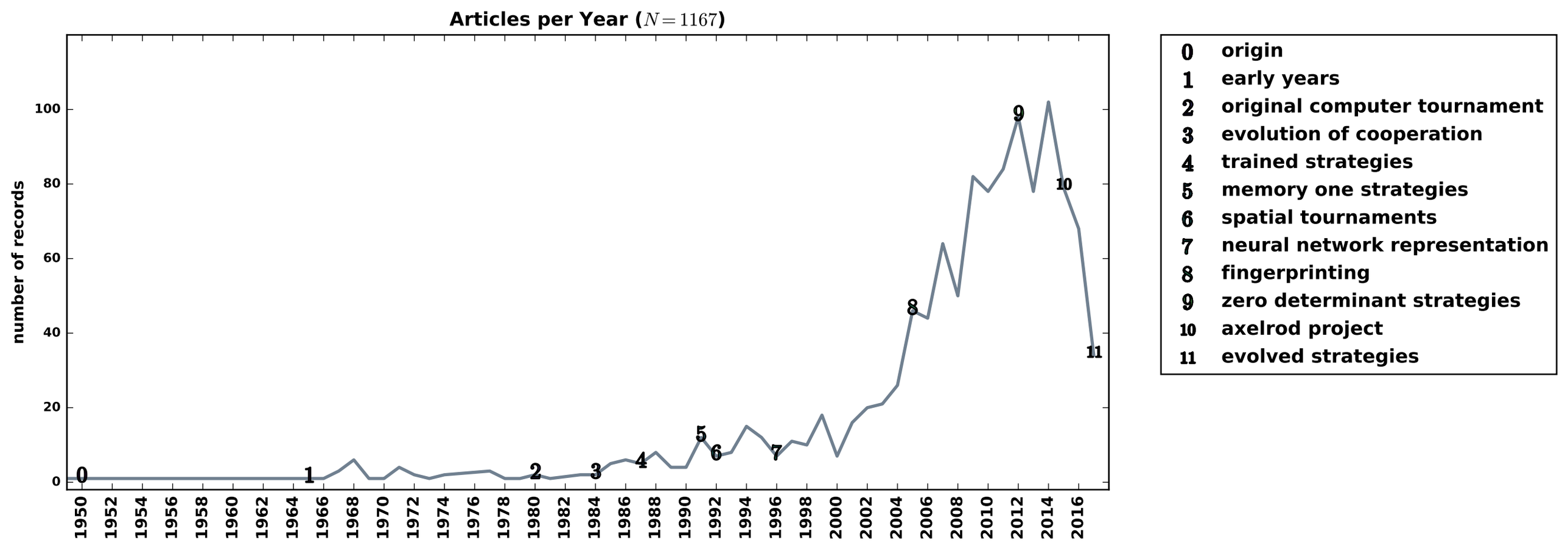
Articles per Year ($N = 1167$)
number of records
0
20
40
60
80
100
1950
1952
1954
1956
1958
1960
1962
1964
1966
1968
1970
1972
1974
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1982
1984
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1990
1992
1994
1996
1998
2000
2002
2004
2006
2008
2010
2012
2014
2016
0 origin
1 early years
2 original computer tournament
3 evolution of cooperation
4 trained strategies
5 memory one strategies
6 spatial tournaments
7 neural network representation
8 fingerprinting
9 zero determinant strategies
10 axelrod project
11 evolved strategies