Booking Software & Building Controlling System Data Exchange Protocol Nordic Standard

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Introduction

The goal with this standard is to simplify and unify the data exchanges between booking administration softwares and building controlling systems.

Abbreviations and explanations

Booking administration software: is referred to an administration software where a user has the ability to schedule the use of one or more resources.

In this document Booking Administration Software will be shorted to BAS.

Building controlling systems: is refereed to systems that in one way or another controls a building and/or its surroundings.

In this document Building Controlling Systems will be shorted to BCS.

Data Transfer

The data are to be transferred with HTTP or HTTPS as a POST method.

The URL shall always be the same regardless of what method is invoked.

All transfers are initiated by the BCS.

Thus all requests will be made by a BCS and all responses comes from a BAS. BAS is a holder of the API and the BCS is a user of the API.

HTTP Keep-Alive are preferred.

Request/response payload

The payload data must be formatted as valid **JSON**.

The JSON object must be passed as the body of the POST request.

All variable names are **case sensitive**.

The order of variables is **not predetermined** and can be in any order within the JSON object.

All "id" values must have the format as a GUID/UUID string, but the generation does not need to follow the UUID or GUID standard.

Every request must include a **clientID** which is a unique identification of the BCS system so that the BAS can filter unwelcome requests.

Every request must also include a **clientToken**.

The purpose of the token is to verify the BCS and it's **clientID**.

The token is a hash generated by using **HMAC-SHA1** expressed as hex string.

The hash is a string containing **systemTime**, **clientID** and the current requested method.

Which is then **HMAC-SHA1** hashed together with a **clientKey** and expressed as a hex string called **clientToken**.

The **clientKey** is a UUID generated by the BCS and given to BAS (through email or other form of external communication) together with the **clientID** before any methods can be called.

All BCS can use the same **clientID** between different BAS.

However all BCS must have a unique **clientKey** between different BAS.

Generation of the clientToken.

message = [systemTime] + [clientID] + [method]
clientHash = HMAC-SHA1(clientKey[16], message)
clientToken = hex_to_string(clientHash)

Name	Type	Description	Example
systemTime	String	UInt64 epoch SystemTime in seconds. If the time deviates more than +-10 minutes from BAS clock, the request must be ignored by BAS.	1475226019
clientID	String	BCS clientID expressed as a UUID/GUID string.	9818d49a-005d-4a83- 93b3-9de04a6a5225
method	String	Current invoked method. This must be case sensitive.	GetCustomerData

The calculated clientHash is then expressed as hex string in the request called clientToken.

The result should match the following:

systemTime: "1475226019"

clientID: "9818d49a-005d-4a83-93b3-9de04a6a5225"

method: "GetCustomerData"

clientKey: "5878b222-9781-4e1b-936f-ef9ccad60518"

message: "14752260199818d49a-005d-4a83-93b3-9de04a6a5225GetCustomerData"

clientToken: "a43074f5bfa356d3be7dda51ef2e4016292743bd"

Fetching customer dataThis method requests information about the customer and their resources.

REQUEST

Description	Note
Requested method. Every request must have this. The value is case sensitive.	
Information about the BCS client.	
Request version number as signed integer. This is to ensure that future changes that break backward compatibility does not destroy existing connections. The value is a string divided into three parts with	
dotts. Part 1: API Level implementation. Part 2: Method version. Is only to be changed if backward compatibility is broken. Part 3: Documentation standard version.	
The BAS must return status.code = 460 or 461 if the version of part 1 or 2 is unknown. (See status.code section below) Part 3 should not create any errors.	
A unique identification of the BCS system.	
Epoch time used to create clientToken.	
The resulting hash expressed in hex.	
Object containing data for the method.	
A GUID/UUID list of requested BAS customers. The customer id is determined by BAS and handed to BCS prior to installation.	
	Requested method. Every request must have this. The value is case sensitive. Information about the BCS client. Request version number as signed integer. This is to ensure that future changes that break backward compatibility does not destroy existing connections. The value is a string divided into three parts with dotts. Part 1: API Level implementation. Part 2: Method version. Is only to be changed if backward compatibility is broken. Part 3: Documentation standard version. The BAS must return status.code = 460 or 461 if the version of part 1 or 2 is unknown. (See status.code section below) Part 3 should not create any errors. A unique identification of the BCS system. Epoch time used to create clientToken. The resulting hash expressed in hex. Object containing data for the method. A GUID/UUID list of requested BAS customers. The customer id is determined by BAS and handed

RESPONSE

Name	Description	Not e
status	Must exist in all responses.	
status.code	Signed integer. Based on the HTTP standard codes (https://en.wikipedia.org/wiki/List of HTTP status code s.). Future additions to the codes should if possible be based on it's HTTP counterpart or selected so that it doesn't conflict with any known HTTP code. Success	
	 200 = OK (All is good and data returned as requested.) 201 = Created (Data received and processed.) 202 = Accepted (Data received and are still being processed.) 204 = No Content (Request OK but no data returned.) 299 = OK Deprecated (Same as 200 except the method will be removed in next level. Alternative method might be suggested in status.msg.) 	
	Client Error 400 = Bad Request (Invalid JSON in request.) 401 = Unauthorized (Unknown clientID or invalid token.) 405 = Method Not Allowed (Requested method does not exist.) 409 = Conflict (Sent data already exist.) 410 = Gone (Method does not exist anymore. Must have returned 299 in previous level.) 418 = I'm a teapot 460 = Level Version Out Of Range (Requested level version not yet implemented.) 461 = Method Version Out Of Range (Requested method version not yet implemented.)	
	Server Error 500 = Internal Server Error (Fatal error in BAS. Further debug error code may be added to status.msg.) OBS: These codes, even though based on the HTTP response codes, should not be set in the response header	
status.msg	as the HTTP code. The HTTP code should always be 200. Description of the warning or error. This should only be used by humans for debugging and not by the parser. If status.code 500 is returned, the message may include a code used by the BAS for debugging.	
server	Object containing information about BAS server.	
server.api	The highest version supported by BAS. The BCS should note this and conform to older version if BCS is more updated than the BAS.	

server.time	Server epoch time.	
payload	Object containing data for the method.	
payload.customers	A list of requested customers.	
payload.customers[x].id	Customer id.	
payload.customers[x].name	The name of the customer within BAS.	
payload.customers[x].resources	A list of resources this customer has created.	
payload.customers[x].resources[y].id	A unique id for the resource. The ID must be formated as a GUID/UUID. The generation of the ID is not specified.	
payload.customers[x].resources. [y].name	The name of the resource in BAS. A rename of a resource in BAS should not alter the id.	
	Optional: if BCS wants to rename its resource/zone name automatically.	
	Optional: if the BAS has hierarchic architecture and wants to display the full path. It should in that case be separated with a /	

Example response:

```
"status": {
              "code": 200,
              "msg": "ok"
       },
       "server": {
              "api": "1.1.12", "time": 1475226019
       "payload": {
              "customers": [{
                      "id": "e3941203-37c8-4aaf-a10c-a46100ccb787",
                      "name": "Customer name",
                      "resources": [{
                             "id": "5817c100-d599-4f2e-9c25-07e7a64075a0",
                             "name": "Location/resource one"
                      }, {
                             "id": "fe77c299-980e-49a2-82a5-4f42a4cadf34",
                             "name": "Location/resource two"
                      }]
              }]
       }
}
```

Fetching resource data *Fetching list of booked instances.*

REQUEST

Name	Description	Note
method	See method "GetCustomerData" for more info.	
client	See method "GetCustomerData" for more info.	
client.api	See method "GetCustomerData" for more info.	
client.id	See method "GetCustomerData" for more info.	
client.time	See method "GetCustomerData" for more info.	
client.token	See method "GetCustomerData" for more info.	
payload	Object containing data for the method.	
payload.dateFormat	Specifies what type of format the date and times must have in this request. Both the request and response must conform to selected format.	
	"string" = Dates and times is to be represented as string in the format "yyyy-mm-dd hh:MM:ss" in GMT timezone.	
	"epoch" = Dates and times is to be represented as Unix epoch times. The number of seconds that have elapsed since January 1, 1970 (midnight UTC/GMT) It must interpreted as UInt64	
payload.start	Specifies from what date and time (GMT time) the bookings should start. Every booking that has it's start and/or end date on or after this time. If dateFormat is set to "epoch" this value must also conform to epoch standard and vise versa.	
payload.end	Specifies from what date and time (GMT time) the bookings should end. Every booking that has it's start and/or end date before this time. If dateFormat is set to "epoch" this value must also conform to epoch standard and vise versa.	
payload.resources	A list of requested resources. The resources id is requested with method: "GetCustomerData" in beforehand.	

```
Example request:
       "method": "GetResourceData",
      "client": {
             "api": "1.1.12",
             "id": "9818d49a-005d-4a83-93b3-9de04a6a5225",
             "time": 1475226019,
             "token": "a43074f5bfa356d3be7dda51ef2e4016292743bd"
       "payload": {
             "dateFormat": "string"
             "start": "2015-05-01 00:00:00",
             "end": "2016-05-01 00:00:00",
             "resources": [
                    "5817c100-d599-4f2e-9c25-07e7a64075a0",
                    "fe77c299-980e-49a2-82a5-4f42a4cadf34"
             ]
       }
}
```

RESPONSE

Name	Description	Note
status	See method "GetCustomerData" for more info.	
status.code	See method "GetCustomerData" for more info.	
status.msg	See method "GetCustomerData" for more info.	
server	See method "GetCustomerData" for more info.	
server.api	See method "GetCustomerData" for more info.	
server.time	See method "GetCustomerData" for more info.	
payload	Object containing data for the method.	
payload.list	The list of requested bookings.	
	Booked start time < Requested end time and Booked end time > Requested start time	
payload.list[x].resource	Current resource id.	
payload.list[x].id	Unique id for this specific booking instance. No duplicates! This is an "instance id", not booking id. If the booking is a repeated booking "I.e every Sunday" every Sunday must produce its own unique id. This is to accommodate the future function to let BCS report back information on past booking instances to the BAS.	
payload.list[x].start	The start (GMT time) of the booking. Expressed as selected dateFormat.	
payload.list[x].end	The end (GMT time) of the booking. Expressed as selected dateFormat.	
payload.list[x].created	The date and time (GMT time) current booking was made in the BAS. Expressed as selected dateFormat.	
payload.list[x].signature	A signature/name on the person who made the current booking.	
payload.list[x].heat	Indicates what type of heat/temperature the booker wants on this particular booking. In the BAS this should be a dropdown or simular presented to the booker when the booking is made or the the template is defined. All values smaller than zero is predefined temperatures in BCS by the facility manager.	

	-3 = Cleaning temperature. Predefined temperature for cleaning staff. (Defined in BCS system) -2 = No heat. The temperature should be the same as if there was no booking at this time. The humidity protection should be active. This value is meant to be used when the resource is booked but no people will be there.	
	-1 = No heat. The temperature should be the same as if there was no booking at this time. But the humidity protection should be disabled. This value is meant to be used when the resource is booked and there will be people there, but the temperature is irrelevant.	
	0 = Standard heat. No change. The predefined booked temperature is to be used.	
	> 0 = Selected temperature. I.e value of 21 means that the desired temperature for this booking is 21°C	
payload.list[x].title	The title of this booking.	

```
Example response:
       "status": {
              "code": 0,
              "msg": "ok"
       "server": {
              "api": "1.1.12",
              "time": 1475226019
       },
       "payload": {
              "list": [{
                     "resource": "5817c100-d599-4f2e-9c25-07e7a64075a0",
                     "id": "afff431b-2835-45a1-9c5e-a100d746ea0c",
                     "start": "2015-05-05 11:30:00",
                     "end": "2015-05-05 12:00:00",
                     "created": "2015-05-01 11:00:00",
                     "signature": "Eva Andersson",
                     "heat": 0,
                     "title": "Booking with standard heat temp"
              }, {
                     "resource": " fe77c299-980e-49a2-82a5-4f42a4cadf34",
                     "id": "99c42508-0e9c-4eef-af19-d7dbb48f9b27",
                     "start": "2015-04-30 18:30:00",
                     "end": "2015-05-02 19:30:00",
                     "created": "2015-04-01 11:00:00",
                     "signature": "Eva Andersson",
                     "heat": -2,
                     "title": "Do not use the resource."
              }]
       }
}
```

Notes 0.0.3:

1. ROWS

After a discussion between ROWS and Jeff a decision has been made to remove timezones. The goal is to always express dates and times in GMT (Greenwich Mean Time). It will be up to the receiver of the data to convert the time to appropriate timezone and apply daylight savings if necessary. This is not democratically voted since the number of introduced companies is too low.

2. ROWS

More information about each parameter is requested from Jeff. This is now applied.

Notes 0.0.4:

1. Eniac Data Eniac Data AB added to list.

Notes 0.0.5:

1. ROWS

Added LJ System AB and JEFF Electronics in the list.

2 ROWS

Changed ROWS color to Yellow and gave LJ System the orange.

3. ROWS

Approved minor clarifying texts from Eniac.

4. ROWS

Adopted Eniacssuggestion on the extra information for "The list of requested bookings."

Notes 0.0.6:

1. ROWS

Added Mildmedia in the list.

2. ROWS

Moved Document version notes to the end of the document.

Notes 0.0.8:

1. ROWS

Specified more details about ID variables.

2. ROWS

Changed responseStatus names.

3. ROWS

Changed version value implementation based on discussions.

4. ROWS

Added server.supportedVersion in the response

5. ROWS

Changed status.code implementation and added some standard responses.

Notes 0.0.9:

1. LJ System

Change the term "appId" to "clientID".

2. LJ System

Added status.code's based on the HTTP standard codes.

3. LJ System

Changed the term "hash" to "token".

Notes 10:

1. ROWS

Removed dots from document version to conform to the API version specifications.

2. ROWS

Format changes

3. ROWS

Added "payload" object.

4. ROWS

Added clientHash example

5. ROWS

Moved clientID to a separate JSON object.

6. ROWS

Added "server" object in the response.

7. ROWS

Added server.time

Notes 11 & 12:

1. ROWS

Skipped document version 11. Otherwise the locked version level would be 1.1.11

2. ROWS

Fixed a lot of formatting.

3. ROWS

Final changes to a locked version of level one.

This version is to be voted on.