

Andrew Lin

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EDUCATION

Tufts University

Bachelor of Arts in Computer Science, Minor in Mathematics

Medford, MA

Graduating 2026

- GPA: 3.6
- Relevant Coursework: Data Structures, Machine Structure and Assembly Language Programming, Bridge to Higher Mathematics, Game Design

SKILLS

Languages: Python, C/C++, SQLite3, JavaScript, HTML/CSS

Frameworks: Nodejs, Express.js

Developer Tools: Git, VS Code, Linux, Bash, Vim

Libraries: Pandas, Matplotlib PyPDF, PyMuPDF, BeautifulSoup4, RenPY

EXPERIENCE

Chryselys

Software Development Intern

Remote

June 2023 – August 2023

- Engineered data visualization that allows team to see commonly used keywords from a pool of tweet timelines
- Designed table-to-spreadsheet web scraping tool, eliminating the need for manual data entry
- Led the development of a PDF comparison tool that detects and highlights the differences between two PDF documents.
- Engineered algorithm that detects difference between "moved" and "unique" text for PDF comparison tool

Tufts Privacy and Security Lab

Project Helper/Primary Researcher

Medford, MA

March 2024 – Current

- Working on university-led cybersecurity clinic study with the Tufts Privacy and Security Lab
- Conducted and helped with interviews, gathering data for qualitative analysis for study
- Utilized qualitative coding to analyze and organize data into readable data

Kumon of Darien

Senior Worker

Darien, CT

August 2019 – August 2023

- Tutored Kumon subjects of math and reading to students in both individual and group environments
- Graded and corrected assignments when not directly tutoring or during down time
- Managed classroom operations during periods when supervisor was unavailable

PROJECTS

CY-BORG Sheet | Personal | *HTML, JS, Node, SQLite3*

June 2023 – Present

- Developed a website for storing character sheets and data for the TTRPG CY-BORG online
- Both character and user data is stored on website backend, allowing user to easily save data and retrieve character sheets through a login system
- Table saving and retrieving system built with javascript and nodes allows for easy saving of different items
- Used Node.js, Express.js, and Sqlite3 for backend, allowing scalability through async programming

Invasive Scraper | Hackathon | *Python, HTML, RenPY*

February 2024 – February 2024

- Developed a web scraping tool for hackathon JumboHack 2024. Won 1st place in environmentalism category and most creative project overall
- Tool scrapes invasive species characteristics and symptoms off government website for use in a visualized frontend.
- Project uses the data to educate the user in invasive species that are found in Massachusetts in an entertaining and enjoyable way

PNM Compressor/Decompressor | School | *C*

October 2023 – October 2023

- Developed tool that can read a .PNM image and compress the image into a smaller file. Tool is able to compress images by over 400% with minimal visible differences
- Implemented decompression tool to read compressed file and restore the image. Restored image is of similar size as the original with minimal data loss.
- Used bitpacking and C bitwise operators to pack the data of pixels into 32bit words