

SILVER OAK UNIVERSITY

School of Technology, Design and Computer Application Silver Oak College of Computer Application Bachelor of Science Computer Science & Information Technology

Course Name: Principle of Digital Filmmaking Course Code: 3040003284 Semester: 4th

Prerequisite: Basic understanding of digital media and filmmaking concepts.

Course Objective: To understand the process of Digital Film Making. To explore digital media and techniques for working on any project. To train students in achieving creative and technical competence.

Teaching Scheme:

Teaching Scheme									
L	T	P	Contact Hours	Credit					
0	1	2	3	2					

Content:

Unit No.	Course Contents	Teaching Hours	% Weightage
1	Basics of Digital Film Making: Concept of Digital Film Making, Industry Perspective, Film and Society, Pre-Production, Production, Post Production, Genres, and Audience. Transition from analog to digital formats. Advantages and challenges of digital filmmaking.	3	18
2	Script Writing and Storyboards: Research, Idea Formation, Writing a Story for Film Format, Storyboarding. Understanding screenwriting format (e.g., sluglines, action, dialogue). Differences between screenplays, teleplays, and stage scripts.	2	18
3	Digital Video Cinematography: Art of Cinematography, Types of Digital Cameras, Composition, Lighting, Types of Shots, Camera Movements, and Angles. Using visuals to convey emotions and narrative. Symbolism and metaphors in cinematography.	3	28
4	Digital Video Production: Production Crew, Casting, Indoor & Outdoor Shooting, Direction: Directing and working with the crew. Digital Video Editing and Releasing: Non-linear Editing Software, Editing Aesthetics, VFX, Compositing, Color Correction, Releasing Digital Video to Various Platforms.	6	36

Course Outcome:

Sr. No.	CO-Statement						
CO-1	Understand the fundamentals of digital filmmaking and its processes.	1					
CO-2	Learn the techniques of scriptwriting and storyboard creation for digital films.	2					
CO-3	Gain practical knowledge of cinematography, including camera usage, lighting, and shot composition.	3					
CO-4	Develop skills in production techniques, directing, and editing digital videos.	4					

Teaching & Learning Methodology: -

1. The course includes a laboratory, where students have an opportunity to build an appreciation for the concepts being taught in lectures.

Total Hours: 28

- 2. Lectures with live practical example using Projector and Computer
- 3. Experiments shall be performed in the laboratory related to course contents

List of Experiments:

Sr. No.	Practical Name									
1	Analyze 3 different film genres and their target audience.									
2	Create a short video (1-2 minutes) depicting a social issue and its impact on society.									
3	Develop a short story concept (100-200 words) and write a script in proper format.									
4	Create a storyboard for a 30-second ad or short film.									
5	Conduct research on a specific topic to develop an idea for a short documentary.									
6	Demonstrate how to set up a digital camera for filming (ISO, white balance, shutter speed,									
U	etc.).									
7	Experiment with 3-point lighting setup (key light, fill light, and backlight).									
8	Capture 5 different types of shots (e.g., close-up, medium, wide, high angle, low angle).									
0	Create a short sequence demonstrating at least 4 camera movements (e.g., pan, tilt, zoom,									
9	dolly).									
10	Shoot a short scene (1-2 minutes) in an indoor and outdoor setting.									
11	Direct a team to shoot a scene based on a provided script.									
12	Edit a short video using software like Adobe Premiere Pro or DaVinci Resolve.									
13	Add basic VFX (e.g., text overlays) and apply color grading to a raw video.									
14	Export a completed video project for YouTube or social media platforms (e.g., Instagram, TikTok).									

Major Equipment:

- 1. Latest PCs with related software
- 2. Projector
- 3. Digital Cameras
- 4. Tripods and Stabilizers
- 5. Lighting Equipment

Books Recommended:

- 1. By Jim Owens. Television Production
- 2. By Gerald Millerson. Lighting for Television and Film
- 3. By Maxie D. Collier. The IFILM Digital Video Filmmaker's Handbook
- 4. By Curtis Poole, Ellen Feldman The Digital Producer Getting It Done with Computer-Based Tools

List of e-Learning Resources:

- 1. https://www.udemy.com/
- 2. https://www.coursera.org/
- 3. https://www.adobe.com/learn/premiere-pro
- 4. https://www.amazon.com/Filmmakers-Handbook-Comprehensive-Digital-Filmmaking/dp/04522972

CO-PO-PSO Matrix:

Co. No.	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12	PSO1	PSO2
CO-1	3	2	1		2	1	1		2			3	2	2
CO-2	2		3		3			2			2	2	3	2
CO-3	2	2	3	3		2			3	2			3	3
CO-4	1	2	3	3	3	3	2	3	3		2	3	3	3