

Sprint Plan 5

Game: Temple Run

Group: 5

User stories	Task	Member responsible for the task	Task assigned to	Estimated effort for task (in hours)	Priority (A-E)
As a software engineer I want to use different design patterns.	Implement the strategy pattern	Matthijs	Matthijs	3 hours	A
	Implement the factory pattern	Marcel	Marcel	3 hours	A
	Make class and sequence diagrams of the patterns	Matthijs	Matthijs & Marcel	2 hours (1 hour each)	A
As a player I want to have a different kind of obstacle to pass.	Implement an obstacle that shoots a projectile at the player.	Nils	Nils	6 hours	A
As a student of the Software Engineering Methods course I want to write a reflection about the things learned.	Write a reflection about the project.	All	Marcel	2,5 hours	A

As a software engineer I want to separate GameSlice World objects and objects independent of the Gameslice	Container for objects separate from Gameslices	Hao Ming	Hao Ming	3 hours	B
As a player I want more diverse gameplay	Make more procedural levels	Hao Ming	Levi	3 hours	B
As a player I want the game to become more diverse as the game progresses	Director connected with score	Levi	Levi	3 hours	B
As a player I want to have visual feedback on the state of the player	Make animation of player	Levi	Hao Ming	3 hours	B