

Assignment 3 Notebook

October 4, 2021

0.0.1 NILOOFAR BAKHSH ASSIGNMENT 3

4/10/2021 EXERCISE 1

```
[2]: x= lambda num1,num2: num1*num2
x (5,6)
```

```
[2]: 30
```

EXERCISE 2

```
[9]: def findArea(r):
      PI = 3.141592653589793238
      return PI * (r*r);
print("Area of circle = " , findArea(10));
```

Area of circle = 314.1592653589793

EXERCISE 3

```
[10]: def add(P, Q):
      # This function is used for adding two numbers
      return P + Q
def subtract(P, Q):
      # This function is used for subtracting two numbers
      return P - Q
def multiply(P, Q):
      # This function is used for multiplying two numbers
      return P * Q
def divide(P, Q):
      # This function is used for dividing two numbers
      return P / Q
# Now we will take inputs from the user
print ("Please select the operation.")
print ("a. Add")
print ("b. Subtract")
print ("c. Multiply")
print ("d. Divide")
```

```

choice = input("Please enter choice (a/ b/ c/ d): ")

num_1 = int (input ("Please enter the first number: "))
num_2 = int (input ("Please enter the second number: "))

if choice == 'a':
    print (num_1, " + ", num_2, " = ", add(num_1, num_2))

elif choice == 'b':
    print (num_1, " - ", num_2, " = ", subtract(num_1, num_2))

elif choice == 'c':
    print (num1, " * ", num2, " = ", multiply(num1, num2))
elif choice == 'd':
    print (num_1, " / ", num_2, " = ", divide(num_1, num_2))
else:
    print ("This is an invalid input")

```

Please select the operation.

- a. Add
- b. Subtract
- c. Multiply
- d. Divide

Please enter choice (a/ b/ c/ d): d

Please enter the first number: 2

Please enter the second number: 5

2 / 5 = 0.4

EXERCISE 4

```

[11]: class Rectangle():
        def __init__(self, l, w):
            self.length = l
            self.width = w

        def rectangle_area(self):
            return self.length*self.width

newRectangle = Rectangle(5, 10)
print(newRectangle.rectangle_area())

```

50

EXERCISE 5

```

[50]: class Shape():
        def __init__(self):
            pass

```

```
def area(self):
    return 0

class Square(Shape):
    def __init__(self,length = 0):
        Shape.__init__(self)
        self.length = length

    def area(self):
        return self.length*self.length
Asqr = Square(5)
print("The area is:")
print(Asqr.area())
class Square(Square):
    print("This is a: square")
```

The area is:

25

This is a: square

[]: