LUND UNIVERSITY

COMPUTER VISION FMAN95

Assignment 4

 $\begin{array}{c} {\rm Nils~Broman} \\ 12/03/2021 \end{array}$

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2 Robust Homography Estimation and Stitching

2.1 E1

By looking at some arbitrary point which has a projection in both cameras we have

$$x_1 = P_1 \mathbb{X} = \begin{bmatrix} A_1 & t_1 \end{bmatrix} \mathbb{X} = A_1 X + t$$
 \Rightarrow $X = A_1^{-1} (x_1 - t_1)$ (1)

$$x_2 = \dots = A_2 X + t$$
 \Rightarrow $X = A_2^{-2} (x_2 - t_2)$ (2)

so

$$A_1^{-1}(x_1 - t_1) = A_2^{-2}(x_2 - t_2) \qquad \Rightarrow \qquad x_2 = A_2 A_1^{-1}(x_1 - t_1) + t_2 \tag{3}$$

and with the same center, i.e. $t_1 = t_2 = 0$, we finally get

$$x_2 = A_2 A_1^{-1} x_1 \qquad \Rightarrow \qquad H = A_2 A_1^{-1} \tag{4}$$

2.2 E2

3x3 matrix, scale arbitrary $\Rightarrow 8$ degrees of freedom.

3 equations from each point, one extra unknown λ per equation, so 3N equations and 8+N unknowns $\Rightarrow N \geq 4$ points

10% incorrect correspondence and 98% probability of outlier free sample set, so

$$P[Inliers] = 0.9 \Rightarrow P[n \ set \ outliers] = (1 - 0.9^4)^n \le (1 - 0.98) \Rightarrow n \log(1 - 0.9^4) \le log(0.02) \Rightarrow n \ge \frac{\log(0.02)}{\log(1 - 0.9^4)} \approx 3.66 \Rightarrow 4 \ iterations$$

2.3 CE1

947 SIFT features for image A and 865 for B, 204 matches and 151 inliers.

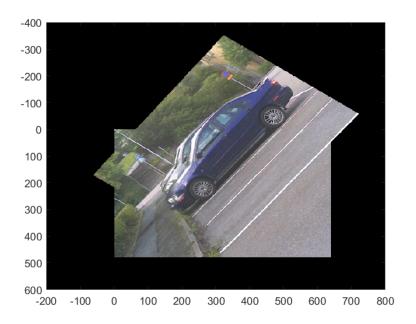


Figure 1: Panorama

3 Robust Essential Matrix Estimation

3.1 E3

R has 3 dofs, t has 3 dofs, scale arbitrary \Rightarrow E has 5 dofs. 8 points in algorithm and with the same restrictions as in E2 we need

$$n \ge \frac{\log(0.02)}{\log(1 - 0.9^8)} \approx 6.95 \Rightarrow 7 \text{ iterations}$$

3.2 CE2

Number of inliers: 1466 RMS(Im1) = 0.5666 RMS(Im2) = 0.6083

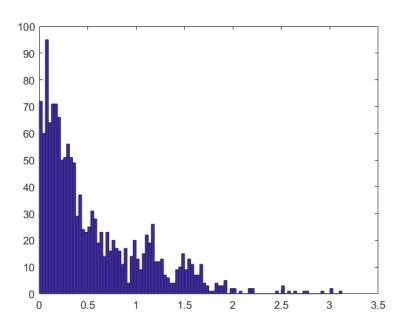


Figure 2: Reprojection errors Image 1

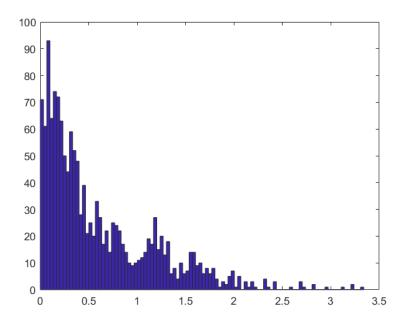


Figure 3: Reprojection errors Image 2

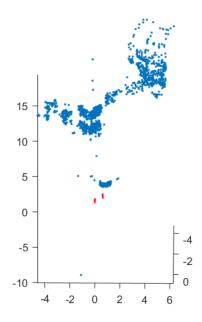
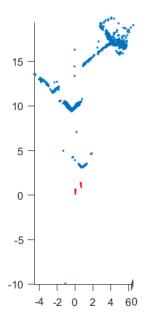


Figure 4: Reconstruction



 ${\it Figure~5:~Reconstruction~as~seen~from~above}$

4 Calibrated Structure form Motion an Local Optimization

4.1 CE3

$$RMS(Im1) = 0.5666$$
 $RMS(Im2) = 0.5318$ (5)

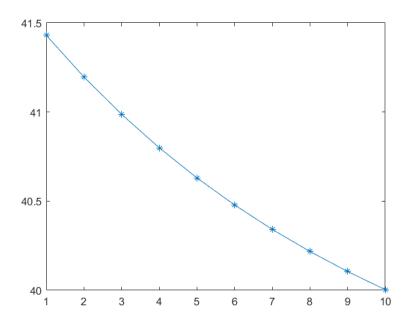


Figure 6: Objective value for 10 iterations

4.2 CE4

$$RMS(Im1) = 0.1725$$
 $RMS(Im2) = 0.1582$ (6)

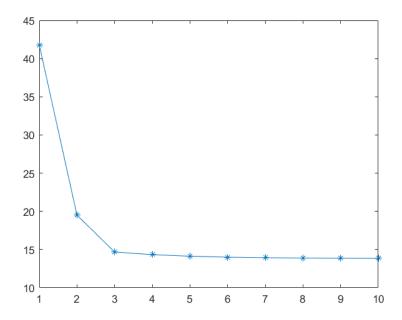


Figure 7: Objective value for 10 iterations, clearly a lot better than the method in CE3

5 Appendix

Listing 1: main.m

```
%% CE1
   % load images and setup vl
 3 | im_A = imread('a.jpg');
   im_B = imread('b.jpg');
 5 |% im_A = imread('nils1.jpg');
 6 |% im_B = imread('nils2.jpg');
 7
   % im_A = imread('tavla1.jpg');
   % im_B = imread('tavla2.jpg');
9
10
   run vl_setup.m;
11
12
   %% compute sift shit
13
   [fA dA] = vl_sift( single(rgb2gray(im_A)) );
14
   [fB dB] = vl_sift( single(rgb2gray(im_B)) );
15
16
17 | %% plots
18 | figure (1)
19 | imagesc(im_A);
20 hold on
21
   vl_plotframe(fA);
22 hold off
23
   axis equal
24
25 | figure (2)
26 | imagesc(im_B);
27 | vl_plotframe(fB);
   hold off
29
   axis equal
30
31
   %% compute matches
   matches = vl_ubcmatch(dA,dB);
33
34
   % xA = fA(1:2, matches(1,:));
35
   % xB = fB(1:2, matches(1,:));
36
37 \mid xA = [fA(1, matches (1, :)); fA(2, matches (1, :))];
38
   xB = [fB(1, matches (2,:)); fB(2, matches (2,:))];
39
```

```
perm = randperm(size(matches ,2));
40
41
  %% plot lines
42
43
44
   figure(3);
45
   imagesc ([im_A im_B]);
46 hold on;
   plot([xA(1,perm (1:10)); xB(1,perm (1:10))+ size(im_A ,2)], ...
47
       [xA(2,perm (1:10)); xB(2,perm (1:10))],'-');
48
49
   axis equal
   hold off;
50
52
   %% compute H
54
   cp = [];
55
   for i=1:5000
       % Pick 4 random points
56
57
       rand = randperm(length(xA), 4);
58
       x = [xA(:,rand); ones(1,4)];
59
       y = [xB(:,rand); ones(1,4)];
60
61
       % Compute estimated H
62
       Me = zeros(12, 13);
63
       for j = 1:length(x)
64
           Me(3*j-2:3*j,:) = ...
65
            [x(:,j)' zeros(1,6) zeros(1,j-1) y(1,j) zeros(1,4-j);
66
            zeros(1,3) x(:,j)' zeros(1,3) zeros(1,j-1) y(2,j) zeros(1,4-j);
67
            zeros(1,6) x(:,j)' zeros(1,j-1) y(3,j) zeros(1,4-j)];
68
       end
69
70
       [U,S,V] = svd(Me);
71
       v = V(1:9, end);
       He = reshape(v, [3 3])';
72
73
       \% Compute estimated points and find those with error < 5 pixels
74
       xBe = He*[xA ; ones(1, (length(xA)))];
75
76
       xBeFlat = pflat(xBe);
77
       err = sqrt((xB(1,:)-xBeFlat(1,:)).^2 + (xB(2,:)-xBeFlat(2,:)).^2);
       cps = find(err<5);</pre>
78
79
80
       \% Save the best estimate of the loop
81
       if (length(cps) > length(cp))
82
           cp = cps;
```

```
83
            Hest = He;
84
        end
85
86
    end
87
88
    Hest = Hest./Hest(end, end);
89
90
    length(cp)
91
92
    %%
93
94
    \% Transform image to comon coordinate system
95
    Htform = projective2d(Hest');
    Rout = imref2d ( size(im_A) ,[ -200 800] ,[ -400 600]);
97
    % Rout = imref2d ( size(im_A) ,[ -1500 3800] ,[ -1400 4800]);
98
    [Atransf] = imwarp(im_A, Htform , 'OutputView', Rout );
    Idtform = projective2d(eye(3));
100 [Btransf] = imwarp(im_B, Idtform , 'OutputView', Rout );
101
    AB = Btransf;
102
    AB( Btransf < Atransf ) = Atransf( Btransf < Atransf );
103
    figure (4)
104
    imagesc( Rout . XWorldLimits , Rout . YWorldLimits ,AB );
106
107
108
109
110
111
112 %% Ce2
113
114 | load("compEx2data.mat");
115
    im1 = imread("im1.jpg");
116
    im2 = imread("im2.jpg");
    x1 = [x{1}; ones(1, length(x{1}))];
117
    x2 = [x{2}; ones(1, length(x{1}))];
118
119
120 | cp = [];
121 | 11 = [];
122 | 12 = [];
123
    E = [];
124 F = [];
125
```

```
iter = 1000;
126
127
    for i = 1:iter
128
        % get five random points
129
        randsel = randperm(length(x1), 5);
130
        x1r = x1(:, randsel);
        x2r = x2(:, randsel);
132
133
        % Calibrate with K
134
        x1rn = K \setminus x1r;
        x2rn = K \setminus x2r;
136
137
        % Calculate essential matrix estimation
138
        Ei = fivepoint_solver(x1rn, x2rn);
139
140
        for j = 1:length(Ei)
141
142
             %compute F
143
             Fe = K'\setminus Ei\{j\}/K;
144
             Fj = Fe./Fe(3,3);
145
146
             % compute lines
147
             11j = Fj'*x2;
148
             11j = 11j./sqrt(repmat(11j(1,:).^2 + 11j(2,:).^2, [3 1])); %
                normalize
149
150
             12j = Fj*x1;
151
             12j = 12j./sqrt(repmat(12j(1,:).^2 + 12j(2,:).^2, [3 1])); %
                normalize
152
153
             % compute distances to lines
154
             dist1 = abs(sum(l1j.*x1));
155
             dist2 = abs(sum(12j.*x2));
156
157
             % compute inliers
158
             cp1 = find(dist1 < 5);
159
             cp2 = find(dist2 < 5);
160
             % compute matching inliers for both images
162
             [cpj usch] = intersect(cp1, cp2);
163
164
             % save the best results
             if (length(cp) < length(cpj))</pre>
166
                 cp = cpj;
```

```
167
                  11 = 11j;
168
                  12 = 12j;
169
                  E = Ei{j};
170
                  F = Fj;
171
             end
172
         end
173
    end
174
175
    disp('number of matching inliers:')
176
    length(cp)
177
178
    %% Plot
179
180 | figure (5)
181 | imagesc(im1)
182 hold on
183
    plot(x1(1,cp), x1(2,cp), 'y*', 'Markersize', 10)
184 rital(11(:,cp))
185 hold off
186 axis equal
187
188 | figure (6)
189 imagesc(im2)
190 hold on
191 | plot(x2(1,cp), x2(2,cp), 'y*', 'Markersize', 10)
192 | rital(12(:,cp))
193 hold off
194
    axis equal
195
196 | %% compute cameras and triangulate
197
198
    x1n = K \setminus x1;
199
    x2n = K \setminus x2;
200
201
    [U S V] = svd(E);
202
203 | u3 = U(:,end);
204
    W = [0 -1 0 ; 1 0 0 ; 0 0 1];
205
206 | P1 = [eye(3) [0;0;0]];
    % CAmera solutions
207
208 \mid P2 = \{[U*W*V' u3], [U*W*V' -u3], [U*W'*V' u3], [U*W'*V' -u3]\};
209
```

```
210 | in_front = 0;
211 bestP2 = 0;
212 | bestX = 0;
213
214
    for i=1:4
215
216
        % Triangulate
217
        X = [];
218
        for j = 1:length(x1n)
219
             Me = [P1, x1n(:,j) zeros(3,1); ...
220
                    P2{i} zeros(3,1) x2n(:,j)];
221
             [Ut, St, Vt] = svd(Me);
222
             X(:,j) = pflat(Vt(1:4,end));
223
        end
224
225
        \% Check number of points in front of camera
226
        temp = sum(P1(3,:)*X > 0 & P2{i}(3,:)*X > 0);
227
        if temp >= in_front
228
             bestP2 = P2{i};
229
            bestX = X;
230
             in_front = temp;
             i
232
        end
233
    end
234
    P2f = K*bestP2;
236
    X = bestX;
    x1proj = pflat(K*P1*X);
237
238
    x2proj = pflat(P2f*X);
239
240 | %% plots projections of 3d and 3d model with cameras'
241
242 | figure (7)
243 imagesc(im1)
244 hold on
245 | plot(x1(1,cp), x1(2,cp), 'r*', 'Markersize', 5)
246 | plot(x1proj(1,cp), x1proj(2,cp), 'b+', 'Markersize', 5)
247 hold off
248 axis equal
249
250 figure (8)
251 imagesc(im2)
252 hold on
```

```
253
    plot(x2(1,:), x2(2,:), 'r*', 'Markersize', 5)
254
   plot(x2proj(1,:), x2proj(2,:), 'b+', 'Markersize', 5)
255 hold off
256 axis equal
257
    %%
258 | figure (22)
259
    plot3(X(1,cp), X(2,cp), X(3,cp), '.')
260 hold on
    plotcams({P1, P2f})
261
    hold off
262
263
    axis equal
264
265
266
    %% Plot histograms of errors
267
268
    figure (9)
269
    hist(sum(abs(x1(:,cp)-x1proj(:,cp))), 100);
270
271
    figure(10)
272 | hist(sum(abs(x2(:,cp)-x2proj(:,cp))), 100);
273
274
    %% Compute rms errors
275
    x1rms = mean(sqrt(sum((x1(:,cp)-x1proj(:,cp)).^2)))
276
    x2rms = mean(sqrt(sum((x2(:,cp)-x2proj(:,cp)).^2)))
277
278
279
280
    %% CE3
281
282
    P = \{K*P1 P2f\};
283
    U = X(:,cp);
284
    u = \{x1(:, cp) \ x2(:, cp)\};
285
286 | iter = 10;
287
    gammak = 1;
288
    rnorms = zeros(1, 10);
289
    [r,J] = LinearizeReprojErr(P,U,u);
    for i = 1:iter
290
291
        lastr = r;
292
        while 1
293
            deltav = -gammak*J'*r;
294
            [Pnew , Unew ] = update_solution(deltav ,P,U);
295
            [r,J] = LinearizeReprojErr(Pnew,Unew,u);
```

```
296
             if norm(r) >= norm(lastr)
297
                 gammak = .5* gammak;
298
             else
299
                 P = Pnew;
300
                 U = Unew;
301
                 break;
302
             end
303
         end
304
         rnorms(i) = norm(r);
305
    end
306
    %%
307
    figure(11)
308
    plot(linspace(1, iter, iter), rnorms, '*-')
309
310
    Pnew{2} = Pnew{2}./Pnew{2}(end, end);
311
    x1e = pflat(Pnew{1}*Unew);
312
    x2e = pflat(Pnew{2}*Unew);
313
314
315 | figure (12)
316 | imagesc(im1)
317 hold on
318
    plot(x1(1,:), x1(2,:), 'b*', 'Markersize', 5)
    plot(x1e(1,:), x1e(2,:), 'r.', 'Markersize', 5)
319
320 hold off
    axis equal
322
323 | figure (13)
324 | imagesc(im2)
325 | hold on
326
    plot(x2(1,:), x2(2,:), 'b*', 'Markersize', 5)
327
    plot(x2e(1,:), x2e(2,:), 'r.', 'Markersize', 5)
328
    hold off
329
    axis equal
331
    % RMS error
332 | disp('RMS x1')
    mean(sqrt(sum((x1(:, cp)-x1e).^2)))
    disp('RMS x2')
334
    mean(sqrt(sum((x2(:, cp)-x2e).^2)))
336
337 %% CE4
338 P = \{K*P1 P2f\};
```

```
339
    U = X(:,cp);
340
    u = \{x1(:, cp) x2(:, cp)\};
341
342 | iter = 10;
343 \mid lambda = 1;
344 \mid rnorms = zeros(1, 10);
345 | [r,J] = LinearizeReprojErr(P,U,u);
346 \mid C = J'*J+lambda*speye(size(J,2));
347
    c = J'*r;
    deltav = -C \c;
348
349
    [Pnew , Unew ] = update_solution(deltav ,P,U);
    for i = 1:iter
351
        lastr = r;
352
        C = J'*J+lambda*speye(size(J,2));
353
        c = J'*r;
354
        deltav = -C \c;
         [Pnew , Unew ] = update_solution(deltav ,Pnew,Unew);
356
         [r,J] = LinearizeReprojErr(Pnew,Unew,u);
357
        rnorms(i) = norm(r);
358
    end
359
360
    %% plots
361
362
    figure (14)
363
    plot(linspace(1, iter, iter), rnorms, '*-')
364
365
    x1e = pflat(Pnew{1}*Unew);
366
    x2e = pflat(Pnew{2}*Unew);
367
368 | figure (15)
369 | imagesc(im1)
370 hold on
    plot(x1(1,:), x1(2,:), 'b*', 'Markersize', 5)
371
    plot(x1e(1,:), x1e(2,:), 'r.', 'Markersize', 5)
372
373
    hold off
374
    axis equal
375
376 | figure (16)
377 | imagesc(im2)
378 hold on
379
    plot(x2(1,:), x2(2,:), 'b*', 'Markersize', 5)
380 plot(x2e(1,:), x2e(2,:), 'r.', 'Markersize', 5)
381 hold off
```

```
382 axis equal
383 %%
384 % RMS error
385 disp('RMS x1')
386 mean(sqrt(sum((x1(:, cp)-x1e).^2)))
387 disp('RMS x2')
388 mean(sqrt(sum((x2(:, cp)-x2e).^2)))
```