# The Application of Clustering Analysis in the Assessment of Eye Movements during Flight Training Intervention

#### **Capstone Project**

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#### Major goals of a training intervention:

 Novice pilots and experts pilots apply different scanning pattern



- Experts have structure scanning pattern,
- Novice, on the other end, have random scanning pattern





#### How improve pilots scanning pattern

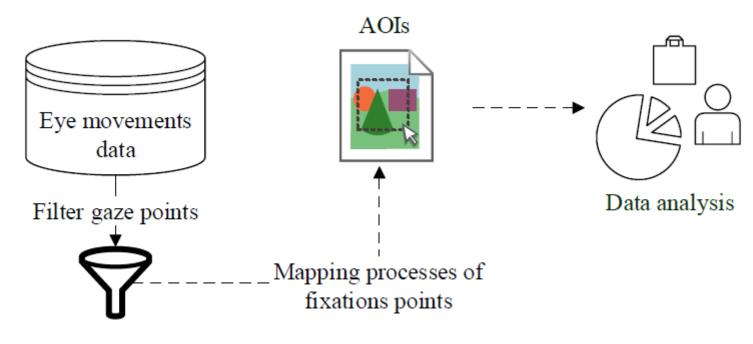
 Pilots could be trained on tactical scanning using an eye tracking technology and a flight simulator



There are some metrics to compare novices scanning pattern with experts, but ...



#### Analysis of eye movements data is a time-consuming task





In automatic mapping process by software is not enough accurate, so manual mapping is a must!





#### What could be done?

Focusing on gaze points rather than fixation points



- Gaze points are raw data before mapping on Areas of Interests (AOIs)
- Fixation point provides insight on people look points using Areas of Interests (AOIs).

So, maybe gaze points could shed light on peoples eye movements.

# Methodology





## Participants



Twenty **novice pilots** are selected from student pilots with no IFR training.

- Pilots were divided into experimental and control group.
  - Three pilots of experimental group and three pilots from control group did the experiment, in addition to one expert pilots



#### **Eye Tracker**

> Tobii Pro Glasses 2 is a lightweight, head-mou



> Sampling Frequency

60 Hz

Eye tracker collects eye movements data such as gaze point, fixation point, fixation duration & ...



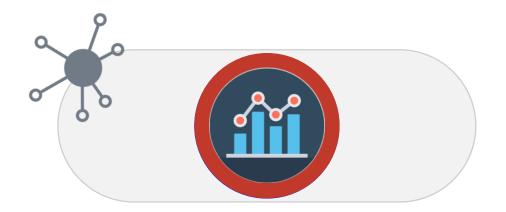
#### Flight simulator

- > **Software:** X-Plane 11
- ➤ **Hardware:** simulator frame and seat, simulator controls
- Sampling Frequency60 Hz



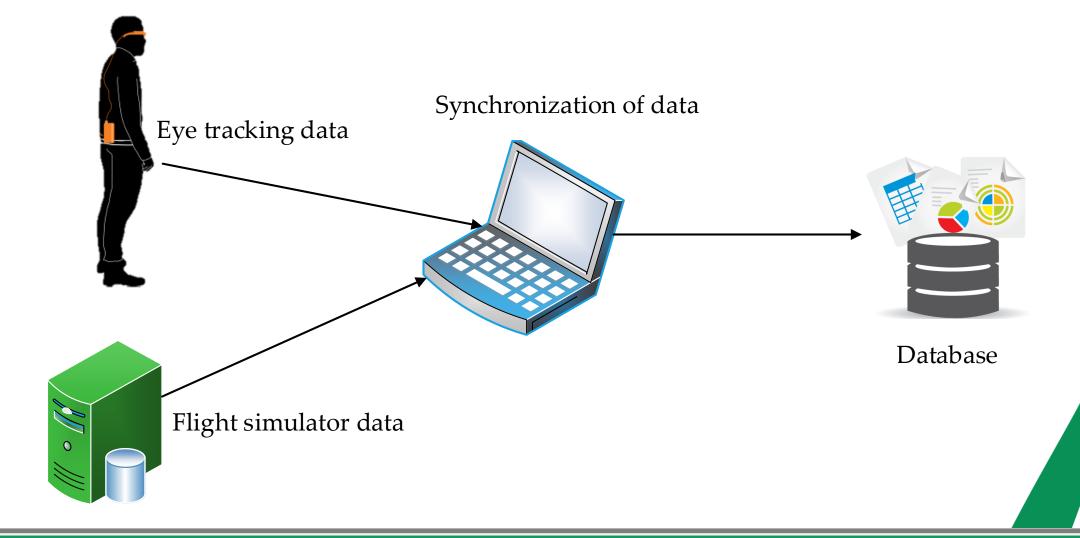
Flight simulator collects flight data such as altitude, airspeed, heading & ...

# Data Analysis





### Procedure for Data Collection





# Eye movement Metrics

#### ► Shannon Entropy

$$H(X) = -\sum_{i=1}^{N} P(x_i) \log_2 P(x_i)$$

- It is a metric that indict to visual search.
- The unit is bit.
- Higher value shows the tendency of participants:



- to look at various objects
- o to the randomness of scanning pattern
- Lower value indicate the fact participants narrowed visual attentions &

had a more structured scanning pattern



# Eye movement Metrics

► Shannon Entropy

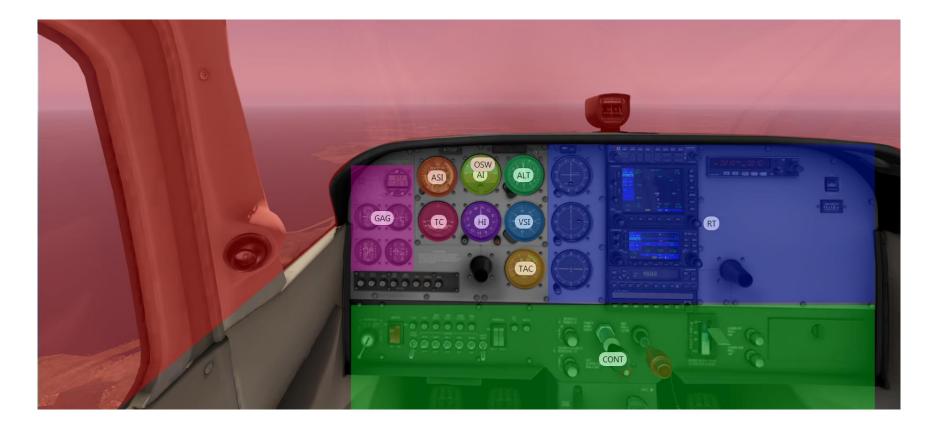
$$H(X) = -\sum_{i=1}^{N} P(x_i) \log_2 P(x_i)$$

- How compute it?
  - First, constructing of eye movements transition matric
  - Then, computing probability of each transition
  - Finally, calculating visual entropy using Shannon Entropy equation.



# Flight Environment

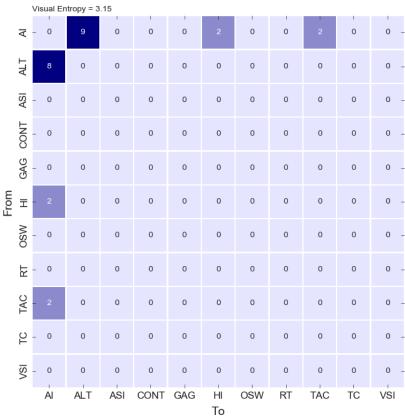
► Flight environment were divided into 11 AOIs





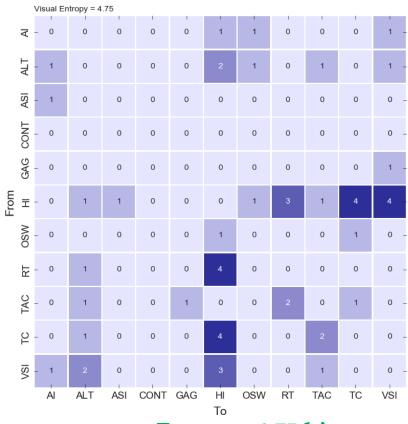
# Flight Environment and Visual Entropy

#### Structured scanning pattern



**Entropy: 3.15 bits** 

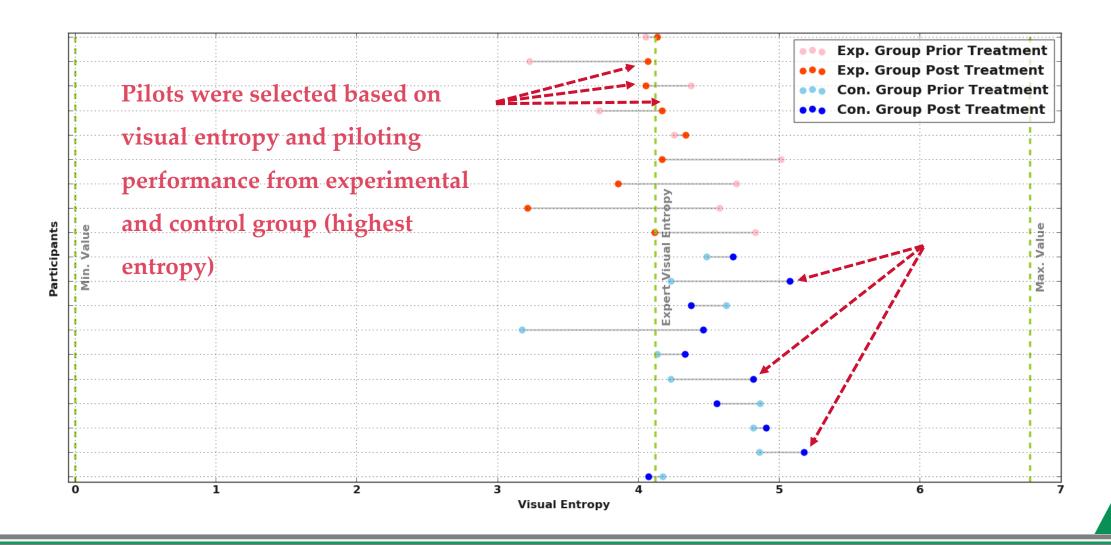
#### Random scanning pattern



**Entropy: 4.75 bits** 



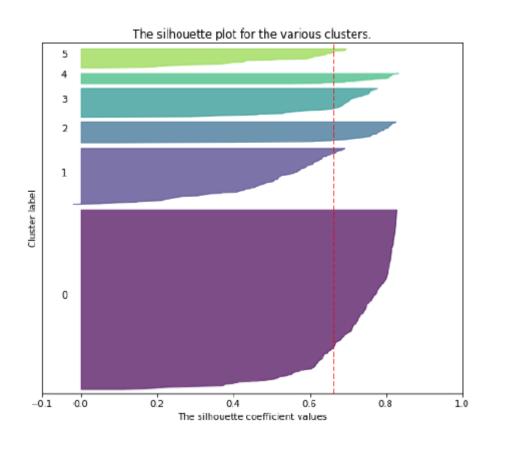
# How pilots were selected from research group?

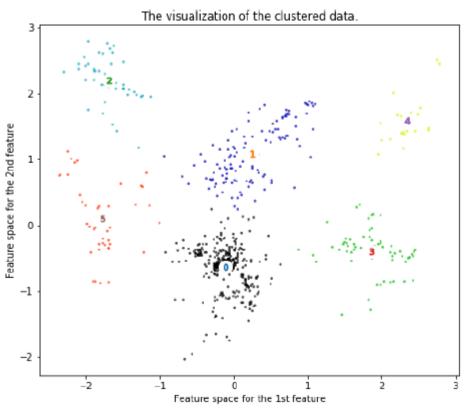




# Clustering analysis on gaze points

#### **Expert pilot**

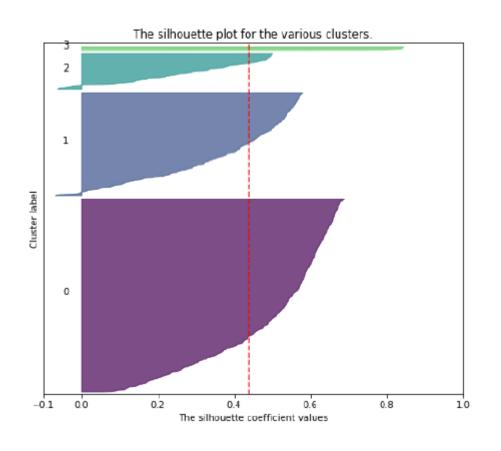


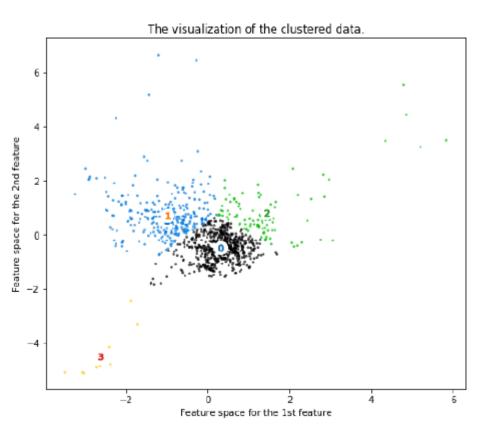




# Clustering analysis on gaze points

#### Pilots from experimental group

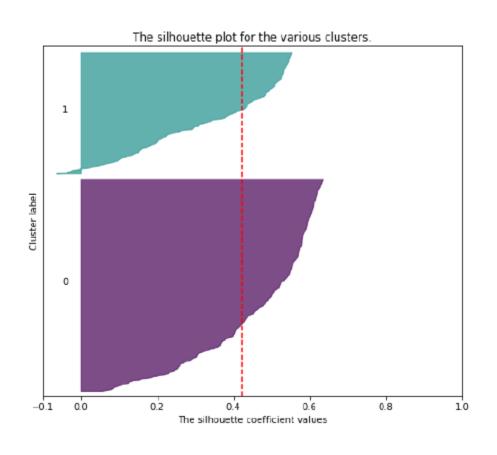


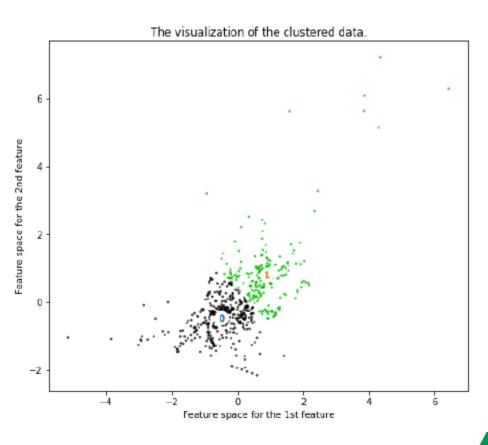




# Clustering analysis on gaze points

#### Pilots from control group







# Statistical analysis



- Null hypothesis (H0): the mean of number of clusters of novice pilots does not differ from trained pilots or expert pilot
- Alternative Hypothesis (H1): the mean of number of clusters of novice pilots does differ from trained pilots or expert pilot
- Two tailed T-test
- Confidence Level = 95%

**Obtained P-value: 0.097** 

**Result: Reject H0** 





- Clustering analysis could be used to distinguish very bad pilots from good pilots
- Sample size should be increased to draw solid conclusion
- The finding could be used to establish a threshold for in flight visual entropy.
- Pilots should apply active scanning pattern in order to avoid:
  - Divided attention
  - Tunnel visioning



# Challenges



- More than 10G data needed to be analyzed.
- Data wrangling
  - Eye tracking data has more than 100 columns
  - Flight data has more than 10 columns data