

# Exercício 8: Sushi Bar

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# Implementação - Rust

Foi usado RabbitMQ (biblioteca amiquip) como middleware para comunicação.

```
pub enum CustomerStatus {  
    Arriving,  
    InQueue,  
    Entered,  
    Left,  
}
```

## Fluxo do cliente



# Configurações

## Cliente

```
let mut connection = Connection::insecure_open("amqp://guest:guest@localhost:5672"); (url)  
let channel = connection.open_channel(None)?; (channel_id) Channel  
let exchange = Exchange::direct(&channel); Exchange  
  
let queue = channel.queue_declare(format!("sushi/{id}"), QueueDeclareOptions::default())?;  
let consumer = queue.consume(ConsumerOptions::default())?; (options) Consumer
```

## Servidor

```
let mut connection = Connection::insecure_open("amqp://guest:guest@localhost:5672");  
let channel = connection.open_channel(None)?; (channel_id) Channel
```

# Estrutura de dados (servidor)

```
3  
4 struct Bar {  
5     |   table: Vec<i64>,  
6     |   queue: Queue<i64>,  
7     |   occupied: bool,  
8 }  
9
```

```
let bar = Bar { Bar  
    |   queue: queue![],  
    |   table: vec![],  
    |   occupied: false,  
};  
  
let bar = Arc::new(Mutex::new(bar));
```

# Fluxo do cliente

```
let mut status = CustomerStatus::Arriving; CustomerStatus
println!("Cliente {id}: {status}");

exchange.publish(Publish::new(&id.to_be_bytes(), "sushi"))?; (body, routing_key) =
for (_, message) in consumer.receiver().iter().enumerate() { ConsumerMessage
    match message {
        amiquip::ConsumerMessage::Delivery(delivery) => { Delivery
            status = CustomerStatus::try_from(delivery.body[0]).unwrap();
            consumer.ack(delivery)?;
            println!("Cliente {id}: {status}");
            if status == CustomerStatus::Left {
                break;
            }
        }
        other => { ConsumerMessage
            println!("Consumer ended: {:?}", other);
            break;
        }
    }
}
```

# Fluxo do servidor

```
let queue = channel.queue_declare("sushi", QueueDeclareOptions::default());  
let consumer = queue.consume(ConsumerOptions::default()); (options) Consumer  
  
for (_, message) in consumer.receiver().iter().enumerate() { ConsumerMessage  
    match message {  
        amiquip::ConsumerMessage::Delivery(delivery) => { Delivery  
            let data = parse_data(&delivery.body[..8]); (raw) [u8; 8]  
            consumer.ack(delivery)?;  
            let client_id = i64::from_be_bytes(data); i64  
            receive_customer(client_id)  
        }  
        other => { ConsumerMessage  
            println!("Consumer ended: {:?}", other);  
            break;  
        }  
    }  
}
```

# Novo cliente (servidor)

```
let receive_customer = |id: i64| { |i64| -> ()
    let mut bar = bar.lock().unwrap(); MutexGuard<Bar>

    if !bar.occupied {
        bar.table.push(id);
        update_status(&exchange, id, CustomerStatus::Entered);
        if bar.table.len() == 5 {
            bar.occupied = true
        }
    } else {
        bar.queue.add(id).unwrap(); (val)
        update_status(&exchange, id, CustomerStatus::InQueue);
    }
};
```



# Cliente saindo (servidor)

```
loop {
  let mut rng = rand::thread_rng(); ThreadRng
  let should_leave: bool = rng.gen();
  if should_leave {
    let mut bar = bar.lock().unwrap(); MutexGuard<Bar>

    if let Some(id) = bar.table.pop() { i64
      update_status(&exchange, id, CustomerStatus::Left); (status)
      if bar.table.is_empty() {
        bar.occupied = false;
      }

      if !bar.occupied {
        while let Ok(id) = bar.queue.remove() { i64
          bar.table.push(id);
          update_status(&exchange, id, CustomerStatus::Entered);
          if bar.table.len() == 5 {
            bar.occupied = true;
            break;
          }
        }
      }
    }
  }
  thread::sleep(Duration::from_secs(2)); (dur)
}
```



# Exemplo

```
n
Cliente 1: Chegando
Cliente 1: Dentro
n
Cliente 2: Chegando
Cliente 2: Dentro
n
Cliente 3: Chegando
Cliente 3: Dentro
n
Cliente 4: Chegando
Cliente 4: Dentro
n
Cliente 5: Chegando
Cliente 5: Dentro
Cliente 5: Saiu
```

```
n
Cliente 6: Chegando
Cliente 6: Na fila
n
Cliente 7: Chegando
Cliente 7: Na fila
Cliente 4: Saiu
Cliente 3: Saiu
Cliente 2: Saiu
Cliente 1: Saiu
Cliente 7: Dentro
Cliente 6: Dentro
Cliente 7: Saiu
Cliente 6: Saiu
□
```