



NIKITA NIKONOVICH

FLUTTER / REACT NATIVE DEVELOPER

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I have started my IT career in 2019 after successfully graduating from RS School with JavaScript. Immediately after the course I was hired by EPAM and worked there until March 2023. I like to write clean and maintainable code, as well as being attentive to detail.

SKILLS & ABILITIES

First framework was React Native. Along with this technology, I use Redux, Thunk, Redux-Saga, Redux Toolkit, TypeScript, GraphQL (Apollo Client). For test coverage JEST, React Native Test Library. Then had the opportunity to learn and work with Dart / Flutter. Flutter stack: Bloc + Cubit patterns, DI (dependency injection), Clean Architecture, GraphQL, Freezed, Rx Dart.

EXPERIENCE

2023 – 2024,

Freelance

Oct-2023 - Mar-2024: Software developer

Project: FAQTrip

Project Description: Application for travelers that helps to determine the best routes, suggests interesting places and gives other recommendations.

Team Size: Dev: 1 - 3; QA: 1; Graphic Designer: 1 – 3; AI – engineer: 2; PM: 1.

Responsibilities: Participated in the development of pages, features, packages.

Tools and Technologies: Windows, Android Studio, VS Code, Figma, Flutter, Bloc, Clean Architecture, Firebase.

2019 – 2023,

EPAM Systems, Inc

Dec-2022 - Feb-2023: Contribution Software developer

Customer: EPAM Systems, Inc

Project Description: A project to develop applications for the company's employees to enable them to use the company's services and benefits.

Team Size: Dev: 3-6; QA: 2; BA: 1; Graphic Designer: 1.

Responsibilities: Applied architectural solutions, developed full-cycle BE + FE features, developed individual pages and modules

Tools and Technologies: MAC OS, XCode, Android Studio, VS Code, Postman, Studio 3T, Figma, Flipper, JavaScript, React Native, Redux-Saga, Redux Toolkit, MongoDB, NodeJS.

Jul-2022 - Oct-2022: FE Software developer

Customer (domain): Life Sciences & Healthcare

Project Description: An application for a network of pharmacies in which you can directly receive consultations from doctors and also add a group of trusted persons who will help to monitor the user's health.

Team Size: Dev: 3; QA: 2; Scrum Master: 1; Product Owner: 1.

Responsibilities: Developed ui interfaces, individual pages and modules

Tools and Technologies: MAC OS, XCode, Android Studio, VSCode, Postman, Figma, TypeScript, React Native, GraphQL (Apollo Client), JEST

Jan-2021 - May-2022: FE Software developer

Customer (domain): Telecom

Project Description: I entered the project as a React Native developer - the application had to provide customers with the ability to order and activate SIM cards, as well as perform some transactions with their accounts. I worked from January to April.

Next, the customer wanted to test Flutter to evaluate the capabilities of the framework and compare it with RN. The goal was to rewrite the main native application to one of these frameworks. So from mid-April we worked on POC applications on Flutter and studied this framework. Flutter won!) And then I worked with Flutter for about a year on a mobile and internet communication application (working with tariffs, accounts, SIM cards, other communication services and an online shop).

Team Size: Dev: 2-12; QA: 1-2; Scrum Master: 1; Solution Architect: 1; Product Owner: 1.

Responsibilities:

React Native: Participated in the development of pages, features with test coverage

Flutter: Wrote POC applications, developed individual pages of a production application, developed a text parsing package for the entire application (50+ developers)

Tools and Technologies: MAC OS, XCode, Android Studio, VS Code, Postman, Figma, TypeScript, React Native, Redux-Saga, JEST; Dart, Flutter, Bloc + Cubit patterns, Dependency injection, Clean Architecture, GraphQL.

Aug-2019 - Nov-2020: Junior Software Developer

Customer: EPAM Systems, Inc

Project Description: wearecommunity.io

Team Size: Dev: 2-6; QA: 2-3; BA: 2; Graphic Designer: 1, PM: 1.

Responsibilities: Participated in the development of pages, features with test coverage

Tools and Technologies: Windows, MAC OS, XCode, Android Studio, VS Code, JavaScript, TypeScript, React Native, Redux, Thunk, JEST.

EDUCATION

2019	RS School Java Script
2008 - 2014	Belarusian State University of Informatics and Radioelectronics (BSUIR) System Engineer