



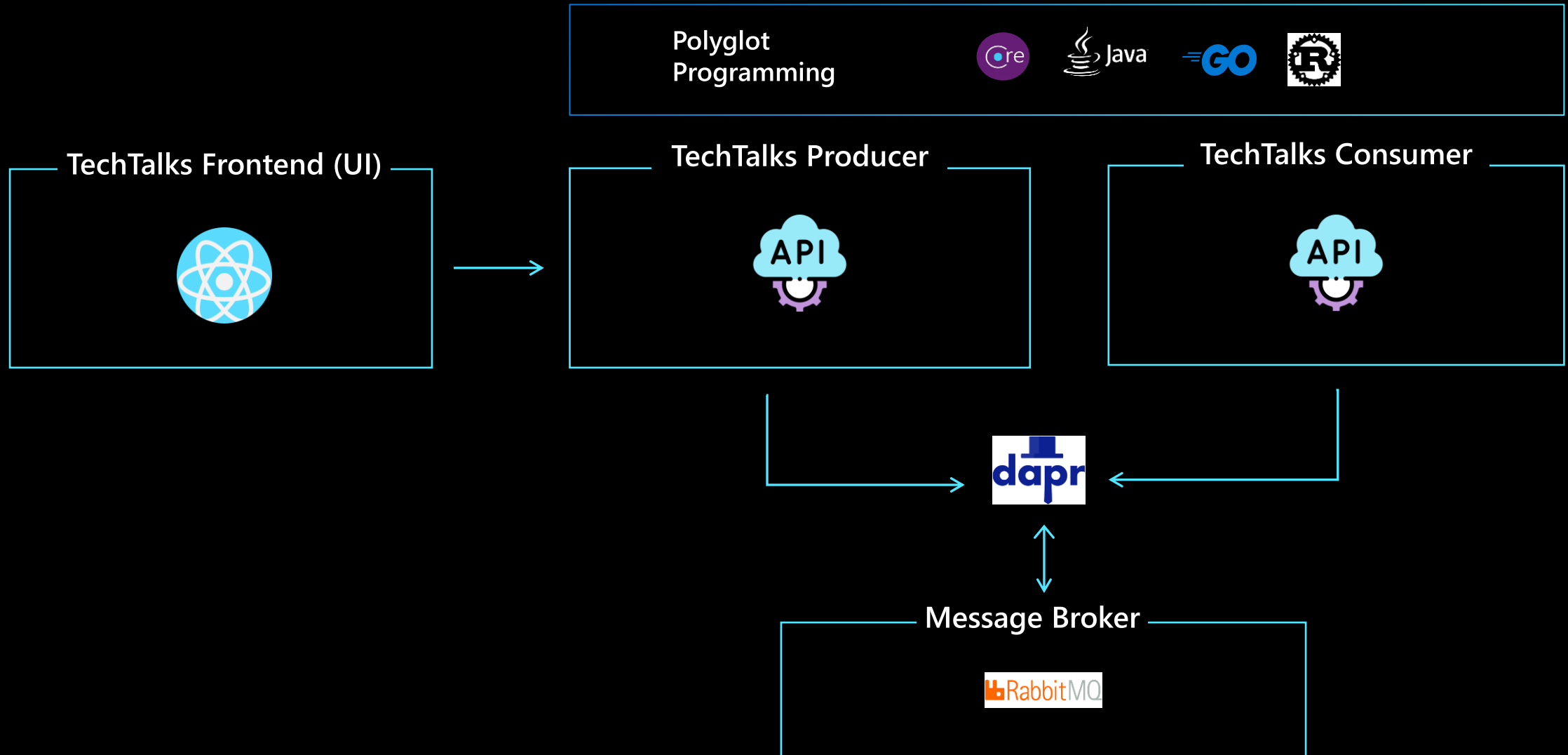
Cloud Native Ninja

Containerize Go Apps

Nilesh Gule @nileshgule



TechTalks Application Architecture



Multistage Docker file

```
# builder image
FROM golang:1.20-alpine as builder
RUN mkdir /build

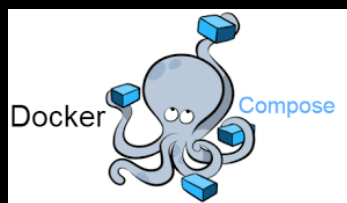
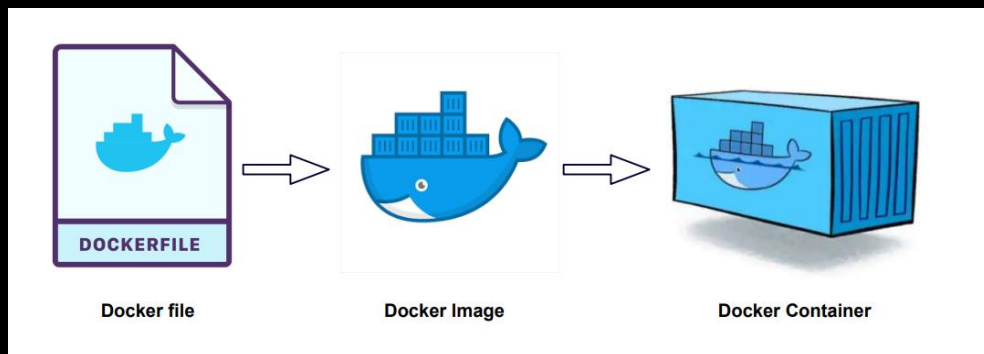
COPY . /build/
WORKDIR /build

RUN --mount=type=cache,id=gobuild,target=/root/.cache/go-build \
    CGO_ENABLED=0 GOOS=linux go build -a -o producer .

# generate clean, final image for end users
FROM alpine:3.17
COPY --from=builder /build/producer .

# executable
ENTRYPOINT [ "./producer" ]
```

Summary



- ✓ **Build** : Built Go app using Go build tools
- ✓ **Base images**: Used **Alpine based** base image for Go lang
- ✓ **Multistage Docker build**:
 - ✓ separate build and run stages using different base images
 - ✓ cache build dependencies using the **mount cache** feature
- ✓ **Docker Hub**: Publish container images

Containerize Apps Resources



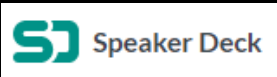
Cloud Native Ninja GitHub repo: <https://github.com/NileshGule/cloud-native-ninja>



Slides



Slideshare: <https://www.slideshare.net/nileshgule/>



Speaker Deck: <https://speakerdeck.com/nileshgule/>