Super Mario Brothers 3

Transcription/Arrangements for the Piano

Ву

Philip Kim

Original Music Composed by

Kondo Koji

近藤 浩治

Game Produced by

Nintendo



Forward

I want to first of all, thank the people at Nintendo for creating this video game classic which I have fond memories of playing for many hours during my early teen years and way into my 20s. I want to especially thank the composer, Kondo Koji, for composing such memorable tunes which will remain within us to those who have played this wonderful game series.

I first heard the piano arrangements of the Super Mario series on the internet played by The Blindfolded Pianist, a.k.a. Martin Leung, about 4-5 years back and I was thrilled to hear these gems on the piano. As most of the people probably did, I looked for the sheet music but I couldn't find the complete transcriptions/arrangements for the piano except the ones available done by Martin. It was recently that I watched Martin's performance video again and it was then when I decided if I couldn't purchase the scores I'll do my own transcriptions and arrangements. So it is Mr. Martin Leung that I owe my inspiration to do my own transcriptions of these musical gems.

Since I couldn't find any "Officially" published music scores for these BMG (Background Music) for the Super Mario series, I did my searches on the net and got my hands on many midi files and nsf (Nintendo Sound Format) files to play and to listen in order to notate the music. As for notating the music, I used Sibelius notation software to make the scores.

It has taken me many hours listening, transcribing, arranging, notating, and editing the scores. I have tried to be as faithful to the original music as possible with some additional elaborations and extensions done by me. As for the level of performance difficulty, most of these are HARD! I arranged these as "Concert Transcriptions", which are usually technically very difficult and needs to be practiced very diligently. With diligent and hard practice, the result of your labor should be fruitful. With this being said, I hope you enjoy these gems.

p.s. Please show your appreciation by mentioning and crediting me as the transcriber/arranger if you ever perform these or record. Thank you.

Philip Kim フィリップ キム

March, 2007

pskim71@gmail.com

http://www.pypstudio.com

http://members.sibeliusmusic.com/pskim

Index

- 1. Super Mario Brothers 3: Maps
- 2. Super Mario Brothers 3: Warp Theme
- 3. Super Mario Brothers 3: Overworld 1
- 4. Super Mario Brothers 3: Overworld 2
- 5. Super Mario Brothers 3: Underwater
 - 6. Super Mario Brothers 3: Fortress
 - 7. Super Mario Brothers 3: Airship
- 8. Super Mario Brothers 3: Hammer Bro. Battle
- 9. Super Mario Brothers 3: Koopa kids/Boom Boom
 - 10. Super Mario Brothers 3: Ending
 - 11. Super Mario Brothers 3: Short Motifs

Super Mario Brothers 3 Maps マップ

Map 1: Grassland





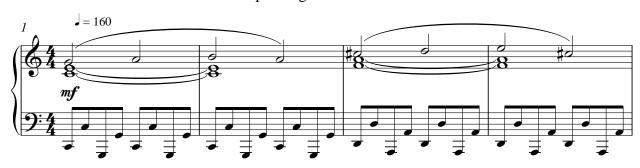
Map 2: Koopahari Desert







Map 4: Big Island







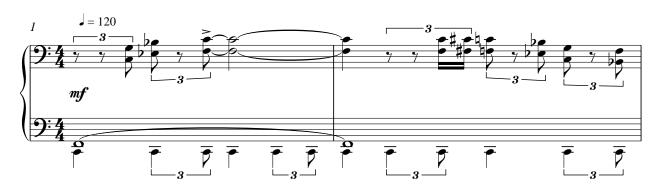


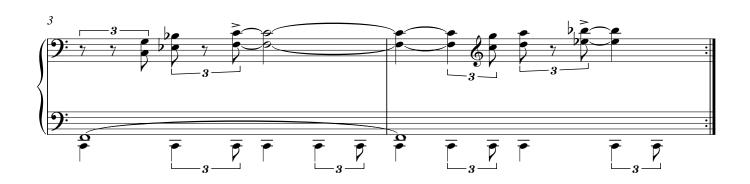
Map 5: The Sky



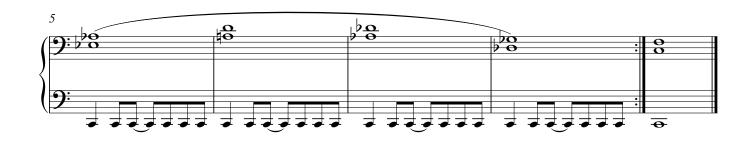
Original Super Mario Brothers BGM Property of Nintendo

Map 7: Pipe Maze









Super Mario Brothers 3 Warp 笛の音+ワープマップ







Super Mario Brothers 3 Overworld 1 地上 1

















Super Mario Brothers 3 Overworld 2

地上2 アスレチック

Kondo Koji Transcribed/Arranged by Philip Kim Feb. 2007

pskim71@gmail.com http://www.pypstudio.com



Copyright © Philip Kim, 2007

Super Mario Brothers 3 Underwater

Kondo Koji 水中



Copyright © Philip Kim, 2007

Super Mario Brothers 3 Fortress



Super Mario Brothers 3 Airship/Doom Ship 飛行船



Super Mario Brothers 3 Hammer Bros. Battle 敵バトル

Kondo Koji Transcribed/Arranged by Philip Kim pskim71@gmail.com http://www.pypstudio.com



Super Mario Brothers 3 Boom Boom/Koopa kids 砦のボス





Original Super Mario Brothers BGM Property of Nintendo

Super Mario Brothers 3 Ending エンディング











Original Super Mario Brothers BGM Property of Nintendo



Original Super Mario Brothers BGM Property of Nintendo

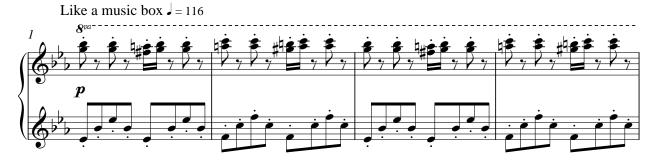
Super Mario Brothers 3 Short Motifs 短いモチーフ

Kondo Koji Transcribed/Arranged by Philip Kim March, 2007 pskim71@gmail.com http://www.pypstudio.com http://members.sibeliusmusic.com/pskim





Toad's house キノピオの家

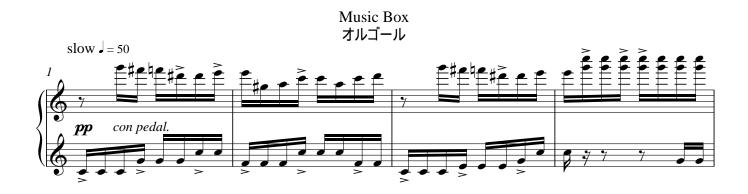








Original Super Mario Brothers BGM Property of Nintendo











Original Super Mario Brothers BGM Property of Nintendo