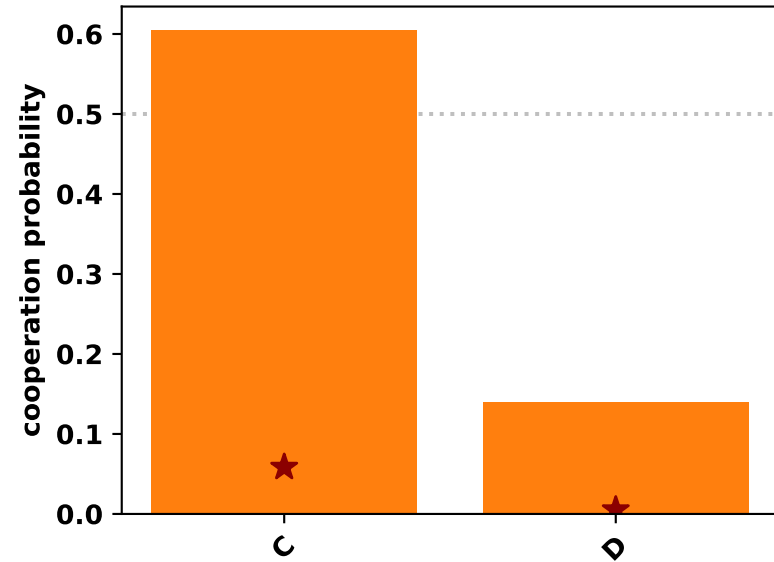
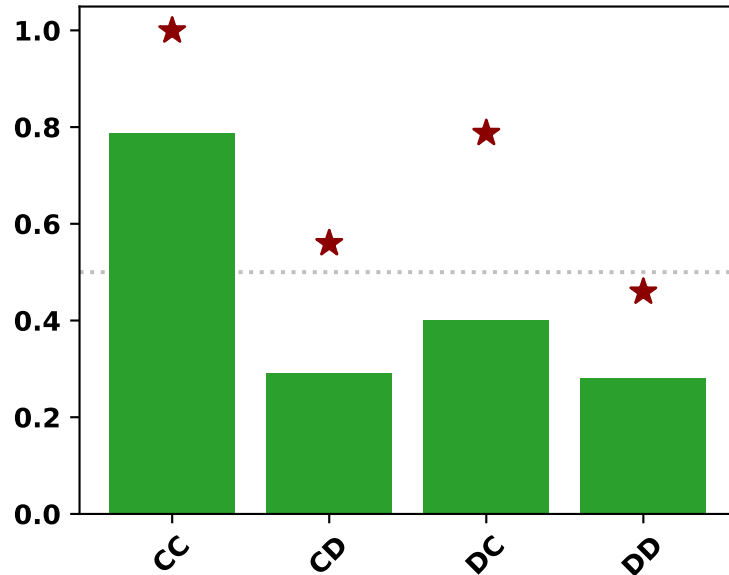


One-bit**Two-bits****Three-bits**