

Results about Euler's path and circuits

MATH 450 Seminar in Proof

Definition 1.1: Graph: A *graph* is a pair $G = (V, E)$. The elements of V are the vertices (or nodes or points) and the elements of E are edges (or lines) connecting the vertices.

Note: The vertex on G are referred to as $V(G)$ and the edges on G are referred to $E(G)$. This is independent of the way we define a graph.

Definition 1.2: Degree of a Vertex:: Let $G = (V, E)$ be a non empty graph is the number of edges ($E(G)$) attached to a vertex $v \in V(G)$ in G .

Definition 1.3: Euler Path: An *Euler Path* on a graph G is a path that traverses each edge exactly once.

Definition 1.4: Euler Circuit/Cycle: An Euler circuit on a graph G is a Euler Path which starts and ends on the same node.

Definition 1.5: Walk: A walk on a graph G is a unique path using edges and vertex of G .

Lemma: Nilay's Lemma (Not really): If a graph has a degree of at least two, then G has a *cycle*.

Proof. Let G be a finite graph. Let v be a vertex in G such that v has at least two degree. Let us construct a walk starting from v . Let v_1 be an adjacent vertex to v , v_2 be an adjacent vertex to v_1 and so on. So the walk we create will look like $v \rightarrow v_1 \rightarrow v_2 \rightarrow \dots \rightarrow v_k$. We can do this recursively all $k > 1$ because of our hypothesis that each vertex has at least two degrees. Since G is finite graph, the number of vertices it has is limited. Thus, while constructing our walk we will encounter a vertex v_i which has already been traversed (already included in the walk). The path that was created from the first occurrence of v_i to the second one is a *cycle* from v_i to v_i . \square

Results to be proven:

1. Any graph where the degree of every vertex is even iff it has an Euler circuit.
2. If there are exactly two vertices a and b of odd degree, there is an Euler path on the graph.

Proof :

1. \Rightarrow Let G be a graph which has Euler circuit E . When traversing E , when we come across any vertex v through an edge $e_v(1)$, we know by definition there is another edge $e_v(2)$ that is connected to v . Thus making every vertex in G at least degree two. Thus making every vertex in G of even degree.

\Leftarrow Let us proceed by induction. Let every vertex in a graph G have an even degree. Assume, that there are only two nodes in G , each with two edges on them. Thus it is clear that you will end on the same node that you started with, thus making a Euler circuit on G .

Now, let G be a graph of even degree with more than two nodes. Let's start with an arbitrary node v_1 . Now since every node has an even degree, we can follow a trail from v_1 to the next node and repeat it for the next node we encounter. We know that this is possible because each time we enter a node v_k we know there is an unused edge adjacent to it for us to use to traverse. Thus using a unique path we will come back on v_1 since there are even number of edges, we will always find an untapped edge to let us continue our path back to v_1 .

Figure 1. 1Euler Circuit

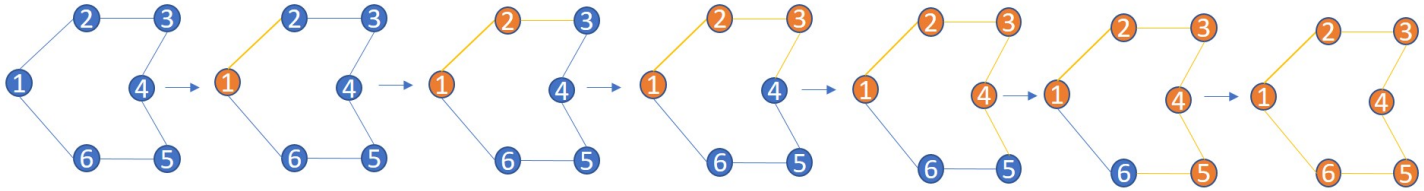


Figure 1: A Euler Circuit.

2. Let G be a graph with Euler circuit. Thus every node/vertex has an even degree. now let us add one node say b and add an edge to a node a in the existing graph G . Note that before adding the edge from b to a , a in G had an even degree. Now if we start drawing our path from b , and since it has only one edge connecting to a we go to a now, if we hypothetically ignore the edge connecting a and b , the remainder of G has nodes with even edges, thus making it a Euler circuit. Therefore, the trail will end at a but since we have already used the edge connecting a and b , we stop at a . Thus we were able to traverse all the edges in $G + b$ exactly once, starting from b and ending at an edge a in G .

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