CS 4240: Compilers and Interpreters, Project 3, Spring 2023 Assigned: March 27, 2023, 5% of course grade Due in Canvas by 11:59pm on April 19, 2023

1 Project Description

In this project, you will get familiar with the SVF framework, and build a simple reachability analysis tool working on LLVM IR. SVF is a static tool that enables scalable and precise interprocedural dependence analysis on LLVM IRs. Your submitted analysis tool should read the LLVM IR files and decide whether the function call src() (statically) reaches the function call sink(). Note that you don't need to analyze flows of values propagated along assignments: simple control-flow path reachability is sufficient.

1.1 Task Description

Interprocedural control-flow graph (ICFG) describes the control flow of the target program. ICFG represents the control instructions from the program entry node to the program exit node and provides multiple control flows among the whole program. The analysis of ICFG can be used to detect the path reachability between two nodes.

Consider the src and sink nodes in part of ICFG in Figure 1(a); it is a directed graph with cycles. The red vertex is src and the blue vertex is sink. In Figure 1(b), five traversing sequences are provided from src to sink. In this project, you will collect all traversing sequences between two vertices, src and sink, while each node in each path of the sequences should only be visited once. Paths containing cycles should not be collected.

You are expected to perform this reachability analysis for two nodes in each test case. The src node should be an instruction that contains the src() function call in the LLVM IR. The sink node is an instruction that contains the sink() function call. Your program should perform the previously mentioned traversals in the ICFG. The ICFG can be generated by the SVF framework; SVF also provides the functionality to identify instructions represented by the nodes in the ICFG. One goal in this project is also to learn how to utilize a real-world static analysis framework to implement analysis tools. Please start early to get familiar with the SVF framework in this project! Reference for SVF framework is available at https://github.com/SVF-tools/SVF/wiki.

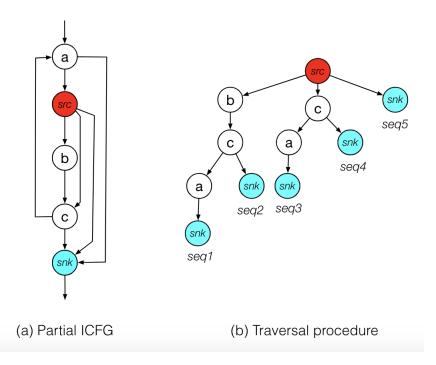


Figure 1: Example

1.2 Project Setup

To avoid any configuration issues, we will use Docker in this project. We provide a guide to use Docker in your project, and our grading environment will be the same as described in the guide. Here are the instructions to set up, build and test your project.

First you need to install Docker into your local machine. Here is the link to help to get started with Docker: https://www.docker.com/get-started. If you are a Windows user experiencing installation issues for Docker (rare cases), here we provide some information you may to refer to: https://github.com/SVF-tools/SVF-Teaching/wiki/Windows-docker-installation.

Once you have Docker installed on your machine, you can pull the provided Docker image from Docker Hub and then work on it. Here is a guide of the entire process on Linux. If you want to know more about Docker please consult the official documentation.

1. First you can pull the image from Docker Hub.

docker pull cs4240/project3:latest

2. Then you can start a Docker container from the provided Docker image using the following command.

docker run -ti --name=project3-svf-container cs4240/project3:latest /bin/bash

If you want to come back later you can exit the bash session and start the stopped con-

tainer again using the following command.

docker start -ai project3-svf-container

If you want to use VScode dev containers, this command will start the container in the background but will not give you an interactive terminal.

docker start project3-svf-container

Select "attach to a running container" from the VSCode extension. The docker container named project3-svf-container will come up.

More info on dev containers can be found here. If you're curious you can follow this tutorial but replace the example container instructions with our docker container.

3. To complete this project, you only need to modify the following file inside the container.

```
~/cs4240_project3/project3.cpp
```

After completing the code in this file you can build the project by first going to the directory "~/cs4240_project3/" and then running the following command

bash build.sh

and test the project by running the following command.

bash test.sh

2 Provided Code

The only provided code is in the Docker container on Docker Hub, so there is no project directory provided. In the Docker container we have only provided the framework to build the project based on the dependence of SVF libraries. There will only be a placeholder project3.cpp file. In this file, you need to use the SVF framework to generate the ICFG graphs of the input LLVM IR file. And you need to use SVF to identify the nodes representing the src() function call and sink() function call. Then your project should perform the reachability analysis and print the result to stdout.

3 Grading

There are in total 100 points for this project.

3.1 Correct Implementations (60 Points)

Several test cases are given to you to test the correctness of your project under the $\sim/cs4240$ _project3/tests directory.

You can run the script test.sh to check the correctness of your project for these test cases. If the test script does not show any output, then your project passes the public test cases. There will be hidden test cases for the project. For each input test cases, your program is expected to print out the following outputs:

- First line: The result whether the src() function call can reach the sink() function call (40 Points). If it is reachable, your program should print "Reachable", otherwise print "Unreachable". Note that please print the EXACT text of "Reachable" or "Unreachable". For example, "UnReachable" is not an acceptable output. If your program provides correct answers to the reachability results, you can get 40 Points.
- Following lines: If there are n traveral paths between the \mathtt{src} and \mathtt{sink} , your project should also print n more lines. Each line is a path from $\mathtt{src}()$ to $\mathtt{sink}()$ (20 Points). The path should have the following format, supposing that node 1 is the \mathtt{src} node and node 5 is the \mathtt{sink} node: 1-->2-->3-->4-->5. If your program provides the $\mathtt{correct}$ number of traversal paths between two nodes, you will get the rest 20 Points.

3.2 Performance Evaluation (10 Points)

If your program can finish running each test case in 30 seconds, you will get 10 Points.

3.3 Design (30 Points)

In your final report, please briefly describe the following:

- 1. Details about how you generate the ICFG graphs from the input LLVM IR.
- 2. Details about how you perform the reachability analysis.
- 3. Any known outstanding bugs or deficiencies that you were unable to resolve before the project submission.

4 Submission

To facilitate the grading, you should not modify other files in the project directory! On Canvas, submit a single ZIP file that contains:

- The project3.cpp file
- The design.pdf file described in Section 3.3.
- Any test cases you added. (This will not be graded.)

We will only use the project3.cpp file to test the correctness of your implementation. If you modify other files, even if your code runs correctly on your local machine, you will still get points deducted if it cannot run properly in our grading environment.

5 Collaboration

We will award identical grades to each member of a given project team, unless members of the team directly register a formal complaint. We assume that the work submitted by each team is their work solely. Any clarification question about the project handout should be posted on the course's public Piazza message board. Any non-obvious discussion or questions about design and implementation should be either posted on the course's Piazza message boards privately for the instructors or presented in person during office hours. If the instructors determine that parts of the discussion are appropriate for the entire class, then they will forward selections. Under no condition is it acceptable to use code written by another team, or obtained from any other source. As part of the standard grading process, each submitted solution will automatically be checked for similarity with other submitted solutions and with other known implementations.