
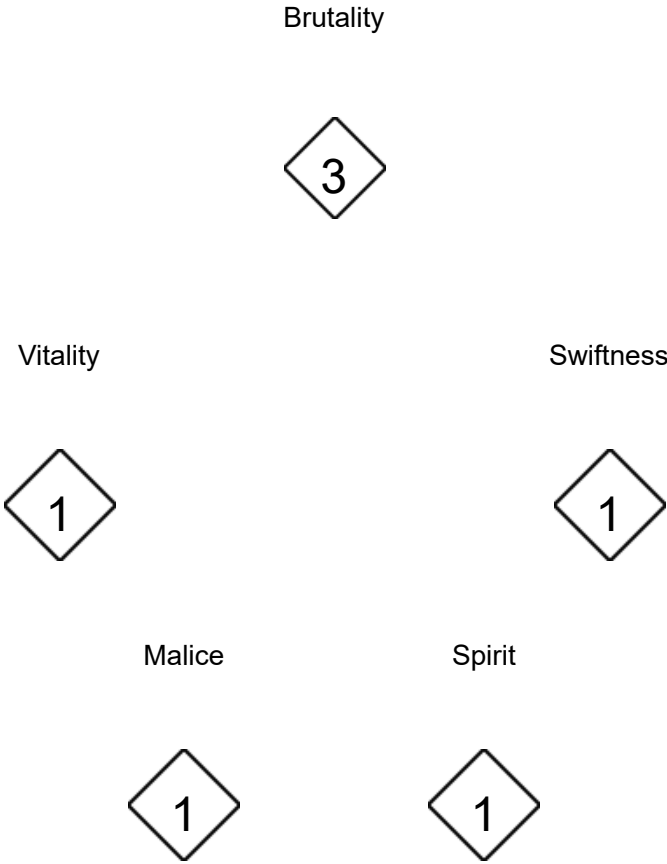


Race tset	Skill Point 5
Level 1	Class Point 2
HP/Level 3	Memory 3 (with 0 bonus included)
Max HP 13	Initiative <div> + 2</div>

Focus



		Adventuring skills
		Stealth (Malice)
		0
		Survival (Swiftiness)
		0
		Perception (Spirit)
		0
		Speechcraft (Malice)
		0
		History (Spirit)
		0
		Medic (Spirit)
		0
		Empath (Swiftiness)
		0
		Athletism (Brutality)
		0
		Acrobatics (Vitality)
		0
		Craft (Brutality)
		0
		Craft (Swiftiness)
		0
		Craft (Spirit)
		0
		Craft (Malice)
		0
		Intimidation (Brutality)
		0
War skills	Magic skills	
One Hand (Swiftiness)	Elemental Magic (Spirit)	
0	0	
Light One Hand (Malice)	Occult Magic (Malice)	
0	0	
Two Hand (Brutality)	Primordial Magic (Brutality)	
2	0	
Throwing (Malice)	Metamagic (Swiftiness)	
0	0	
Archery (Brutality)	Infusion (Spirit)	
0	0	
Bodybuilding (Vitality)	Resistance (Vitality)	
0	0	
Parry (Vitality)	Magic Identification (Swiftiness)	
0	0	

Passive

Bleeding
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Stuff

Bleeding
.....

Technic and Spell

Bleeding
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