

Joint RL meeting

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Brown University

Outline

1. Reducing the number of features in function approximation

2. Deep RL – first draft & issues

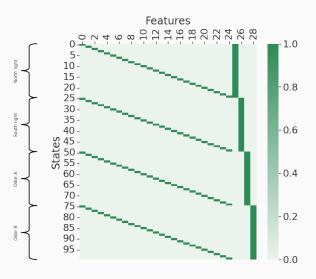
Outline

1. Reducing the number of features in function approximation

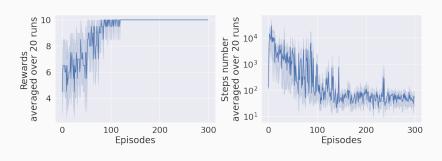
2. Deep RL – first draft & issues

Features matrix – allocentric agent

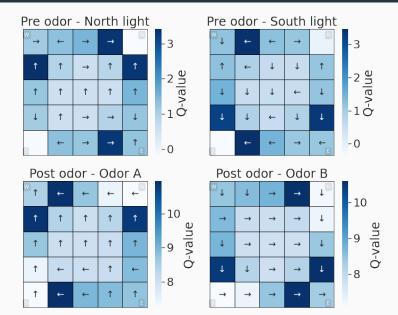
→ Reduced from 100 to 25 locations + 4 cues



Rewards and steps – allocentric agent

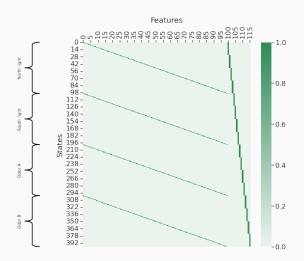


Q-values learned – allocentric agent

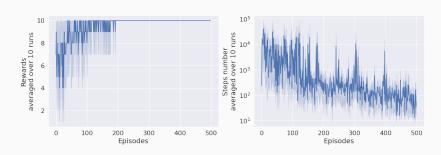


Features matrix – egocentric agent

→ Reduced from 400 to 100 locations (25 locations x 4 head directions) + 16 cues (4 cues x 4 head directions)



Rewards and steps – egocentric agent



Q-values learned – egocentric agent



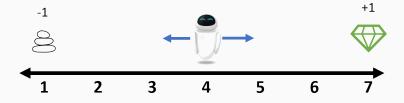
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Outline

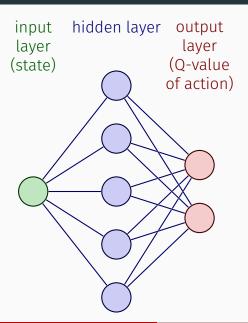
Reducing the number of features in function approximation

2. Deep RL – first draft & issues

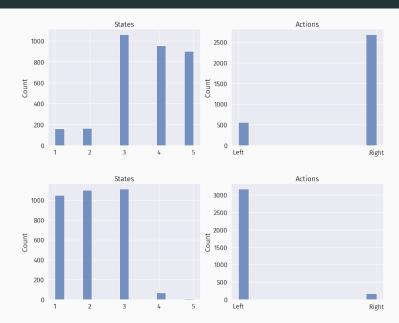
Toy task : Random Walk 1D



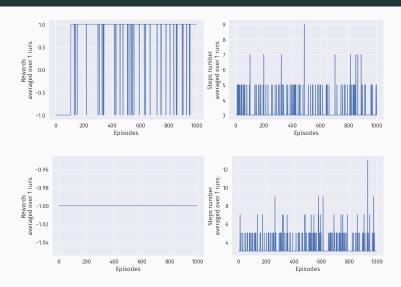
Network used



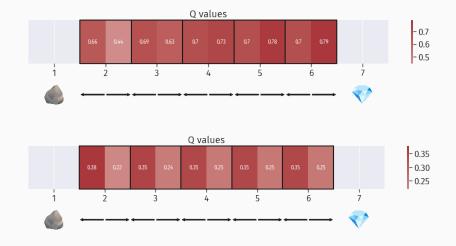
States and actions



Rewards and steps

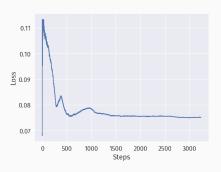


Q-values learned

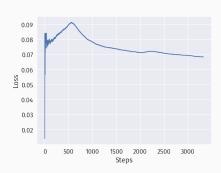


Network loss

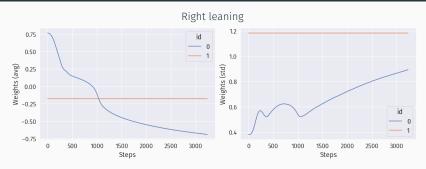
Right leaning

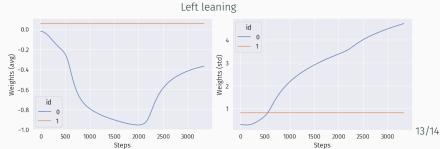


Left leaning

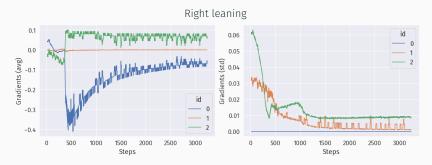


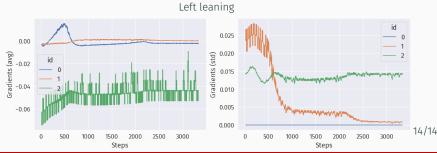
Network weights





Network gradients





Questions ?