

Name: Nimish Kushwaha

Reg. No.: CH.EN.U4CSE22073

Experiment No: 03

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Aim: To implement LL(1) parsing using C program.

Code:

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#include <stdio.h>
#include <string.h>
#include <stdlib.h>

char s[20], stack[20];

// Parsing table for predictive parsing (non-terminal x terminal)
char *m[5][6] = {
    /* i      +      *      (      )      $      */
    {"tb", "", "", "tb", "", ""}, // e
    {"", "+tb", "", "", "n", ""}, // b
    {"fc", "", "", "fc", "", ""}, // t
    {"", "n", "*fc", "", "n", ""}, // c
    {"l", "", "", "(e)", "", ""}, // f
};

int size[5][6] = {
    {2, 0, 0, 2, 0, 0}, // e
    {0, 3, 0, 0, 1, 1}, // b
    {2, 0, 0, 2, 0, 0}, // t
    {0, 1, 3, 0, 1, 1}, // c
    {1, 0, 0, 3, 0, 0}, // f
};

int main()
{
    int i, j, k;
    int str1, str2;
    int n;

    printf("\nEnter the input string: ");
    scanf("%s", s);

    strcat(s, "$");
    n = strlen(s);

    stack[0] = '$';
    stack[1] = 'e';
    i = 1; // top of stack index
    j = 0; // input pointer index

    printf("\nStack\tInput\n");
    printf("_____\n\n");

    // Continue until BOTH stack top and input symbol are '$'
```

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// Continue until BOTH stack top and input symbol are '$'
while (!(stack[i] == '$' && s[j] == '$')) {
    if (stack[i] == s[j]) {
        // Match terminal
        i--;
        j++;
    } else {
        // Get row for non-terminal on top of stack
        switch (stack[i]) {
            case 'e': str1 = 0; break;
            case 'b': str1 = 1; break;
            case 't': str1 = 2; break;
            case 'c': str1 = 3; break;
            case 'f': str1 = 4; break;
            default:
                printf("\nERROR: Invalid non-terminal %c\n", stack[i]);
                exit(0);
        }

        // Get column for current input symbol
        switch (s[j]) {
            case 'i': str2 = 0; break;
            case '+': str2 = 1; break;
            case '*': str2 = 2; break;
            case '(': str2 = 3; break;
            case ')': str2 = 4; break;
            case '$': str2 = 5; break;
            default:
                printf("\nERROR: Invalid input symbol %c\n", s[j]);
                exit(0);
        }

        if (m[str1][str2][0] == '\0') {
            printf("\nERROR: No rule for [%c][%c]\n", stack[i], s[j]);
            exit(0);
        } else if (m[str1][str2][0] == 'n') {
            // 'n' means epsilon production (pop)
            i--;
        } else if (m[str1][str2][0] == 'i') {
            // 'i' means push 'i' on stack
            stack[i] = 'i';
        } else {
            // Push RHS of production in reverse order
            for (k = size[str1][str2] - 1; k >= 0; k--) {

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            } else {
                // Push RHS of production in reverse order
                for (k = size[str1][str2] - 1; k >= 0; k--) {
                    stack[i] = m[str1][str2][k];
                    i++;
                }
                i--; // Adjust for extra increment
            }
        }

        // Print stack
        for (k = 0; k <= i; k++)
            printf("%c", stack[k]);
        printf("\t");

        // Print input from current pointer
        for (k = j; k < n; k++)
            printf("%c", s[k]);
        printf("\n");
    }

    if (stack[i] == '$' && s[j] == '$')
        printf("\nSUCCESS\n");
    else
        printf("\nERROR: Parsing incomplete\n");

    return 0;
}

```

```
ubuntu:~$ gcc third.c
ubuntu:~$ ./a.out
```

Stack    Input

## SUCCESS

### Results: