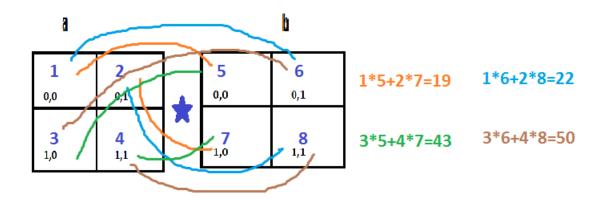
Finding fractions of n*n matrix i.e. a/b:

```
_ 🗇 ×
                Col 18 Insert Indent Tab Fill Unindent * E:2PM.C
      Line 18
#include<stdio.h>
#include<conio.h>
void tummy(float a){float *p = &a; }
void main()
float a[2][2],b[2][2]; int r,c; clrscr();
printf("Enter 4 elements for a matrix ");
for(r=0;r<2;r++)for(c=0;c<2;c++)scanf("%f",&a[r][c]);
printf("Enter 4 elements for b matrix ");
for(r=0;r<2;r++)for(c=0;c<2;c++)scanf("%f",&b[r][c]);
puts("Elements");
for(r=0;r<2;r++)
for(c=0;c<2;c++)printf("%10.2f",a[r][c]/b[r][c]);
printf("\n");
                                                          Activate Windows
getch();
   Enter 4 elements for a matrix 1.1 2.2 3.3 4.4
Enter 4 elements for b matrix 1.01 3.3 2.22 1.99
Elements
     1.09
               0.67
     1.49
               2.21
                                                          Activate Windows
   _____ △ |<sub>3</sub> | 1 | 1 | 1 | 0 | 2
```

Matrix multiplication:



```
_ 🗇 ×
#include<stdio.h>
#include<conio.h>
void main()
int a[2][2],b[2][2],r,c,k,s; clrscr();
printf("Enter 4 elements for a matrix ");
for(r=0;r<2;r++)for(c=0;c<2;c++)scanf("%d",&a[r][c]);
printf("Enter 4 elements for b matrix ");
for(r=0;r<2;r++)for(c=0;c<2;c++)scanf("%d",&b[r][c]);
puts("Elements");
for(r=0;r<2;r++)
{for(c=0;c<2;c++)
{for(k=s=0;k<2;k++) s+=a[r][k] * b[k][c];
printf("%4d",s);
printf("\n");
                                                     Activate Windows
getch();
                                                        2:50 PM
02-Oct-23
— 🗂 ×
   Enter 4 elements for a matrix 1 2 3 4
Enter 4 elements for b matrix 5 6 7 8
Elements
 19 22
 43 50
                                                     Activate Windows
2:50 PM
```

3-dimensional arrays:

An array with several blocks, rows and columns.

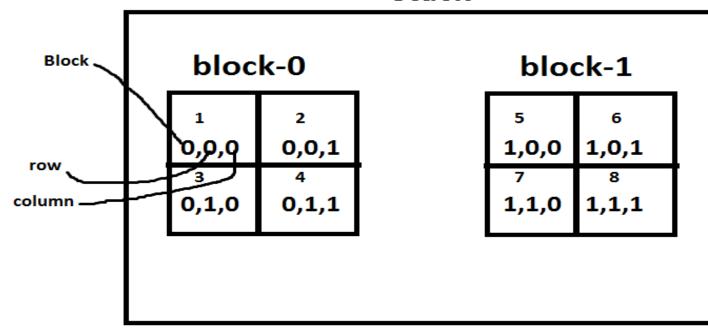
An array with 3 subscripting operators [][][].

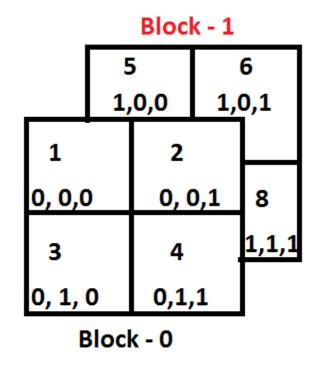
Syntax:

datatype variable [blocks] [rows] [columns];

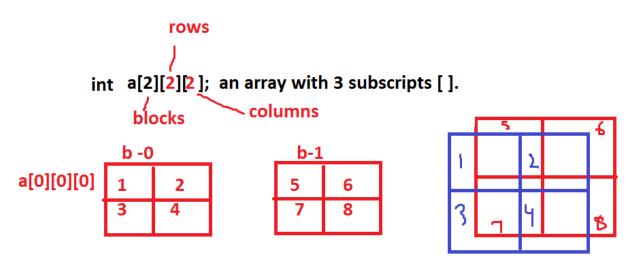
Eg: int $a[2][2]=\{1,2,3,4,5,6,7,8\}$;

stack



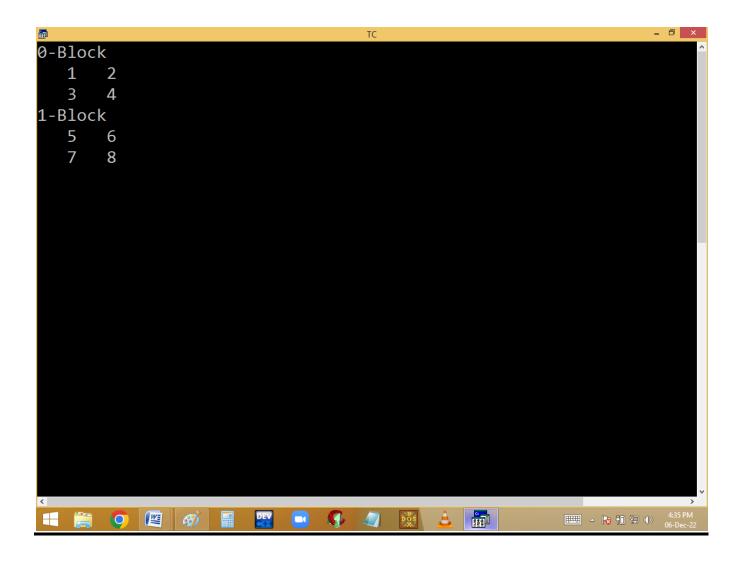


Eg:



eg: int class[2][60][6];
 datatype class[sections][stus][marks];

```
File
         Edit
                Run
                      Compile
                                Project
                                          Options
                                                    Debug
                                                            Break/
                                   = Edit <del>--</del>
      Line 1
                 Col 2
                         Insert Indent Tab Fill Unindent * E:NONAN
#include<stdio.h>
#include<conio.h>
void main()
int a[2][2][2]={1,2,3,4,5,6,7,8},b,r,c;
clrscr();
for(b=0;b<2;b++)
printf("%d-Block\n",b);
for(r=0;r<2;r++)
for(c=0;c<2;c++) printf("%4d",a[b][r][c]);</pre>
printf("\n");
getch();
                                                    4:35 P
```



4-dimensional array:

An array with several sets, blocks, rows and columns.

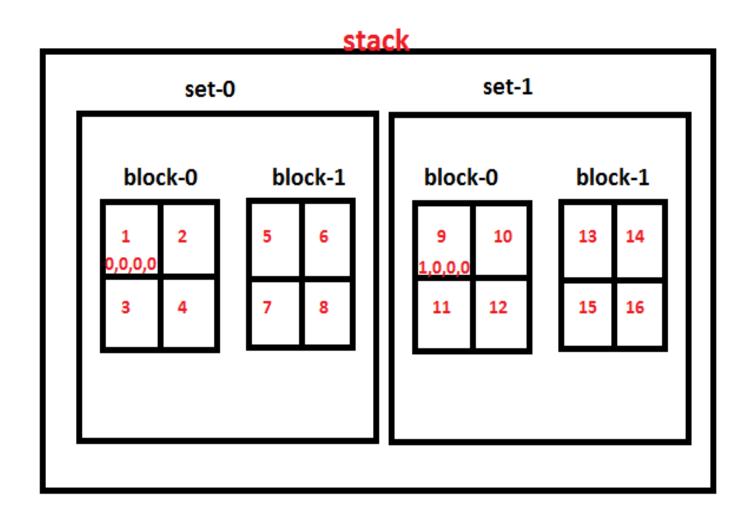
An array with 4 subscripting operators [][][][]

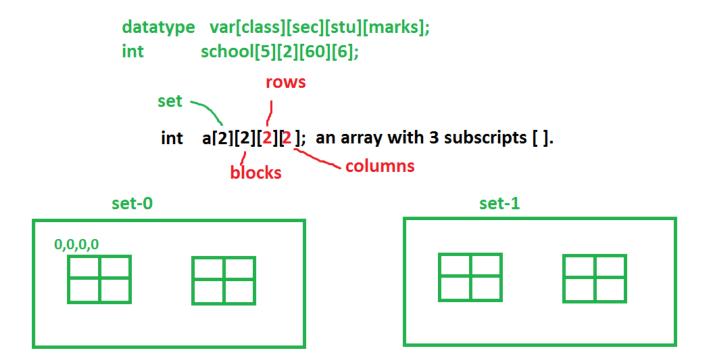
Syntax:

datatype variable [sets] [blocks] [rows] [cols
];

eg:

int a[2] [2] [2] = $\{1,2,3,4,5,6,7,8,9,10,11,12,13,14,15,16\}$;





```
File
         Edit
                Run
                      Compile
                               Project
                                         Options
                                                   Debug
                                                           Break,
                Col 47 Insert Indent Tab Fill Unindent * E:NONAME
     Line 1
#include<stdio.h>
#include<conio.h>
void main()
int a[2][2][2][2]={1,2,3,4,5,6,7,8,7,3,9,8,7,1,3,7},s,b,r,c;
clrscr();
for(s=0;s<2;s++)
printf("%d-set\n",s);
for(b=0;b<2;b++)
printf("%d-Block\n",b);
for(r=0;r<2;r++)
for(c=0;c<2;c++)    printf("%4d",a[s][b][r][c]);    printf("\n");
getch();
                       △ 😼 🛍 🖫 (b) 4:37 PI
```

```
0-set
0-Block
1 2 3 4
1-Block
5 6 7 8
1-set
0-Block
7 3 9 8
1-Block
7 1 3 7
```

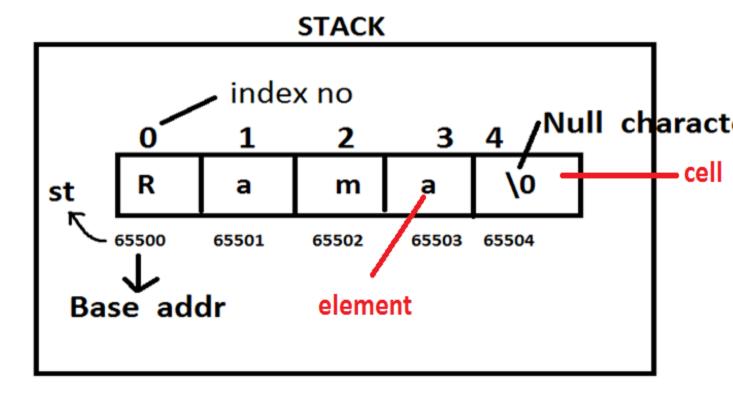
STRINGS

- A group of characters is called string.
- It is one dimensional character array.
- It is alpha-numeric.
- It is an implicit pointer.
- It is a derived data type.

Note:

- One byte should be left for Null char(\0).
 Otherwise we are getting garbage or junk values. Null char indicates string is completed.
- String variable Size can't be less than string. Otherwise we are getting error.
- Using = operator, we can't copy a string into another. We have to use strcpy() or copy character by character manually.
- Using == (comparison) operator, we can't compare two strings. Use strcmp() or compare the characters one by one manually.

Syntax:



Note: String is implicit pointer because of string variable stores base address.

String declaration methods:

```
char st [5] ="rama"; Ok
char st [20] =" Naresh It"; Ok
char st [4] = { 'r', 'a', 'm' }; Ok \rightarrow char
array.
```

```
char st[3]= "ram"; It gives garbage values in
printing.
char st [3] = "rama"; error
char st[0]; error
char st[0]="abc"; Ok
char st[-5]; error
char st[5.5]; error
char st[5%3]; Ok \rightarrow char st[2];
char st[3+2]; \rightarrow st[5] \rightarrow Ok
char st[] ="Ram"; Ok.
char st[]; error
int n=20;
char st[n]; No
#define n 20
```

char st[n]; Ok

Note: String variable size always constant positive integer value.

Eg:

Direct initialization of a string:

```
File Edit Run Compile Project Options Debug Break/watch
Line 9 Col 11 Insert Indent Tab Fill Unindent * E:2PM.C

#include<stdio.h>
#include<conio.h>
void main()
{
char s[100]="Naresh IT";
clrscr();
printf("%s\n",s);
puts(s);
printf(s);_
getch();
}

Activate Windows
Go to PC settings to activate Windows.
```

