



Fr. Conceicao Rodrigues College of Engineering Fr.
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Department of Computer Engineering Academic
Term II: 23-24

Class: B.E (Computer), Sem – VI Subject Name: Artificial Intelligence Student

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Roll No: 9565

Practical No:	8
Title:	Programming in PROLOG
Date of Performance:	25/03/2024
Date of Submission:	01/04/2024

Rubrics for Evaluation:

Sr. N o	Performance Indicator	Excellent	Good	Below Average	Marks
1	On time Completion & Submission (01)	01 (On Time)	NA	00 (Not on Time)	
2	Logic/Algorithm Complexity analysis (03)	03(Correct)	02(Partial)	01 (Tried)	
3	Coding Standards (03): Comments/indentation/Naming conventions Test Cases /Output	03(All used)	02 (Partial)	01 (rarely followed)	
4	Post Lab Assignment (03)	03(done well)	2 (Partially Correct)	1(submitted)	
Total					

Signature of the Teacher:

A) Tower of

Hanoi Source code:

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Program × +

```
1 % Define predicate hanoi/3 for solving Tower of Hanoi problem
2 hanoi(1, Source, Destination, _) :-
3     write('Move top disk from '),
4     write(Source),
5     write(' to '),
6     write(Destination),
7     nl.
8
9 hanoi(N, Source, Destination, Aux) :-
10    N > 1,
11    M is N - 1,
12    hanoi(M, Source, Aux, Destination),
13    hanoi(1, Source, Destination, _),
14    hanoi(M, Aux, Destination, Source).
15
16 % Example usage:
17 % To solve Tower of Hanoi problem with 3 disks
18 ?- hanoi(3, 'Source', 'Destination', 'Aux').
19
20
```

Output:

 `hanoi(3, 'Source', 'Destination', 'Aux').`

Move top disk from Source to Destination
Move top disk from Source to Aux
Move top disk from Destination to Aux
Move top disk from Source to Destination
Move top disk from Aux to Source
Move top disk from Aux to Destination
Move top disk from Source to Destination
Move top disk from Source to Destination
Move top disk from Source to Aux
Move top disk from Destination to Aux
Move top disk from Source to Destination
Move top disk from Aux to Source
Move top disk from Aux to Destination
Move top disk from Source to Destination

true


Next 10 100 1,000 Stop

?- `hanoi(3, 'Source', 'Destination', 'Aux').`

Examples▲ History▲ Solutions▲

☐ table results Run!

B) N-queen
Source code:

**SWISH** File Edit Examples Help
Program Program +

```
1 :- use_module(library(clpfd)).  
2  
3 % Step 1: Initialize N queens and insert in Qs  
4 n_queens(N, Qs) :-  
5     length(Qs, N),  
6     Qs ins 1..N,  
7     safe_queens(Qs).  
8  
9 % Step 2: Set safe_queens to null  
10 safe_queens([]).  
11  
12 % Step 3: Verify if attack is possible  
13 safe_queens([Q|Qs]) :-  
14     safe_queens(Qs, Q, 1),  
15     safe_queens(Qs).  
16  
17 % Step 4: Continue till Qs id matches N  
18 safe_queens([], _, _).  
19  
20 % Step 5: If Q meets no attack, declare Q as safe and add to safe_queens  
21 safe_queens([Q|Qs], Q0, D0) :-  
22     Q0 #\= Q,  
23     abs(Q0 - Q) #\= D0,  
24     D1 #= D0 + 1,  
25     safe_queens(Qs, Q0, D1).  
26  
27 % Example usage:  
28 % To solve N-Queens problem for N = 8  
29 % Query: ?- n_queens(8, Qs), label(Qs), write(Qs), nl, fail.  
30 % This will find all solutions for placing 8 queens on an 8x8 chessboard.
```

Output:

```
n_queens(8, Qs), label(Qs), write(Qs), nl, fail.
```

```
[1, 5, 8, 6, 3, 7, 2, 4]
[1, 6, 8, 3, 7, 4, 2, 5]
[1, 7, 4, 6, 8, 2, 5, 3]
[1, 7, 5, 8, 2, 4, 6, 3]
[2, 4, 6, 8, 3, 1, 7, 5]
[2, 5, 7, 1, 3, 8, 6, 4]
[2, 5, 7, 4, 1, 8, 6, 3]
[2, 6, 1, 7, 4, 8, 3, 5]
[2, 6, 8, 3, 1, 4, 7, 5]
[2, 7, 3, 6, 8, 5, 1, 4]
[2, 7, 5, 8, 1, 4, 6, 3]
[2, 8, 6, 1, 3, 5, 7, 4]
[3, 1, 7, 5, 8, 2, 4, 6]
[3, 5, 2, 8, 1, 7, 4, 6]
[3, 5, 2, 8, 6, 4, 7, 1]
[3, 5, 7, 1, 4, 2, 8, 6]
[3, 5, 8, 4, 1, 7, 2, 6]
[3, 6, 2, 5, 8, 1, 7, 4]
[3, 6, 2, 7, 1, 4, 8, 5]
[3, 6, 2, 7, 5, 1, 8, 4]
[3, 6, 4, 1, 8, 5, 7, 2]

?- n_queens(8, Qs), label(Qs), write(Qs), nl, fail.
```

Examples History Solutions

☐ table results Run

```
[3, 7, 2, 8, 6, 4, 1, 5]
[3, 8, 4, 7, 1, 6, 2, 5]
[4, 1, 5, 8, 2, 7, 3, 6]
[4, 1, 5, 8, 6, 3, 7, 2]
[4, 2, 5, 8, 6, 1, 3, 7]
[4, 2, 7, 3, 6, 8, 1, 5]
[4, 2, 7, 3, 6, 8, 5, 1]
[4, 2, 7, 5, 1, 8, 6, 3]
[4, 2, 8, 5, 7, 1, 3, 6]
[4, 2, 8, 6, 1, 3, 5, 7]
[4, 6, 1, 5, 2, 8, 3, 7]
[4, 6, 8, 2, 7, 1, 3, 5]
[4, 6, 8, 3, 1, 7, 5, 2]
[4, 7, 1, 8, 5, 2, 6, 3]
[4, 7, 3, 8, 2, 5, 1, 6]
[4, 7, 5, 2, 6, 1, 3, 8]
[4, 7, 5, 3, 1, 6, 8, 2]
[4, 8, 1, 3, 6, 2, 7, 5]
[4, 8, 1, 5, 7, 2, 6, 3]
[4, 8, 5, 3, 1, 7, 2, 6]
[5, 1, 4, 6, 8, 2, 7, 3]
[5, 1, 8, 4, 2, 7, 3, 6]
```

```
[6, 3, 5, 8, 1, 4, 2, 7]  
[6, 3, 7, 2, 4, 8, 1, 5]  
[6, 3, 7, 2, 8, 5, 1, 4]  
[6, 3, 7, 4, 1, 8, 2, 5]  
[6, 4, 1, 5, 8, 2, 7, 3]  
[6, 4, 2, 8, 5, 7, 1, 3]  
[6, 4, 7, 1, 3, 5, 2, 8]  
[6, 4, 7, 1, 8, 2, 5, 3]  
[6, 8, 2, 4, 1, 7, 5, 3]  
[7, 1, 3, 8, 6, 4, 2, 5]  
[7, 2, 4, 1, 8, 5, 3, 6]  
[7, 2, 6, 3, 1, 4, 8, 5]  
[7, 3, 1, 6, 8, 5, 2, 4]  
[7, 3, 8, 2, 5, 1, 6, 4]  
[7, 4, 2, 5, 8, 1, 3, 6]  
[7, 4, 2, 8, 6, 1, 3, 5]  
[7, 5, 3, 1, 6, 8, 2, 4]  
[8, 2, 4, 1, 7, 5, 3, 6]  
[8, 2, 5, 3, 1, 7, 4, 6]  
[8, 3, 1, 6, 2, 5, 7, 4]  
[8, 4, 1, 3, 6, 2, 7, 5]
```

false