Requirements

#	Description	Assignee
1	There will be a sign-up and sign-in feature.	Nina
2	Users should be able to create a goal using a SMART framework (see it here: https://en.wikipedia.org/wiki/SMART_criteria). For each goal, a user can write the name of the goal, the description related to the SMART, and the due date.	Nina
3	They should be able to see the list of goals that have already been created.	Joyce
4	Once they have set a specific goal, they should be able to break it down into achievable targets. The targets can be numeric (e.g., drink eight glasses of water), boolean (e.g., when completion can be described in simple "done/not done" terms), monetary (e.g., saving X$ of money per week), or task-related.	Joyce
5	They should be able to modify, update and delete their goals.	
6	They should be able to see the progress of their goals using a simple dashboard (you can use a progress bar, Gant charts, burn-down charts, or any other suitable formats).	
7	User should be able to set notifications (notification's text and timings). In our case, you can send simple alerts on the browser application. We will learn about the notifications later (in this assignment, you don't need to code notifications, except the user interface, if you think it is the most important UI element).	