0.0000000	0.0000000	0.0000000
[3,]	0.7429016	0	1.0000000	0.0000000	0.0000000	0.0000000	0.6657756
[4,]	0.6319343	0	0.0000000	1.0000000	0.0000000	0.0000000	0.7195922
[5,]	0.0000000	0	0.0000000	0.0000000	1.0000000	0.7765565	0.0000000
[6,]	0.0000000	0	0.0000000	0.0000000	0.7765565	1.0000000	0.0000000
[7,]	0.0000000	0	0.6657756	0.7195922	0.0000000	0.0000000	1.0000000
[8,]	0.0000000	0	0.0000000	0.0000000	0.0000000	0.0000000	0.0000000



$$L = I - D^{-1} * S$$

$$L^* u = \lambda^* u$$

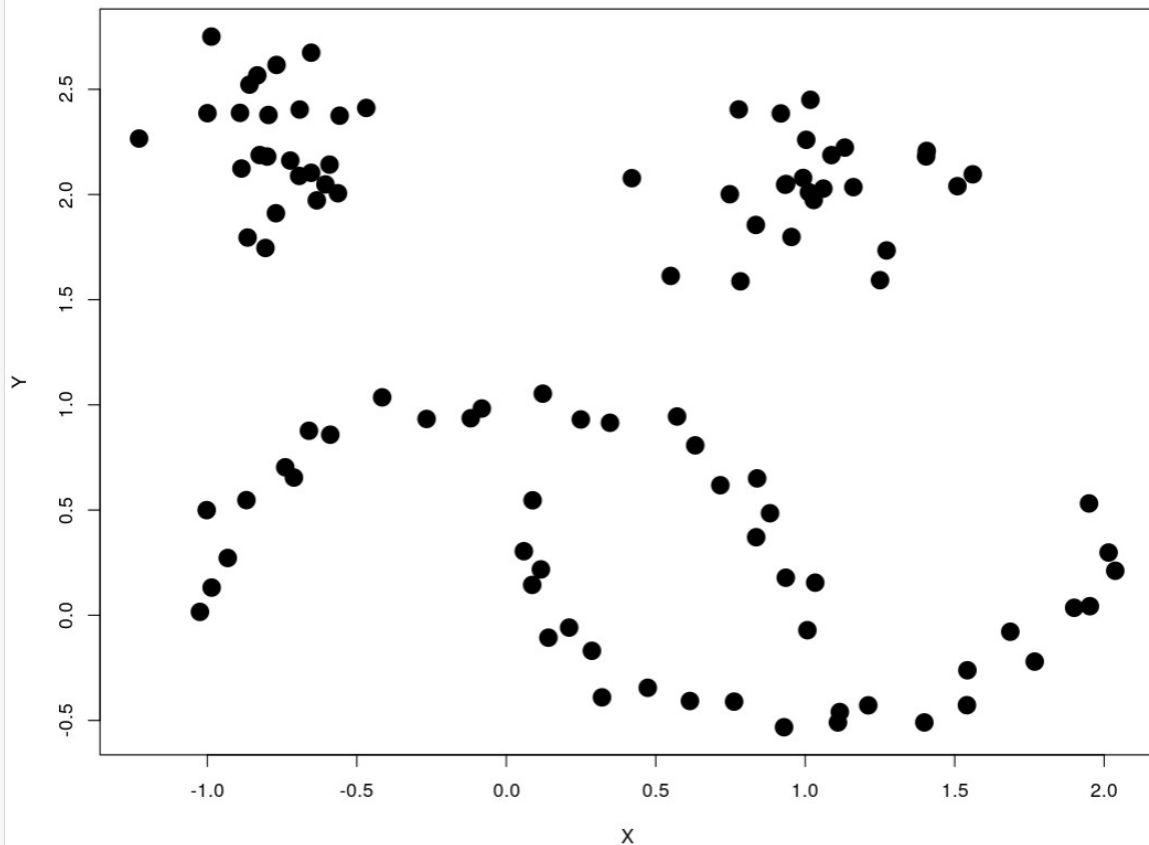
# Laplacian Eigenmap

$$P = D^{-1} * S$$

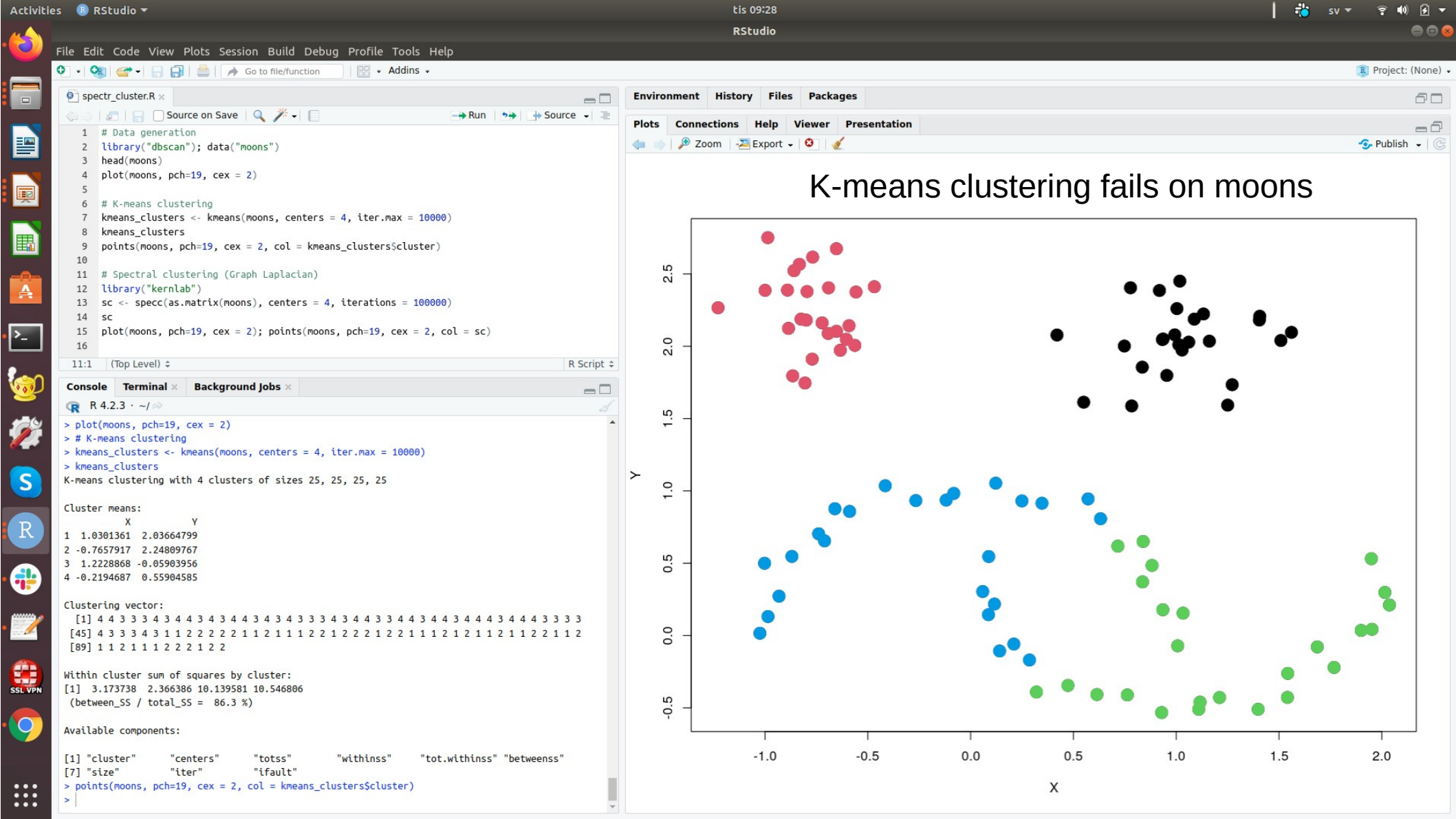
$$P^t * u = \lambda^t * u$$

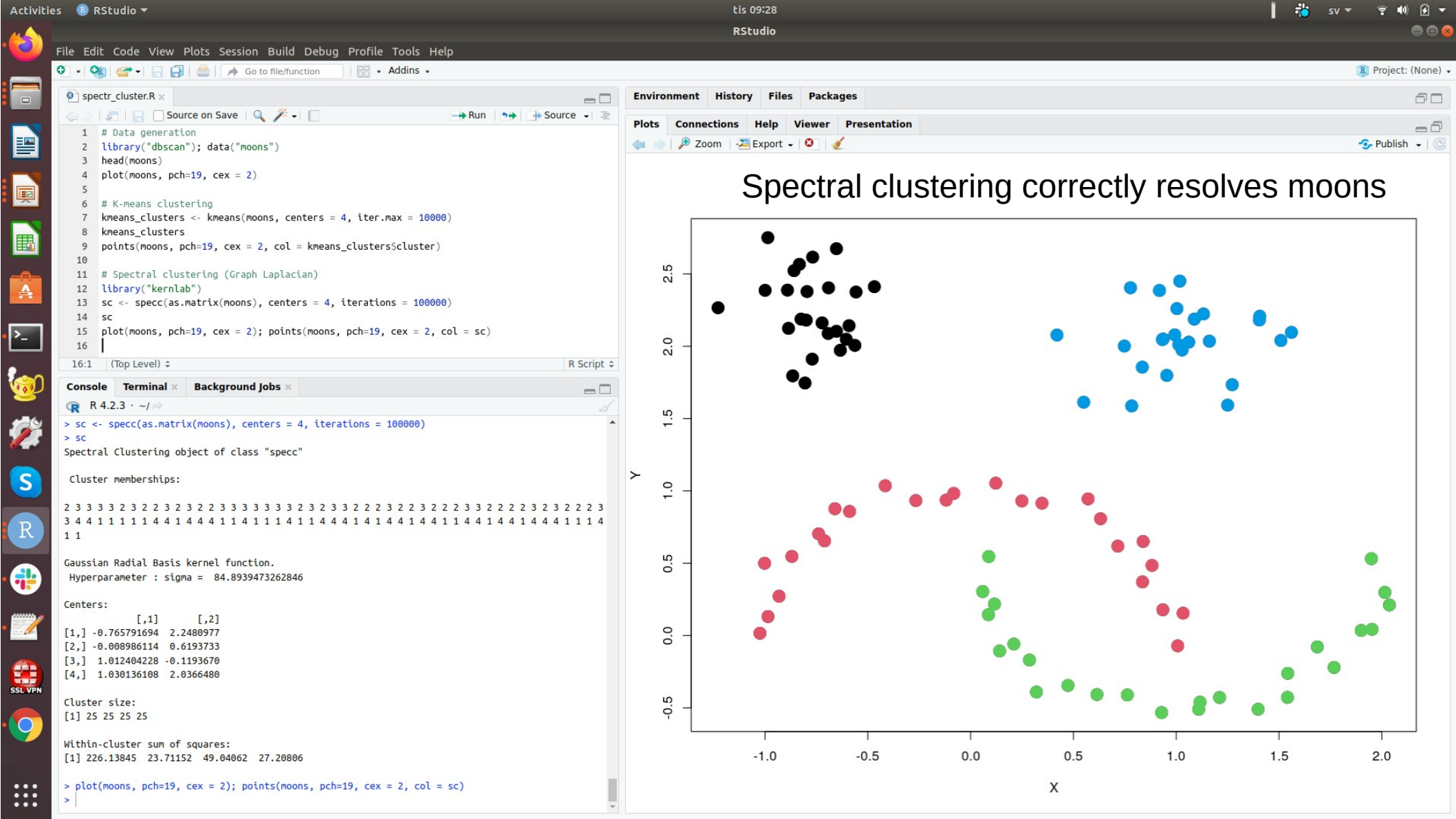
# Diffusion Maps

[illegible]









# **Density-based clustering (Mean Shift, DBSCAN, HDBSCAN)**



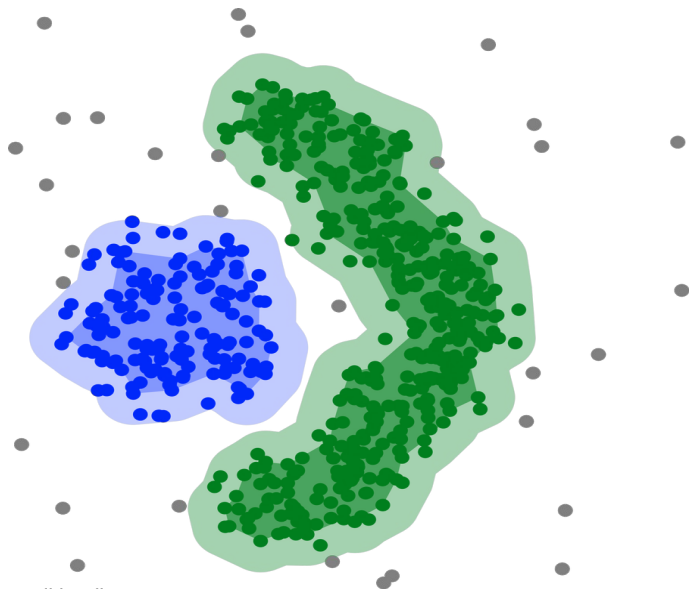


Image source: [www.wikipedia.com](http://www.wikipedia.com)

DBSCAN



k-means

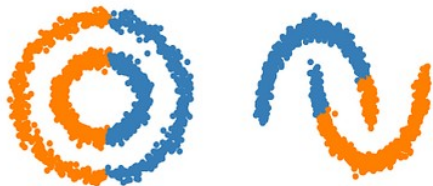


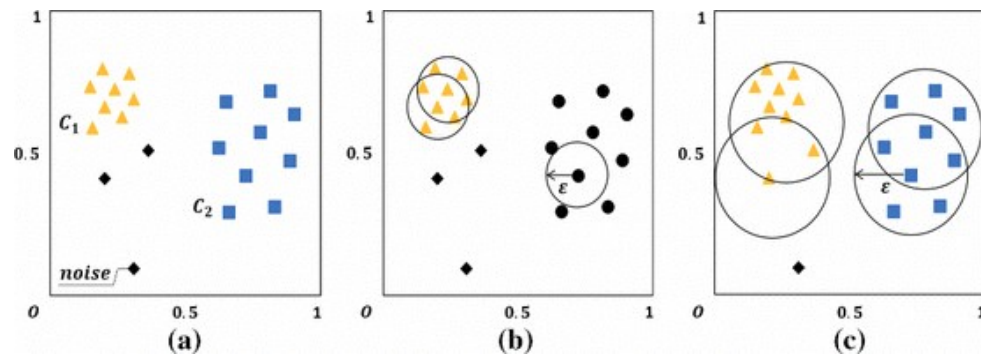
Image source: <https://scikit-learn.org>

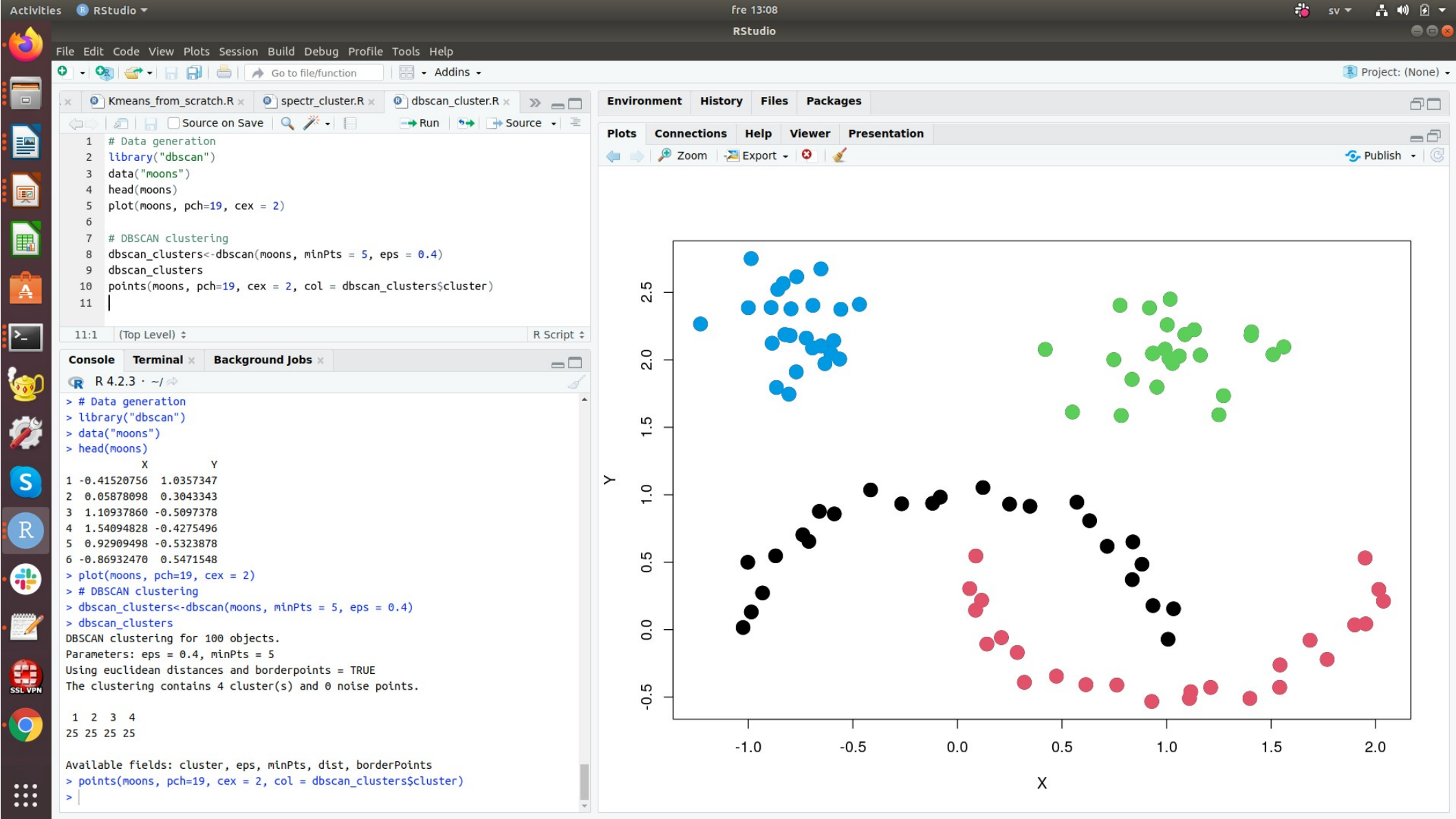
Advantages:

- 1) Independent of cluster shapes
- 2) Detects number of clusters automatically

Disadvantages:

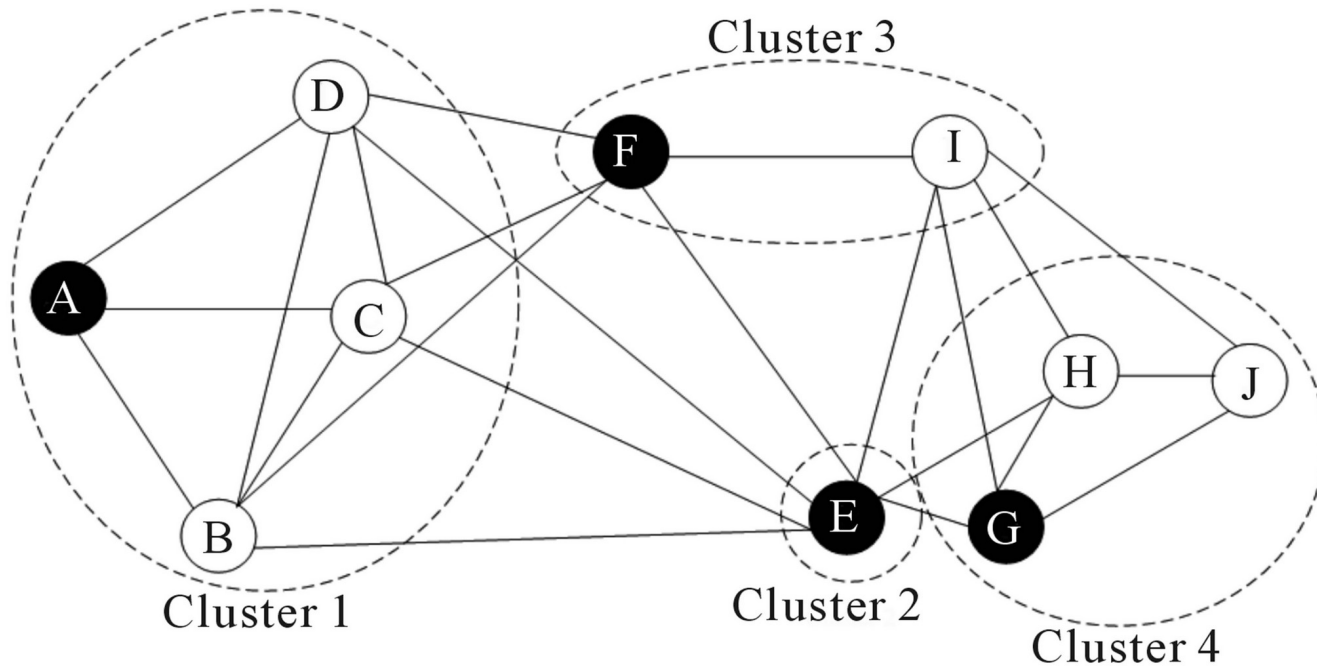
Density-based clustering cannot handle clusters of different density





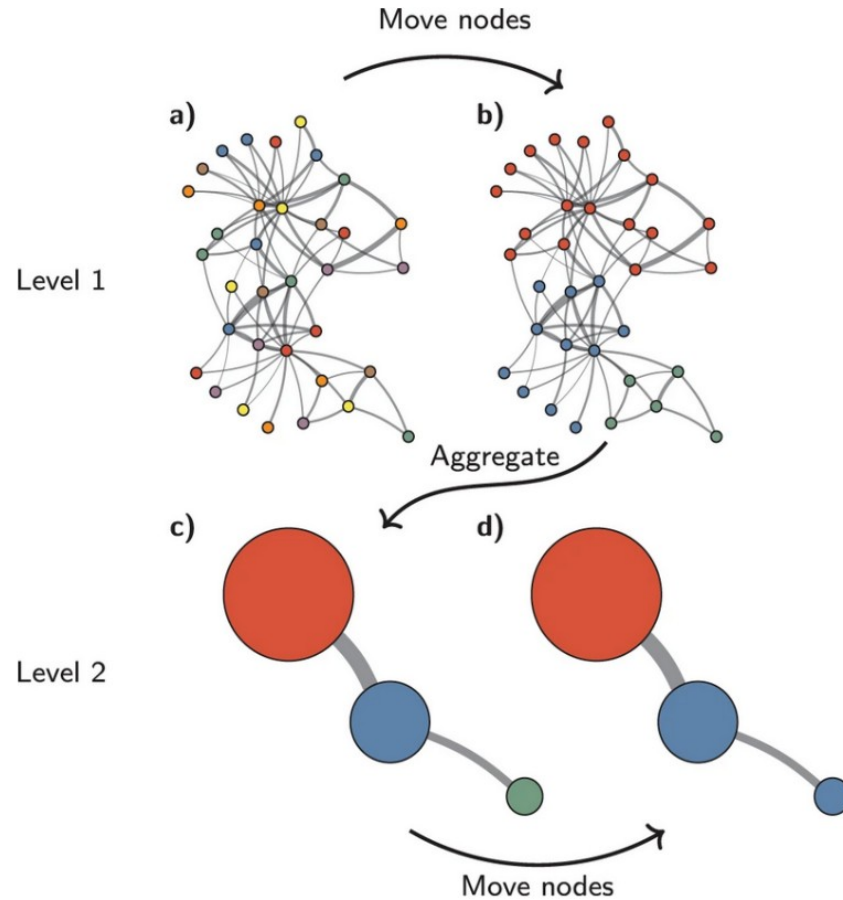
# Graph-based clustering (SNN, Louvain, Leiden)

# Shared Nearest Neighbors (SNN)



C and D belong to the same cluster because they share 4 neighbors (A, B, E and F)

C and F belong to different clusters because they share 3 neighbors (D, B and E)



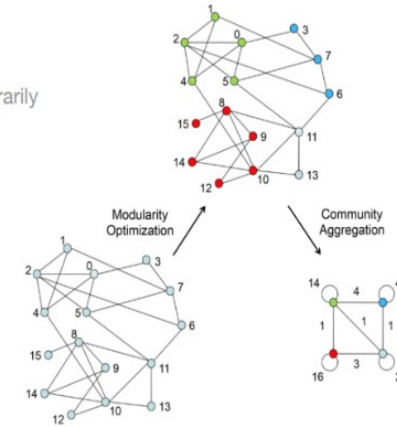
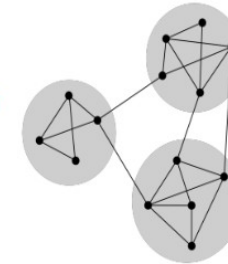
## Phase 1: greedy modularity optimisation

1. Start with 1n/community
2. Compute  $Q$  by moving  $i$  to the community of  $j$
3. If  $\Delta Q > 1$ , node is placed in community
4. Repeat 1-3 until no improvement is found. Ties solved arbitrarily

## Phase 2: coarse grained community aggregation

5. Link nodes in a community into single node.
6. Self loops show intra-community associations
7. Inter-community weights kept
8. Repeat phase 1 on new network

Other methods:  
Walktrap  
Label propagation  
...  
([benchmarking](#))



Campigotto 2014  
Traa 2019

10

Source: [https://nbisweden.github.io/workshop\\_omics\\_integration/session\\_topology](https://nbisweden.github.io/workshop_omics_integration/session_topology)

$$Q = \frac{1}{2m} \sum_c (e_c - \gamma \frac{K_c^2}{2m}) - \text{modularity optimization}$$

Louvain algorithm. The Louvain algorithm starts from a singleton partition in which each node is in its own community (a). The algorithm moves individual nodes from one community to another to find a partition (b). Based on this partition, an aggregate network is created (c). The algorithm then moves individual nodes in the aggregate network (d). These steps are repeated until the quality cannot be increased further.



# From Louvain to Leiden: guaranteeing well-connected communities

V. A. Traag , L. Waltman & N. J. van Eck

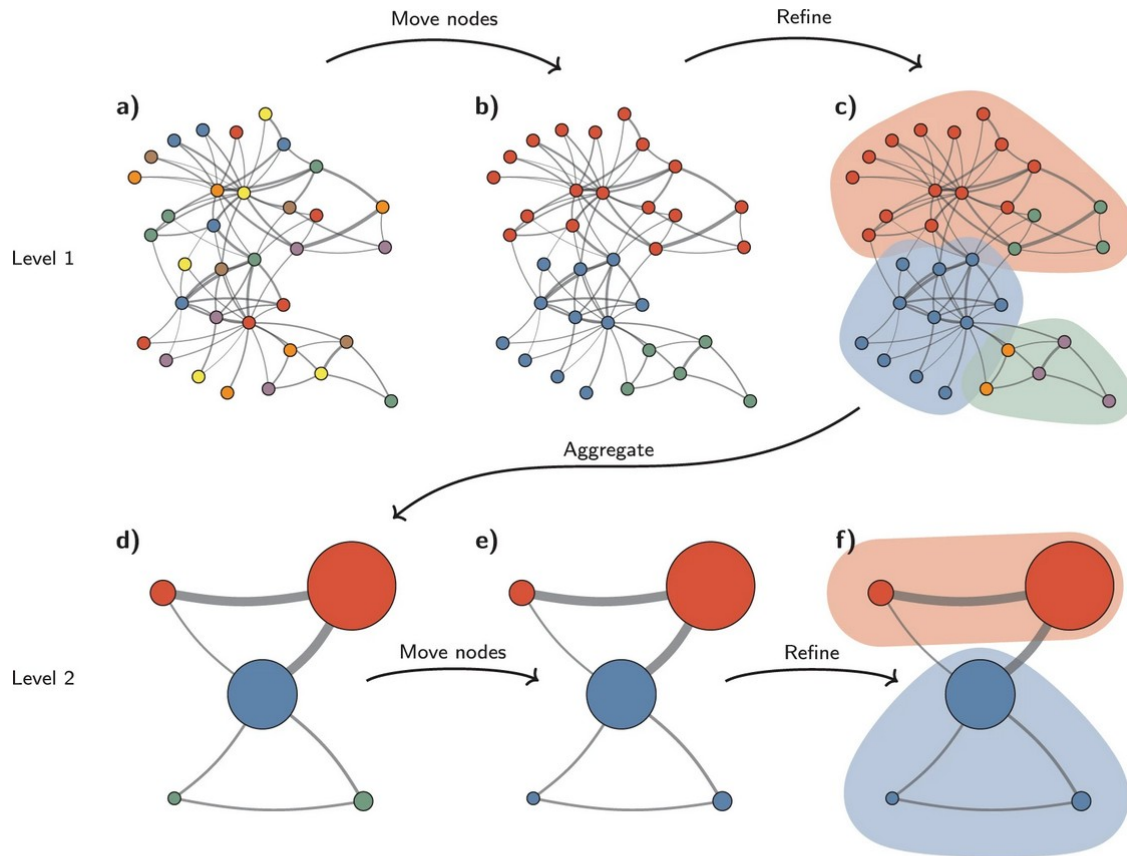
*Scientific Reports* 9, Article number: 5233 (2019) | [Cite this article](#)

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## Abstract

Community detection is often used to understand the structure of large and complex networks. One of the most popular algorithms for uncovering community structure is the so-called Louvain algorithm. We show that this algorithm has a major defect that largely went unnoticed until now: the Louvain algorithm may yield arbitrarily badly connected communities. In the worst case, communities may even be disconnected, especially when running the algorithm iteratively. In our experimental analysis, we observe that up to 25% of the communities are badly connected and up to 16% are disconnected. To address this problem, we introduce the Leiden algorithm. We prove that the Leiden algorithm yields communities that are guaranteed to be connected. In addition, we prove that, when the Leiden algorithm is applied iteratively, it converges to a partition in which all subsets of all communities are locally optimally assigned. Furthermore, by relying on a fast local move approach, the Leiden algorithm runs faster than the Louvain algorithm. We demonstrate the performance of the Leiden algorithm for several benchmark and real-world networks. We find that the Leiden algorithm is faster than the Louvain algorithm and uncovers better partitions, in addition to providing explicit guarantees.

# Leiden clustering



Leiden algorithm. The Leiden algorithm starts from a singleton partition (a). The algorithm moves individual nodes from one community to another to find a partition (b), which is then refined (c). An aggregate network (d) is created based on the refined partition, using the non-refined partition to create an initial partition for the aggregate network. For example, the red community in (b) is refined into two subcommunities in (c), which after aggregation become two separate nodes in (d), both belonging to the same community. The algorithm then moves individual nodes in the aggregate network (e). In this case, refinement does not change the partition (f). These steps are repeated until no further improvements can be made.

Take home messages of the session:

- 1) Spectral clustering methods are more flexible in resolving clusters of various shapes
- 2) Density-based clustering does not need to know the number of clusters a-priori and allows for unassigned points
- 3) Graph-based clustering methods define a special distance between data points on a graph of pair-wise similarities. This is perhaps the most robust approach



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