Experiment No:04

Aim:To create an interactive Form using form widget

Theory:

In Flutter, the Form widget is a crucial component for building interactive user input forms. It facilitates input validation, data submission, and error handling. Here's a brief overview of creating an interactive form using the Form widget in Flutter:

1. What is a Form?

- a. A Form widget is a container that holds multiple form fields, allowing users to input data.
- b. It manages the state of the form and provides methods for validation and submission.

2. Creating a Form:

- a. To create a form, wrap your form fields within a Form widget.
- b. Use the GlobalKey<FormState> to uniquely identify the form and access its state.

3. Form Fields:

- a. Form fields such as TextFormField, DropdownButtonFormField, etc., are used to collect user input.
- b. Each form field should be provided with a controller (for controlled input) and a validator function to validate user input.

4. Validation:

- a. Validation ensures that user input meets specific criteria before submission.
- b. Use the validator property of form fields to specify validation logic.
- c. Validators are functions that return an error message if validation fails, or null if the input is valid.

5. Submission:

- a. Submission occurs when the user interacts with a submit button or similar action.
- b. Use the onPressed callback of a button to trigger form submission.
- c. Inside the submission handler, validate the form using the validate method of the FormState.
- d. If the form is valid, proceed with the submission logic (e.g., saving data to a database).

6. Error Handling:

- a. If form validation fails, display error messages to the user to guide them in correcting their input.
- b. Error messages can be displayed below each form field or as a general error message at the top of the form.

7. Cleaning Up:

a. Dispose of form controllers and other resources in the dispose method of the State object to prevent memory leaks.

8. Additional Features:

a. Flutter provides various widgets and utilities for enhancing forms, such as InputDecoration for customizing form field appearance, FocusNode for managing focus between fields, and SnackBar for displaying feedback messages.

Code:

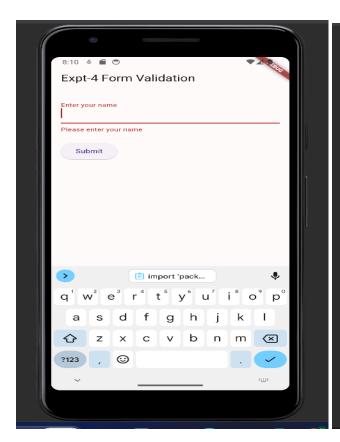
```
import 'package:flutter/material.dart';
void main() {
runApp(MyApp());
class MyApp extends StatelessWidget {
@override
Widget build(BuildContext context) {
 return MaterialApp(
   title: 'Interactive Form Example',
   theme: ThemeData(
    primaryColor: Colors.blue, // Change primary color of the app
    appBarTheme: AppBarTheme(
     titleTextStyle: TextStyle(
      fontSize: 20.0,
      fontWeight: FontWeight.bold,
      color: Colors.white, // Change text color of the AppBar title
     ),
    ),
   ),
   home: MyForm(),
 );
}
}
class MyForm extends StatefulWidget {
@override
_MyFormState createState() => _MyFormState();
class MyFormState extends State<MyForm> {
final GlobalKey<FormState> formKey = GlobalKey<FormState>();
TextEditingController nameController = TextEditingController();
TextEditingController emailController = TextEditingController();
TextEditingController mobileController = TextEditingController();
String? _gender;
```

```
@override
void dispose() {
 _nameController.dispose();
 _emailController.dispose();
 _mobileController.dispose();
 super.dispose();
}
void _submitForm() {
 if ( formKey.currentState != null && formKey.currentState!.validate()) {
  // If the form is valid, perform actions like saving to a database or API
  ScaffoldMessenger.of(context).showSnackBar(
   SnackBar(content: Text('Form is validated and submitted!')),
  );
 }
}
@override
Widget build(BuildContext context) {
 return Scaffold(
  appBar: AppBar(
   title: Text('Expt-4 Interactive Form'),
   // Customize background color of the AppBar
   backgroundColor: Colors.green,
  ),
  body: Padding(
   padding: EdgeInsets.all(16.0),
   child: Form(
    key: _formKey,
    child: Column(
      crossAxisAlignment: CrossAxisAlignment.start,
      children: <Widget>[
       TextFormField(
        controller: _nameController,
        decoration: InputDecoration(
          labelText: 'Name',
         ),
        validator: (value) {
          if (value == null || value.isEmpty) {
           return 'Please enter your name';
          }
          return null;
        },
       ),
```

```
TextFormField(
 controller: _emailController,
 decoration: InputDecoration(
  labelText: 'Email',
 ),
 validator: (value) {
  if (value == null || value.isEmpty) {
   return 'Please enter your email';
  if (!value.contains('@')) {
   return 'Please enter a valid email';
  }
  return null;
 },
),
TextFormField(
 controller: _mobileController,
 decoration: InputDecoration(
  labelText: 'Mobile Number',
 ),
 keyboardType: TextInputType.phone,
 validator: (value) {
  if (value == null || value.isEmpty) {
   return 'Please enter your mobile number';
  }
  if (value.length != 10) {
   return 'Please enter a valid 10-digit mobile number';
  }
  return null;
},
),
DropdownButtonFormField<String>(
 decoration: InputDecoration(
  labelText: 'Gender',
 ),
 value: _gender,
 items: ['Male', 'Female', 'Other']
    .map((gender) => DropdownMenuItem<String>(
  value: gender,
  child: Text(gender),
 ))
    .toList(),
 onChanged: (value) {
  setState(() {
```

```
_gender = value;
    });
   },
   validator: (value) {
    if (value == null) {
     return 'Please select your gender';
    }
    return null;
   },
  ),
  SizedBox(height: 20),
  ElevatedButton(
   onPressed: _submitForm,
   child: Text('Submit'),
 ),
],
```

Output:







2.Login Form:

```
import 'package:flutter/material.dart';
void main() {
runApp(MyApp());
}
class MyApp extends StatelessWidget {
@override
Widget build(BuildContext context) {
  return MaterialApp(
   title: 'Login Form',
   theme: ThemeData(
    primaryColor: Colors.blue, // Change primary color of the app
    appBarTheme: AppBarTheme(
     titleTextStyle: TextStyle(
      fontSize: 20.0,
      fontWeight: FontWeight.bold,
      color: Colors.white, // Change text color of the AppBar title
     ),
    ),
   ),
   home: LoginForm(),
 );
}
}
class LoginForm extends StatefulWidget {
@override
_LoginFormState createState() => _LoginFormState();
class LoginFormState extends State<LoginForm> {
final GlobalKey<FormState> _formKey = GlobalKey<FormState>();
TextEditingController _emailController = TextEditingController();
TextEditingController passwordController = TextEditingController();
@override
void dispose() {
 _emailController.dispose();
 _passwordController.dispose();
 super.dispose();
```

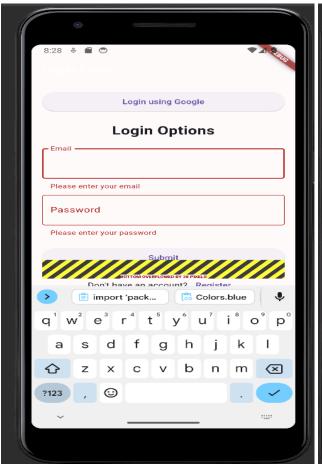
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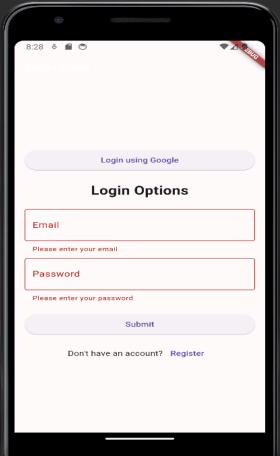
```
void submitForm() {
 if (_formKey.currentState != null && _formKey.currentState!.validate()) {
  // If the form is valid, perform actions like login authentication
  ScaffoldMessenger.of(context).showSnackBar(
   SnackBar(content: Text('Login Successful!')),
  );
 }
}
@override
Widget build(BuildContext context) {
 return Scaffold(
  appBar: AppBar(
   title: Text('Login Form'),
  ),
  body: Padding(
   padding: EdgeInsets.all(16.0),
   child: Form(
     key: _formKey,
     child: Column(
      mainAxisAlignment: MainAxisAlignment.center,
      crossAxisAlignment: CrossAxisAlignment.stretch,
      children: <Widget>[
       ElevatedButton(
        onPressed: () {
          // Action for Login using Google
        },
        child: Text('Login using Google'),
       SizedBox(height: 20),
       Text(
        'Login Options',
        style: TextStyle(fontSize: 24, fontWeight: FontWeight.bold),
        textAlign: TextAlign.center,
       ),
       SizedBox(height: 20),
        TextFormField(
        controller: emailController,
         decoration: InputDecoration(
          labelText: 'Email',
          border: OutlineInputBorder(),
         ),
         validator: (value) {
          if (value == null || value.isEmpty) {
```

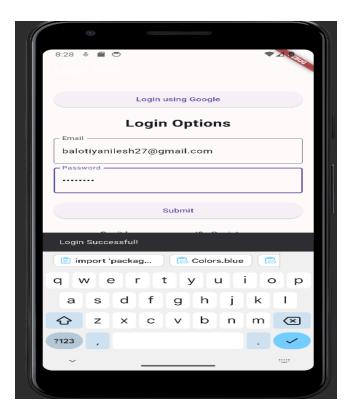
```
return 'Please enter your email';
  }
  if (!value.contains('@')) {
    return 'Please enter a valid email';
  }
  return null;
 },
),
SizedBox(height: 10),
TextFormField(
 controller: _passwordController,
 obscureText: true,
 decoration: InputDecoration(
  labelText: 'Password',
  border: OutlineInputBorder(),
 ),
 validator: (value) {
  if (value == null || value.isEmpty) {
    return 'Please enter your password';
  }
  if (value.length < 6) {
    return 'Password must be at least 6 characters long';
  }
  return null;
 },
),
SizedBox(height: 20),
ElevatedButton(
 onPressed: _submitForm,
 child: Text('Submit'),
),
SizedBox(height: 10),
Row(
 mainAxisAlignment: MainAxisAlignment.center,
 children: <Widget>[
  Text('Don\'t have an account?'),
  TextButton(
    onPressed: () {
     // Action for Register Button
   child: Text('Register'),
  ),
 ],
),
```

```
],
),
),
);
}
```

Output:







Conclusion:

I have successfully created an interactive Form using form widget in Flutter.