CS3300 Introduction to Software Engineering

Project 1 Submission Guidelines

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Submission Instructions

What is to be Submitted? – 1 presentation slide deck (pdf not SharePoint) and the **GitHub Link for your software.**

Software: The goal is to provide enough material, so that other people can use it and continue your work, if you are to open-source it --- in other words, you should make it easy and attractive for others to use your work.

Project 1 Rubric (17.5% of final grade)

Presentation & Demo in Class (12.5%)

- Presentation (8.25%)
  - Problem Statement and Frontend/Backend technologies described
  - Route Selection, Carbon Footprint Estimation, Environmental Impact
  - Distribution of team effort described
  - Communication Skills and Time limit

- Demo (4%)
  - Login and sign-up
  - Working Backend and Front End
  - Cloud deployment
  - UI and UX

Code (5%) – GitHub Link

- Readme – Release Notes
  - New features
  - Bug Fixes
  - Issues
- Readme - Install Guide
  - Pre-requisites:
  - Dependent libraries
  - Download instructions
  - Build instructions (if needed
  - Installation of actual application
  - Run instructions
  - Troubleshooting

Presentation guidelines

- Time allotted per group: 5 minutes + 0.5/1 minute for Q/A
- Include the necessary details that you think are the most important and deserve to be discussed within the time constraints. *Consider extra credit requirements here*
- Include team effort distribution.
- Workflow- **Show a demo of the application**, include the deployed weblink for the demo in your ppt
- Submit your presentations on Canvas by 3 PM on 10/12
- **Gr**oup Submission

Software Guidelines

- Submit the GitHub Repository Link

- Include a README.txt with all details about the release notes and install guide.

- Group submission. One person per group will submit.