

# Tit For Tat

# Gradual

Fixed Number of Turns ( $p_e = 0$ )

Probabilistic Ending ( $0 < p_e \leq 0.1$ )

No Noise ( $p_n = 0$ )

Noisy Environment ( $0 < p_n \leq 0.1$ )

No Noise ( $p_n = 0$ )

Noisy Environment ( $0 < p_n \leq 0.1$ )

