Practical-8(D-18)

Problem Statement:

Given sequence $k = k1 \le k2 \le ... \le kn$ of n sorted keys, with a search probability pi for each key ki. Build the Binary search tree that has the least search cost given the access probability for each key?

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Code:
#include<iostream>
using namespace std;
#define SIZE 10
class OBST
int p[SIZE]; // Probabilities with which we search for an element
int q[SIZE]; //Probabilities that an element is not found
int a[SIZE]; //Elements from which OBST is to be built
int w[SIZE][SIZE]; //Weight'w[i][j]'of a tree having root'r[i][j]'
int c[SIZE][SIZE]; //Cost 'c[i][j] of a tree having root 'r[i][j]
int r[SIZE][SIZE]; //represents root
             // number of nodes
int n;
public:
void get data()
int i;
cout << "\n Optimal Binary Search Tree:- \n";
cout << "\n Enter the number of nodes:-";
cin>>n;
cout << "\n Enter the data as....\n";
for(i=1;i \le n;i++)
cout<<"\n a["<<i<"]-";
cin >> a[i];
for(i=1;i \le n;i++)
cout << "\n p[" << i << "]-";
cin>>p[i];
for(i=0;i<=n;i++)
cout << "\n q[" << i << "]-";
cin>>q[i];
/* This function returns a value in the range 'r[i][j-1]' to 'r[i+1][j]' so that the cost 'c[i][k-1]+c[k][j]' is minimum */
int Min Value(int i,int j)
int m,k;
int minimum=32000;
for(m=r[i][j-1];m \le r[i+1][j];m++)
if((c[i][m-1]+c[m][j]) < minimum)
minimum=c[i][m-1]+c[m][j];
k=m;
return k;
/* This function builds the table from all the given probabilities It basically computes C,r,W values */
void build OBST()
int i,j,k,l,m;
for(i=0;i<n;i++)
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//initialize
w[i][i]=q[i];
r[i][i]=c[i][i]=0;
              //Optimal trees with one node
w[i][i+1]=q[i]+q[i+1]+p[i+1];
r[i][i+1]=i+1;
c[i][i+1]=q[i]+q[i+1]+p[i+1];
w[n][n]=q[n];
r[n][n]=c[n][n]=0;
              //Find optimal trees with 'm' nodes
for(m=2;m\leq=n;m++)
for(i=0;i \le n-m;i++)
j=i+m;
w[i][j]=w[i][j-1]+p[j]+q[j];
k=Min_Value(i,j);
c[i][j]=w[i][j]+c[i][k-1]+c[k][j];
r[i][j]=k;
}
/* This function builds the tree from the tables made by the OBST function */
void build tree()
int i,j,k;
int queue[20],front=-1,rear=-1;
cout<<"The Optimal Binary Search Tree For the Given Node Is....\n";
cout << "\n The Root of this OBST is :: "<< r[0][n];
cout << "\nThe Cost of this OBST is::" << c[0][n];
cout<<"\n\n\t NODE \t LEFT CHILD \t RIGHT CHILD ";
cout << "\n";
queue[++rear]=0;
queue[++rear]=n;
while(front!=rear)
    i=queue[++front];
   j=queue[++front];
   k=r[i][j];
   cout << "\n\t" << k;
 if(r[i][k-1]!=0)
   cout << "\t' << r[i][k-1];
   queue[++rear]=i;
   queue[++rear]=k-1;
 else
  cout << "\backslash t \backslash t";
 if(r[k][j]!=0)
  cout << "\t" << r[k][j];
  queue[++rear]=k;
  queue[++rear]=j;
 else
   cout<<"\t";
        //end of while
  cout << "\n";
}; //end of the class
int main()
OBST obj;
obj.get_data();
```

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obj.build_OBST();
obj.build_tree();
return 0;
OUTPUT:
Optimal Binary Search Tree
Enter the number of nodes:- 4
Enter the data as...
a[1]-1
a[2]-2
a[3]-3
a[4]-4
p[1]-3
p[2]-3
p[3]-1
p[3]-1
p[4]-1
q[0]-2
q[1]-3
q[2]-1
q[3]-1
q[4]-1
The Optimal Binary Search Tree For the Given Node Is...
The Root of this OBST is ::2
The Cost of this OBST is::32
NODE LEFT CHILD RIGHT CHILD
2
             1
1
             4
3
4
```