


Clean Architecture with ASP.NET Core in 2 hours

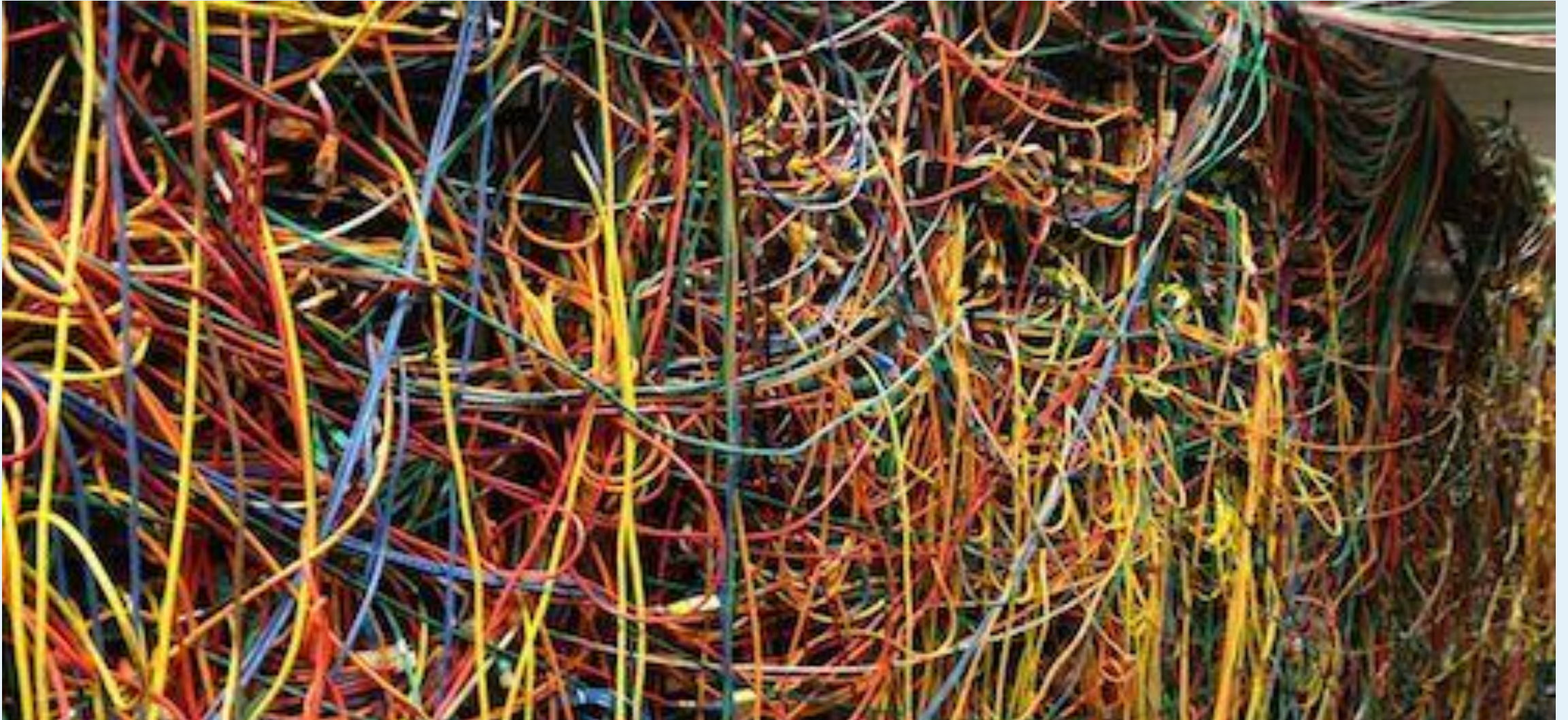
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The Problem – Tightly Coupled Hardwired Dependencies



The Goal – Loosely Coupled Well-Organized Dependencies





First Law of Software Architecture

“Everything is a trade-off.”

It depends.

Corollary:

“If an architect thinks they’ve discovered something that isn’t a trade-off, more likely they just haven’t yet identified the trade-off.”

Fundamentals of Software Architecture, Mark Richards and Neal Ford

A Brief History Lesson

Or, what led to this architecture being like... this?





Client/Server Beginnings





Data is King

- MS Access
- FoxPro/Visual FoxPro
- dBase
- Clipper
- Paradox
- Clarion
- FileMaker Pro
- PowerBuilder

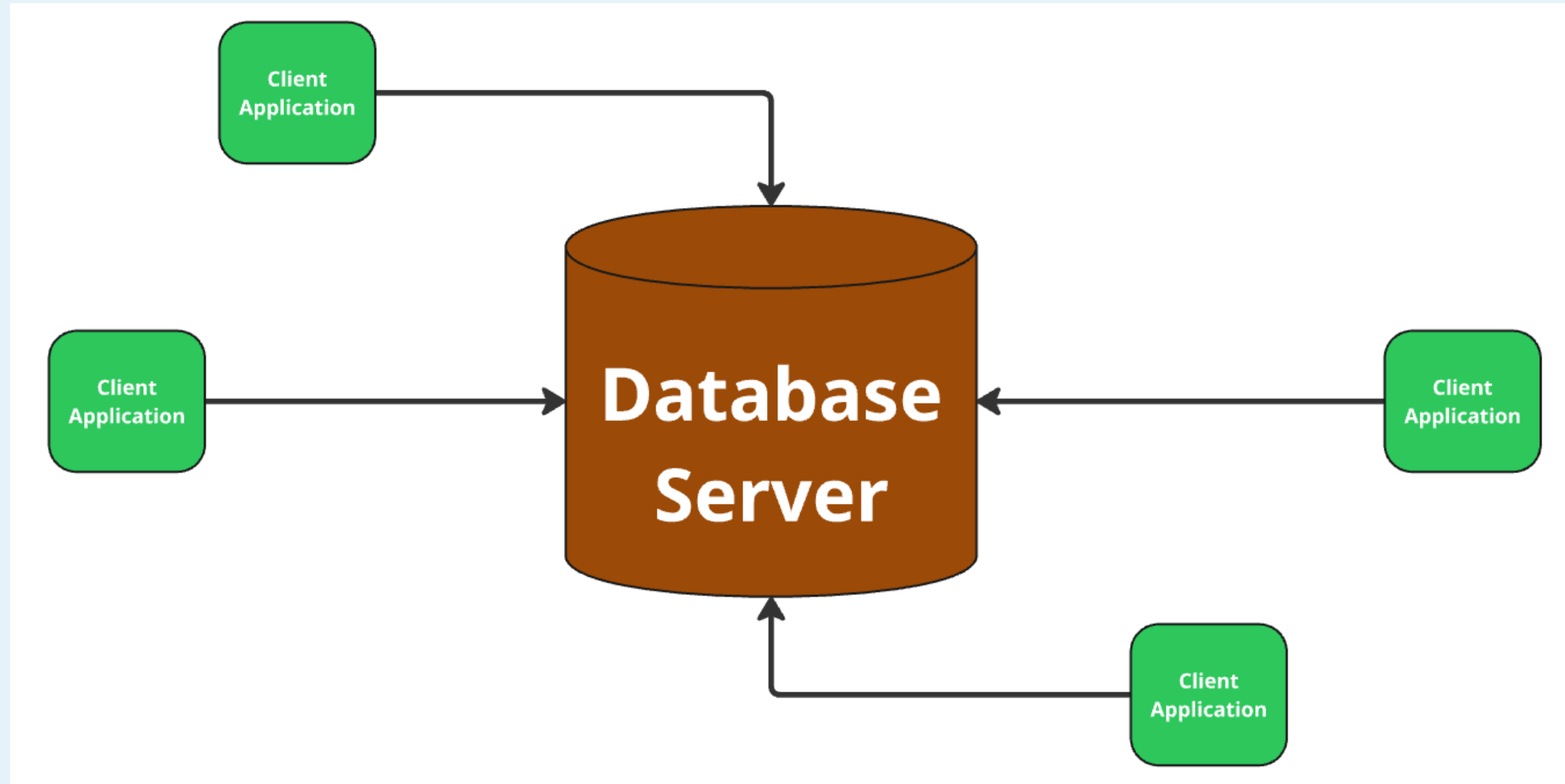
- Oracle
- Microsoft SQL Server
- IBM DB2
- Sybase SQL Server
- Informix



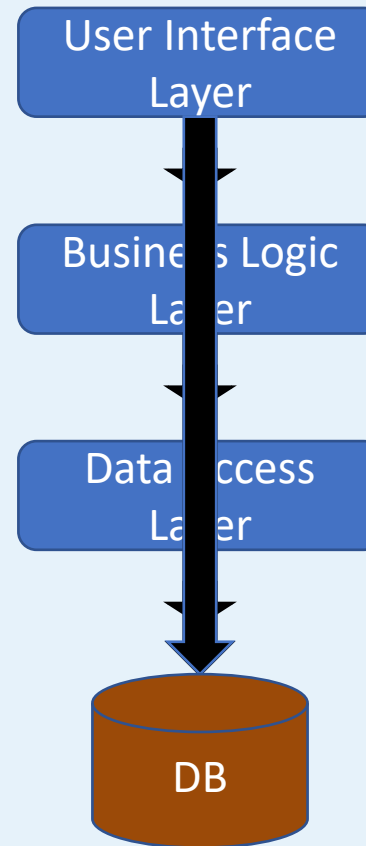
THE DBA!



Database-Centric



Early Layered Approaches Didn't Solve the Dependency Problem



Everything
Depends on the *database*

True Story: Trying to Unit Test ASP.NET Apps in 2006



Doing it all

I wanted to
to make sure

But halfway
important

How the hell
populating



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Calendar for April 2006, showing the 17th as the current date. Links for February, April, and June are visible.

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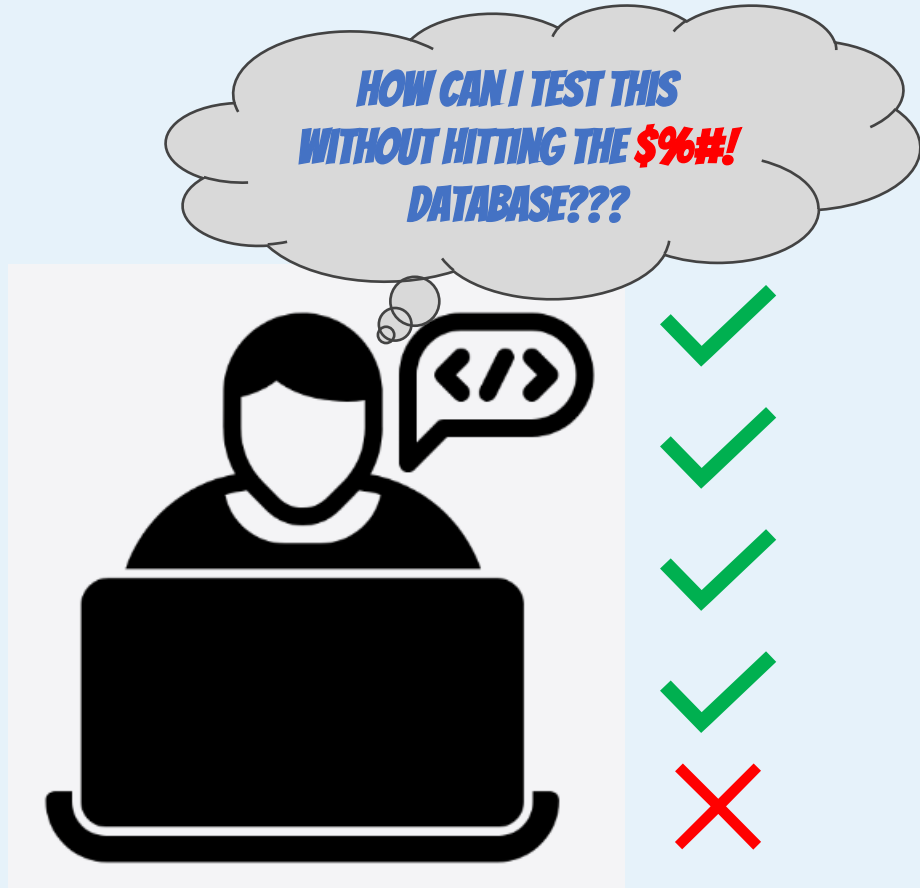
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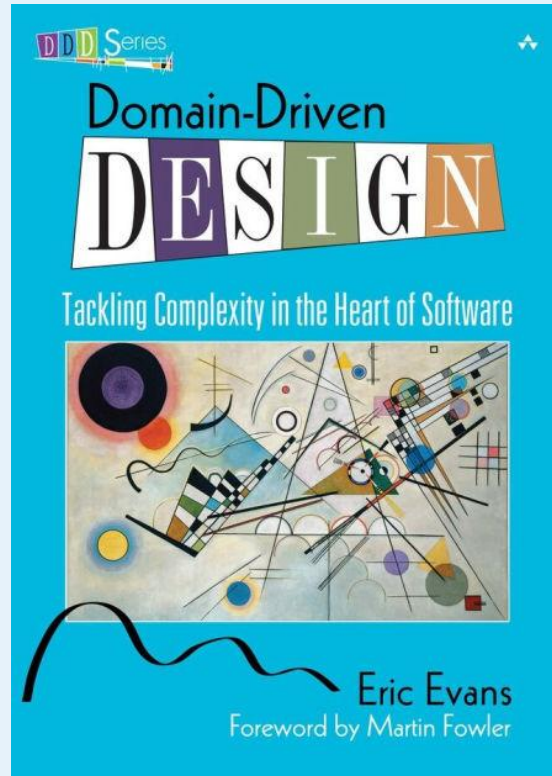
A Move Toward Quality and Automation



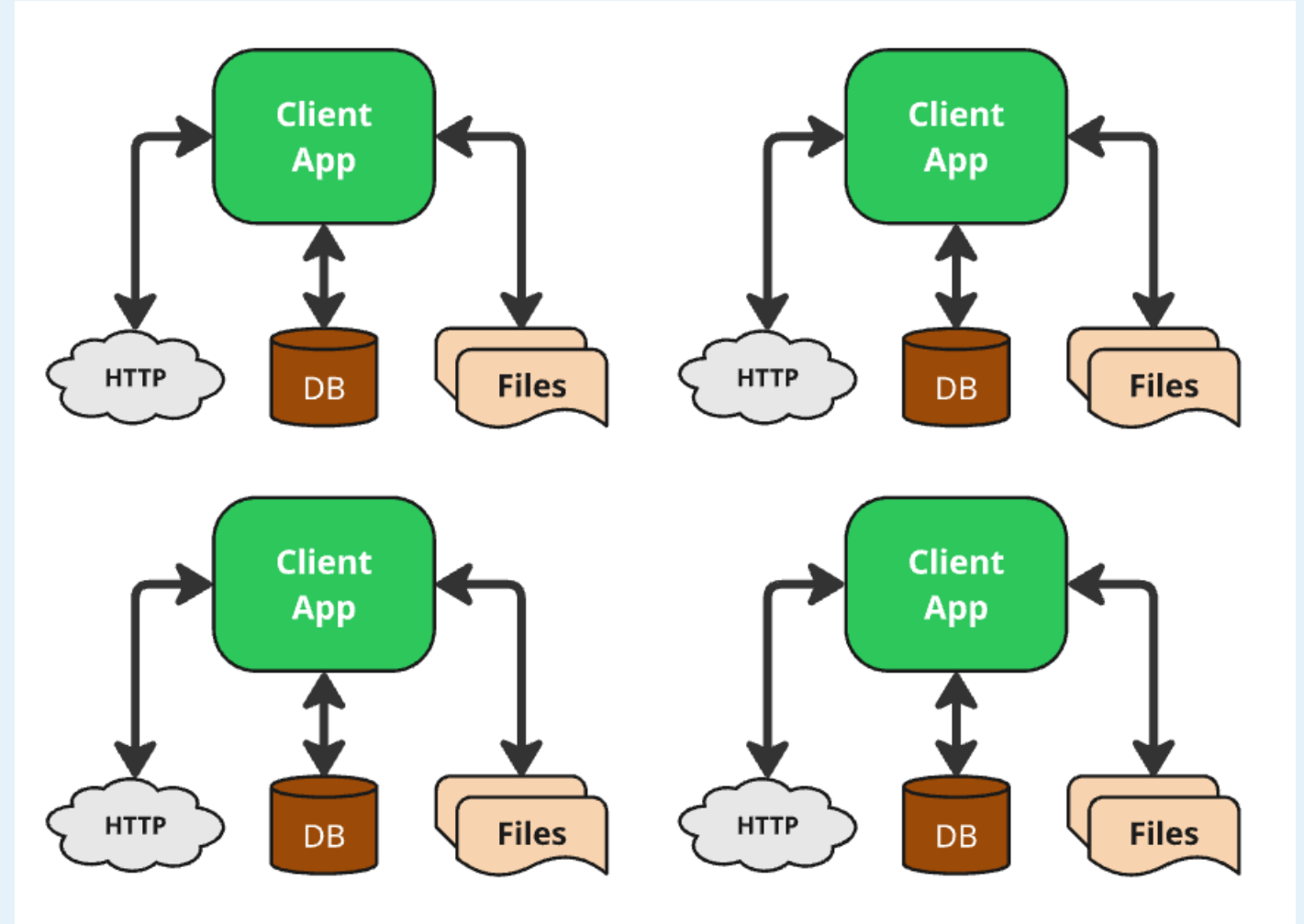
CruiseControl (ThoughtWorks)



Enter a Domain-Centric Approach

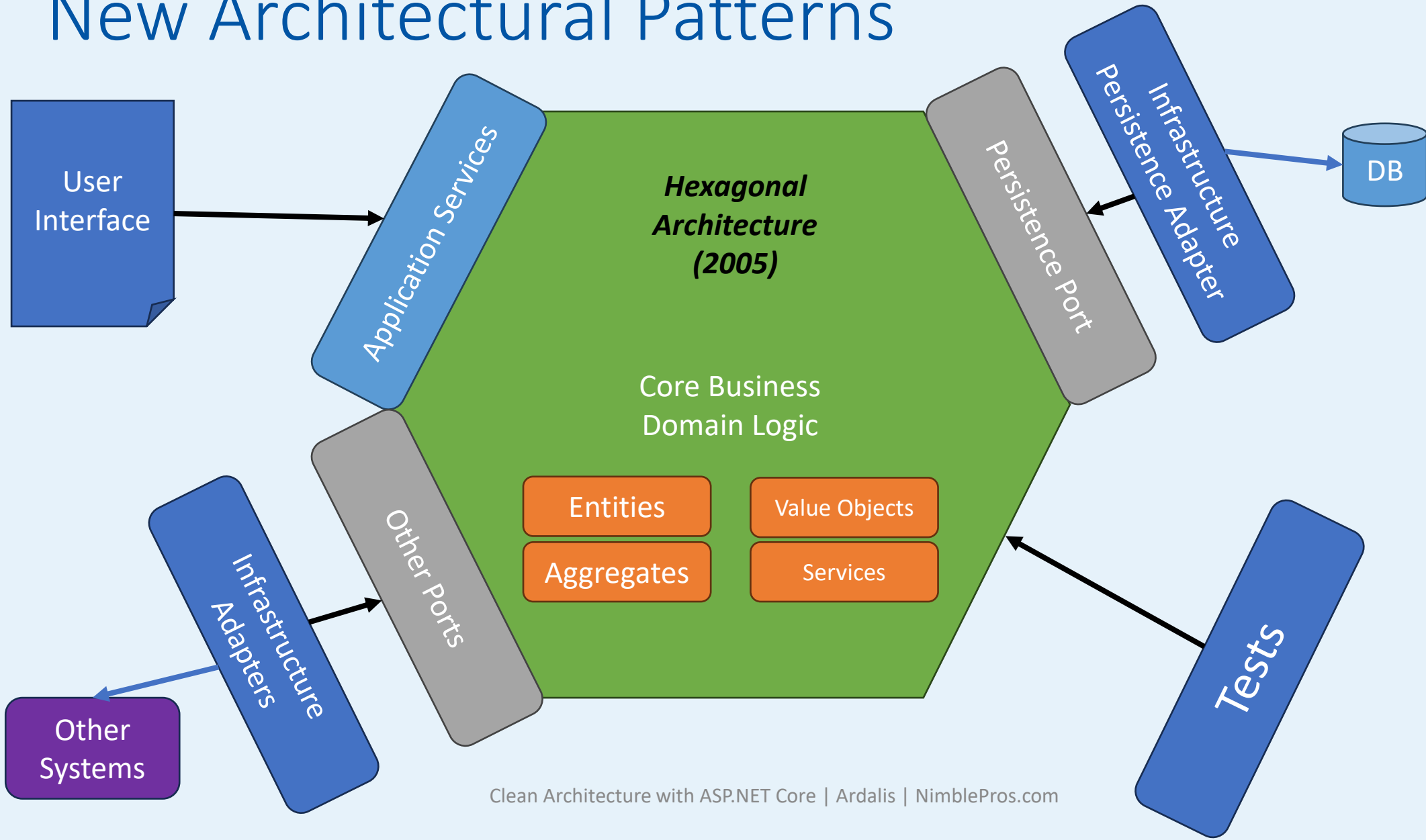


2003





New Architectural Patterns



Principles

Of Clean Architecture





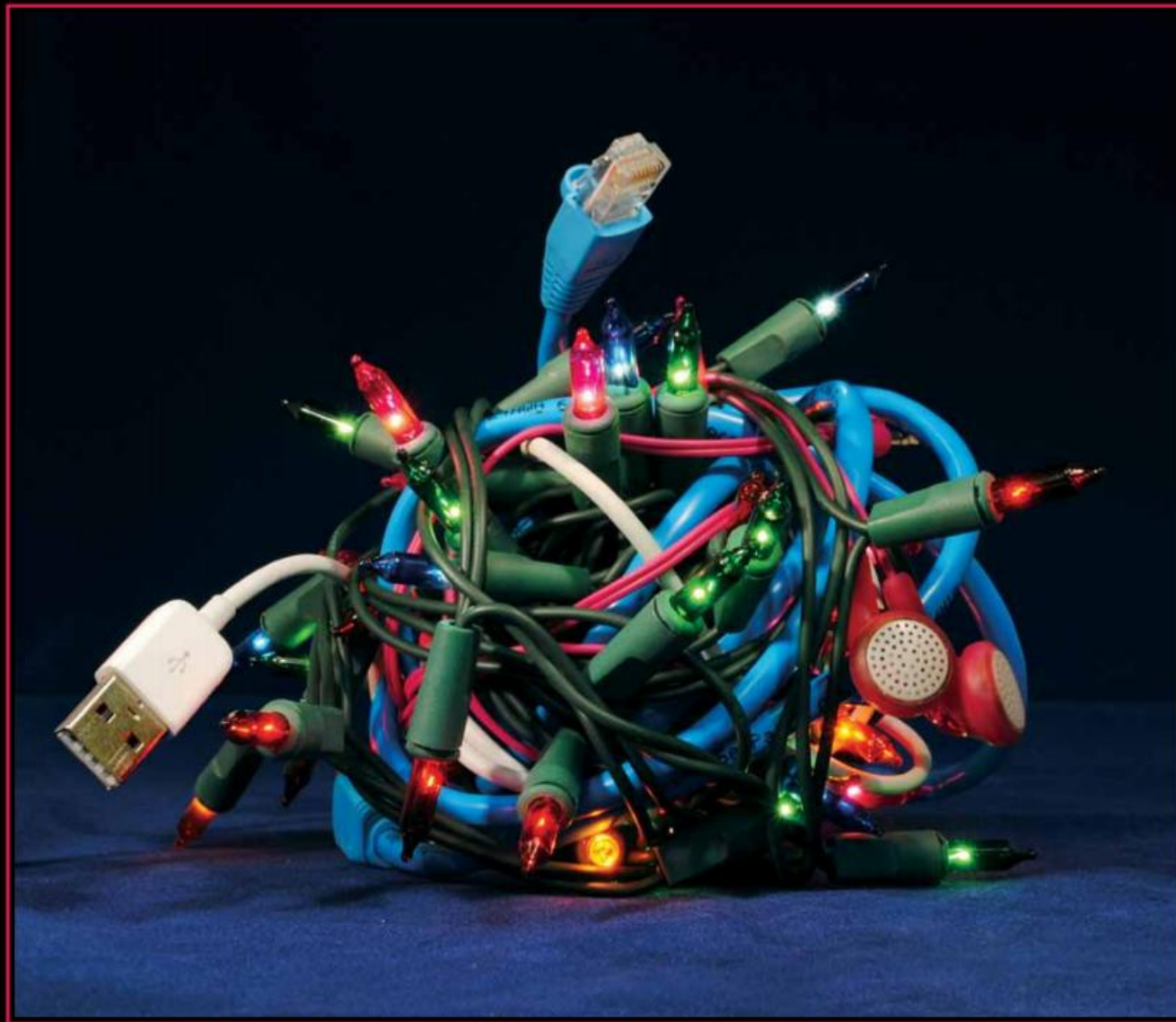
SEPARATION OF CONCERNS

Don't let your plumbing code pollute your software.

[DevIQ.com/principles/separation-of-concerns](https://deviq.com/principles/separation-of-concerns)



Why Separate Concerns?

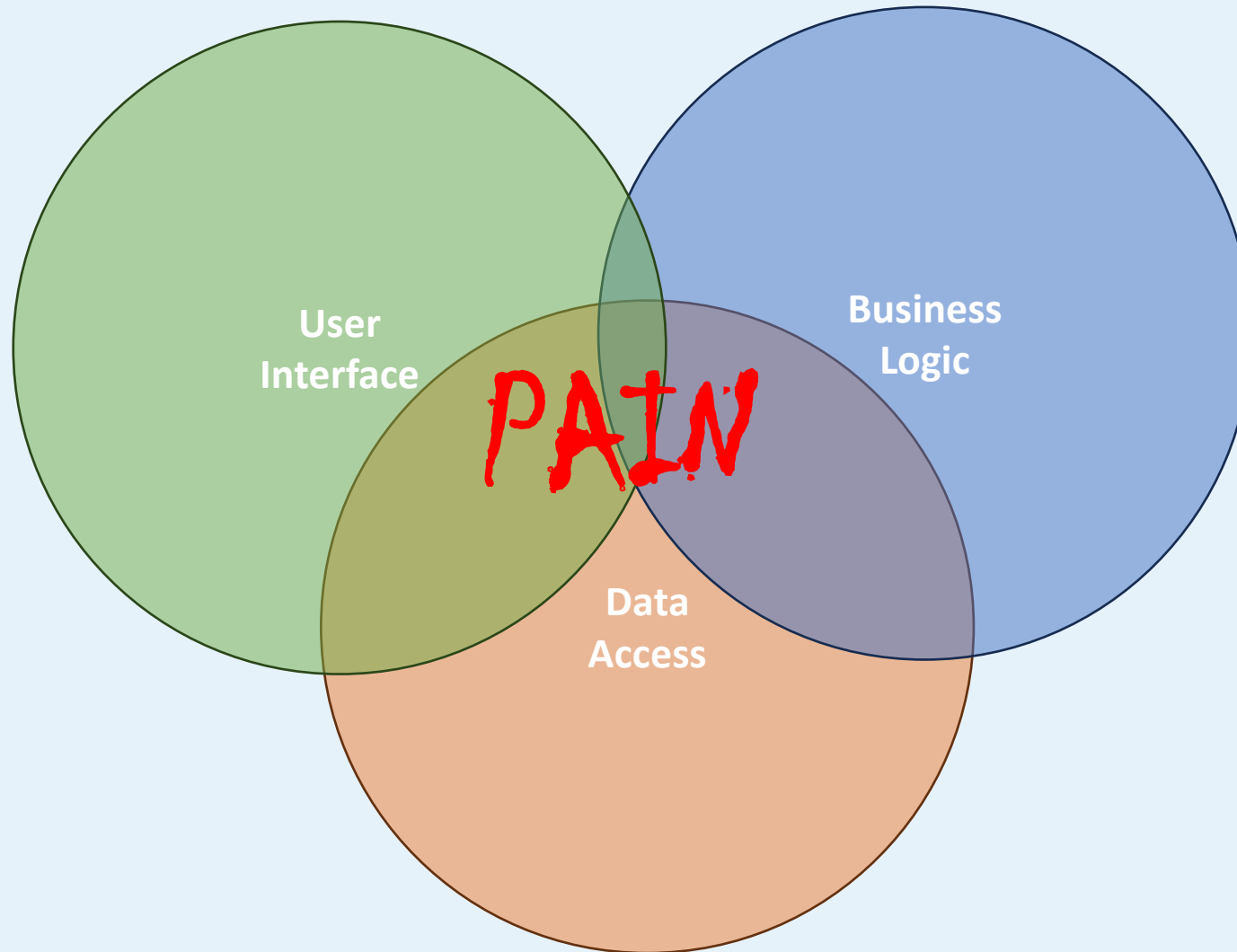


SPAGHETTI CODE

Maintenance is easy with everything in one place.

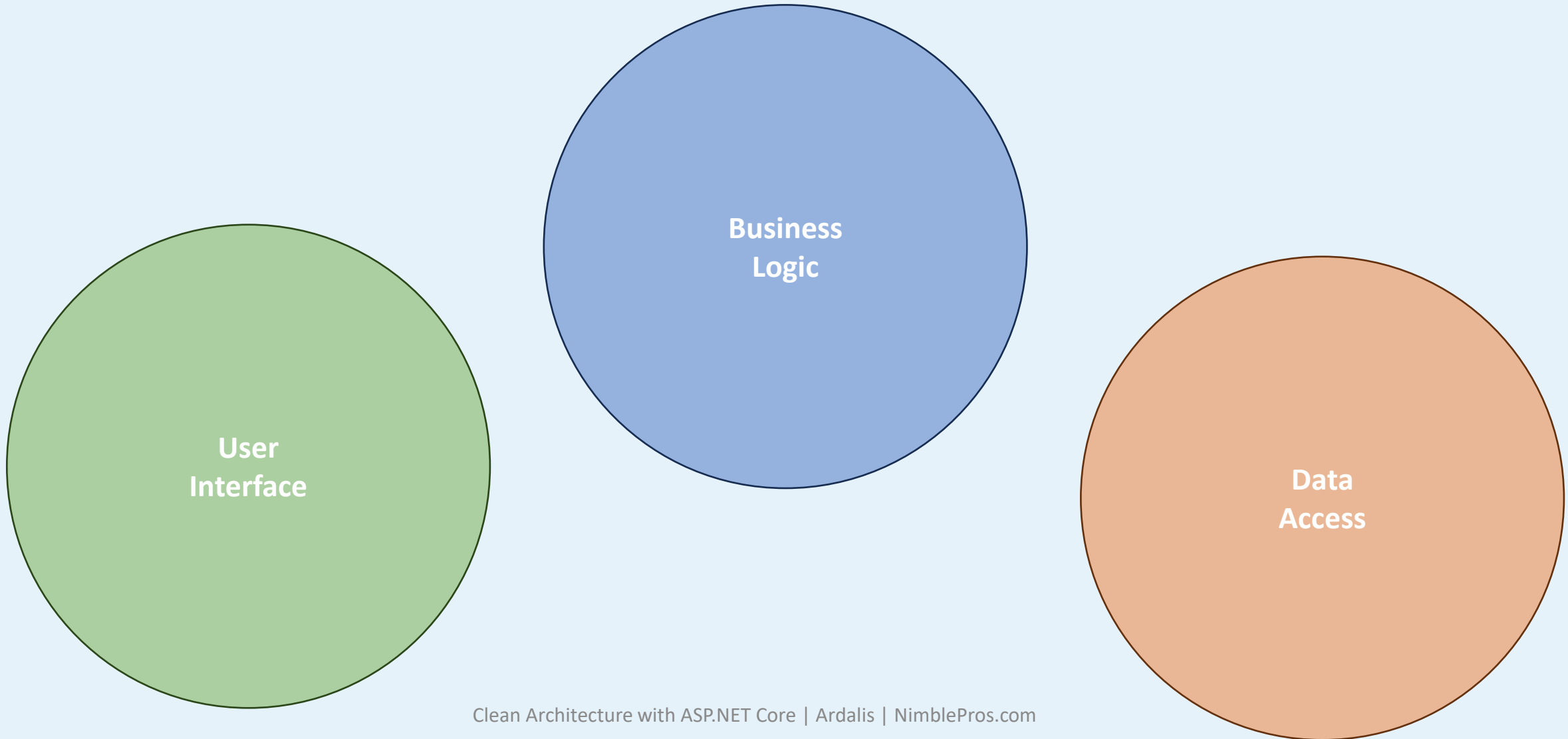


The Big 3 Concerns





You Gotta Keep 'em Separated





SINGLE RESPONSIBILITY

Avoid tightly coupling your tools together.



Single Responsibility Principle (SRP)

Classes should have a **single** reason to change



Single Responsibility Principle (SRP)

Too many responsibilities adds coupling and reduces cohesion



If I follow SRP...

My solution will have more,
smaller types.



DEPENDENCY INVERSION

Would you solder a lamp directly to the electrical wiring in a wall?



Dependency Inversion Principle (DIP)

High level modules should depend on abstractions, not low-level modules.

Low level modules should also depend on abstractions!

Abstractions should not depend on details;

Details should instead depend on abstractions!



Explicit Dependencies Principle

Classes should request all dependencies via their constructor

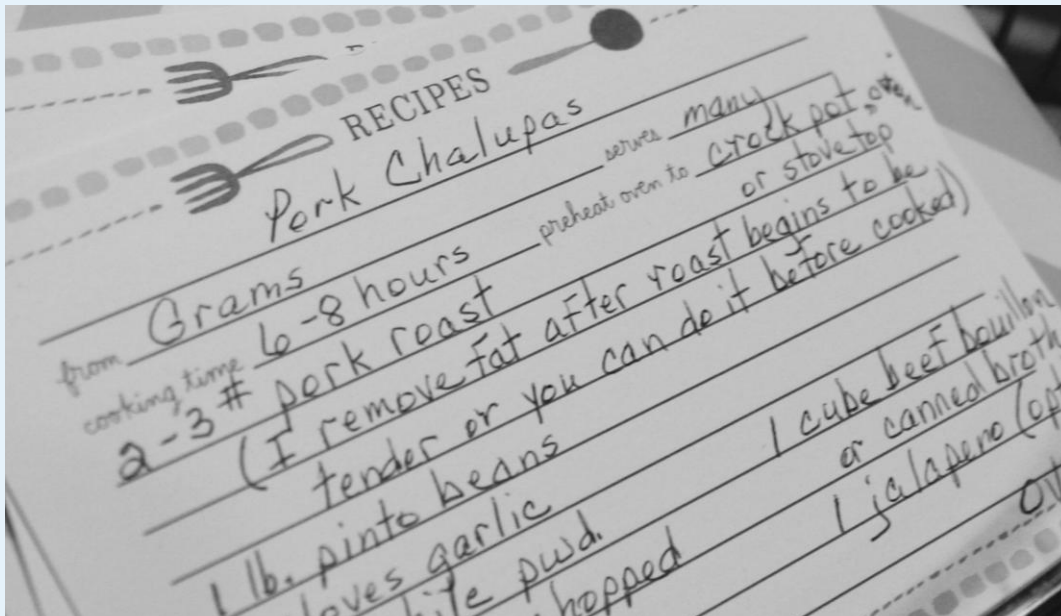


Explicit Dependencies Principle

Make Types
Honest About Their
Dependencies

Avoid Runtime
Surprises!

Constructor Parameters
Are Like
Recipe Ingredients



Make the right thing easy and the wrong thing hard

Let the compiler help you – that's its job.



Force developers into the “pit of success!”

The default path should be the right path.

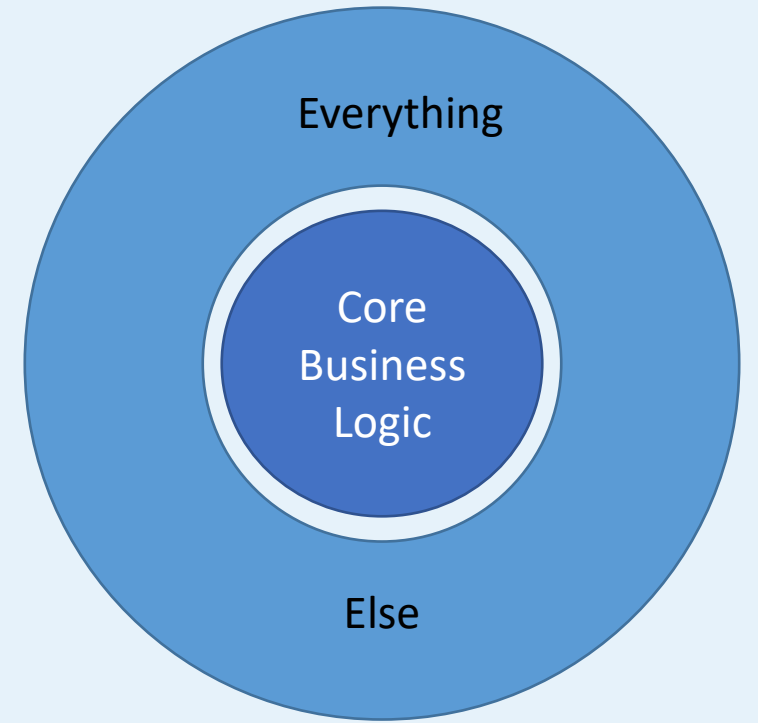




The Dependency Rule

Source code dependencies point inward toward **high level** concerns.

External dependencies and UI concerns are kept **at the edge**.



Domain-Centric Design

Focus on the domain model and business logic, not infrastructure





Core Business Logic

The domain model

Abstractions and interfaces for working
with the domain model and any
infrastructure required



Use Cases Project

Follow CQRS: Command/Query Responsibility Segregation

Defines **Messages** (**Commands**, **Queries**) and their related types (**DTOs**)

May also publish **Events**



Use Cases - Commands

- Load, create, and/or delete domain model type(s) (via abstractions)
- Call methods on domain model object instances
- Persist changes (via abstractions)



Use Cases - Queries

- Fetch domain model types via abstractions and map them to DTOs to return

OR

- Define a custom query service **abstraction**
 - Which returns custom DTOs representing the results
 - And is implemented in **Infrastructure** using whatever data access tech is most appropriate



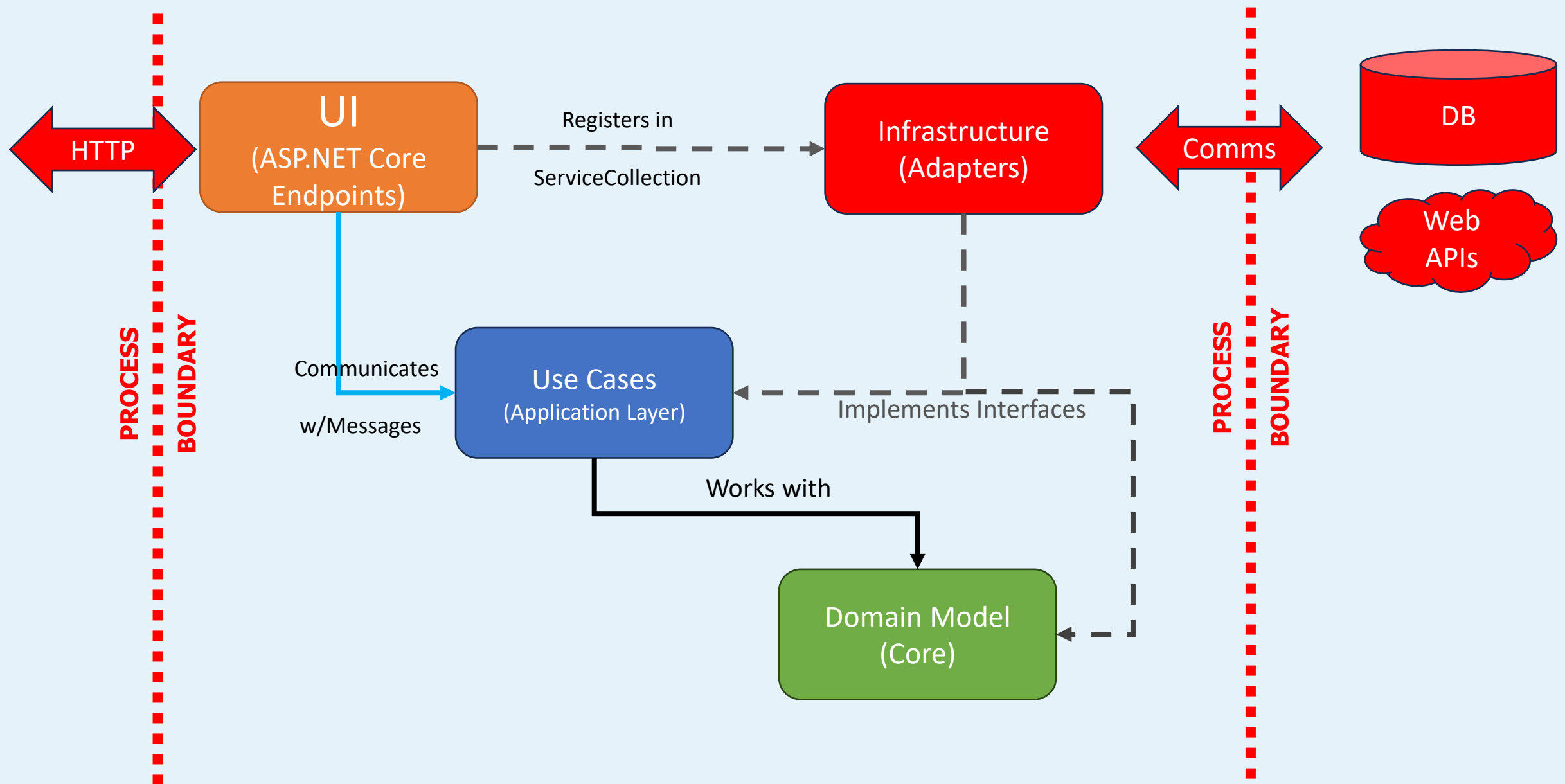
Infrastructure Project

- Defines **adapters** for any out-of-process communication
- Implements Interfaces defined in **Core** or **Use Cases**

Clean Architecture Organization

Typically just 4 projects





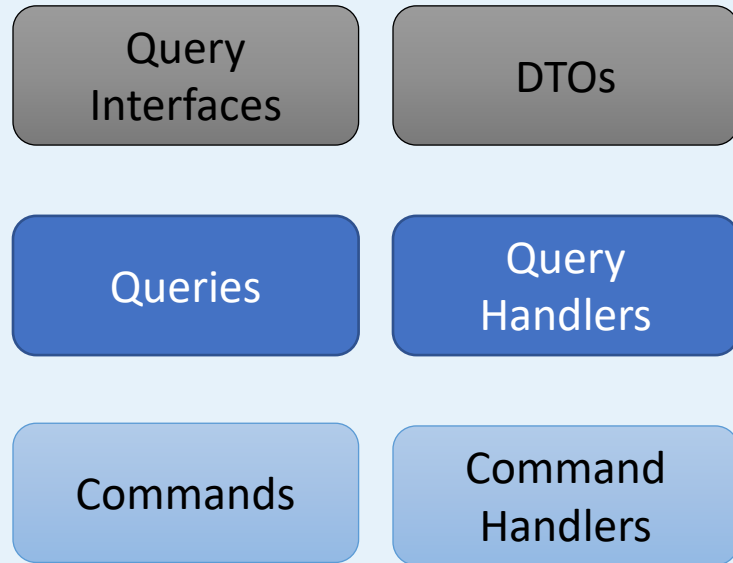


The Core Project (domain model)



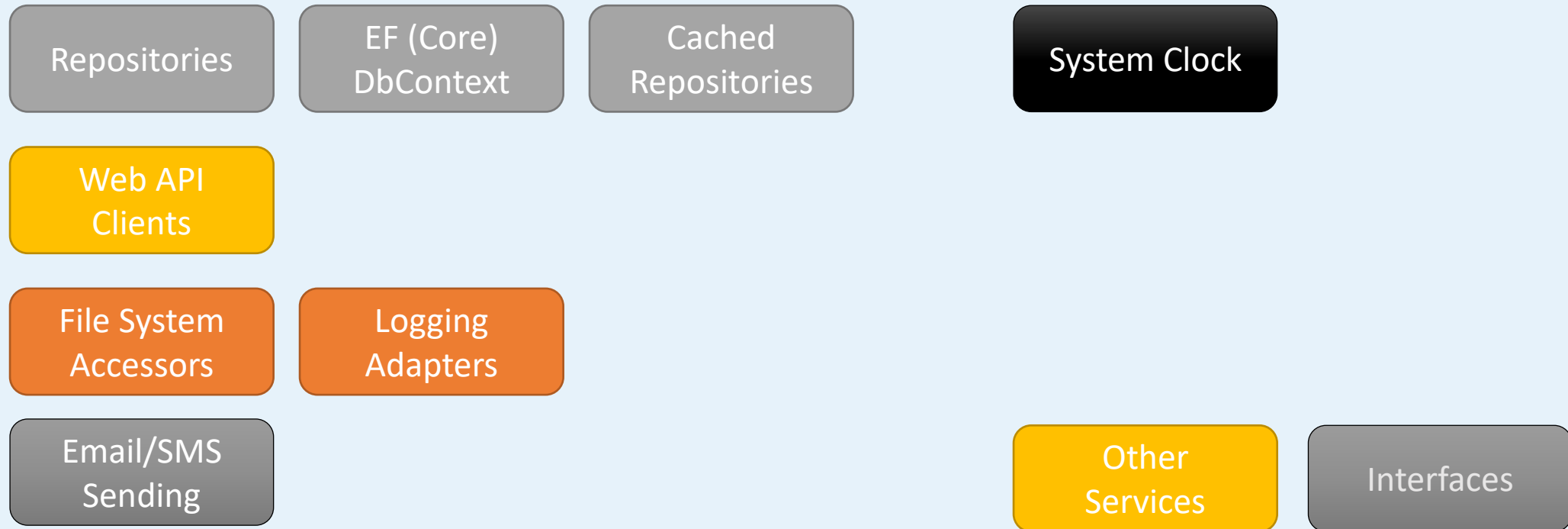


The UseCases Project



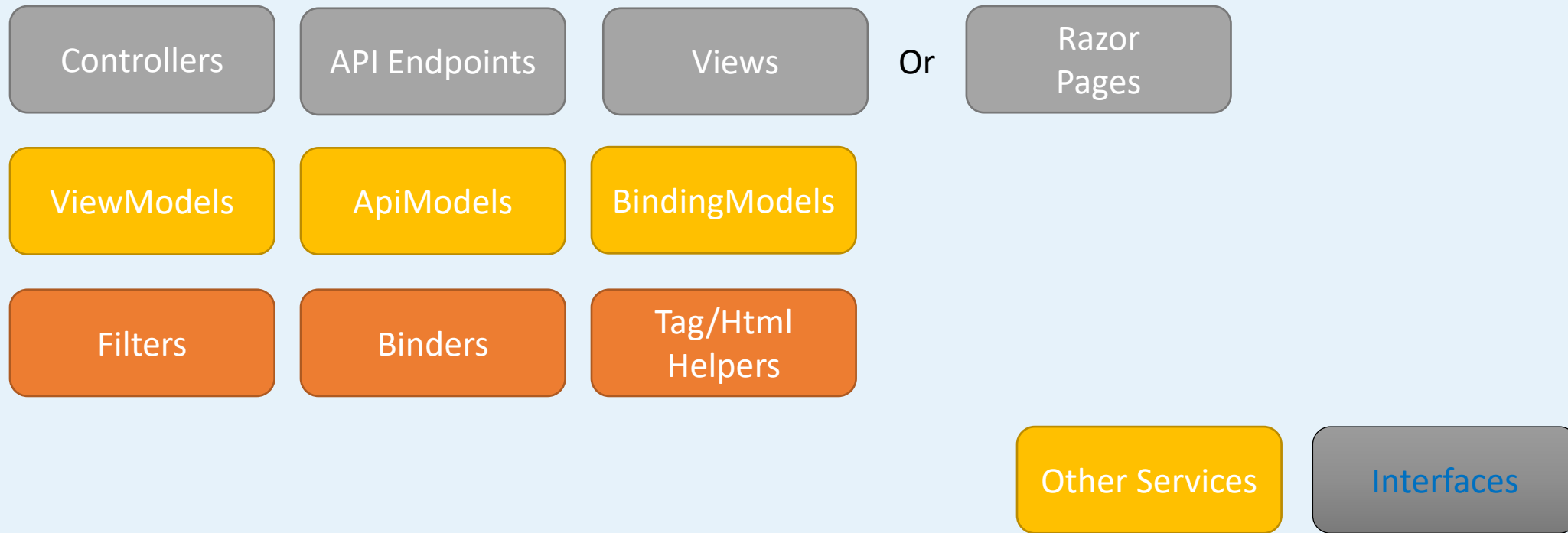


The Infrastructure Project (dependencies)





The Web Project (dependencies)





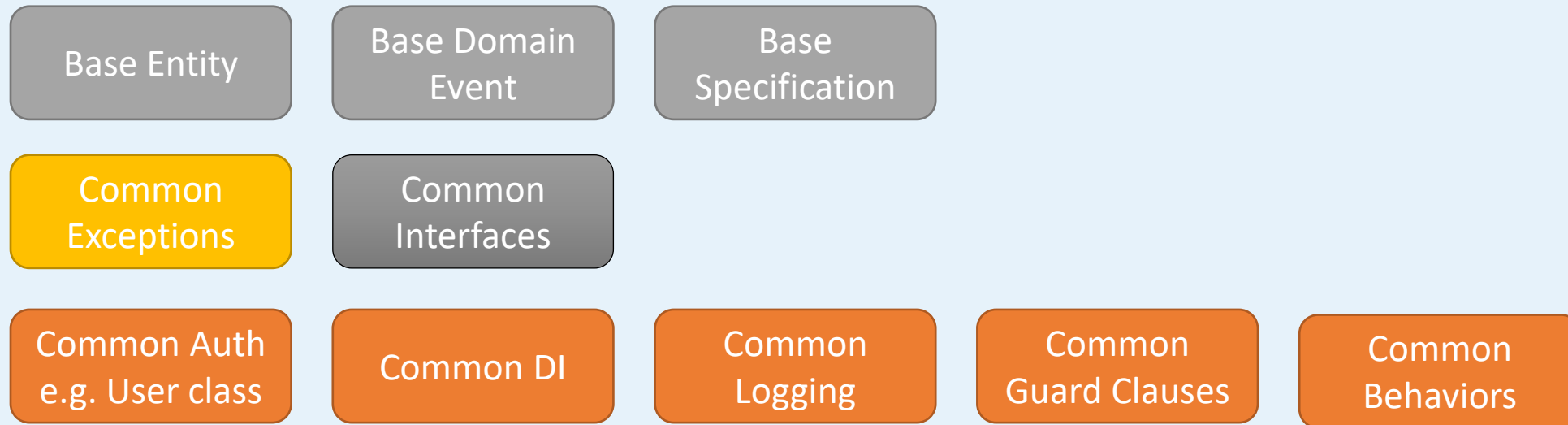
Sharing Common Code Between Applications / Solutions

Domain-Driven Design refers to this as a **Shared Kernel**

- Holds **common types** to be shared between solutions
- Ideally distributed as a **NuGet Package**
 - Once stable, to allow opt-in to new versions

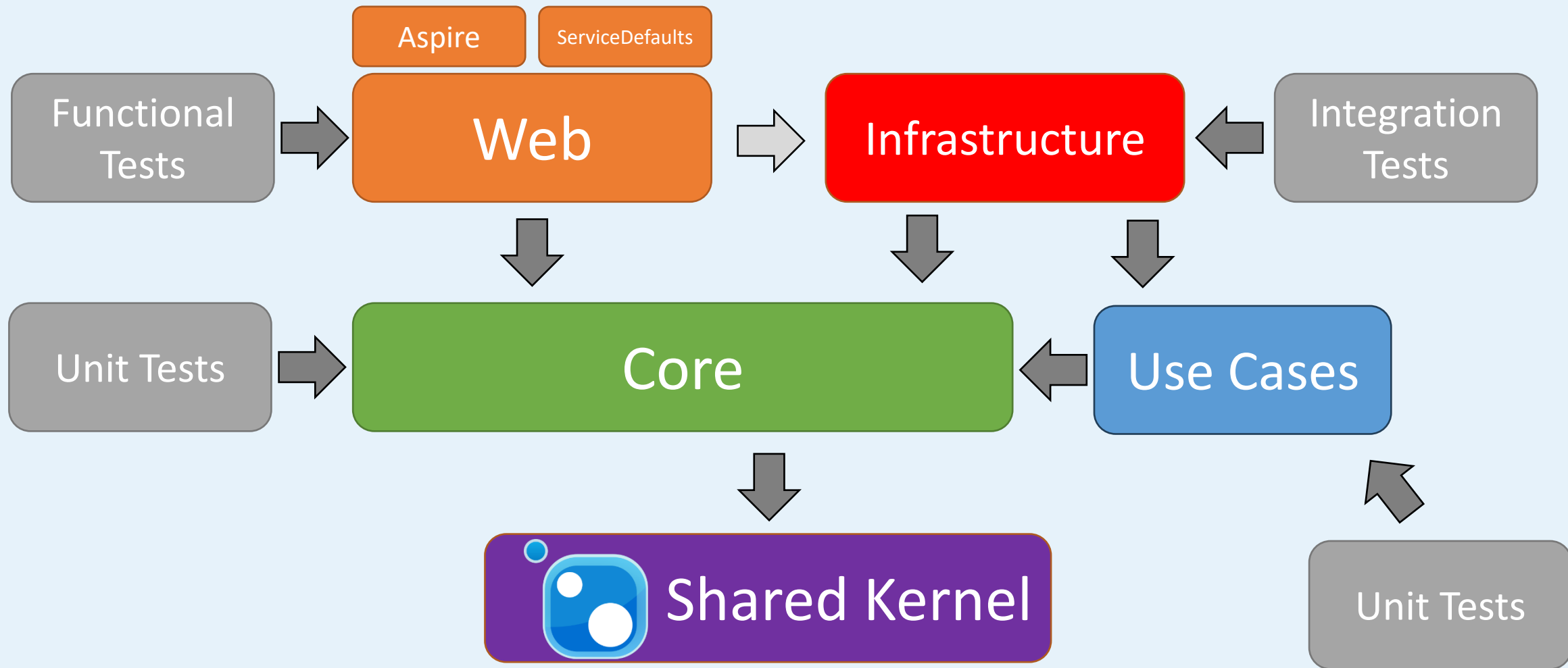


The Shared Kernel Package





Overall Dependency Relationship





Overall Solution Structure

```

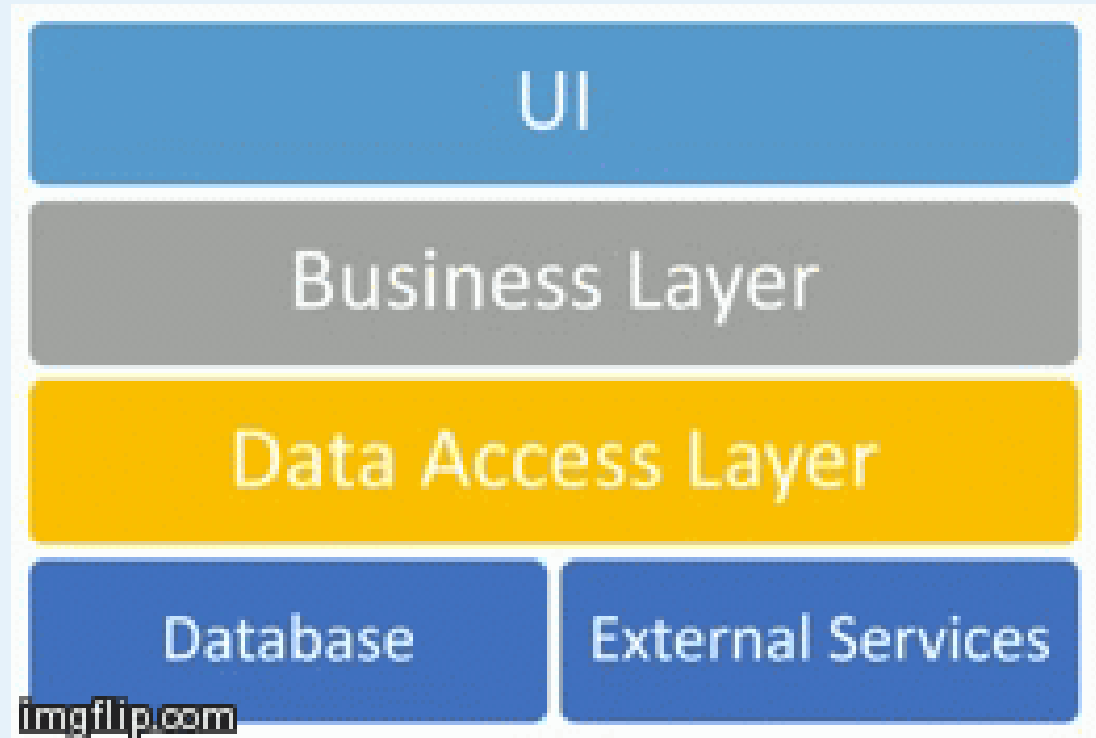
v [src] · 6 projects
  > [C#] Clean.Architecture.AspireHost
  > [C#] Clean.Architecture.Core
  > [C#] Clean.Architecture.Infrastructure
  > [C#] Clean.Architecture.ServiceDefaults
  > [C#] Clean.Architecture.UseCases
  > [C#] Clean.Architecture.Web
v [tests] · 3 projects
  > [C#] Clean.Architecture.FunctionalTests
  > [C#] Clean.Architecture.IntegrationTests
  > [C#] Clean.Architecture.UnitTests

```




Deliver in Vertical Slices

- Don't build one horizontal layer at a time!
- **Vertical Slices** referred to feature delivery long before it was popularized as an “architecture”



Demos, Code, and Questions





What about Vertical Slice Architecture (VSA)?

- Aka **Feature Folders**
- One Project (typically)
- Co-locate API endpoint, DTOs, and (if using them) messages and their handlers in one folder per use case
- (Usually) Prefer fewer abstractions (but still use DI)
- Not **everything** is in a feature folder
 - Domain models, DbContext, etc are still shared
- Less focus on dependency control/management



But we really hate projects...

- Use one project and folders and namespaces instead
- Don't rely on compiler and keywords like **internal**



Single Project Clean Architecture

- Enforce the **Dependency Rule** and other architecture rules in unit tests instead of using projects – still gain the dependency management benefits!
- Use **ArchUnit.Net** (github.com/TNG/ArchUnitNET)
 - Or github.com/BenMorris/NetArchTest
- Be sure to at least run these tests in your CI build!



ArchUnitNet Test Example

```
[Fact]
public void DomainTypesShouldNotReferenceInfrastructure()
{
    var domainTypes = Types().That()
        .ResideInNamespace("RiverBooks.OrderProcessing.Domain.*")
        .As("OrderProcessing Domain Types");

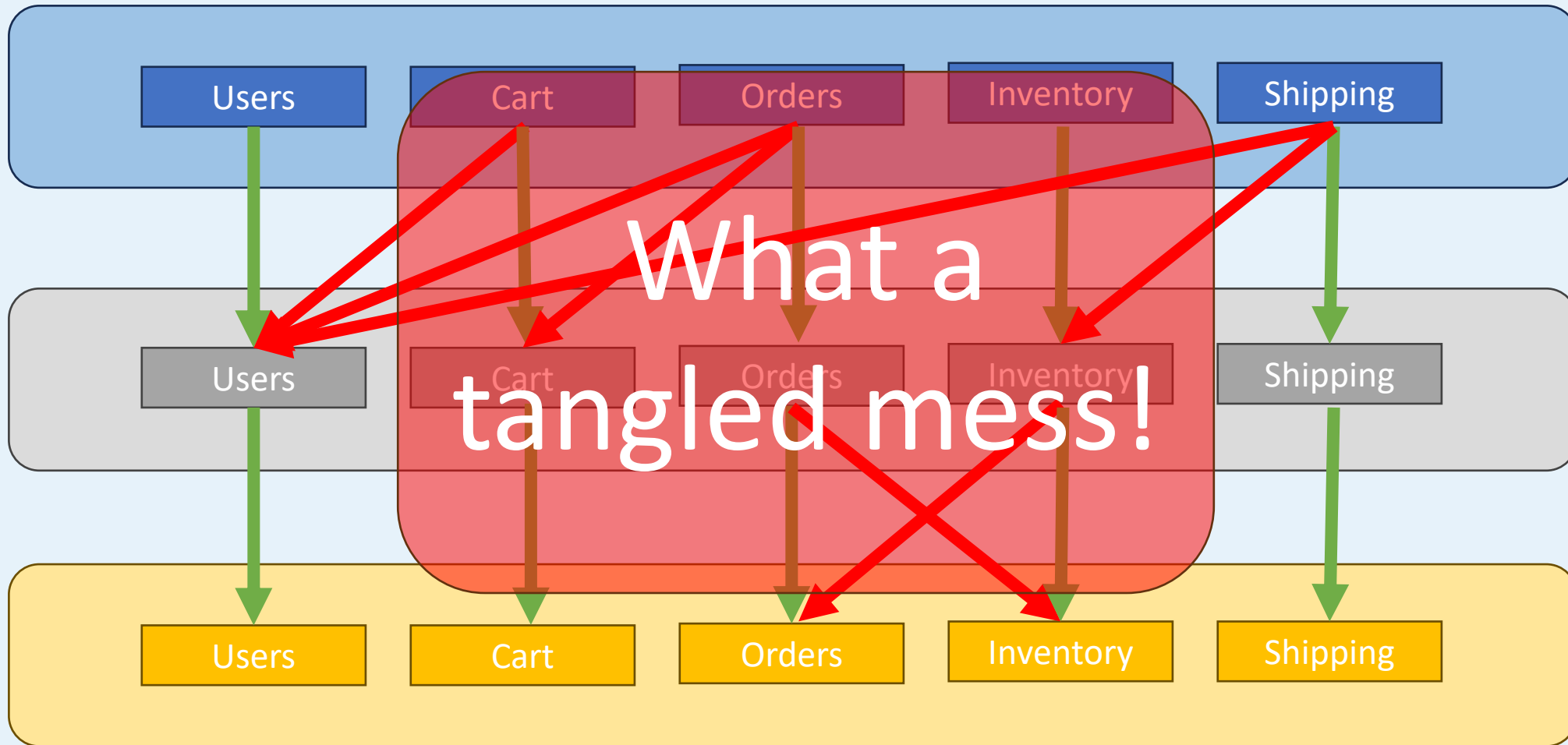
    var infrastructureTypes = Types().That()
        .ResideInNamespace("RiverBooks.OrderProcessing.Infrastructure.*")
        .As("Infrastructure Types");

    var rule = domainTypes.Should().NotDependOnAny(infrastructureTypes);

    rule.Check(Architecture);
}
```

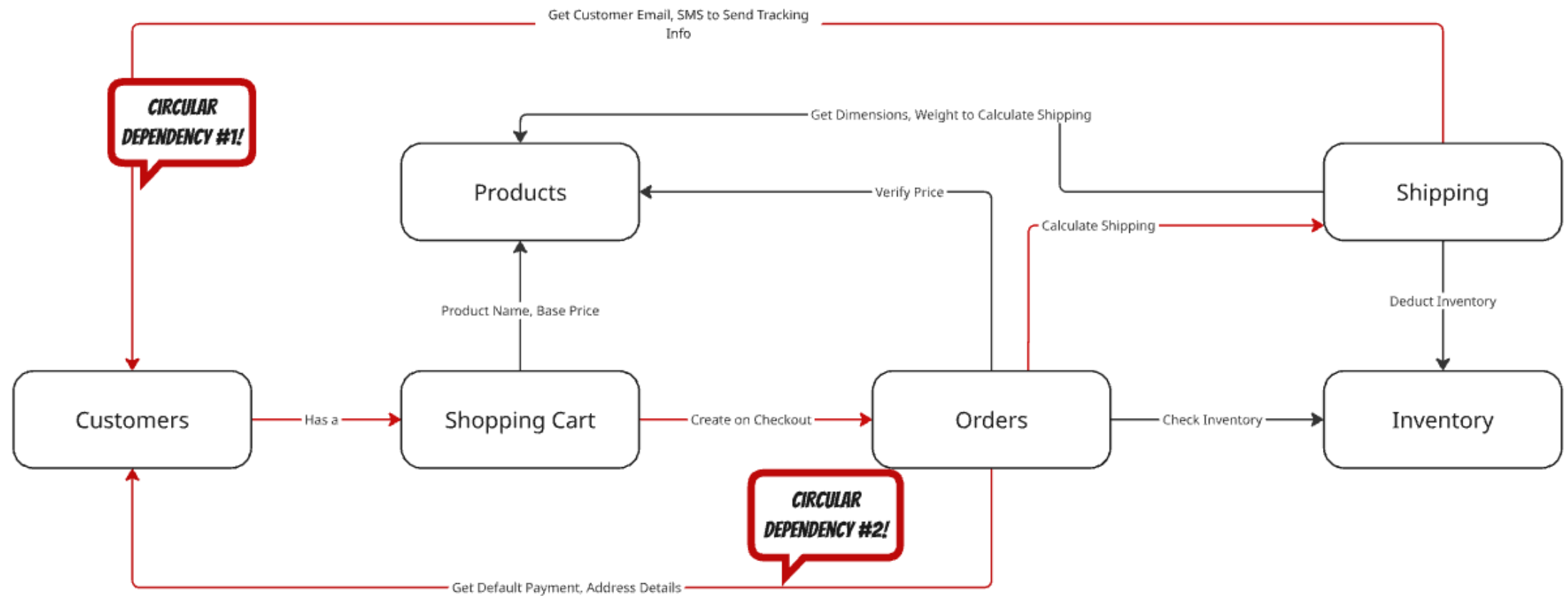



The Problem with Layered Architecture



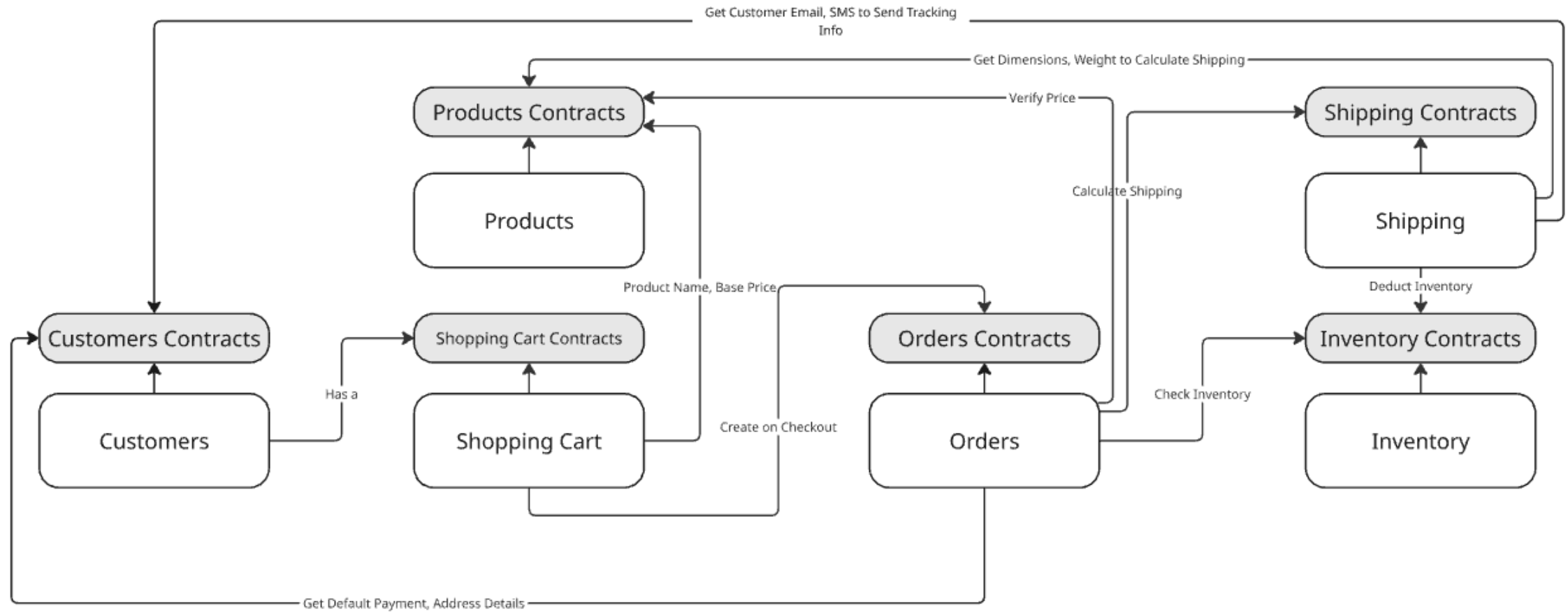


Libraries

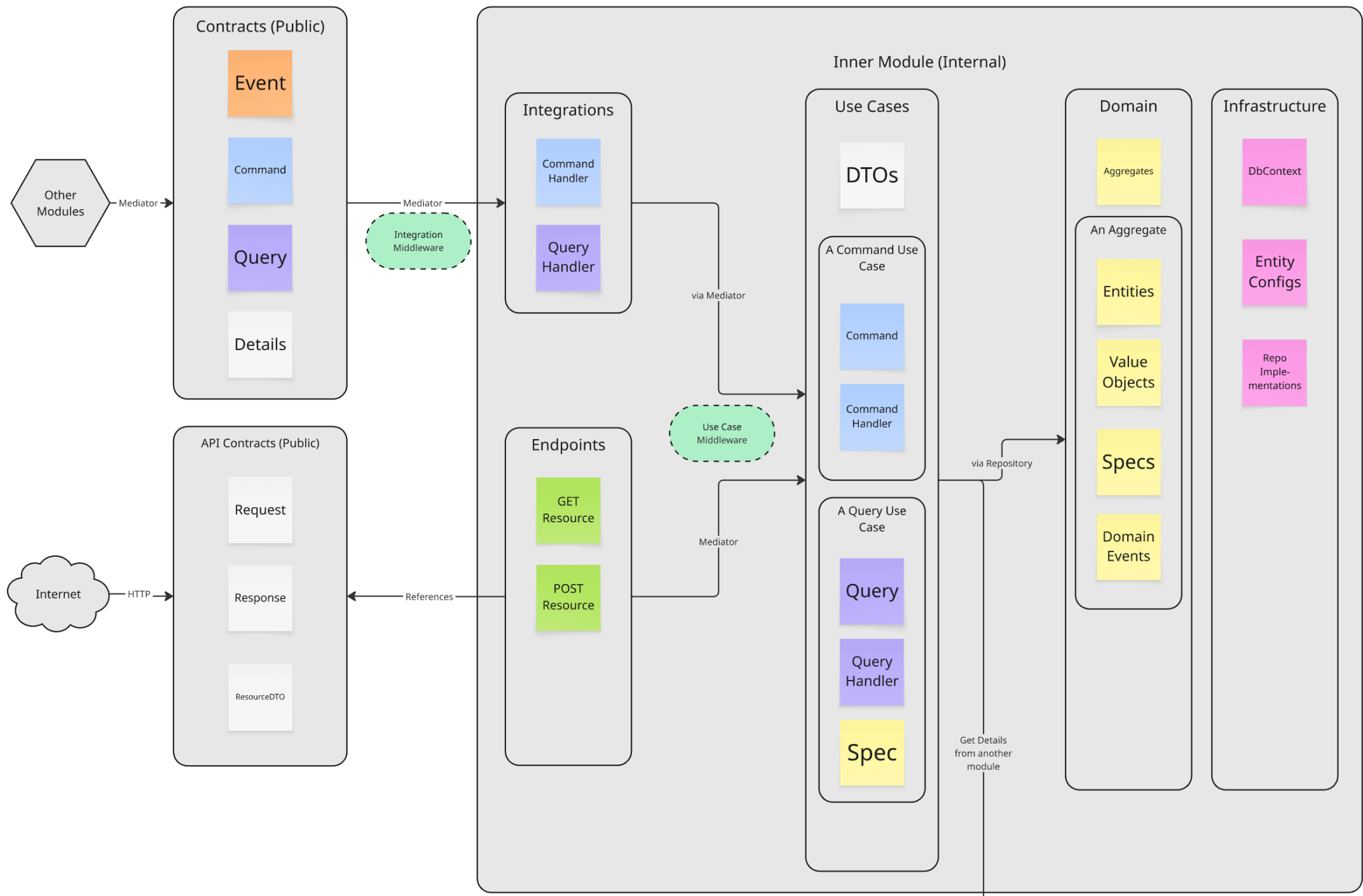




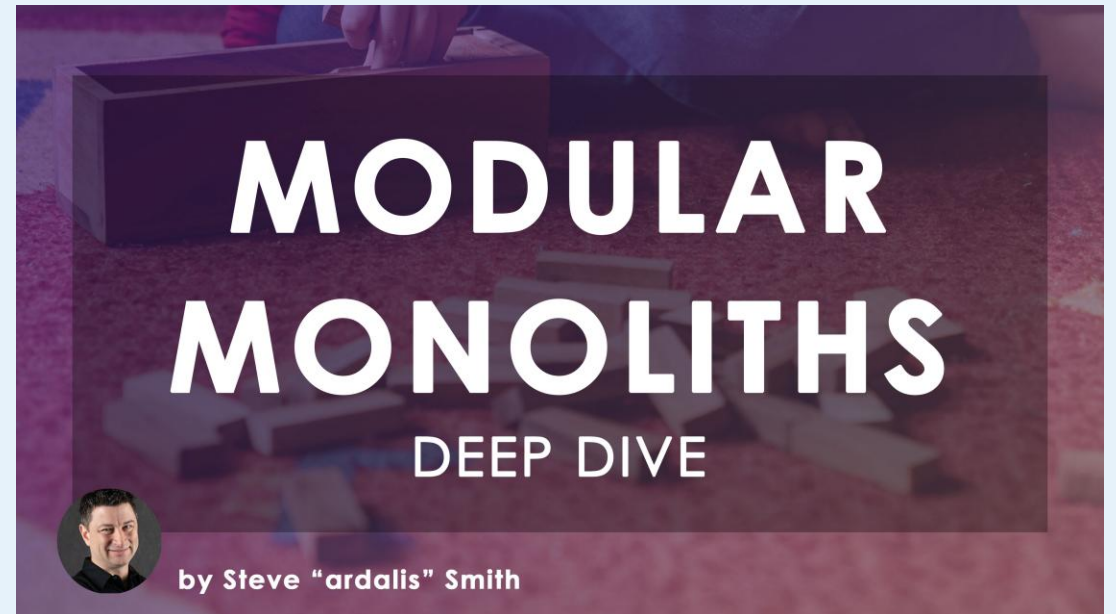
Modules (inner implementation library + public contracts library grouped together)



A Modular Monolith Module



Courses!
DomeTrain.com



bit.ly/3T1pC17

Resources



Thank you!