

Game Design Document  
Fill up the Following document

\1. Write the title of your project.

Ans. Evoluter

**...EVOLUTER**

\2. What is the goal of the game?

Ans. the is to finish all the stages of human life and become civilized.

\3. Write a brief story of your game?

Ans. The story of the game is based on all the stages of human life and how we have overcome all the challenges we have faced. I would want to bring out the history of our human life by the virtue of many different types of obstacles.

\4. Which are the playing characters of this game?

- Playing characters are the ones which respond to the user based on the input from the user
- Cars, monkeys, dinos, wizards etc, are the playing characters in the game.

Number	Character Name	What can this character do?
1	Monkey/Ape	complete the stage by jumping
2	stone age man	"
3	Homo Sapiens	"
4	Modern man	"
5		
6		
7		
8		

15. Which are the Non Playing Characters of this game?

- Non Playing characters are the ones which don't have an action or a behaviour when the user interacts with the game.
- Hurdles, stones, bananas, coins, etc are non playing characters in the game.

Number	Character Name	What can this character do?
1	different type of obstacles	bring more difficulty to the PC
2	"	"
3	"	"
4	"	"
5		
6		
7		
8		

Draw your imagination of this game. What does this game look like?

- Draw the game either on your computer or on paper,
- Add images of scenes of the game to show each of the playing and non-playing characters at least once.



These will be the different stages of the game

How do you plan to make your game engaging?

Ans. I plan to make this games more engaging by making the stages more difficult and adding more music which will make the game more apealing.