

UI Tests

Action	Expected result	Does it happen?	Notes
Press the start button	A dynamic game screen loads up immediately	Yes	
Press the high score button	A screen loads up which present the 10 best scores in a clear manner	Yes	
Press the exit game button	The screen closes immediately	Yes	
After the player has died, press the new game button	The game screen resets you cannot see that a previous game has been played.	Yes	
After the player has died, press the menu button	The game goes back to the menu screen and it is not visible that a game has been played.	Yes	
The user fills in a really big name.	The highscore screen cuts of the name at a certain point.	Yes	The name fills the whole cell of the table, but doesn't resize it.
The player dies, fills in a name and leaves the game screen	If the players score a top 10 result, this result will become visible in the high score screen	Yes	The result does not get saved if you immediately exit the game.
The player doesn't fill in a name after dying	The score gets saved, but the name won't be an empty string.	Yes	The name will become "Player"
The player presses the jump button after he has died.	Nothing happens	Yes	