**Podmienený príkaz (vetvenie)**

mport tkinter

import random

canvas = tkinter.Canvas(width = 600, height = 600, bg = "white")

canvas.pack()

r = 20

for i in range(500):

x = random.randrange(10, 400)

y = random.randrange(10, 300)

if x < 300:

farba = "green"

else:

farba = "red"

canvas.create\_oval(x - r, y - r, x + r, y + r, fill = farba)