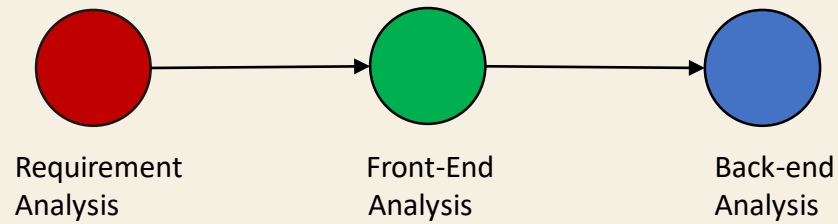




Introduction

- Our presentation is split into 3 parts



- So far, we talked about how our system should be,
- Now, we will explain what our system **must** do
- Let's get started ...





Functional Requirements Overview

UniPoll Functional Requirements

1. **User Authentication**
2. **Poll creation by superUsers**
3. **Send PushNotifications**
4. **Poll voting by students**
5. **Produce Statistics**





Requirement 1/5

User Authentication

Our application must have a page that allows our users to sign in.

- School Email authentication
- Open-Eclass authentication

6:32 [status icons]

Sign in with

EDU EMAIL

ECLASS



Requirement 2/5

Poll creation by superUsers

Our application must support Poll creation and storage.

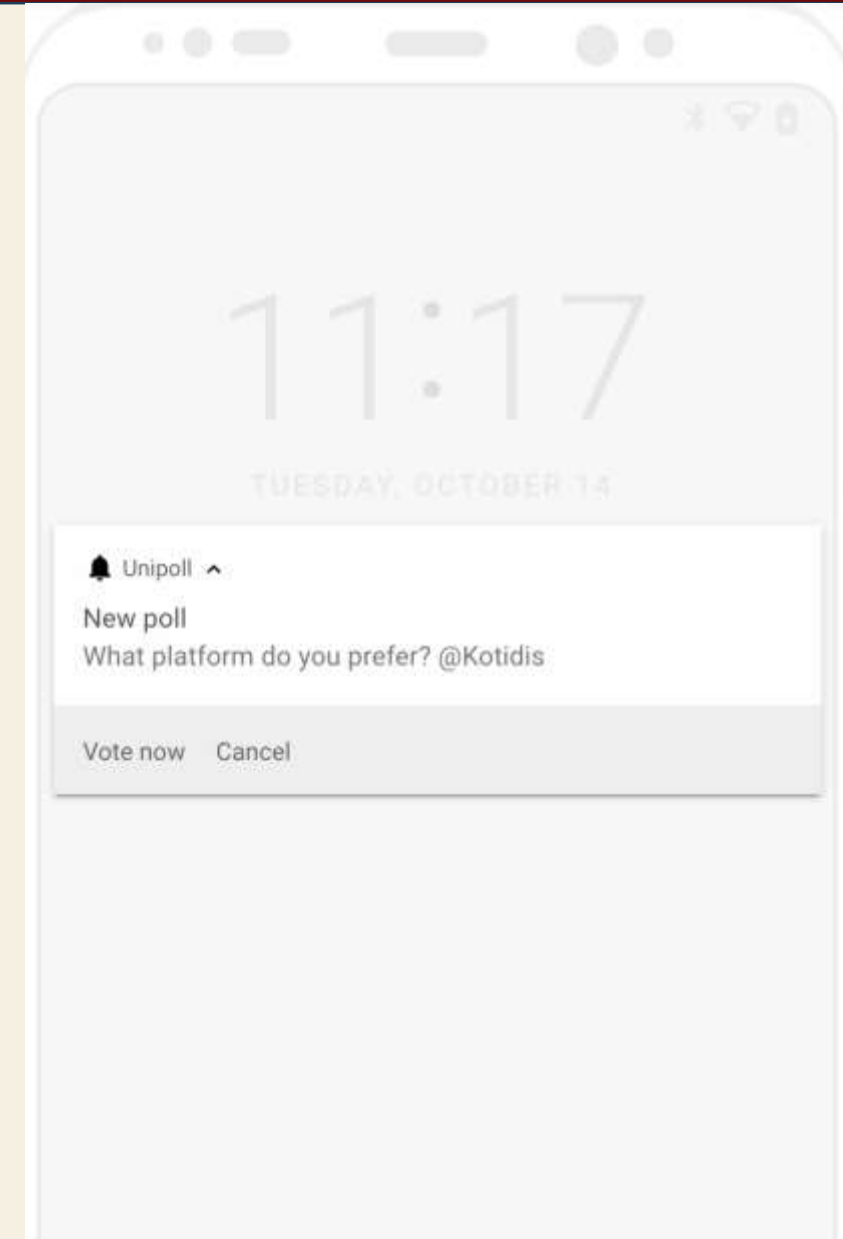
- First, we will determine who will be able to create polls
- Then, we will allow these users to create private groups



Requirement 3/5

Send PushNotifications

Our users must be notified when their professors create a poll.



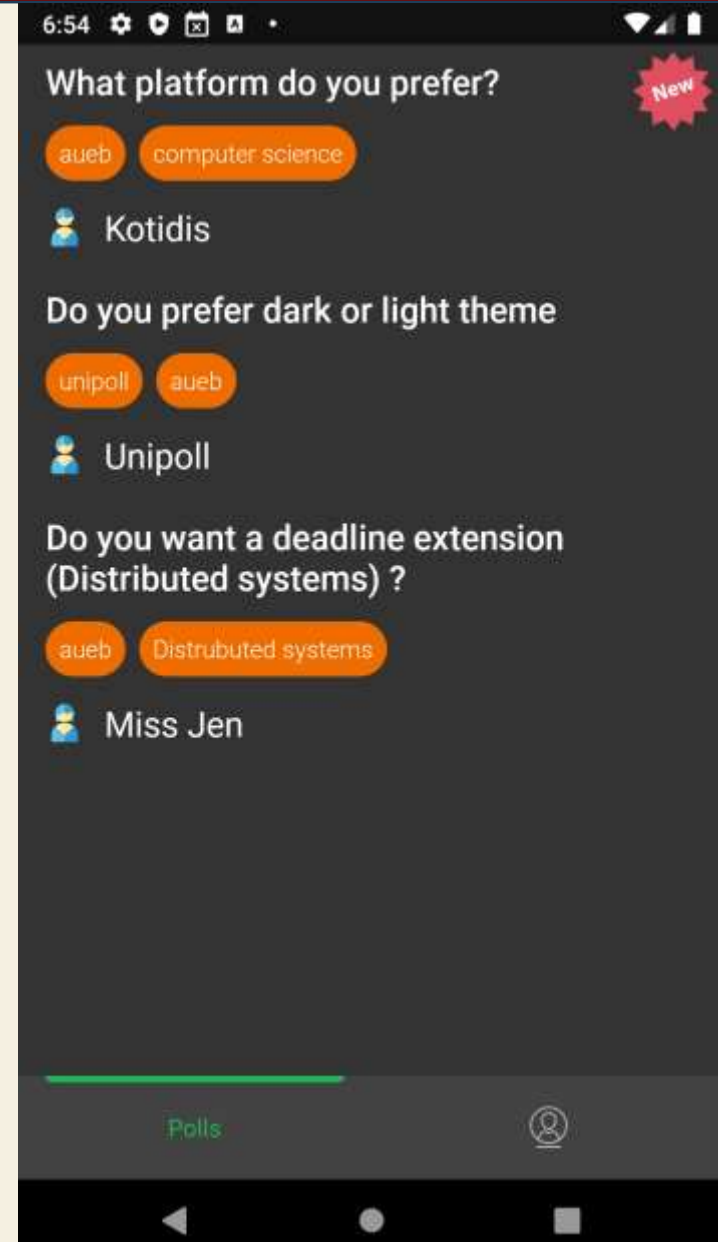


Requirement 4/5

Poll Voting

Users will have a list of polls they can answer

- The order of the list will load dynamically
- The list can be sort by date or group



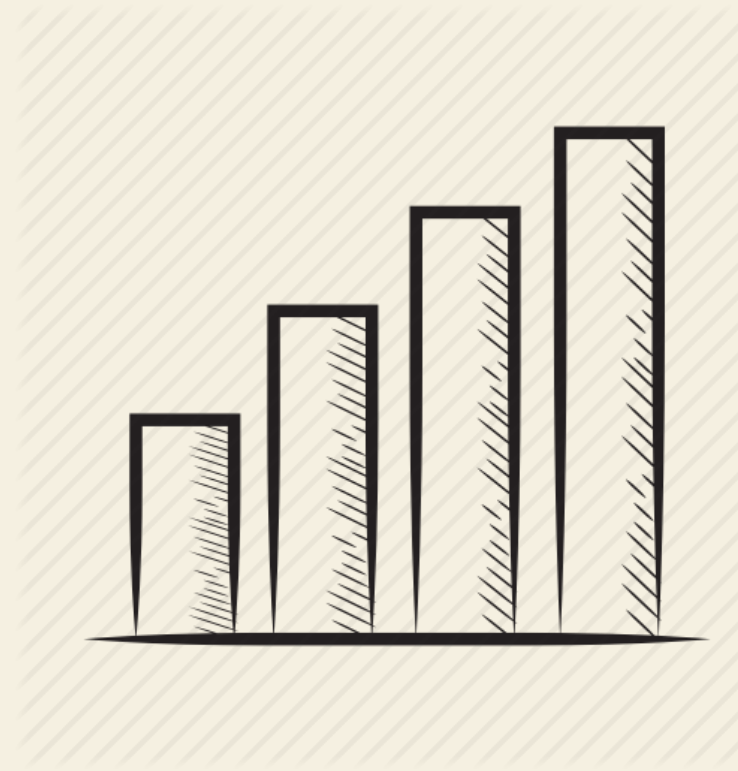


Requirement 5/5

Produce Statistics

Finally, after a successful poll we need to produce some statistics

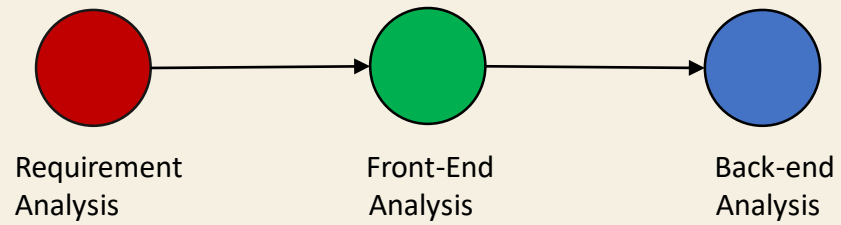
- Anonymous statistics will be sent to the teacher via email
- Live statistics will be displayed when our app is finished





Next

- It's time to proceed to the next part ...

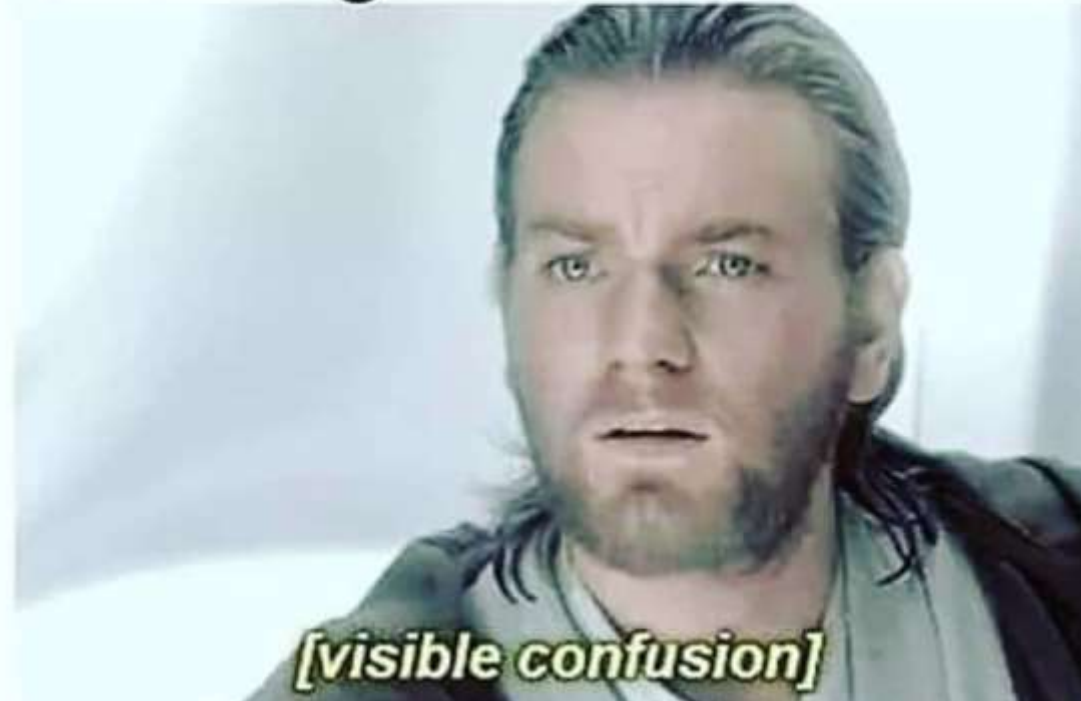


Decimal System: $1+1=2$

Binary System: $1+1=10$

Boolean Algebra: $1+1=1$

Non-Programmers:



Mobile frameworks



Programming languages



Architectural design



MVVM

Model-View-Viewmodel

MVVM benefits

Makes it a better open-source. It can be understood by others

Helps in testing procedure

Code-base will not become spaghetti

Version control

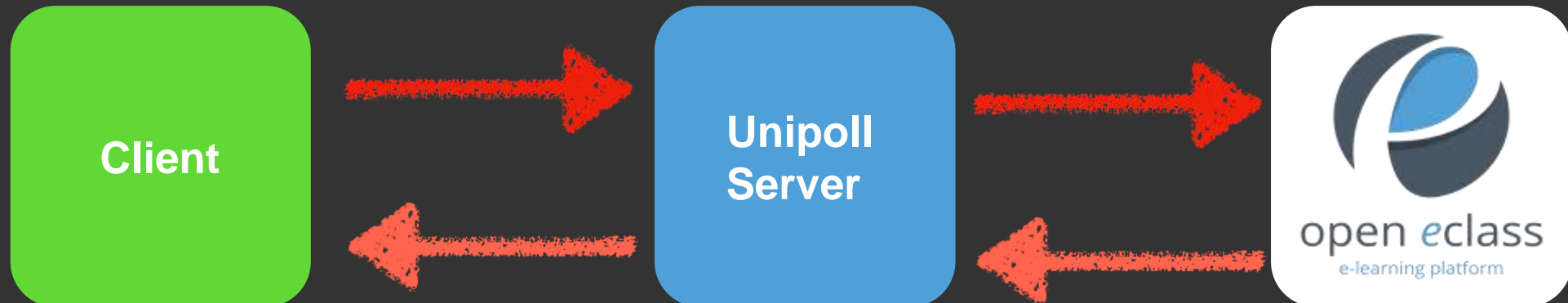
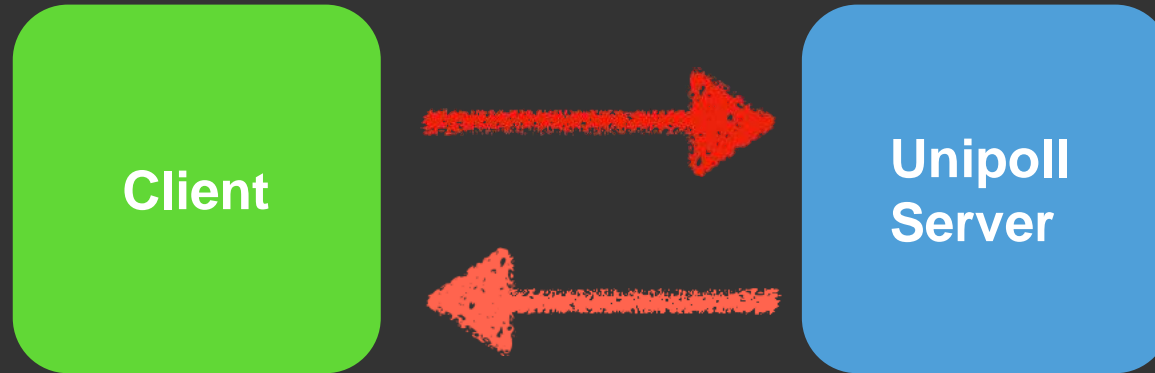


- <https://github.com/jennybolena/UniPoll>
- https://github.com/Nikoloutsos/uniPoll_Android

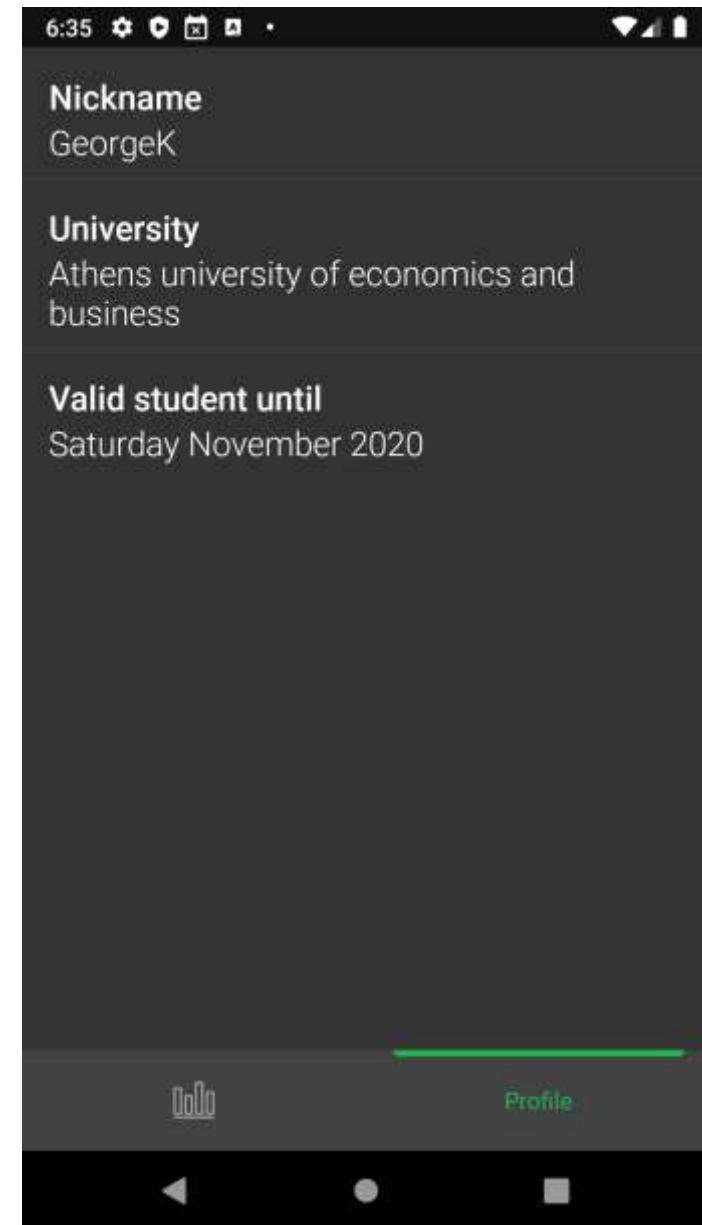
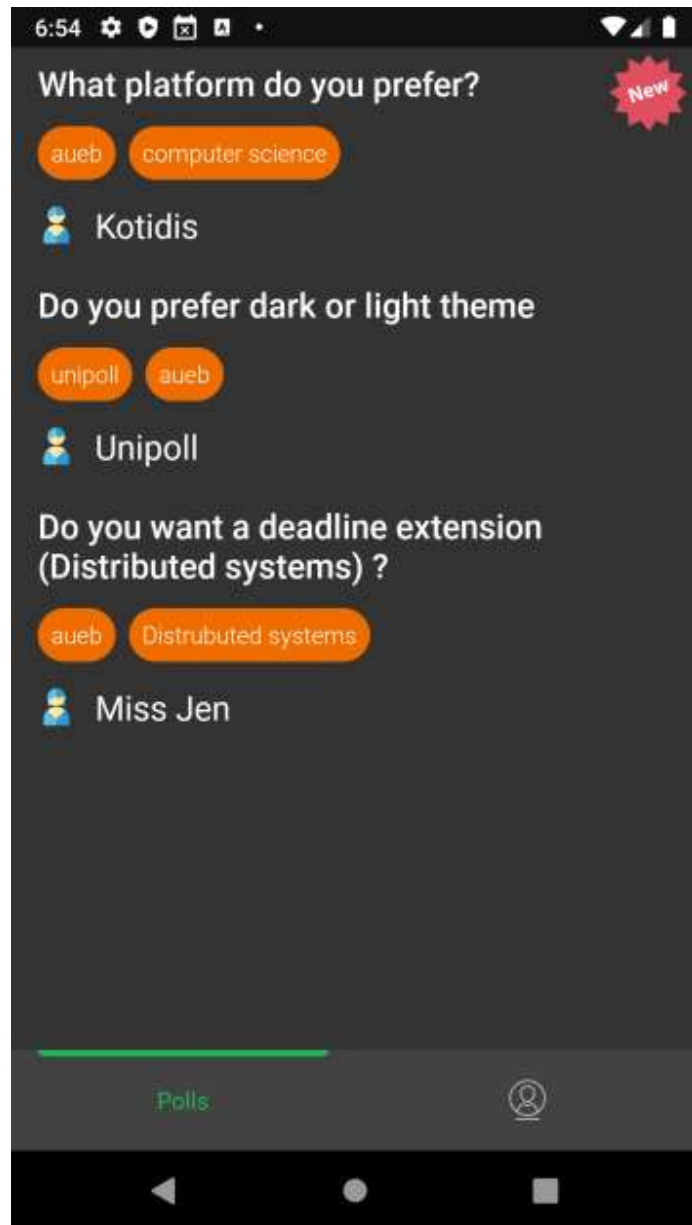


Login flow

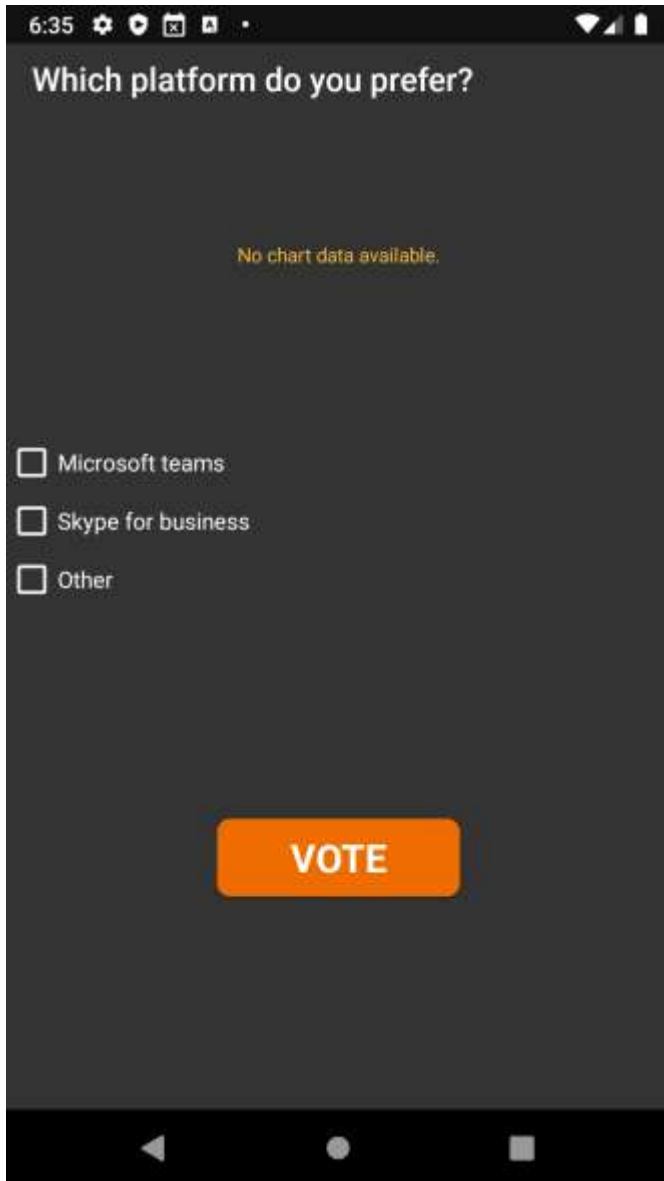
Bird's eye view



Main screen



Voting screen



The screenshot shows a mobile application interface for voting. At the top, the status bar displays the time 6:35 and various icons. The main heading is "Which platform do you prefer?". Below this, a message states "No chart data available." in orange text. There are three checkboxes for selection: "Microsoft teams", "Skype for business", and "Other". At the bottom, there is a prominent orange button labeled "VOTE". The bottom of the screen shows the standard Android navigation bar with back, home, and recent apps icons.

6:35

Which platform do you prefer?

No chart data available.

☐ Microsoft teams

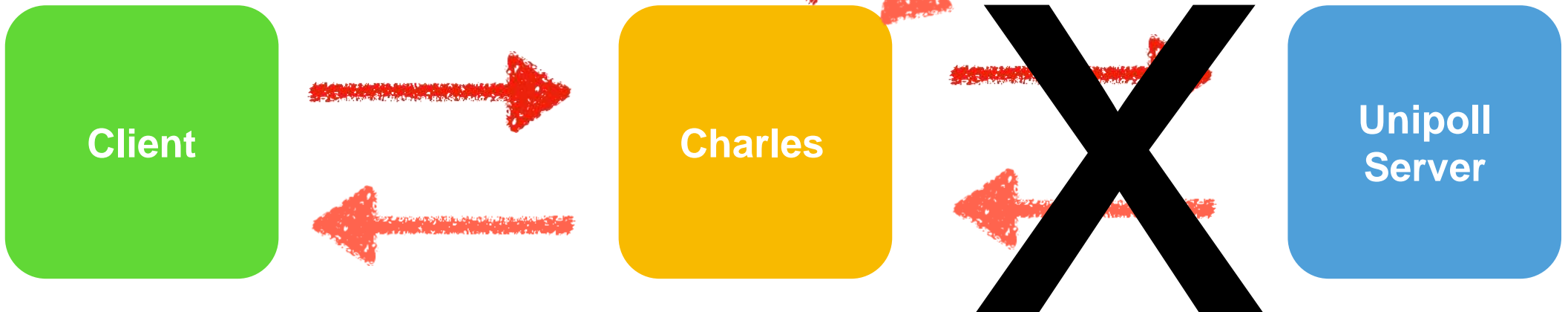
☐ Skype for business

☐ Other

VOTE

- Anonymous voting

Simplify your life





BACK-END

used to
transmit data



API's





BACK-END

Firestore



contacted by API

sends push notification



BACK-END

store data

MySQL



fetch data

BCNF



QUESTIONS..

