FILE HANDLING / FILE OPERATIONS /DATA FILES

File is the name of physical memory location within secondary storage area that is hard disk.

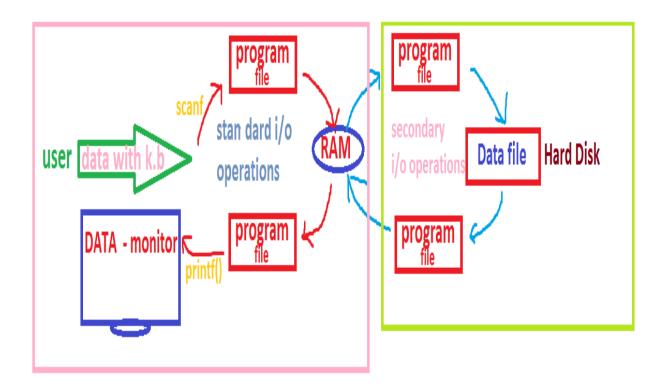
In implementation, when we need to read or write the data from the secondary storage area, then go for file operations. By using file operations related data can be stored permanently in the secondary storage area. Whenever we want to load this information from secondary storage area then also we can use file operations.

I/O operations are classified into 2 types.

- 1. Standard I/O operations.
- 2. Secondary I/O operations

When we are interacting with standard I/O devices then it is called standard I/O operations. when we are interacting with secondary I/O devices, then it is called secondary I/O operations.

Standard I/O and Secondary I/O related operations are controlled by <stdio.h>



In C, to control file operations, we are using predefined structure called **FILE**.

FILE structure size is 16 bytes.

It need pointer structure variable.

fopen(): It is used to open a file in specified mode. If file is not

opened, it returns NULL.

Syntax: fopen(filename, mode);

fputc(): It is used to write a character into the file.

Syntax: fputs(ch, fileptr);

```
fgetc(): It reads a character from file.
Syntax: fgetc(fileptr);
fwrite(): It is used to write the data into a data file.
Syntax: fwrite(&var,noofbytes,nooftimes, fileptr);
fread(): It is used to read the data from a data file.
Syntax: fread(&var,noofbytes,nooftimes, fileptr);
fclose(): It closes the currently opened data file.
Syntax: fclose(fileptr);
fseek(): It is used to move the file pointer to a specified position.
Syntax: fseek(fileptr,position, from);
ftell(): It returns the current file pointer position.
Syntax: ftell(fileptr);
rename(): It is used to change the filename.
Syntax: rename(oldfilename, newfilename);
remove(): It deletes a file.
Syntax: remove(filename);
```

We are conducting two types of file operations.

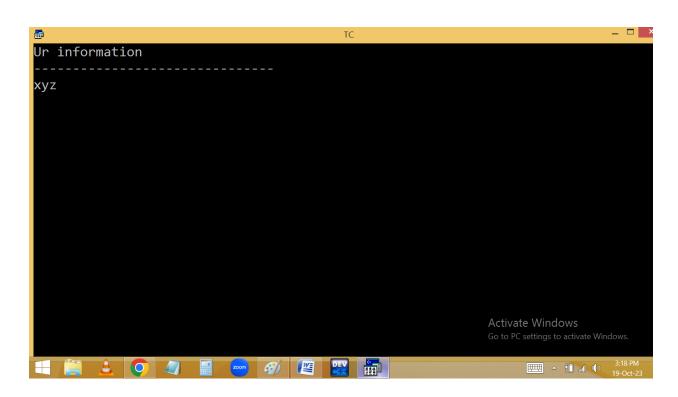
- 1. Text file operations, where our data stored in the form of characters.
- 2. Binary file operations, where our data stored based on the data types.

Creating a text file:

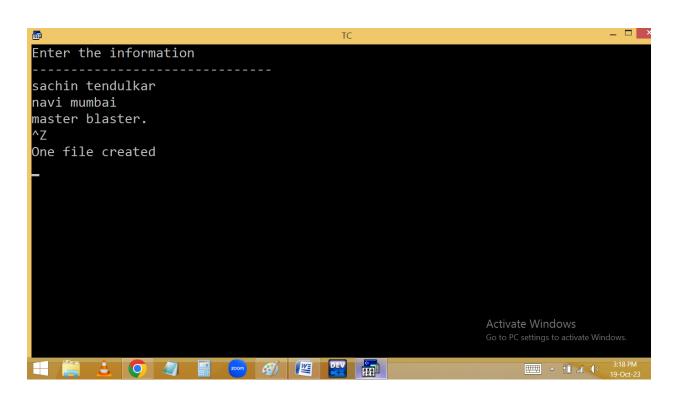
```
_ 🗆 ×
  File Edit Run Compile Project Options Debug Break/watch
              Col 51 Insert Indent Tab Fill Unindent
#include<stdio.h>
#include<conio.h>
void main()
FILE * fp= fopen("2pmtxt","a"); /* apply at the end mode */
if(fp==NULL)puts("Unable to create file");
else
char ch;
puts("Enter the information ");    puts("-----");
while((ch=getchar())!=EOF) fputc(ch, fp); /* End Of File - Ctrl+Z */
fclose(fp);
puts("One file created");
                                                 Activate Windows
getch();
                                                     Enter the information
abc
^Z
One file created
                                                 Activate Windows
_____ ^ 10 _ 19-Oct-2
```

Reading text file content:

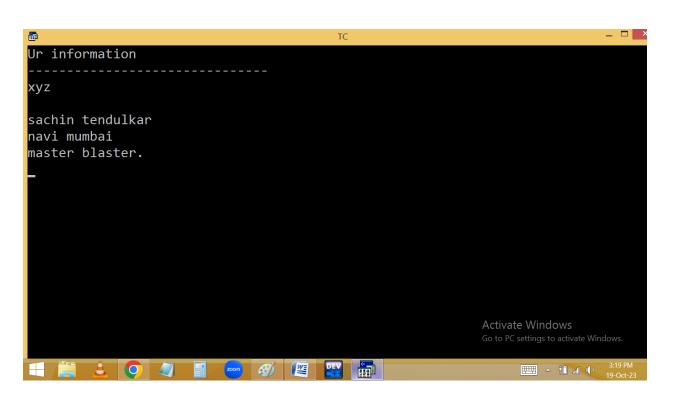
```
File Edit Run Compile Project Options Debug Break/watch
    Line 12 Col 41 Insert Indent Tab Fill Unindent
#include<stdio.h>
#include<conio.h>
void main()
FILE * fp= fopen("2pmtxt","r"); /* read mode */
clrscr();
if(fp==NULL)puts("File not found");
else
char ch;
while((ch=fgetc(fp))!=EOF)    putchar(ch); _
fclose(fp);
getch();
                                               Activate Windows
                                                   △ 1 19-Oct-2
```



```
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  File Edit Run Compile Project Options Debug Break/watch
              Col 1 Insert Indent Tab Fill Unindent
#include<stdio.h>
#include<conio.h>
void main()
FILE * fp= fopen("2pmtxt","a"); /* apply at the end mode */
clrscr();
if(fp==NULL)puts("Unable to create file");
else
char ch;
puts("Enter the information ");    puts("-----");
while((ch=getchar())!=EOF) fputc(ch, fp); /* End Of File - Ctrl+Z */
fclose(fp);
puts("One file created");
                                                      Activate Windows
getch();
                                                          △ 1 19-Oct-2
```



```
File Edit Run Compile Project Options Debug Break/watch
     Line 12 Col 41 Insert Indent Tab Fill Unindent
#include<stdio.h>
#include<conio.h>
void main()
FILE * fp= fopen("2pmtxt","r"); /* read mode */
clrscr();
if(fp==NULL)puts("File not found");
else
char ch;
puts("Ur information ");    puts("-----");
while((ch=fgetc(fp))!=EOF)    putchar(ch);
fclose(fp);
getch();
                                                     Activate Windows
                                                         △ 1 19 PM
```



Printing source code as output:

```
_ 🗆 ×
  File Edit Run
                    Compile Project Options Debug Break/watch
     Line 5
               Col 60 Insert Indent Tab Fill Unindent * E:F2.C
#include<stdio.h>
#include<conio.h>
void main()
FILE * fp= fopen("f2.c","r"); /* f2.c is source file name */
clrscr();
if(fp==NULL)puts("File not found");
else
char ch;
while((ch=fgetc(fp))!=EOF) putchar(ch);
fclose(fp);
getch();
                                                   Activate Windows
3:21 PM
```

```
#include<stdio.h>
#include<conio.h>
void main()
{

FILE * fp= fopen("f2.c","r"); /* read mode */
clrscr();
if(fp==NULL)puts("File not found");
else
{
char ch;
while((ch=fgetc(fp))!=EOF) putchar(ch);
fclose(fp);
}
getch();
}

Activate Windows
Go to PC settings to activate Windows.
```

Text file to text file copy:

```
File Edit Run
                     Compile
                                       Options Debug
                              Project
                                                       Break/watch
               Col 28 Insert Indent Tab Fill Unindent
     Line 6
#include<stdio.h>
#include<conio.h>
void main()
FILE * fp= fopen("f2.c","r"); /* f2.c is source file name */
FILE *dup = fopen("dupl.txt","w");
clrscr();
if(fp==NULL)puts("File not found");
else
char ch;
while((ch=fgetc(fp))!=EOF) fputc(ch,dup);
fclose(fp); fclose(dup);
puts("Dup file created");
                                                     Activate Windows
getch();
       (h) 3:30 PM
```

Binary files with project:

STUDENT ENROLLMENT SYSTEM

- 1. New stu
- 2. Enquiry
- 3. Report
- 4. Update
- 5. Delete
- 6. Exit

Enter ur option[1]