Step-by-Step Guide to Creating and Deploying a New Spring Boot Application to Google App Engine

Prerequisites:

1. Google Cloud CLI:

o Download and install the Google Cloud CLI for your operating system. Follow the instructions on the official page: <u>Google Cloud CLI Download</u>.

2. GCP Credit Application:

 Ensure you have applied for Google Cloud Platform (GCP) credits with the instructions mentioned on Ed Discussion.

3. Billing Information:

 Set up your billing information in your Google Cloud account. Even with credits, GCP requires billing information to deploy applications. Follow the GCP Setup Guide on class website – points 1-4.

Process:

Step 1: Create a Google Cloud Project

1. Navigate to the Google Cloud Console:

Log in with your Google account.

2. Create a New Project:

- o Click on the "Select a Project" drop-down and then "New Project."
- Name your project (e.g., "SpringBootDemo") and choose a billing account.
- Click "Create" to set up your new project.

Step 2: Create a New Spring Boot Application

1. Go to Spring Initializr:

Spring Initializr is a web-based tool for generating new Spring Boot projects.

2. Configure Your Project:

- Project: Select Maven.
- Packaging: Choose JAR.
- o Java Version: Select Java 17/21/22 or a compatible version.
- o **Group:** Enter a group ID (e.g., com.example).
- o Artifact: Enter an artifact ID (e.g., springbootdemo).
- Dependencies: Add Spring Web (needed for creating REST endpoints).
- o Click **Generate** to create and download your project as a ZIP file.

3. Unzip the Project:

- o Unzip the downloaded file to a folder on your computer.
- Open the project in your preferred development environment (e.g., Visual Studio Code, IntelliJ, or Eclipse).

Step 3: Create a HelloWorld Controller

- 1. Navigate to the Main Java Package:
 - o Go to src/main/java/com/example/springbootdemo (replace com/example/springbootdemo with your package structure).
- 2. Create a New Java Class:
 - o Name the class simpleEndpointController.java.
- 3. Add the Following Code to the Class:

```
import org.springframework.web.bind.annotation.GetMapping;
import org.springframework.web.bind.annotation.RestController;

@RestController
public class simpleEndpointController{

    @GetMapping("/")
    public String home() {
        return "Welcome to my Spring Boot App Deployed on GCP App Engine!";
        }
}
```

- Explanation:
 - @RestController marks the class as a RESTful web service controller.
 - @GetMapping("/") maps HTTP GET requests to the /hello endpoint.
 - When accessed, this endpoint will return the text "Hello, World!".

Step 4: Update the pom.xml File

- 1. Open the pom. xml File:
 - o Locate and open the pom.xml file in the root directory of your project.
- 2. Add the Google Cloud Tools Plugin:
 - o Add the following plugin configuration inside the <build> section:

- Explanation:
 - This plugin allows you to deploy the application to Google App Engine directly from Maven.
- 3. Save the pom.xml File:
 - Save your changes and close the file.

Step 5: Create the app.yaml File

- 1. Go to the Root Directory of Your Project:
 - Make sure you are in the root directory of your Spring Boot project (where your pom.xml file is located).
- 2. Create a New File Named app.yaml:
 - o In your code editor, create a new file named app.yaml.
- 3. Add the Following Content to the app.yaml File:

runtime: java17
env: standard
service: default

- Explanation:
 - runtime: java: Specifies the Java runtime.
 - env: standard: Uses the standard App Engine environment.
 - service: default: Defines the default service name to handle all traffic.
- 4. Save the app.yaml File:
 - o Ensure the app. yaml file is saved in the root directory of your project.

Step 6: Build Your Spring Boot Application

- 1. Open a Terminal in the Root Directory of Your Project:
 - You can use the integrated terminal in your development environment or a system terminal.
- 2. Run the Maven Build Command:
 - For Linux or macOS:

./mvnw clean install -DskipTests

o For Windows:

.\mvnw.cmd clean install -DskipTests

 This command compiles your project and packages it into a JAR file located in the target directory.

On making any changes to the app, run

.\mvnw.cmd clean install -DskipTests



Step 7: Enable API

Enable app engine admin API service on your google console project - ave permission for gcloud app deploy to trigger builds and manage deployments.

Enable other APIs as needed like Cloud Storage API, Cloud Build API, Google Places API etc.

Step 8: Deploy to Google App Engine

1. Initialize Google Cloud CLI:

o Open your terminal and check if the Google Cloud CLI is installed:

gcloud -v

o Initialize the CLI with:

gcloud init

- o Follow the prompts to:
 - Choose the default configuration.
 - Log in with your Google account (ensure it has billing set up).
 - Select the project you created in Step 1.

2. Deploy Your Application:

 Deploy your application to App Engine using the following command at the root level:

gcloud app deploy

 This command uses the app.yaml file to determine the configuration for the deployment.

3. Follow the Prompts:

o Choose a deployment region (e.g., us-east1).

• Wait for the deployment to complete. A URL will be displayed where your application is hosted.

Step 9: Verify Deployment

1. Open Your Application:

o Run the following command to open your deployed application in the browser:

gcloud app browse

o This command will take you to the URL of your deployed application.

Extra Step: Clean Up to Avoid Billing Charges

1. Shut Down the GCP Project If Not Needed:

- If you do not need the deployed application anymore or want to avoid billing charges (which you should)
- o Go to the Google Cloud Console.
- o Navigate to **Project Settings** and select **Shut Down Project**.

Step 10: Set Up Firebase CLI

- 1. Install Node.js
 - Download and install Node.js from: https://nodejs.org/
 - This will also install npm (Node Package Manager)
 - Ensure you have version 20 or higher
- 2. Install Firebase CLI globally

Open any terminal (Command Prompt, PowerShell, or VS Code Terminal), from any directory, and run:

```
npm install -g firebase-tools
3. Verify installation
firebase --version
```

You should see something like:

12.3.1

Step 11: Add Firebase to Your GCP Project

- 1. Go to: https://console.firebase.google.com/
- 2. Click "Add project"
- 3. Choose "Import an existing GCP project"
- 4. Select your project (e.g., springboot-461718)
- 5. Click **Continue**, then **Finish** (no need to enable Google Analytics unless you want to)

This links your GCP project to Firebase Hosting and makes it available to the Firebase CLI.

Step 12: Log in and Initialize Firebase Hosting

1. From your terminal, navigate to the **project root** (where index.html and springbootdemobackend/ live):

cd path/to/project-root

2. Log in to Firebase:

firebase login

3. Initialize Firebase Hosting:

firebase init hosting

When prompted:

- Choose: Use an existing project
- Select the same GCP project used for Spring Boot deployment
- Set public directory to: .
- Configure as a single-page app: No
- Overwrite index.html: No

This tells Firebase to use the **root directory** where index.html is already located and to ignore the backend folder.

E Step 13: Edit index.html

When you run firebase init hosting, Firebase offers to generate a default index.html. If you accept, it creates a page that:

- 1. Displays a welcome message
- 2. Loads the full Firebase SDK (in "compat" mode)
- 3. Initializes all Firebase services (e.g., Auth, Firestore, Storage, etc.)
- 4. Provides starter code for using Firebase features
- 5. Prints SDK loading status at the bottom of the page

We will keep the default Firebase Hosting landing page and add a button that calls your Spring Boot backend on App Engine.

This is ideal if:

- You want to test backend API calls.
- You may later integrate Firebase services (Auth, Firestore, etc.).
- You prefer to keep the Firebase scaffolding intact.
- just before </body>, add the following:

```
<h2>Test Backend API Call</h2>
<button onclick="callBackend()">Call Backend</button>
cp id="result">
<script>
  function callBackend() {
   fetch('https://<your-app-id>.appspot.com/)
      .then(res => res.text())
      .then(data => document.getElementById("result").innerText = data)
      .catch(err => console.error(err));
}
</script>
```

Replace <your-app-id> with your actual App Engine deployment URL (e.g. springboot-461718.ue.r.appspot.com).

Step 14: Deploy Frontend to Firebase Hosting

1. Run:

```
firebase deploy --only hosting
```

2. After deployment, Firebase will output a public URL like:

```
Hosting URL: https://your-project-id.web.app
```

3. Open the URL in a browser. Click the "Call Backend" button — it should display the response from your Spring Boot API deployed on App Engine.

⚠ Step 15: Enable CORS

If you get a CORS error in the browser console, update your Spring Boot controller:

import org.springframework.web.bind.annotation.CrossOrigin;

```
@CrossOrigin(origins = "https://springboot-461718.web.app")
@RestController
public class HelloWorldController {

    @CrossOrigin(origins = "*") // or restrict to your Firebase domain
    @GetMapping("/")
    public String home() {
        return "Welcome to my Spring Boot App Deployed on GCP App Engine!";
    }
}
.\mvnw.cmd clean install -DskipTests
gcloud app deploy
firebase deploy --only hosting
```

Final Structure Summary

You now have:

- A Spring Boot backend deployed on Google App Engine
- A Firebase-hosted frontend calling that backend

Frontend: https://your-project-id.web.app Backend: https://your-app-id.appspot.com/