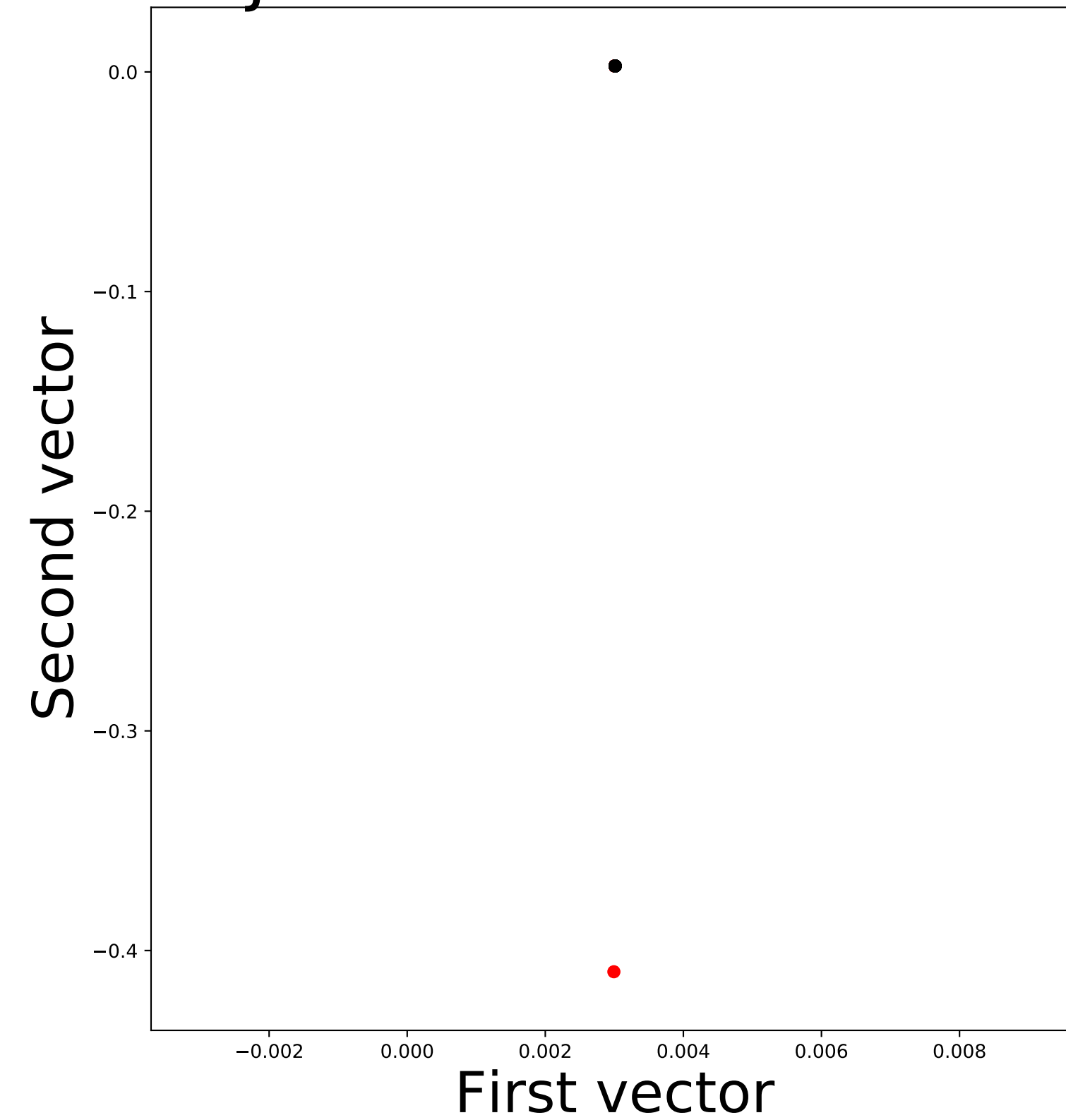
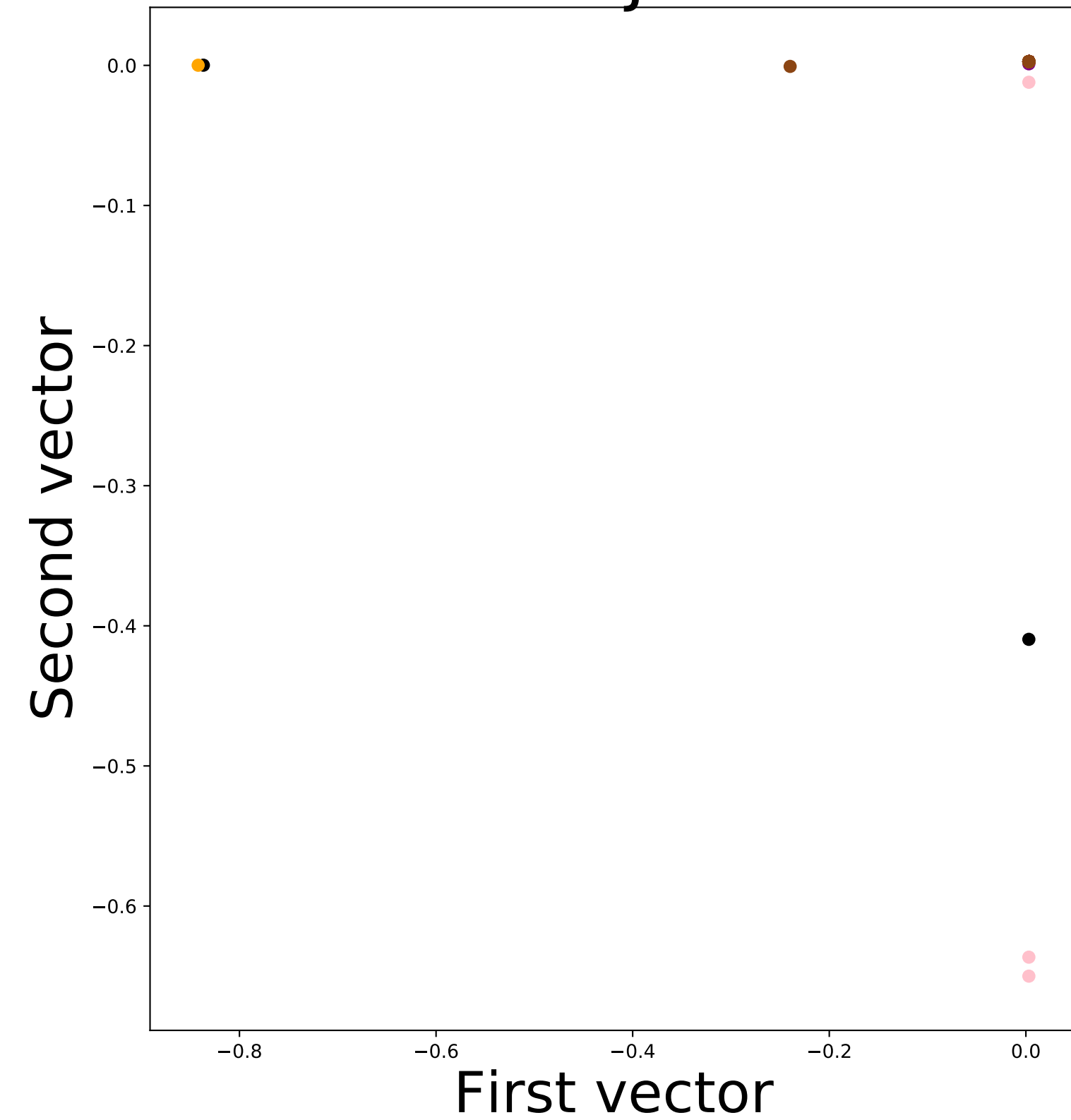


# 2D Projection of 1st&2nd classes



# 2D Projection



# 3D projection

