

Inverse Kinematics

When position & orientation of end effector are known and we want to calculate the joint parameters

2 ways to solve $\left\{ \begin{array}{l} \text{Analytical} \\ \text{Approx.} \end{array} \right.$

Jacobian method - approx.

What is jacobian??

→ matrix that gives relation b/w joint velocities (\dot{q}) & E.E velocities (\dot{X})

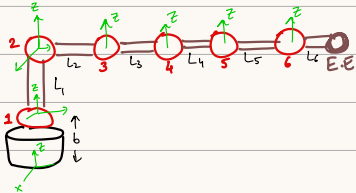
$$\dot{X} = J\dot{q}$$

→ Jacobian matrix: $J = \begin{bmatrix} J_v \\ J_w \end{bmatrix}$ → first 3 rows linear
→ last 3 rows angular

→ No. of col. in jacobian matrix = no. of D.O.F of bot.

How to find Jacobian matrix?

Ex. for a 6-DOF manipulator



1. Write transformation matrices from Forward Kinematics $T_{b1}, T_{12}, T_{23}, T_{34}, T_{45}, T_{56}, T_{6E}$

2. Multiply them all to find T_{bE} - pose & orientation of end effector

T_{bE} will be of form: $\begin{bmatrix} X & X & X & x \\ X & X & X & y \\ X & X & X & z \\ 0 & 0 & 0 & 1 \end{bmatrix}$ $X = \text{some value}$

3. Now that you know x, y, z ,

Jacobian matrix will be of the form:

$$\begin{bmatrix} \frac{\partial x}{\partial q_1} & \frac{\partial x}{\partial q_2} & \frac{\partial x}{\partial q_3} & \frac{\partial x}{\partial q_4} & \frac{\partial x}{\partial q_5} & \frac{\partial x}{\partial q_6} \\ \frac{\partial y}{\partial q_1} & \frac{\partial y}{\partial q_2} & \frac{\partial y}{\partial q_3} & \frac{\partial y}{\partial q_4} & \frac{\partial y}{\partial q_5} & \frac{\partial y}{\partial q_6} \\ \frac{\partial z}{\partial q_1} & \frac{\partial z}{\partial q_2} & \frac{\partial z}{\partial q_3} & \frac{\partial z}{\partial q_4} & \frac{\partial z}{\partial q_5} & \frac{\partial z}{\partial q_6} \\ \hat{w}_1^b & \hat{w}_2^b & \hat{w}_3^b & \hat{w}_4^b & \hat{w}_5^b & \hat{w}_6^b \end{bmatrix}$$

→ compute the partial derivatives

accordingly where q_1, q_2, \dots are joint positions

* This has 6 columns due to 6 DOF

How to find inverse kinematics using Jacobian?

X_g = goal position X_c = current transformation of EE

$[q_1, q_2, \dots, q_n]$ = current joint positions

① For robots with velocity controlled joints:

a. $\Delta X = X_g - X_c$

b. $\dot{X} = p \cdot \Delta X$ p = const. that decides speed of EE

c. Find Jacobian and then its inverse (J^{-1}) or pseudo inverse (J^+)

d. $\dot{q} = (J^+)^T \cdot \dot{X}$ so find \dot{q} using this till $\Delta X = 0$

② For robots with position controlled joints:

- $\Delta X = X_g - X_e$
- $\delta X = f \cdot \Delta X$ where f = fractional value to make disp. small
- Find Jacobian J using $[q_1, q_2, \dots, q_n]$ & Jacobian inverse J^{-1}/J^{+}
- Find $\delta q = J^{-1} \cdot \delta X$
- New joint positions $q_{\text{new}} = q + \delta q$
Now this can be used to find new transformation

Limitations of Jacobian method:

- Doesn't work when Jacobian is not square matrix
↳ for robots with no. of joints < 6 or > 6 ↗ under-actuated or redundant
- When Jacobian is singular & can't be inverted

Fix: Use pseudo Jacobian $[J^{+}]$ ⇒ no need of manually calculating
↓
calculated by libraries in python

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