

2024

Time : 3 hours

Full Marks : 70

Candidates are required to give their answers in their own words as far as practicable.

The figures in the margin indicate full marks.

*Answer from **all** the Groups as directed.*

(Operations Research)

Group – A

1. Choose the correct answer of the following :

1×5 = 5

(a) Game theory models are classified by :

- (i) Number of players
- (ii) Sum of all playoffs
- (iii) Number of strategies
- (iv) All of these

- (b) The feasible region of an LPP is a :
- (i) Convex set
 - (ii) Non-convex set
 - (iii) Convexity of feasible region depends on the LPP
 - (iv) None of these
- (c) The objective function of an LPP is a :
- (i) Linear function
 - (ii) Non-linear function
 - (iii) Linearity of the objective function depend of the LPP
 - (iv) None of these
- (d) What happens when maximin and minimax values of the game are same ?
- (i) No solution exists
 - (ii) Solution is mixed
 - (iii) Saddle point exists
 - (iv) None of these

- (e) The feasible solution of an LPP which gives the best value to the objective function is called :

- (i) General solution
- (ii) Optimal solution
- (iii) Particular solution
- (iv) None of these

2. Fill in the blanks :

$$1 \times 5 = 5$$

- (a) Rank of a unit matrix I_5 is equal to _____.
- (b) The region inside a square is an example of a _____ set.
- (c) The Floyd algorithm is used to find _____.
- (d) When the total demand is not equal to supply then the transportation problem is said to be _____.
- (e) The set of constraints in an LPP identify the _____ region.

Group – B

(Short-answer Type Questions)

Answer any **four** questions of the following :

$$5 \times 4 = 20$$

3. Solve the linear system :

$$x + y + z = 4, 3x - y - z = 2, x + 3y + 3z = 8.$$

4. Find the rank of the matrix :

$$\begin{bmatrix} 1 & 2 & 1 \\ 5 & 1 & 0 \\ 3 & -1 & 1 \end{bmatrix}$$

5. Show that the intersection of two convex sets is also a convex set.

6. Solve the following 2×2 game :

| Player B | Strategy I | Strategy II |
|-------------|------------|-------------|
| Player A | | |
| Strategy I | 1 | 7 |
| Strategy II | 6 | 2 |

7. Write a short note on Fulkerson algorithm with an example.
8. Explain the differences between PERT and CPM with examples.

Group – C

(Long-answer Type Questions)

Answer any **four** questions of the following :

$$10 \times 4 = 40$$

9. Solve by using simplex method :

$$\text{Max } Z = 5x_1 + 7x_2$$

Subject to the constraints

$$2x_1 + 3x_2 \leq 13$$

$$3x_1 + 2x_2 \leq 12$$

Where $x_1, x_2 \geq 0$.

10. Solve the LPP graphically :

$$\text{Max } Z = 6x + 11y$$

Subject to the constraints

$$2x + 3y \leq 6$$

$$x + 4y \leq 4$$

$$x, y \geq 0.$$

11. Obtain the initial basic feasible solution of the given transportation problem whose cost and requirement table is given below :

| Destination | D ₁ | D ₂ | D ₃ | D ₄ | Supply |
|----------------|----------------|----------------|----------------|----------------|--------|
| Origin | | | | | |
| O ₁ | 6 | 4 | 1 | 5 | 14 |
| O ₂ | 8 | 9 | 2 | 7 | 16 |
| O ₃ | 4 | 3 | 6 | 2 | 5 |
| Demand | 6 | 10 | 15 | 4 | |

12. Solve the Assignment problem using Hungarian method. Assign the jobs for different machines so as to minimize the total cost :

| Machines | A | B | C | D | E |
|----------|----|----|----|----|----|
| Jobs | | | | | |
| 1 | 13 | 8 | 16 | 18 | 19 |
| 2 | 9 | 15 | 24 | 9 | 12 |
| 3 | 12 | 9 | 4 | 4 | 4 |
| 4 | 6 | 12 | 10 | 8 | 13 |
| 5 | 15 | 17 | 18 | 12 | 20 |

13. Write the augmented matrix and solve the linear system :

$$x + y + z = 4,$$

$$3x - y - z = 2,$$

$$x + 3y + 3z = 8.$$

14. Solve the following game using Principle of Dominance method :

| Player B | Strategy I | Strategy II | Strategy III |
|--------------|------------|-------------|--------------|
| Player A | | | |
| Strategy I | 1 | 7 | 2 |
| Strategy II | 6 | 2 | 7 |
| Strategy III | 5 | 1 | 6 |

