

# Computer Homework 1

Matrix and Tensor Decompositions



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## Contents

<b>1</b>	<b>2</b>
<b>2</b>	<b>4</b>
2.A	4
2.A.a	4
2.A.b	5
2.A.c	7
2.A.d	7
2.B	7
<b>3</b>	<b>10</b>
3.A	10
3.B	13

# 1

In this question, we compute the eigenvectors and eigenvalues of symmetric matrices using the Jacobi method. We compare the results from the custom-built Jacobi method with MATLAB's built-in `eig` function as well. We defined two functions

## Function `Jacobi_eig`

- **Input:** A symmetric matrix `A`.
- **Output:** Matrices `V` (eigenvectors) and `D` (eigenvalues).
- **Key Components:**
  - **Initial Setup:** Matrices `D` and `V` are initialized. `D` is a copy of `A`, and `V` is initialized as an identity matrix.
  - **Tolerance Setting:** A tolerance `e` is set to  $10^{-10}$  to determine the precision of the convergence.

## Off-Diagonal Norm Calculation (Function `off`)

- **Description:** Computes the Frobenius norm of the off-diagonal elements of `A`, which is used to determine when the matrix `D` has become sufficiently diagonal.

## Main Loop

- **Description:** The loop continues until the off-diagonal norm is less than `e`. Within the loop:
  - **Maximum Off-Diagonal Element:** It searches for the largest off-diagonal element in `D` to determine the indices `p` and `q`.
  - **Angle Calculation:** Computes the angle `theta` for the rotation matrix using the formula for the Jacobi rotation.
  - **Rotation Matrix (Givens Rotation):** Forms the rotation matrix `J` based on computed `c` (cosine) and `s` (sine) values.
  - **Matrix Updates:** Updates `D` and `V` using the rotation matrix to progressively diagonalize `D` while accumulating transformations in `V`.

## Comparing results with `eig`

$V_{ii}$  and  $D_{ii}$  are outputs of `eig`,  $A_i$  is our input matrix and  $V_i$  and  $D_i$  are outputs of our implemented function `Jacobi_eig`.

$$\begin{aligned}
 A1 &= \begin{bmatrix} 1.0000 & 1.4142 & 2.0000 \\ 1.4142 & 3.0000 & 1.4142 \\ 2.0000 & 1.4142 & 1.0000 \end{bmatrix} & A2 &= \begin{bmatrix} 1 & 1 & 1 \\ 1 & 1 & 1 \\ 1 & 1 & 1 \end{bmatrix} \\
 V1 &= \begin{bmatrix} 0.5000 & -0.5000 & -0.7071 \\ 0.7071 & 0.7071 & 0 \\ 0.5000 & -0.5000 & 0.7071 \end{bmatrix} & V2 &= \begin{bmatrix} 0.5774 & -0.7071 & -0.4082 \\ 0.5774 & 0.7071 & -0.4082 \\ 0.5774 & 0 & 0.8165 \end{bmatrix} \\
 D1 &= \begin{bmatrix} 5.0000 & 0.0000 & 0.0000 \\ 0.0000 & 1.0000 & -0.0000 \\ 0.0000 & -0.0000 & -1.0000 \end{bmatrix} & D2 &= \begin{bmatrix} 3.0000 & 0.0000 & 0 \\ 0.0000 & 0.0000 & 0.0000 \\ 0.0000 & -0.0000 & -0.0000 \end{bmatrix} \\
 V11 &= \begin{bmatrix} 0.7071 & 0.5000 & 0.5000 \\ 0 & -0.7071 & 0.7071 \\ -0.7071 & 0.5000 & 0.5000 \end{bmatrix} & V22 &= \begin{bmatrix} 0.4082 & 0.7071 & 0.5774 \\ 0.4082 & -0.7071 & 0.5774 \\ -0.8165 & 0 & 0.5774 \end{bmatrix} \\
 D11 &= \begin{bmatrix} -1.0000 & 0 & 0 \\ 0 & 1.0000 & 0 \\ 0 & 0 & 5.0000 \end{bmatrix} & D22 &= \begin{bmatrix} -0.0000 & 0 & 0 \\ 0 & 0 & 0 \\ 0 & 0 & 3.0000 \end{bmatrix}
 \end{aligned}$$

Figure 1: Q1 - Examples

$$\begin{aligned}
 A3 &= \begin{bmatrix} 7 & 2 & 1 \\ 2 & 5 & 1 \\ 1 & 1 & 9 \end{bmatrix} \\
 V3 &= \begin{bmatrix} 0.7085 & -0.5070 & 0.4908 \\ 0.3712 & 0.8593 & 0.3517 \\ -0.6001 & -0.0670 & 0.7971 \end{bmatrix} \\
 D3 &= \begin{bmatrix} 7.2008 & -0.0000 & 0 \\ -0.0000 & 3.7421 & 0.0000 \\ -0.0000 & 0.0000 & 10.0571 \end{bmatrix} \\
 V33 &= \begin{bmatrix} 0.5070 & 0.7085 & 0.4908 \\ -0.8593 & 0.3712 & 0.3517 \\ 0.0670 & -0.6001 & 0.7971 \end{bmatrix} \\
 D33 &= \begin{bmatrix} 3.7421 & 0 & 0 \\ 0 & 7.2008 & 0 \\ 0 & 0 & 10.0571 \end{bmatrix}
 \end{aligned}$$

Figure 2: Q1 - Examples

2

2.A

2.A.a

making -symmetric

$$C = \begin{bmatrix} w & u \\ y & z \end{bmatrix} \quad B = \begin{bmatrix} c & s \\ -s & c \end{bmatrix} C \quad \text{is symmetric}$$

$$\Rightarrow B = \begin{bmatrix} c & s \\ -s & c \end{bmatrix} \begin{bmatrix} w & u \\ y & z \end{bmatrix} = \begin{bmatrix} \dots & cu + sz \\ cy - sw & \dots \end{bmatrix} \leadsto cu + sz = cy - sw$$

$$\Rightarrow c(u - y) + s(z + w) = 0 \xrightarrow{t = \frac{s}{c}} (u - y) + t(z + w) = 0 \Rightarrow t = \frac{y - u}{z + w}$$

$$c = \frac{1}{\sqrt{1+t^2}}, \quad s = tc$$

Setting to zero

$$A \in \mathbb{R}^{m \times n}, \quad A = \begin{bmatrix} a_{11} & \dots & 0 \\ \vdots & \ddots & \vdots \\ 0 & \dots & a_{nn} \\ \vdots & \ddots & \vdots \\ a_{n+1,1} & \dots & a_{n+1,n} \\ \vdots & \ddots & \vdots \\ a_{m1} & \dots & a_{mn} \end{bmatrix} \left. \vphantom{\begin{bmatrix} a_{11} \\ \vdots \\ 0 \\ \vdots \\ a_{n+1,1} \\ \vdots \\ a_{m1} \end{bmatrix}} \right\} \leadsto \text{we want to set these elements to zero using the } A(p,p) \text{ and } A(q,p) \text{ elements}$$

$$3 \times 2 \text{ example: } \begin{bmatrix} c & 0 & s \\ 0 & 1 & 0 \\ -s & 0 & c \end{bmatrix}^T \begin{bmatrix} u & y \\ z & w \\ h & r \end{bmatrix} = \begin{bmatrix} u' & y' \\ z' & w' \\ h' & t' \end{bmatrix} \quad \text{we want } h' = A'(3,1) = 0 \Rightarrow$$

$$h' = 0 = -su + ch \xrightarrow{t = \frac{s}{c}} 0 = -tu + h \Rightarrow t = \frac{h}{u} = \frac{A(3,1)}{A(1,1)}$$

$$c = \frac{1}{\sqrt{1+t^2}}, \quad s = tc$$

$\Rightarrow$  To set the  $A(q,p)$  to zero, we need

$$\text{where } t = \frac{A(q,p)}{A(p,p)} \quad \text{and } c = \frac{1}{\sqrt{1+t^2}}, \quad s = tc$$

$$\begin{bmatrix} 1 & \dots & c & s & 0 \\ \vdots & \ddots & \vdots & \vdots & \vdots \\ 0 & \dots & -s & c & 1 \end{bmatrix}$$

**2.A.b**

In order to obtain a stable algorithm for computing the SVD of  $C$  we merge the Jacobi idea and the symmetrizing algorithm together. First we make the  $n \times n$  part of the  $A$  (first  $n$ th rows) symmetric, then we set the off diagonal elements to zero using the jacobi rotations and **symSchur2** algorithm, and in the end we also set the rest of the off diagonal elements that are not in the  $n \times n$  part (rows from  $n+1$  to  $m$ ) to zero. here is the pseudo-code of this algorithm:

---

**Algorithm 1** Symmetric Schur Decomposition

---

```

1: function SYMSCHUR2( $A, p, q$ )
2:   if  $A(p, q) \neq 0$  then
3:      $\tau \leftarrow (A(q, q) - A(p, p)) / (2 \times A(p, q))$ 
4:     if  $\tau \geq 0$  then
5:        $t \leftarrow 1 / (\tau + \sqrt{1 + \tau^2})$ 
6:     else
7:        $t \leftarrow 1 / (\tau - \sqrt{1 + \tau^2})$ 
8:     end if
9:      $c \leftarrow 1 / \sqrt{1 + t^2}$ 
10:     $s \leftarrow c \times t$ 
11:  else
12:     $c \leftarrow 1$ 
13:     $s \leftarrow 0$ 
14:  end if
15:  return  $c, s$ 
16: end function

```

---



---

**Algorithm 2** Making Symmetric

---

```

1: function MAKING_SYMMETRIC( $A, p, q$ )
2:    $app \leftarrow A(p, p)$ 
3:    $apq \leftarrow A(p, q)$ 
4:    $aqp \leftarrow A(q, p)$ 
5:    $aqg \leftarrow A(q, q)$ 
6:    $t \leftarrow (aqp - apq) / (app + aqg)$ 
7:    $c \leftarrow 1 / \sqrt{1 + t^2}$ 
8:    $s \leftarrow t \times c$ 
9:   return  $c, s$ 
10: end function

```

---

**Algorithm 3** Setting to Zero

---

```

1: function SETTING_TO_ZERO( $A, p, q$ )
2:    $app \leftarrow A(p, p)$ 
3:    $aqp \leftarrow A(q, p)$ 
4:    $t3 \leftarrow aqp/app$ 
5:    $c3 \leftarrow 1/\sqrt{1+t3^2}$ 
6:    $s3 \leftarrow t3 \times c3$ 
7:   return  $c3, s3$ 
8: end function

```

---

**Algorithm 4** Two-Sided Jacobi SVD

---

```

1: function JACOBI_SVD_2SIDED( $A$ )
2:    $m, n \leftarrow \text{size}(A)$ 
3:    $V \leftarrow \text{eye}(n, n)$ 
4:    $U \leftarrow \text{eye}(m, m)$ 
5:    $e \leftarrow 10^{-20}$ 
6:   while  $\text{off}(A) > e$  do
7:     for  $p \leftarrow 1$  to  $n$  do
8:       for  $q \leftarrow p + 1$  to  $n$  do
9:          $\cos, \sin \leftarrow \text{making\_symmetric}(A, p, q)$ 
10:         $\text{symmetric} \leftarrow \text{eye}(m, m)$ 
11:         $\text{symmetric}([p, q], [p, q]) \leftarrow [\cos, \sin; -\sin, \cos]$ 
12:         $A \leftarrow \text{symmetric} \times A$ 
13:         $c1, s1 \leftarrow \text{symSchur2}(A, p, q)$ 
14:         $J1 \leftarrow \text{eye}(m, m)$ 
15:         $J1([p, q], [p, q]) \leftarrow [c1, s1; -s1, c1]$ 
16:         $J2 \leftarrow \text{eye}(n, n)$ 
17:         $J2([p, q], [p, q]) \leftarrow [c1, s1; -s1, c1]$ 
18:         $A \leftarrow J1' \times A \times J2$ 
19:         $U \leftarrow U \times \text{symmetric}' \times J1$ 
20:         $V \leftarrow V \times J2$ 
21:      end for
22:    for  $q \leftarrow n + 1$  to  $m$  do
23:       $c3, s3 \leftarrow \text{setting\_to\_zero}(A, p, q)$ 
24:       $J3 \leftarrow \text{eye}(m, m)$ 
25:       $J3([p, q], [p, q]) \leftarrow [c3, -s3; s3, c3]$ 
26:       $A \leftarrow J3' \times A$ 
27:       $U \leftarrow U \times J3$ 
28:    end for
29:  end while
30:  end while
31:   $S \leftarrow A$ 
32:  return  $U, S, V$ 
33: end function

```

---

**2.A.c**

$$\text{off}(A)^2 = \|A\|_F^2 - \sum_{i=1}^n a_{ii}^2$$

$$\text{ملاحظة} : \|B\|_F^2 = \|A\|_F^2 \quad \text{من } \vec{a} \otimes \vec{b} \xrightarrow{\text{ملاحظة}} a_{pp}^2 + a_{pq}^2 + a_{qp}^2 + a_{qq}^2 = b_{pp}^2 + b_{qq}^2$$

$$\text{off}(B) = \|B\|_F^2 - \sum_{i=1}^n b_{ii}^2 = \|B\|_F^2 - \sum_{\substack{i=1 \\ i \neq p \\ i \neq q}}^n b_{ii}^2 - b_{pp}^2 - b_{qq}^2 = \|A\|_F^2 - \sum_{\substack{i=1 \\ i \neq p \\ i \neq q}}^n a_{ii}^2 - a_{pp}^2 - a_{qq}^2 - a_{pq}^2 - a_{qp}^2$$

$$= \text{off}(A)^2 - a_{pq}^2 - a_{qp}^2 \Rightarrow \text{off}(B) \leq \text{off}(A)$$

**2.A.d**

Everything about the algorithm was explained in other sections. Also details of the MATLAB code of two\_sided\_jacobi will be explained in the next section.

**2.B**

In this question we compute the singular value decomposition (SVD) of real rectangular matrices using a two-sided Jacobi method. We compare the results from the custom Jacobi SVD implementation with MATLAB's built-in `svd` function across several test matrices.

**Function Definitions****Function symSchur2**

- **Purpose:** Calculates cosines and sines for the Jacobi rotation to annihilate off-diagonal elements, making the matrix closer to diagonal form.
- **Input:** Matrix A, indices p and q.
- **Output:** Cosine (c) and sine (s) values for the transformation.

**Function making\_symmetric**

- **Purpose:** Adjusts the matrix to be more symmetric around indices p and q, aiding its diagonalization.
- **Input:** Matrix A, indices p and q.
- **Output:** Cosine (c) and sine (s) values for symmetric adjustments.



**Function `Jacobi_svd_2sided`**

- **Input:** A rectangular matrix  $A$ .
- **Output:** Left singular vectors ( $U$ ), singular values ( $S$ ), and right singular vectors ( $V$ ).
- **Key Components:**
  - **Initialization:** Matrices  $V$  and  $U$  are initialized as identity matrices. The matrix  $S$  initially mirrors  $A$ .
  - **Loop Condition:** Continues until the off-diagonal norm of  $A$  is less than a set tolerance, applying rotations to diagonalize  $A$ .
  - Within the loop, applies rotations to the first  $n$ th rows of  $A$  to make it symmetric and then make it diagonal using two nested for loops that iterate over the columns and rows of  $A$ , and then set the rows from  $n + 1$  till  $m$  to zero.
  - Updates  $U$  and  $V$  with rotations that aim to zero out off-diagonal elements of  $A$ , progressively converging towards a diagonal matrix  $S$ .

**Function `off`**

- **Purpose:** Computes the Frobenius norm of the off-diagonal elements of  $A$  to determine when the matrix has been sufficiently diagonalized.
- **Output:** The norm (`Off`), indicating the magnitude of off-diagonal elements.

**Function `setting_to_zero`**

- Specifically adjusts  $A$  to drive a single off-diagonal element to zero, used in the second loop where the column index exceeds the row index.

**Comparing results with `svd`**

$U_{ii}$ ,  $S_{ii}$  and  $V_{ii}$  are outputs of `svd`,  $A_i$  is our input matrix and  $U_i$ ,  $S_i$  and  $V_i$  are outputs of our implemented function `Jacobi_svd_2sided`.

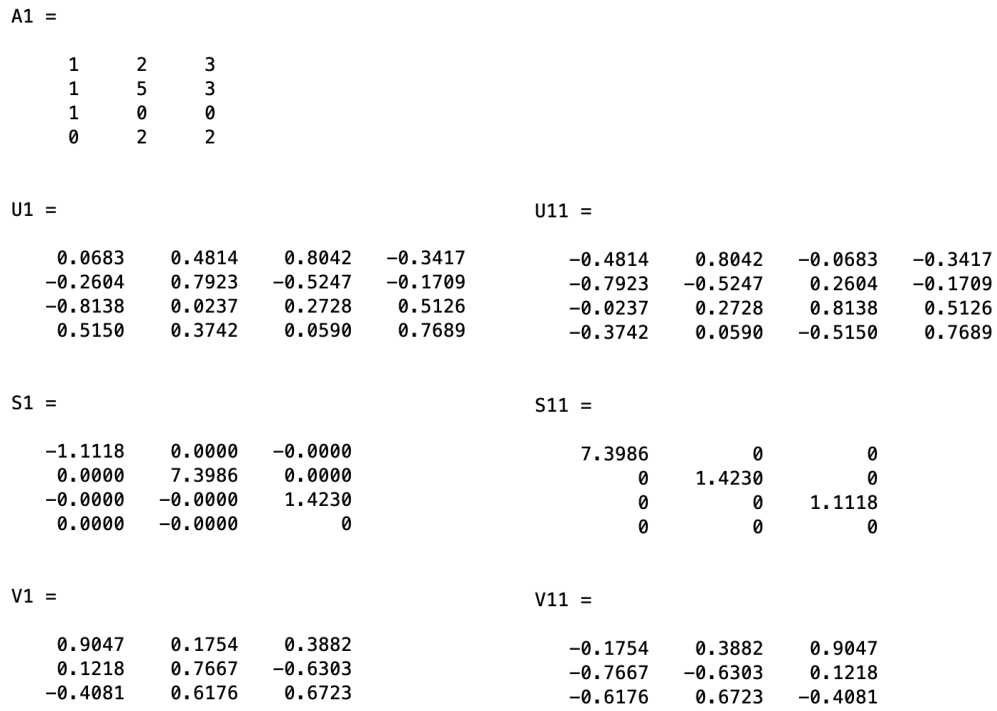


Figure 3: Q2 - Ex 1

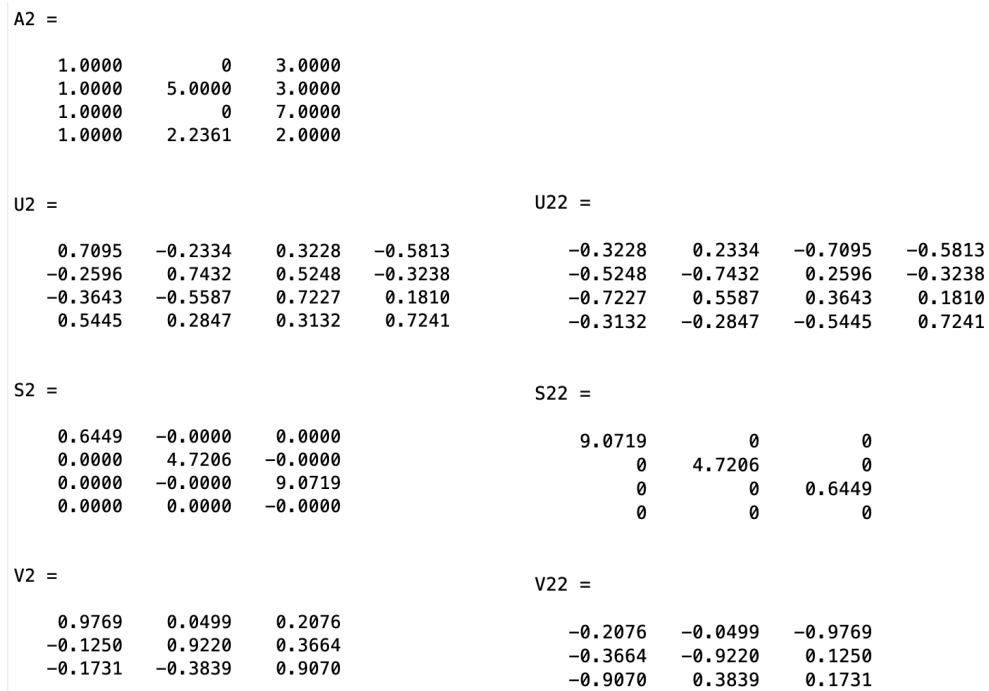


Figure 4: Q2 - Ex 2

A3 =							
	0	9.0000	2.0000				
	7.0000	1.0000	4.0000				
	5.0000	8.0000	2.6458				
	3.0000	2.4495	1.0000				
U3 =				U33 =			
	0.6108	0.5563	-0.5107	0.2377			
	-0.7765	0.3886	-0.4957	0.0208	-0.5563	-0.6108	0.5107
	0.0041	0.6853	0.5090	-0.5209	-0.3886	0.7765	0.4957
	-0.1548	0.2643	0.4842	0.8196	-0.6853	-0.0041	-0.5090
					-0.2643	0.1548	-0.4842
							0.8196
S3 =				S33 =			
	-7.6037	-0.0000	-0.0000				
	-0.0000	14.2654	0.0000	14.2654	0	0	
	0.0000	0.0000	-1.2971	0	7.6037	0	
	0.0000	0.0000	0	0	0	1.2971	
				0	0	0	
V3 =				V33 =			
	0.7732	0.4865	-0.4068				
	-0.5753	0.8079	-0.1274	-0.4865	0.7732	-0.4068	
	0.2667	0.3326	0.9046	-0.8079	-0.5753	-0.1274	
				-0.3326	0.2667	0.9046	

Figure 5: Q2 - Ex 3

### 3

#### 3.A

*making - orthogonal*

$$\underline{x}, \underline{y} \in \mathbb{R}^m \quad Q = \begin{bmatrix} c & s \\ -s & c \end{bmatrix} \quad [\underline{x} \mid \underline{y}]Q \rightarrow \text{is orthogonal}$$

$$\begin{bmatrix} x_1 & y_1 \\ \vdots & \vdots \\ x_m & y_m \end{bmatrix} \begin{bmatrix} c & s \\ -s & c \end{bmatrix} = \begin{bmatrix} w_1 & z_1 \\ \vdots & \vdots \\ w_m & z_m \end{bmatrix} \rightarrow \text{orthogonal} \Rightarrow \underline{w}^T \underline{z} = 0$$

$$\Rightarrow w_i = cx_i - sy_i, \quad z_i = sx_i + cy_i \Rightarrow \underline{w}^T \underline{z} = \sum_{i=1}^m w_i z_i = 0$$

$$\Rightarrow 0 = \underline{x}^T \underline{y} (c^2 - s^2) + sc (\underline{x}^2 - \underline{y}^2) \rightarrow \tau = \frac{y^2 - x^2}{2\underline{x}^T \underline{y}}, \quad t = \frac{s}{c}$$

$$\Rightarrow t^2 + 2\tau t - 1 = 0 \quad \begin{cases} \rightarrow t = \frac{1}{\tau + \sqrt{1 + \tau^2}} & \tau \geq 0 \\ \rightarrow t = \frac{1}{\tau - \sqrt{1 + \tau^2}} & \tau < 0 \end{cases} \quad c = \frac{1}{\sqrt{1 + t^2}}, \quad s = tc$$

Here is the psuedocode of our algorithm for one\_sided jacobi :

### Pseudocode

Function for Making Orthogonal Transformations

---

**Algorithm 5** Making Orthogonal

---

```
1: function MAKING_ORTHOGONAL( $x, y$ )
2:    $a \leftarrow \text{norm}(x)^2$ 
3:    $b \leftarrow \text{norm}(y)^2$ 
4:    $c \leftarrow \text{dot}(x, y)$ 
5:   if  $c \neq 0$  then
6:      $\tau \leftarrow (b - a) / (2 * c)$ 
7:     if  $\tau \geq 0$  then
8:        $t \leftarrow 1 / (\tau + \sqrt{1 + \tau^2})$ 
9:     else
10:       $t \leftarrow 1 / (\tau - \sqrt{1 + \tau^2})$ 
11:    end if
12:     $c \leftarrow 1 / \sqrt{1 + t^2}$ 
13:     $s \leftarrow c * t$ 
14:  else
15:     $c \leftarrow 1$ 
16:     $s \leftarrow 0$ 
17:  end if
18:  return  $c, s$ 
19: end function
```

---

---

**Algorithm 6** Jacobi SVD One-Sided

---

```
1: function JACOBI_SVD_1SIDED( $A$ )
2:    $m, n \leftarrow \text{size}(A)$ 
3:    $V \leftarrow$  identity matrix of size  $n \times n$ 
4:    $S \leftarrow$  zero matrix of size  $m \times n$ 
5:    $U \leftarrow$  zero matrix of size  $m \times m$ 
6:    $e \leftarrow 10^{-30}$ 
7:    $\text{not\_orthogonal} \leftarrow \text{true}$ 
8:    $\text{err} \leftarrow 0$ 
9:   while  $\text{not\_orthogonal}$  do
10:    for  $p = 1$  to  $n - 1$  do
11:      for  $q = p + 1$  to  $n$  do
12:         $x \leftarrow A[:, p]$ 
13:         $y \leftarrow A[:, q]$ 
14:         $\cos, \sin \leftarrow \text{MAKING\_ORTHOGONAL}(x, y)$ 
15:         $J \leftarrow$  identity matrix of size  $n \times n$ 
16:         $J[[p, q], [p, q]] \leftarrow [[\cos, -\sin], [\sin, \cos]]$ 
17:         $A \leftarrow A * J$ 
18:         $V \leftarrow J' * V$ 
19:      end for
20:    end for
21:     $\text{err} \leftarrow 0$ 
22:    for  $p = 1$  to  $n$  do
23:      for  $q = p + 1$  to  $n$  do
24:         $\text{err} \leftarrow \text{err} + \text{dot}(A[:, p], A[:, q])$ 
25:      end for
26:    end for
27:    if  $\text{abs}(\text{err}) < e$  then
28:       $\text{not\_orthogonal} \leftarrow \text{false}$ 
29:    else
30:       $\text{not\_orthogonal} \leftarrow \text{true}$ 
31:    end if
32:  end while
33:  for  $j = 1$  to  $\min(m, n)$  do
34:     $S[j, j] \leftarrow \text{norm}(A[:, j])$ 
35:     $U[:, j] \leftarrow A[:, j] / \text{norm}(A[:, j])$ 
36:  end for
37:  return  $U, S, V$ 
38: end function
```

---

### 3.B

In this question we compute the Singular Value Decomposition (SVD) of real rectangular matrices using a one-sided Jacobi algorithm. Also we compare the results from this custom implementation with MATLAB's built-in `svd` function.

#### Test Matrices Initialization

- **Lines:** Initialization of matrices `A1`, `A2`, and `A3`.
- **Description:** The script initializes three rectangular matrices, which are then used to test the custom `Jacobi_svd_1sided` function.

#### Function Invocation and Comparison

- **Lines:** For each matrix (e.g., `[U1, S1, V1] = Jacobi_svd_1sided(A1)`).
- **Description:** Computes the singular value decomposition using both the custom `Jacobi_svd_1sided` function and MATLAB's built-in `svd` function. The decompositions provide the left singular vectors (`U`), the singular values (`S`), and the right singular vectors (`V`). The results are then stored for comparison.

### Function Definitions

#### Function `making_orthogonal`

- **Purpose:** Calculates rotation angles (cosine and sine) needed to make two columns of a matrix orthogonal to each other.
- **Input:** Vectors `x` and `y` which are columns from the matrix `A`.
- **Output:** Cosine (`c`) and sine (`s`) values used to form a rotation matrix.
- **Mechanism:** Computes a parameter `tau` based on norms and dot products, which is used to compute the rotation angle `t`. The cosine and sine for the rotation matrix are derived from `t`.

#### Function `Jacobi_svd_1sided`

- **Input:** A real rectangular matrix `A`.
- **Output:** Matrices `U` (left singular vectors), `S` (diagonal matrix of singular values), and `V` (right singular vectors).
- **Key Components:**
  - **Initialization:** Matrices `V` and `U` are initialized as identity matrices, and `S` as a zero matrix. A very small error tolerance `e` is set.
  - **Orthogonalization Loop:** Iterates over all pairs of columns in `A`. For each pair, calculates the necessary rotation (using `making_orthogonal`) to make these columns orthogonal and applies this rotation to `A` and updates `V`.

- **Convergence Check:** A loop calculates the sum of dot products between all pairs of columns to check if they are orthogonal. If the sum is below the tolerance  $\epsilon$ , the loop ends.
- **Normalization:** After achieving orthogonality, each column of  $\mathbf{A}$  is normalized to form the matrix  $\mathbf{S}$ , and the normalized vectors form the columns of  $\mathbf{U}$ .

## Comparing results with svd

$U_{ii}$ ,  $S_{ii}$  and  $V_{ii}$  are outputs of `svd`,  $A_i$  is our input matrix and  $U_i$ ,  $S_i$  and  $V_i$  are outputs of our implemented function `Jacobi_svd_1sided`.

```
A1 =  
    1    2  
    1    5  
    1    0  
    0    2  
  
U1 =  
    0.4515    0.3690    0    0  
   -0.0887    0.8673    0    0  
    0.8116    0.0368    0    0  
   -0.3601    0.3322    0    0  
  
S1 =  
    1.2029    0  
    0    5.8782  
    0    0  
    0    0  
  
V1 =  
    0.9763   -0.2166  
    0.2166    0.9763  
  
U11 =  
   -0.3690    0.4515   -0.7894    0.1918  
   -0.8673   -0.0887    0.2527   -0.4197  
   -0.0368    0.8116    0.5367    0.2279  
   -0.3322   -0.3601    0.1577    0.8574  
  
S11 =  
    5.8782    0  
    0    1.2029  
    0    0  
    0    0  
  
V11 =  
   -0.2166    0.9763  
   -0.9763   -0.2166
```

Figure 6: Q3 - Ex 1

$$\begin{aligned}
 A2 &= \begin{bmatrix} 1 & 0 \\ 0 & 1 \\ 1 & 1 \end{bmatrix} \\
 U2 &= \begin{bmatrix} 0.7071 & 0.4082 & 0 \\ -0.7071 & 0.4082 & 0 \\ 0 & 0.8165 & 0 \end{bmatrix} & U22 &= \begin{bmatrix} -0.4082 & 0.7071 & -0.5774 \\ -0.4082 & -0.7071 & -0.5774 \\ -0.8165 & -0.0000 & 0.5774 \end{bmatrix} \\
 S2 &= \begin{bmatrix} 1.0000 & 0 \\ 0 & 1.7321 \\ 0 & 0 \end{bmatrix} & S22 &= \begin{bmatrix} 1.7321 & 0 \\ 0 & 1.0000 \\ 0 & 0 \end{bmatrix} \\
 V2 &= \begin{bmatrix} 0.7071 & -0.7071 \\ 0.7071 & 0.7071 \end{bmatrix} & V22 &= \begin{bmatrix} -0.7071 & 0.7071 \\ -0.7071 & -0.7071 \end{bmatrix}
 \end{aligned}$$

Figure 7: Q3 - Ex 2

$$\begin{aligned}
 A3 &= \begin{bmatrix} 1.0000 & 8.0000 \\ 2.0000 & 1.0000 \\ 5.0000 & 1.4142 \\ 2.0000 & 6.0000 \end{bmatrix} \\
 U3 &= \begin{bmatrix} -0.3732 & 0.7372 & 0 & 0 \\ 0.3176 & 0.1525 & 0 & 0 \\ 0.8709 & 0.2855 & 0 & 0 \\ -0.0371 & 0.5931 & 0 & 0 \end{bmatrix} & U33 &= \begin{bmatrix} 0.7372 & -0.3732 & -0.0574 & -0.5604 \\ 0.1525 & 0.3176 & -0.9321 & 0.0846 \\ 0.2855 & 0.8709 & 0.3219 & -0.2374 \\ 0.5931 & -0.0371 & 0.1560 & 0.7890 \end{bmatrix} \\
 S3 &= \begin{bmatrix} 4.8358 & 0 \\ 0 & 10.6590 \\ 0 & 0 \\ 0 & 0 \end{bmatrix} & S33 &= \begin{bmatrix} 10.6590 & 0 \\ 0 & 4.8358 \\ 0 & 0 \\ 0 & 0 \end{bmatrix} \\
 V3 &= \begin{bmatrix} 0.9393 & -0.3430 \\ 0.3430 & 0.9393 \end{bmatrix} & V33 &= \begin{bmatrix} 0.3430 & 0.9393 \\ 0.9393 & -0.3430 \end{bmatrix}
 \end{aligned}$$

Figure 8: Q3 - Ex 3