# **Computer Project**

Aanjishnu Bhattacharyya

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Write a program to accept a date in format dd/mm/yyyy and accept the name of the day on 1st January of the corresponding year. Find the day for the given date. Do validation check where required.

ex: input: date:5/7/2001 day on 1st January: Monday

output: day on 5/7/2001: Thursday

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- Step 1: Start
- Step 2: initialize name of week
- Step 3: initialize number of days in a month
- Step 4: initialize dd mm yy
- Step 5: Accomodate for a Leapyear by adding one if a leapyear is encountered
- Step 6: formats the string to be sensible for internal use
- Step 7: End

### generate\_day

- Step 1: Start
- Step 2: genenrates the required date
- Step 3: converting first\_day\_of\_january from string to number
- Step 4: loop through the days of week if it is found use the index
- Step 5: if it is not foound bail out
- Step 6: simple error handling for a malfromed input
- Step 7: offsetting by day
- Step 8: offsetting by month
- Step 9: by looping through the days of the month
- Step 10: returning a correctly formatted string for printing
- Step 11: End

### parse\_input

- Step 1: Start
- Step 2: formatting accroding to dd/mm/yyyy
- Step 3: End

### Date

- Step 1: Start
- Step 2: manages main input and output
- Step 3: End

- Step 1: Start
- Step 2: parsing the input into usable format
- Step 3: Handles apparent error condition
- Step 4: Handles apparent error condition
- Step 5: outputs the required day
- Step 6: End

```
import java.util.Scanner;
public class Date
    // Stores the names of the days
    private String[] days_of_week = null;
    // number of days in a single month
    private int[] days_in_month = null;
    // Accepted from the user
    private int day;
    // Accepted from the user
    private int month;
    // Accepted from the user
    private int year;
    // First Day of January
    private String first_day_of_january;
    Date(int dd, int mm, int yyyy, String fdoj)
         // initialize name of week
                                      String[]{"monday",
         this.days_of_week = new
                                                          "tuesday",
"wednesday", "thursday", "friday", "saturday", "sunday"};
         // initialize number of days in a month
         31, 30, 31, 30, 31};
         // initialize dd mm yy
         this.day = dd;
         this.month = mm;
         this.year = yyyy;
         // Accomodate for a Leapyear by adding one if a leapyear is
encountered
         if(yyyy % 4 == 0 && yyyy % 100 != 0 || yyyy % 400 == 0)
              this.days_in_month[1] += 1;
         // formats the string to be sensible for internal use
```

```
this.first_day_of_january = fdoj.trim().toLowerCase();
     }
     String generate_day()
     {
          // genenrates the required date
          // converting first_day_of_january from string to number
          // loop through the days of week if it is found use the index
          // if it is not foound bail out
          // num first day of january falls on
          int num_fdoj = -1;
          for(int i = 0; i < this.days_of_week.length; i++)</pre>
          {
               if(this.days_of_week[i].equals(this.first_day_of_janu-
ary))
               {
                    num_fdoj = i;
                    break;
               }
          }
          // simple error handling for a malfromed input
          if(num_fdoj == -1)
               return null;
          // days from first january
          int days_from_1stjan = 0;
          // offsetting by day
          days_from_1stjan += this.day-1;
          // offsetting by month
          // by looping through the days of the month
          for(int i = 0; i < this.month-1; i++)</pre>
               days_from_1stjan += this.days_in_month[i];
          // correctly offsetting days of year with days of week and
converting to string using lookup table;
          String new_day = this.days_of_week[(days_from_1stjan
num_fdoj)%this.days_of_week.length];
          // returning a correctly formatted string for printing
          return (new_day.charAt(0)+"").toUpperCase() + new_day.sub-
string(1);
     static int[] parse_input(String d)
```

```
// parses the string into a integer array delemetarized with
          String[] s = d.split("/");
          // initialize an int array
          int[] di = new int[]{Integer.parseInt(s[0]), Integer.par-
seInt(s[1]), Integer.parseInt(s[2])};
          // formatting accroding to dd/mm/yyyy
          if(di[0] > 31 || di[0] < 1) return null;
          if(di[1] > 12 || di[1] < 1) return null;
          if(di[2] > 9999 || di[2] < 0) return null;
         return di;
     }
     // manages main input and output
}
import java.util.Scanner;
public class Date_main
    public static void main(String args[])
          // input system
          Scanner sc = new Scanner(System.in);
          // accept input properly
          System.out.print("date: ");
          String str_date = sc.next();
          System.out.print("day on 1st January: ");
          // day of first january
          String jan_1st = sc.next();
          // parsing the input into usable format
          // date array
          int[] date = Date.parse_input(str_date);
          // Handles apparent error condition
          if(date == null)
          {
               System.err.println("Malformed Input");
               return;
          }
          // gnenrate object
          Date d = new Date(date[0], date[1], date[2], jan_1st);
```

Name	Function	Type	Scope
days_of_week	Stores the names of the days	String[]	Date
days_in_month	number of days in a single	int[]	Date
	month		
day	Accepted from the user	int	Date
month	Accepted from the user	int	Date
year	Accepted from the user	int	Date
first_day_of_january	First Day of January	String	Date
num_fdoj	num first day of january falls	int	generate_day
	on		
days_from_1stjan	days from first january	int	generate_day
new_day	correctly offsetting days of	String	generate_day
	year with days of week and		
	converting to string using		
	lookup table;		
S	parses the string into a inte-	String[]	parse_input
	ger array delemetarized with /		
di	initialize an int array	int[]	parse_input
sc	input system	Scanner	main
str_date	accept input properly	String	main
jan_1st	day of first january	String	main
date	date array	int[]	main
d	gnenrate object	Date	main
new_day	get generated day	String	main

Write a program to add two times given by the user in hour,min and seconds.

Class name: TimeAdd

Data member: hr(hour),min(minutes),sec(seconds)

Member methods:

TimeAdd(): DEFAULT constructor void accept(): accept time from user

TimeAdd timeAdd(TimeAdd t): add two time objects return the final time value.

\*

### **TimeAdd**

- Step 1: Start
- Step 2: second
- Step 3: initialize the time
- Step 4: End

### accept

- Step 1: Start
- Step 2: accept input from the user
- Step 3: check if mins are between 0 and 60
- Step 4: check if mins are between 0 and 60
- Step 5: End

### timeAdd

- Step 1: Start
- Step 2: add two time objects return final value
- Step 3: generate a new timeadd object
- Step 4: End

### display

- Step 1: Start
- Step 2: display time in hour, mins and seconds
- Step 3: End

- Step 1: Start
- Step 2: 3 value of Timeadd
- Step 3: accept values for t's
- Step 4: add time objects
- Step 5: display the times
- Step 6: End

```
import java.util.Scanner;
public class TimeAdd
     int hr;
                   // hours
     int min; // minuites
     int sec; // second
     public TimeAdd()
          // initialize the time
          this.hr = 0;
          this.min = 0;
          this.sec = 0;
     }
     void accept()
     {
          // input handler
          Scanner sc = new Scanner(System.in);
          // accept input from the user
          this.hr = sc.nextInt();
          this.min = sc.nextInt();
          this.sec = sc.nextInt();
          // check if mins are between 0 and 60
          if(this.min >= 60 || this.min < 0)</pre>
          {
               System.err.println("Minuites make no sense!");
               System.exit(1);
          }
          // check if mins are between 0 and 60
          if(this.sec >= 60 || this.sec < 0)
               System.err.println("Seconds make no sense!");
               System.exit(1);
     }
     TimeAdd timeAdd(TimeAdd t)
```

```
// add two time objects return final value
          // generate a new timeadd object
          // add and store the value of this and t
          TimeAdd x = new TimeAdd();
          x.sec = t.sec + this.sec;
          x.min = t.min + this.min + x.sec/60;
          x.hr = t.hr + this.hr + x.min/60;
          x.sec = x.sec % 60;
          x.min = x.min % 60;
          return x;
     }
    void display()
          // display time in hour, mins and seconds
          System.out.println("Hr: "+this.hr+"
                                                Min:"+this.min+"
"+this.sec);
     }
}
import java.util.Scanner;
public class TimeAdd_main
{
    public static void main(String args[])
     {
          // 3 value of Timeadd
          // Timeadds
          TimeAdd[] t = new TimeAdd[]{new TimeAdd(), new TimeAdd(),
null};
          // accept values for t's
          t[0].accept();
          t[1].accept();
          // add time objects
          t[2] = t[0].timeAdd(t[1]);
          // display the times
          t[0].display();
          t[1].display();
          t[2].display();
     }
}
```

Name	Function	Type	Scope
hr		int	TimeAdd
min	hours	int	TimeAdd
sec	minuites	int	TimeAdd
sc	input handler	Scanner	accept
X	add and store the value of	TimeAdd	timeAdd
	this and t		
t	Timeadds	TimeAdd[]	main

Write a program to take lower and upper range from the user and print all the binodd numbers within that range. (A binodd number is a number whose binary equivalent have all the 1s present in the odd position of the binary number considering from MSB to LSB) Example: 17 is a binodd number as its binary equivalent is 10001 where 1s are in the position 1st and 5th position of the binary number which are odd position of the number.

### isBinOdd

- Step 1: Start
- Step 2: loop until num not equals to zero
- Step 3: two bits are checked
- Step 4: if they are not 01 then its an anomly
- Step 5: therefore return false
- Step 6: otherwise return true
- Step 7: End

- Step 1: Start
- Step 2: accpet upper limit
- Step 3: accpet lower limit
- Step 4: loop from lower limit to upper limit
- Step 5: if any big odds are encountered print it
- Step 6: End

```
import java.util.Scanner ;
public class BinOdd
     static boolean isBinOdd(int num)
          // loop until num not equals to zero
          // two bits are checked
          // if they are not 01 then its an anomly
          // therefore return false
          while(num != 0)
          {
               if((num \& 3) != 1)
                    return false;
               num >>= 2;
          }
          // otherwise return true
          return true;
     }
}
import java.util.Scanner;
public class BinOdd_main
     public static void main(String args[])
          // input handler
          Scanner sc = new Scanner(System.in);
          System.out.println("Enter upper_limit and lower_limit: ");
          // accpet upper limit
          // upper limit
          int upper_limit = sc.nextInt();
          // accpet lower limit
          // lower limit
          int lower_limit = sc.nextInt();
          // loop from lower limit to upper limit
```

```
// if any big odds are encountered print it
while(lower_limit < upper_limit)
{
    if(BinOdd.isBinOdd(lower_limit))
        System.out.println(lower_limit);
    lower_limit++;
}
}</pre>
```

Name	Function	Type	Scope
sc	input handler	Scanner	main
upper_limit	upper limit	int	main
lower_limit	lower limit	int	main

Write a program to accept a square matrix CIR[][] of order MXM where M is no. of rows and no. of columns. Value of M varies from  $2 \le M \le 10$ . Accept alphabet character values in UPPERCASE as input. Display appropriate mess for invalid input. Perform following tasks.

- i) Display Original Matrix.
- ii) Find the sum of Unicode values of the elements of four corners of the matrix.
- iii) Rotate matrix 90 degrees anti-clockwise and display it

### Example:

### INPUT:

M = 3

AFD

DBT

CAA

### OUTPUT:

Original Matrix:

A F D

DBT

CAA

Sum = 256

Final Matrix:

DTA

FBA

A D C

#### **Matrix**

- Step 1: Start
- Step 2: initializing M with M
- Step 3: initializing mat of size M by M
- Step 4: End

#### display

- Step 1: Start
- Step 2: loop accross the matrix elements
- Step 3: print each element
- Step 4: End

#### unicodeSum

- Step 1: Start
- Step 2: adding all the corners of the matrix
- Step 3: returning the recorded sum
- Step 4: End

#### rotateMat

- Step 1: Start
- Step 2: loop through the coloums from first to last
- Step 3: loop through the rows from last to first
- Step 4: rotate the mat matrix
- Step 5: setting original matrix to rotated matrix
- Step 6: End

#### readMat

- Step 1: Start
- Step 2: create input handler
- Step 3: accept size as input
- Step 4: loop through the matrix to generate the matrix by accepting input
- Step 5: return the generated matrix
- Step 6: End

- Step 1: Start
- Step 2: accpting input from user
- Step 3: displaying original matrix
- Step 4: displaying the sum of the corners
- Step 5: roatate the actual matrix
- Step 6: display the rotated matrix
- Step 7: End

```
import java.util.Scanner;
public class Matrix
     // stores the size of square matrix
     int M;
     // stores the matrix itself
     char[][] mat;
     Matrix(int M)
     {
          // initializing M with M
          this.M = M;
          // initializing mat of size M by M
          this.mat = new char[M][M];
     }
     void display()
          // loop accross the matrix elements
          // print each element
          for(int i = 0; i < this.M; i++)</pre>
               for(int j = 0; j < this.M; j++)
                    System.out.print(this.mat[i][j]+" ");
               System.out.println();
          }
     }
     int unicodeSum()
          // stores the sum of the corners of the mat
          int sum = 0;
          // adding all the corners of the matrix
          sum += this.mat[0][0] + this.mat[M-1][0] + this.mat[0][M-1] +
this.mat[M-1][M-1];
          // returning the recorded sum
```

return sum;

```
}
     void rotateMat()
          // rotated matrix
         char[][] rot_mat = new char[this.M][this.M];
          // loop through the coloums from first to last
          // loop through the rows from last to first
          // rotate the mat matrix
          for(int i = 0; i < M; i++)
               for(int j = 0; j < M; j++)
                    rot_mat[i][j] = this.mat[j][M-i-1];
               }
          }
          // setting original matrix to rotated matrix
          this.mat = rot_mat;
     }
     static Matrix readMat()
          // create input handler
          // input handler
          Scanner sc = new Scanner(System.in);
          // accept size as input
          // Input from the user about the size of matrix
          int M = sc.nextInt();
          // matrix object for matrix operations
         Matrix m = new Matrix(M);
          // loop through the matrix to generate the matrix by accept-
ing input
          for(int i = 0; i < M; i++)
               for(int j = 0; j < M; j++)
                    m.mat[i][j] = sc.next().charAt(0);
          }
          // return the generated matrix
         return m;
     }
```

```
}
import java.util.Scanner;
public class Matrix_main
    public static void main(String args[])
          // accpting input from user
          // Matrix object
          System.out.println("Enter Matrix: ");
          Matrix m = Matrix.readMat();
          // displaying original matrix
          System.out.println("Original Matrix: ");
          m.display();
          // displaying the sum of the corners
          System.out.println("0um = "+m.unicodeSum());
          // roatate the actual matrix
          m.rotateMat();
          // display the rotated matrix
          System.out.println("0inal Matrix: ");
          m.display();
     }
}
```

Name	Function	Type	Scope
M	stores the size of square ma-	int	Matrix
	trix		
mat	stores the matrix itself	char[][]	Matrix
sum	stores the sum of the corners	int	unicodeSum
	of the mat		
rot_mat	rotated matrix	char[][]	rotateMat
sc	input handler	Scanner	readMat
M	Input from the user about the	int	readMat
	size of matrix		
m	matrix object for matrix op-	Matrix	readMat
	erations		
m	Matrix object	Matrix	main

Design a class StringModify in your default package that will contain two methods that will work on string values. The method definitions of the class is given below:

- i) StringModify(String st): parameterized constructor
- ii) String insertStringAt(String w,int pos): to insert string w at valid position pos and returns final sentence without changing any other data.
- iii) String deleteCharAt(char w,int pos): to delete character w from valid position pos and returns final sentence without changing any other data.

Write a possible menu in main method to implement the above logic for any random sentence by calling methods.

DO POSSIBLE CHECKING WHERE REQUIRED.

## StringModify

- Step 1: Start
- Step 2: initializes the original
- Step 3: End

## insertStringAt

- Step 1: Start
- Step 2: checks if pos is a valid position
- Step 3: if not return null
- Step 4: append w at pos in st
- Step 5: use the + string concatination operator
- Step 6: End

### deleteCharAt

- Step 1: Start
- Step 2: checks if pos is a valid position
- Step 3: if not return null
- Step 4: checks if the char at pos is actually the required char
- Step 5: if yes then it returns modifined string otherwise just the original string
- Step 6: End

- Step 1: Start
- Step 2: accept menu entry option
- Step 3: if the option is rediculous just return
- Step 4: accept a sentence
- Step 5: End

```
import java.util.Scanner;
public class StringModify
     // original string
    String st;
    StringModify(String st)
     {
         // initializes the original
         this.st = st;
     }
     String insertStringAt(String w, int pos)
         // checks if pos is a valid position
         // if not return null
         if(pos < 0 || pos >= this.st.length())
              return null;
         // append w at pos in st
         // use the + string concatination operator
                  this.st.substring(0, pos) + w + this.st.sub-
         return
string(pos);
     }
     String deleteCharAt(char w, int pos)
          // checks if pos is a valid position
         // if not return null
         if(pos < 0 | | pos >= this.st.length())
              return null;
         // checks if the char at pos is actually the required char
          // if yes then it returns modifined string otherwise just the
original string
                   st.charAt(pos) == w ? this.st.substring(0,
         return
pos)+this.st.substring(pos+1) : this.st;
     }
```

```
}
import java.util.Scanner;
public class StringModify_main
    public static void main(String args[])
          // Input Handler
          Scanner sc = new Scanner(System.in);
          // accept menu entry option
          // option of menuentry
          int opt = sc.nextInt();
          // if the option is rediculous just return
          if(opt != 1 && opt != 2)
               return;
          // accept a sentence
          // generate an object of StringModify using that sentence
                                        StringModify(new
          StringModify s =
                                  new
                                                            Scanner (Sys-
tem.in).nextLine());
          // the new string that needs to be attached or removed
          String w = sc.next();
          // position of the attachment or removal
          int pos = sc.nextInt();
          switch(opt)
               case 1:
                    System.out.println(s.insertStringAt(w, pos));
                    break;
               case 2:
                    System.out.println(s.deleteCharAt(w.charAt(0),
pos));
                    break;
          }
     }
}
```

Name	Function	Type	Scope
st	original string	String	StringModify
sc	Input Handler	Scanner	main
opt	option of menuentry	int	main
S	generate an object of String-	StringModify	main
	Modify using that sentence		
W	the new string that needs to	String	main
	be attached or removed		
pos	position of the attachment or	int	main
	removal		

Given two possible numbers M and N, such that M is between 100 and 10000 and N is less than 100. Find the smallest integer that greater than M and whose digits add up to N. For example, if M=100 and N=11, then the smallest integer greater than 100 whose digits add up to 11 is 119

Write a program to accept the numbers M and N from the user and print the smallest required number whose sum of all its digits is equal to N. Also, print the total number of digits presnet in the required number. The program should check for the validity of the inputs display an appropriate message for an invalid input.

Test your program with the sample data and some random data.

Example 1 INPUT:

M = 100

N = 11

OUTPUT:

The required Number = 119Total number of digits = 3

Example 2 INPUT:

M = 1500

N = 25

OUTPUT:

The required Number = 1699 Total number of digits = 4

Example 3 INPUT:

M = 99

N = 11

**OUTPUT**:

**INVALID INPUT** 

### **SumDigit**

- Step 1: Start
- Step 2: initializing M with local M
- Step 3: initializing N with local N
- Step 4: End

### digitSum

- Step 1: Start
- Step 2: create a duplicate of M
- Step 3: while M is not 0 loop
- Step 4: add all athe digits of M
- Step 5: End

### genNum

- Step 1: Start
- Step 2: check the value of M and N to make sure they are in range
- Step 3: if not just return -1 to mark invalid input
- Step 4: start a loop which to go from M till the upper bound
- Step 5: check if any of the numbers is actually the required number
- Step 6: if the number is found return the number of digits in the number
- Step 7: store the number in M
- Step 8: other wise return -1 marking an invalid input
- Step 9: End

- Step 1: Start
- Step 2: accept input from the user
- Step 3: use the input to initialize the object
- Step 4: if the digit is -1 then it is invalid input
- Step 5: End

```
import java.util.Scanner;
public class SumDigit
     // lower bound of operations
     int M;
     // the number to be derived from digits
     int N;
     SumDigit(int M, int N)
     {
          // initializing M with local M
          this.M = M;
          // initializing N with local N
          this.N = N;
     }
     int digitSum()
     {
          // create a duplicate of M
          // local version of M for computation
          int M = this.M;
          // stores the sum of digits
          int sum = 0;
          // while M is not 0 loop
          // add all athe digits of M
          // return the added digits
          while(M != 0)
               sum += M%10;
               M /= 10;
          return sum;
     int genNum()
          int digits = -1;
```

```
// check the value of M and N to make sure they are in range
          // if not just return -1 to mark invalid input
          if(this.M >= 10000 || this.M < 100 || this.N > 100)
               return -1;
          // start a loop which to go from M till the upper bound
          // check if any of the numbers is actually the required num-
ber
          while(this.M < 10000)
               if(digitSum() == this.N)
                    digits = (int)(Math.log10(this.M) + 1);
                    break;
               this.M++;
          }
          // if the number is found return the number of digits in the
number
          // store the number in M
          // other wise return -1 marking an invalid input
          return digits;
     }
}
import java.util.Scanner;
public class SumDigit_main
     public static void main(String args[])
          // input handler
          Scanner sc = new Scanner(System.in);
          // accept input from the user
          // use the input to initialize the object
          // call genNum and display the value
          System.out.print("M and N = ");
          SumDigit s = new SumDigit(sc.nextInt(), sc.nextInt());
          //stores the digits
          int digits = s.genNum();
          // if the digit is -1 then it is invalid input
          if(digits == -1)
          {
               System.out.println("INVALID INPUT");
```

```
}
else
{
    System.out.println("The required Number = "+s.M);
    System.out.println("Total number of digits = "+digits);
}
}
```

Name	Function	Type	Scope
M	lower bound of operations	int	SumDigit
N	the number to be derived	int	SumDigit
	from digits		
M	local version of M for com-	int	digitSum
	putation		
sum	stores the sum of digits	int	digitSum
digits	return the added digits	int	genNum
sc	input handler	Scanner	main
S	call genNum and display the	SumDigit	main
	value		
digits	stores the digits	int	main

Write a program to accetp a pragraph containing **TWO** senteces only. The sentences may be terminated by either '.', '?', or '!' only. Any other character may be ignored. The words are to be separated by single blank space and must be in UPPER CASE.

Perform the following tasks:

- a) Check for the validity of the accepted paragraph for the number of sentecs and for the terminating charater.
- b) Separate the two sentences from the paragraph and find common words in the two senteces with their frequency of occurrence in the paragraph.
- c) Display both the sentences separately along with common words and their frequency, in the format given below:

Test your program for the following data and some random data:

# Example 1 INPUT:

IS IT RAINING? YOU MAY GET WET IF IT IS RAINING.

### OUTPUT:

IS IT RAINING?

YOU MAY GET WET IF IT IS RAINING.
COMMON WORDS FREQUENCY

IS 2

IT 2

RAINING 2

# Example 2 INPUT:

ARE YOU COMMING? I AM GETTINNG LATE.

### **OUTPUT**:

ARE YOU COMMING? I AM GETTINNG LATE.

NO COMMON WORDS

\*

### **Sentences**

- Step 1: Start
- Step 2: initializing the raw
- Step 3: initializing sentences with the given criteria
- Step 4: End

### checkValidity

- Step 1: Start
- Step 2: check if there is exactly 2 sentences
- Step 3: if not return false
- Step 4: convert the raw input to upper case
- Step 5: check if the upper cased string is exact match to the raw string
- Step 6: if not return false
- Step 7: if all conditions pass return true
- Step 8: End

### findWordFrequency

- Step 1: Start
- Step 2: gets the number of occurence of the particular word
- Step 3: loop through the local raw until no more words are left
- Step 4: check if the word matches if so increment f
- Step 5: return frequeny of words
- Step 6: End

### getCommonWord

- Step 1: Start
- Step 2: loop through the words
- Step 3: if a match is encountered print the word
- Step 4: return the generated output
- Step 5: End

- Step 1: Start
- Step 2: accept input
- Step 3: print the required value
- Step 4: End

```
import java.util.Scanner;
public class Sentences
     // sotres the actual raw input
     String raw;
     // stores the 2 sentences
     String[] sentences;
     Sentences(String raw)
     {
          // initializing the raw
          this.raw = raw;
          // initializing sentences with the given criteria
          this.sentences = raw.split("\?|\.|!");
     }
    boolean checkValidity()
          // check if there is exactly 2 sentences
          // if not return false
          if(this.sentences.length != 2)
               return false;
          // convert the raw input to upper case
          // check if the upper cased string is exact match to the raw
string
          // if not return false
          if(!this.raw.toUpperCase().equals(this.raw))
               return false;
          // if all conditions pass return true
          return true;
     int findWordFrequency(String word)
          // stores the frequency of words
          int f = 0;
          // the raw paragraph with a space at the end
```

```
String raw = this.sentences[0]+" "+this.sentences[1]+" ";
     // stores the words present in raw
     String[] words = raw.split(" ");
     // gets the number of occurence of the particular word
     // loop through the local raw until no more words are left
     // check if the word matches if so increment f
     for(String w : words)
          if(word.equals(w))
               f++;
          }
     }
     // return frequeny of words
     return f;
}
String getCommonWord()
{
     // the raw paragraph with a space at the end
     String raw = this.sentences[0]+" "+this.sentences[1]+" ";
     // generate the words for the sentences
     String[] words1 = this.sentences[0].split(" ");
     // generate the words for the sentences
     String[] words2 = this.sentences[1].split(" ");
     // generated common words formated output
     String x = "";
     // loop through the words
     // if a match is encountered print the word
     for(String w1 : words1)
          for(String w2 : words2)
          {
               if(w1.equals(w2))
               {
                    x += w1 + ""+ findWordFrequency(w1)+"0;
                    break;
               }
          }
     }
     // return the generated output
```

```
return x;
     }
}
import java.util.Scanner;
public class Sentences_main
    public static void main(String args[])
     {
          // input handler
          Scanner sc = new Scanner(System.in);
          // setnece object
          Sentences se = new Sentences(sc.nextLine());
          // composited output
          String x = se.getCommonWord();
          // accept input
          // print the required value
          if(x.equals(""))
               System.out.println("NO COMMON WORDS");
          }
          else
          {
               System.out.println(se.sen-
tences[0].trim()+se.raw.charAt(se.sentences[0].length()));
               System.out.println(se.sen-
tences[1].trim()+se.raw.trim().charAt(se.raw.trim().length()-1));
               System.out.println("00MMON WORDSFREQUENCY");
               System.out.println(x);
          }
     }
}
```

Name	Function	Type	Scope
raw	sotres the actual raw input	String	Sentences
sentences	stores the 2 sentences	String[]	Sentences
f	stores the frequency of words	int	findWordFrequency
raw	the raw paragraph with a space at the end	String	findWordFrequency
words	stores the words present in raw	String[]	findWordFrequency
raw	the raw paragraph with a space at the end	String	getCommonWord
words1	generate the words for the sentences	String[]	getCommonWord
words2	generate the words for the sentences	String[]	getCommonWord
X	generated common words formated output	String	getCommonWord
sc	input handler	Scanner	main
se	setnece object	Sentences	main
X	composited output	String	main

A class Mix has been defined to mix two words, character by character, in the following manner:

The first character of the first word is followed by the first character of the second word and so on. If the words are of different length, the remaining characters of the longer word are put at the end.

Example: If the First word is "JUMP" and the second word is "STROLL", then the required word will be "JSUTMRPOLL"

Some of the memebers of the class are given below:

Class Name : Mix

### Data member/instance variable:

wrd : to store a word len : to store a word

### **Memeber functions/methods:**

Mix() : default constructor to initialize

the data members with legal initial value

void feedword() : to accept the word in UPPER case void mix\_word(Mix P, Mix Q) : mixes the words of object P and Q as

stated above stores the resultant word in the current object

void display() : display the word

Specify the class Mix giving the details of the constructor(), void feedword(), void mix\_word(Mix, Mix) and void display(). Define the main() function to create objects and call the functions accordingly to enable the task.

### Mix

- Step 1: Start
- Step 2: Initialize values to default values
- Step 3: initializing wrd with ""
- Step 4: initializing len with 0
- Step 5: End

### feedword

- Step 1: Start
- Step 2: accept a singular word
- Step 3: store the word in wrd
- Step 4: check if the word is upper case
- Step 5: if no kill the program
- Step 6: otherwise initialize len
- Step 7: End

### mix\_word

- Step 1: Start
- Step 2: loop throught the letter of P and Q until a boundary of the smaller is hit
- Step 3: take the remaing value of P if any and add them to the wrd
- Step 4: take the remaing value of Q if any and add them to the wrd
- Step 5: correct the value of len
- Step 6: End

### display

- Step 1: Start
- Step 2: display the value of the word
- Step 3: End

- Step 1: Start
- Step 2: accept input for P and Q
- Step 3: call mix\_word function to execute operation
- Step 4: display computed value
- Step 5: End

```
import java.util.Scanner;
public class Mix
     // to store a word
     String wrd;
     // to sotre the length of the word
     int len;
     Mix()
     {
          // Initialize values to default values
          // initializing wrd with ""
          this.wrd = "";
          // initializing len with 0
          this.len = 0;
     }
     void feedword()
          // accept a singular word
          // input handler
          Scanner sc = new Scanner(System.in);
          // store the word in wrd
          this.wrd = sc.next();
          // check if the word is upper case
          // if no kill the program
          if(!this.wrd.toUpperCase().equals(this.wrd))
               System.exit(1);
          // otherwise initialize len
          this.len = this.wrd.length();
     }
     void mix_word(Mix P, Mix Q)
          // loop throught the letter of P and Q until a boundary of
the smaller is hit
          while(this.len < P.len && this.len < Q.len)</pre>
```

```
{
               this.wrd
""+P.wrd.charAt(this.len)+Q.wrd.charAt(this.len);
               this.len++;
          }
          // take the remaing value of P if any and add them to the wrd
          if(this.len < P.len)</pre>
               this.wrd += P.wrd.substring(this.len);
          // take the remaing value of Q if any and add them to the wrd
          if(this.len < Q.len)</pre>
               this.wrd += Q.wrd.substring(this.len);
          // correct the value of len
          this.len = this.wrd.length();
     }
     void display()
     {
          // display the value of the word
          System.out.println(this.wrd);
     }
}
import java.util.Scanner;
public class Mix_main
    public static void main(String args[])
          // P in the mix_word
          Mix P = new Mix();
          // Q in the mix_word
          Mix Q = new Mix();
          // the mix object for computation
          Mix m = new Mix();
          // accept input for P and Q
          P.feedword();
          Q.feedword();
          // call mix_word function to execute operation
          m.mix_word(P, Q);
          // display computed value
```

```
m.display();
}
```

Name	Function	Type	Scope
wrd	to store a word	String	Mix
len	to sotre the length of the	int	Mix
	word		
sc	input handler	Scanner	feedword
P	P in the mix_word	Mix	main
Q	Q in the mix_word	Mix	main
m	the mix object for computa-	Mix	main
	tion		

Q9) Design a class FiboPrime which will display all the the Fibonacci numbers upto n terms which have at least one prime digit in the number. For example 2,3,5,13,21 are some of the examples of Fibonacci numbers having at least one prime digit in it.

Class name: FiboPrime

Data members: n: number of terms

Method:

FiboPrime(int): constructor

int fibo(int n): returns nth Fibonacci number

void displayFiboPrimes(): Display all the Fibonacci numbers upto n terms which have atleast one digit as prime

boolean isPrime(int p): returns true or false if p is either prime or not.

You can add method(s) if required.

### **FiboPrime**

- Step 1: Start
- Step 2: initializing fibo prime using n
- Step 3: End

### fibo

- Step 1: Start
- Step 2: loop until n is zero
- Step 3: set a = a+b
- Step 4: and b = a-b
- Step 5: return b as the nth fibo number
- Step 6: End

#### **isPrime**

- Step 1: Start
- Step 2: if p is 1 then its not prime
- Step 3: loop through numbers starting from 2 till p
- Step 4: if anyone is divisible by p return flase
- Step 5: if all the conditions fail then it must be true
- Step 6: End

### hasPrime

- Step 1: Start
- Step 2: loop throught the digits of a number
- Step 3: if a prime number is found return true
- Step 4: otherwise return false
- Step 5: End

### displayFiboPrimes

- Step 1: Start
- Step 2: loop through all the fibo numbers until n terms
- Step 3: if a prime fibo is encountered print it
- Step 4: End

- Step 1: Start
- Step 2: create an object using user input
- Step 3: call displayFiboPrimes using that object
- Step 4: End

```
import java.util.Scanner;
public class FiboPrime
     // number of terms
     int n;
     FiboPrime(int n)
          // initializing fibo prime using n
          this.n = n;
     }
     int fibo(int n)
     {
          // second fibo number
          int a = 1;
          // first fibo number
          int b = 0;
          // loop until n is zero
          // set a = a+b
          // and b = a-b
          while(n != 0)
               a = a+b;
               b = a-bi
               n--;
          }
          // return b as the nth fibo number
          return b;
     }
     boolean isPrime(int p)
          // if p is 1 then its not prime
          if(p == 1) return false;
          // iterator from 2 until p
          int i = 2;
```

```
// loop through numbers starting from 2 till p
     // if anyone is divisible by p return flase
     while(i != p)
          if(p % i == 0)
               return false;
          i++;
     }
     // if all the conditions fail then it must be true
     return true;
}
boolean hasPrime(int p)
     // loop throught the digits of a number
     // if a prime number is found return true
     // otherwise return false
     while(p != 0)
     {
          if(isPrime(p%10))
               return true;
          p/=10;
     }
     return false;
}
void displayFiboPrimes()
     // iterator from 1 to n
     int i = 1;
     // fibo accumulator
     int fb = 1;
     // loop through all the fibo numbers until n terms
     // if a prime fibo is encountered print it
     while(i < n)
     {
          fb = fibo(i);
          if(hasPrime(fb))
               System.out.println(fb);
          i++;
     }
}
```

}

```
import java.util.Scanner;
public class FiboPrime_main
{
    public static void main(String args[])
    {
        // Input handler
        Scanner sc = new Scanner(System.in);

        // create an object using user input
        // call displayFiboPrimes using that object
        new FiboPrime(sc.nextInt()).displayFiboPrimes();
    }
}
```

Name	Function	Type	Scope
n	number of terms	int	FiboPrime
a	second fibo number	int	fibo
b	first fibo number	int	fibo
i	iterator from 2 until p	int	isPrime
i	iterator from 1 to n	int	displayFiboPrimes
fb	fibo accumulator	int	displayFiboPrimes
sc	Input handler	Scanner	main

Write a program to declare a matrix A[][] having order MxN( where M is no. of rows and N is no. of columns) where values of both M and N must be greater than 2 and less than 10.Allow the user to accept value for matrix. Perform the following tasks:

- a) Display original matrix
- b) Sort each odd row of the matrix in descending order using bubble sort algorithm and each even row of the matrix in ascending order using selection sort algorithm.
- c) Display the final updated matrix.

## MxN

- Step 1: Start
- Step 2: initializing A with a new matrix
- Step 3: initializing rows and cols
- Step 4: End

### bsort

- Step 1: Start
- Step 2: loop through the arr
- Step 3: check if any element is smaller is than the next element
- Step 4: if it is then swap the elements
- Step 5: End

#### ssort

- Step 1: Start
- Step 2: loop through the arr
- Step 3: check if any element is bigger than the currently selected element
- Step 4: End

#### sort

- Step 1: Start
- Step 2: loop through the rows
- Step 3: sort the loops according to ther index
- Step 4: if odd send them to bsort
- Step 5: else send them to ssort
- Step 6: this would sort the matrix
- Step 7: End

### display

- Step 1: Start
- Step 2: using an iterative forloop print all the values
- Step 3: print a newline at the end of line
- Step 4: End

- Step 1: Start
- Step 2: creating object of MxN
- Step 3: take input from stdin
- Step 4: display original matrix
- Step 5: sort the original in the fation metioned matrix
- Step 6: display the sorted matrix
- Step 7: End

```
import java.util.Scanner;
public class MxN
     // Original Matrix
     int[][] A;
     // number of rows
     int M;
     // number of cols
     int N;
     MxN(int M, int N)
     {
          // initializing A with a new matrix
          this.A = new int[M][N];
          // initializing rows and cols
          this.M = M;
          this.N = N;
     void bsort(int[] arr)
          // iterator
          int i = 0;
          // internal iterator
          int j = 0;
          // loop through the arr
          // check if any element is smaller is than the next element
          // if it is then swap the elements
          while(i < arr.length)</pre>
          {
               j = 0;
               while(j < arr.length-1)</pre>
                    if(arr[j+1] > arr[j])
                          // bubble sort arry element stuck
```

```
int x = arr[j+1];
                          arr[j+1] = arr[j];
                          arr[j] = x;
                     }
                     j++;
                }
               i++;
          }
     }
     void ssort(int[] arr)
          // iterator
          int i = 0;
          // internal iterator
          int j = 0;
          // minimum number index
          int jmin = 0;
          // loop through the arr
          // check if any element is bigger than the currently selected
element
          // if it is then swap the elements
          while(i < arr.length)</pre>
                j = 0;
                jmin = 0;
               while(j < arr.length)</pre>
                     if(arr[i] < arr[jmin])</pre>
                          jmin = j;
                     j++;
                }
                int x = arr[i];
                arr[i] = arr[jmin];
                arr[jmin] = x;
               i++;
          }
     void sort()
```

// iterator

```
int i = 0;
          // loop through the rows
          // sort the loops according to ther index
          // if odd send them to bsort
          // else send them to ssort
          // this would sort the matrix
          while(i < M)</pre>
               if((i+1) % 2 == 0)
                     ssort(this.A[i]);
               else
                    bsort(this.A[i]);
               i++;
          }
     }
     void display()
          // index of the rows
          int i = 0;
          // index of the cols
          int j = 0;
          // using an iterative forloop print all the values
          // print a newline at the end of line
          while(i < M)</pre>
               j = 0;
               while(j < N)
                     System.out.print(this.A[i][j]+" ");
                     j++;
               System.out.println();
               i++;
          }
     }
}
import java.util.Scanner;
public class MxN_main
     public static void main(String args[])
```

```
// input handler
          Scanner sc = new Scanner(System.in);
          // creating object of MxN
          // object of MxN
          MxN m = new MxN(sc.nextInt(), sc.nextInt());
          // row iterator
          int i = 0;
          // col iterator
          int j = 0;
          // take input from stdin
          for(i = 0; i < m.M; i++)
          {
               for(j = 0; j < m.N; j++)
                    m.A[i][j] = sc.nextInt();
          }
          System.out.println();
          // display original matrix
          m.display();
          System.out.println();
          // sort the original in the fation metioned matrix
          m.sort();
          // display the sorted matrix
          m.display();
     }
}
```

Name	Function	Type	Scope
A	Original Matrix	int[][]	MxN
M	number of rows	int	MxN
N	number of cols	int	MxN
i	iterator	int	bsort
j	internal iterator	int	bsort
X	bubble sort arry element	int	if
	stuck		
i	iterator	int	ssort
j	internal iterator	int	ssort
jmin	minimum number index	int	ssort
X	if it is then swap the ele-	int	while
	ments		
i	iterator	int	sort
i	index of the rows	int	display
j	index of the cols	int	display
sc	input handler	Scanner	main
m	object of MxN	MxN	main
i	row iterator	int	main
j	col iterator	int	main

A superclass Binary has been defined to accept a binary number and a subclass ToHex has been defined to convert binary number into its equivalent hexadecimal number using short cut logic of combining bits. Some of the members of the class are given below:

Class name: Binary

Data members

n: stores the binary number

Member functions:

BinHex(int n): constructor to initialize the data member

void display(): display the binary number

Class name: ToHex

Data member:

hex: to store hexadecimal number

### Methods:

ToHex(...): parameterized constructor

void bin\_hex() : calculates the hexadecimal equivalent of n and stores it in hex.( using short cut logic of combining bits)

void display(): displays the binary number and hexadecimal number. You can add any extra methods if required.

Using concept of inheritance write details of both the classes and write main method accordingly.

\*

### **BinHex**

- Step 1: Start
- Step 2: initialize n using local n
- Step 3: End

### display

- Step 1: Start
- Step 2: loop through n digits
- Step 3: when n is zero exit
- Step 4: print each digit of number
- Step 5: display a new line at the end for pretty print
- Step 6: End

### **ToHex**

- Step 1: Start
- Step 2: initialize super object
- Step 3: hexnumber version of n
- Step 4: End

### bin\_hex

- Step 1: Start
- Step 2: until n is zero loop
- Step 3: generate a number from binary encoded decimal number
- Step 4: attaching the number after generation to the hex value
- Step 5: remove 4 digits from the end of n
- Step 6: End

### display

- Step 1: Start
- Step 2: calling super's display function
- Step 3: a character mapper is used for prining
- Step 4: loop through n digits base 16
- Step 5: when n is zero exit
- Step 6: print each digit of number
- Step 7: display a subtle newline at the end
- Step 8: End

- Step 1: Start
- Step 2: object is generated using user input
- Step 3: execute bin hex
- Step 4: display the usable information

Step 5: End

```
import java.util.Scanner;
class BinHex
     // stores the binary number
     int n;
     BinHex(int n)
     {
          // initialize n using local n
          this.n = n;
     }
     void display()
     {
          // local version of n
          int n = this.n;
          // output number
          int output = 0;
          // number that would deal with this
          int x = 1;
          // loop through n digits
          // when n is zero exit
          // print each digit of number
          while(n != 0)
          {
               output = n%10 * x + output;
               n /= 10;
               x *= 2;
          }
          // display a new line at the end for pretty print
          System.out.println(output);
     }
}
public class ToHex extends BinHex
{
     // to store hexadecimal number
     int hex;
```

```
ToHex(int n)
    {
         // initialize super object
         super(n);
         // hexnumber version of n
         this.hex = 0;
    }
    void bin_hex()
    {
         // local copy of n
         int n = super.n;
         // shift register
         int shl = 0;
         // until n is zero loop
         // generate a number from binary encoded decimal number
         // attaching the number after generation to the hex value
         // remove 4 digits from the end of n
         while(n != 0)
          {
               // decoded binary encoded decimal
               int number = (((n % 10000)/1000) << 3)
                    (((n % 1000)/100) << 2)
                    (((n % 100)/10) << 1)
                    (n % 10);
               this.hex = this.hex | (number << shl);</pre>
              n /= 10000;
               shl += 4;
         }
    }
    void display()
          // calling super's display function
         super.display();
         // output number
         String output = "";
         // a character mapper is used for prining
         // a hex character mapper
         char[] hex_map = {'0', '1', '2', '3', '4', '5', '6', '7',
'8', '9', 'A', 'B', 'C', 'D', 'E', 'F'};
```

```
// loop through n digits base 16
          // when n is zero exit
          // print each digit of number
          while(hex != 0)
          {
               output = hex_map[hex%16] + output;
               hex /= 16;
          }
          // display a subtle newline at the end
          System.out.println(output);
     }
}
import java.util.Scanner;
public class ToHex_main
{
     public static void main(String arg[])
          // input handler
          Scanner sc = new Scanner(System.in);
          // object is generated using user input
          // to hex object
          ToHex th = new ToHex(sc.nextInt());
          // execute bin_hex
          th.bin_hex();
          // display the usable information
          th.display();
     }
}
```

Name	Function	Type	Scope
n	stores the binary number	int	BinHex
n	local version of n	int	display
output	output number	int	display
X	number that would deal with	int	display
	this		
hex	to store hexadecimal number	int	BinHex
n	local copy of n	int	bin_hex
shl	shift register	int	bin_hex
number	decoded binary encoded dec-	int	while
	imal		
output	output number	String	display
hex_map	a hex character mapper	char[]	display
sc	input handler	Scanner	main
th	to hex object	ToHex	main

A super class Sentence accepts a sentence in uppercase terminated by â.â only. A subclass Encrypt will encrypt the words in the sentence with a valid logic given below.

Class name: Sentence

### Data members:

sen: accepts a sentence in uppercase and terminated by â.â only. Words in the sentence can be separated by one or more spaces.

#### Methods:

Sentence(String): constructor

void show(): update the sentence where each word will be separated by single space and terminated by â.â. Display the updated sentence.

Class name: Encrypt

Data member:

nsen: stores encrypted sentence

#### Methods:

Encrypt(...): constructor

void encrypt(): encrypt the words in the updated sentence as per logic given below:

- i) For the word(s) starting with vowel, write the vowel then append consecutive consonants and vowels present in the word. Example say if the word is EXAMINATION then encrypted word will be EXAMINATINO
- ii) For the word(s) starting with consonant, arrange the characters in the word in descending order as per ASCII value. Example say if the word is CONSTANT then encrypted word will be TTSONNCA.

Finally create the encrypted sentence with encrypted word terminated by â.â void show(): display updated original and encrypted sentence.

\*

### **Sentence**

- Step 1: Start
- Step 2: initialize the sentence
- Step 3: End

### show

- Step 1: Start
- Step 2: display sen
- Step 3: End

### **Encrypt**

- Step 1: Start
- Step 2: initializing super class by sending original sentence
- Step 3: initialize null sting for nsen
- Step 4: End

### encrypt

- Step 1: Start
- Step 2: split the sentence into ''
- Step 3: remove the '.' at the end becuase its of no use
- Step 4: iterate over the words
- Step 5: if the word starts with vowel
- Step 6: then attach vowels and consonats one after another
- Step 7: otherwise sort the whole chars in desending order
- Step 8: bubble sort the chars
- Step 9: End

### show

- Step 1: Start
- Step 2: call the super show function
- Step 3: display the encrypted sentence
- Step 4: End

- Step 1: Start
- Step 2: test if the line ends with '.'
- Step 3: if not nuke the program
- Step 4: encrypt text supplied
- Step 5: show the encryyted text
- Step 6: End

```
import java.util.Scanner;
class Sentence
     // actual sentence
     String sen;
     Sentence(String sen)
     {
          // initialize the sentence
          this.sen = sen;
     }
     void show()
     {
          // display sen
          System.out.println(this.sen);
     }
}
public class Encrypt extends Sentence
     // stores encrypted sentence
     String nsen;
     Encrypt(String sen)
          // initializing super class by sending original sentence
          super(sen);
          // initialize null sting for nsen
          this.nsen = "";
     }
     void encrypt()
          // split the sentence into ' '
          // remove the '.' at the end because its of no use
          \ensuremath{//} words of the sentence ladies and gentle men
          String[]
                        words
                                 =
                                        super.sen.substring(0,
                                                                       su-
per.sen.length()-1).split(" ");
          // words iterator controler
```

```
int i = 0;
          // iterate over the words
          // if the word starts with vowel
          // then attach vowels and consonats one after another
          // otherwise sort the whole chars in desending order
          // bubble sort the chars
          // if word length is 1 then dont do anything just attach the
word
          while(i < words.length)</pre>
          {
               if(words[i].length() == 1)
                    this.nsen += words[i] + " ";
               else if("aeiouAEIOU".indexOf(words[i].charAt(0)) >= 0)
               {
                    // list of vowels
                    String vowels = "";
                    // list of consonants
                    String consonants = "";
                    // iterator j
                    int j = 0;
                    while(j < words[i].length())</pre>
                         if("aeiouAEIOU".indexOf(words[i].charAt(j)) >=
0)
                              vowels += words[i].charAt(j);
                         else
                              consonants += words[i].charAt(j);
                         j++;
                    }
                    j = 0;
                    while(j < vowels.length() && j < conso-</pre>
nants.length())
                    {
                         this.nsen += vowels.charAt(j);
                         this.nsen += consonants.charAt(j);
                         j++;
                    }
                    if(j < vowels.length())</pre>
```

this.nsen += vowels.substring(j);

```
if(j < consonants.length())</pre>
                     this.nsen += consonants.substring(j);
                this.nsen += " ";
           }
          else
           {
                char[] letters = words[i].toCharArray();
                // iterator k
                int k = 0;
                // iterator l
                int 1 = 0;
                for(k = 0; k < letters.length; k++)</pre>
                     for(l = 0; l < letters.length-1; l++)</pre>
                           if(letters[1] < letters[1+1])</pre>
                           {
                                // duplicate letters
                                char x = letters[1];
                                letters[1] = letters[1+1];
                                letters[l+1] = x;
                           }
                     }
                }
                this.nsen += new String(letters);
                this.nsen += " ";
           }
          i++;
     this.nsen += ".";
}
void show()
{
     // call the super show function
     super.show();
     // display the encrypted sentence
     System.out.println(this.nsen);
}
```

```
}
import java.util.Scanner;
public class Encrypt_main
     public static void main(String args[])
          // input handler
          Scanner sc = new Scanner(System.in);
          // line input
          String line = sc.nextLine();
          // test if the line ends with '.'
          // if not nuke the program
          if(line.charAt(line.length()-1) != '.')
               return;
          // encrypt object creation
          Encrypt e = new Encrypt(line);
          // encrypt text supplied
          e.encrypt();
          // show the encrpyted text
          e.show();
     }
}
```

Name	Function	Type	Scope
sen	actual sentence	String	Sentence
nsen	stores encrypted sentence	String	Sentence
words	words of the sentence ladies	String[]	encrypt
	and gentle men		
i	words iterator controler	int	encrypt
vowels	list of vowels	String	if
consonants	list of consonants	String	if
j	iterator j	int	if
letters	if word length is 1 then dont	char[]	else
	do anything just attach the		
	word		
k	iterator k	int	else
1	iterator l	int	else
X	duplicate letters	char	if
sc	input handler	Scanner	main
line	line input	String	main
e	encrypt object creation	Encrypt	main

A superclass Number is defined to accept number of terms and also calculate the factorial of a number. Define a subclass Series to find the product of the series

 $P = x * x2/3! * x4/4! * x8/5! * x16/6! \dots n \text{ terms}$ 

The details of the members of both classes are given below:

Class name: Number

Data member/instance variable: n: to store an integer number

Member functions/methods:

Number(int): constructor to initialize the data member

int factorial(int a): returns the factorial of a number(use recursion)

(factorial of  $n(n!) = 1 \tilde{A} 2 \tilde{A} 3 \tilde{A} \hat{a} | \hat{a} | \tilde{A} n$ ) void display(): displays the value of n

Class name: Series

Data member/instance variable:

prod: to store the product of the series

x: accepts value of unknown variable x(in double)

Member functions/methods:

Series(â|): parameterized constructor to initialize the data members of both the classes

void calProd(): calculates the PRODUCT of the given series void display(): displays the data members of both the classes

\*

### Number

- Step 1: Start
- Step 2: initialize the value of n using local value
- Step 3: End

### factorial

- Step 1: Start
- Step 2: if a == 1 return a
- Step 3: if that is not the case multiply a with the return value of factorial(a-1)
- Step 4: End

### display

- Step 1: Start
- Step 2: print the value of n
- Step 3: End

### **Series**

- Step 1: Start
- Step 2: initialize the super class object
- Step 3: initialize the local value of x
- Step 4: initialize prod to 1 (-\_-)
- Step 5: End

### calProd

- Step 1: Start
- Step 2: loop using the iterator
- Step 3: generate the product using the fomulae provided
- Step 4: End

### display

- Step 1: Start
- Step 2: call super's display function
- Step 3: print the product of the value
- Step 4: End

- Step 1: Start
- Step 2: generates the series from user input
- Step 3: calculate the product
- Step 4: display the product
- Step 5: End

```
import java.util.Scanner;
class Number
     // to store an integer number
     int n;
    Number(int n)
     {
          // initialize the value of n using local value
          this.n = n;
     }
     int factorial(int a)
          // if a == 1 return a
          if(a == 1) return a;
          // if that is not the case multiply a with the return value
of factorial(a-1)
          return a * factorial(a-1);
    void display()
          // print the value of n
          System.out.println("Value of N: " + this.n);
     }
}
public class Series extends Number
{
     // to store the product of the series
     int prod;
     // accepts value of unknown variable x(in double)
     Series(int n, int x)
          // initialize the super class object
          super(n);
```

```
// initialize the local value of x
          this.x = x;
          // initialize prod to 1 (-_-)
          this.prod = 1;
     }
     void calProd()
          // create an iterator
          int i = 1;
          // loop using the iterator
          // generate the product using the fomulae provided
          while(i \le n)
          {
               this.prod *= Math.pow(x, i)/factorial(i);
               i++;
          }
     }
     void display()
     {
          // call super's display function
          super.display();
          // print the product of the value
          System.out.println("Value of Product: " + this.prod);
     }
}
import java.util.Scanner;
public class Series_main
{
    public static void main(String args[])
          // input handler
          Scanner sc = new Scanner(System.in);
          // generates the series from user input
          // series object
          System.out.println("Enter n then x: ");
          Series s = new Series(sc.nextInt(), sc.nextInt());
          // calculate the product
          s.calProd();
```

```
// display the product
s.display();
}
```

Name	Function	Type	Scope
n	to store an integer number	int	Number
prod	to store the product of the se-	int	Number
x	ries accepts value of unknown variable x(in double)	int	Number
i	create an iterator	int	calProd
sc	input handler	Scanner	main
S	series object	Series	main