

# Joseph Pintozzi

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## Experience

### Riot Games

*Software Engineer*

Santa Monica, CA

*April 2016 – Present*

- ◇ Architect, develop, and deploy software applications
- ◇ Manage servers in a hybrid cloud/metal environment
- ◇ Performance tune systems for usage of millions of concurrent users worldwide

### Evolve HQ

*Software Engineer*

Minneapolis, MN

*December 2014 – March 2016*

- ◇ Develop Rails backends and API services
- ◇ Monitor and manage production environment of 1million+ users
- ◇ Plan and execute migrations from legacy systems to newly architected ones
- ◇ Maintain web, database, and CDN servers
- ◇ Cluster, monitor, and maintain ejabberd nodes for XMPP system

### Software for Good

*Software Application Developer*

Minneapolis, MN

*September 2013 – November 2014*

- ◇ Develop iOS and Android applications
- ◇ Develop Rails backends and API services
- ◇ Develop Angular clients to tie in and work with JSON returning backends

### Tiny Dragon Apps, LLC

*Founder/Owner*

Milwaukee, WI

*October 2009 – Present*

- ◇ Design, develop, program, publish, and support iPhone and Android applications
- ◇ Research and adhere to Apple guidelines
- ◇ Manage contract employees used for projects

### GoKart Labs, LLC

*Mobile Application Developer*

Minneapolis, MN

*June 2012 – September 2013*

- ◇ Develop iOS and Android applications
- ◇ Help with backend Rails development
- ◇ Work with third party development teams and coordinate project execution
- ◇ Gather and document technical requirements for client projects

### Core-Apps, LLC

*Software Developer/Project Manager*

Arnold, MD

*August 2009 – June 2012*

- ◇ Develop iPhone, iPad, and Android applications
- ◇ Manage both iOS and Android software development teams
  - \* Manage project tasks, delegating to employees and following up with upon completion
  - \* Assisting other developers with completing tasks that are too large for a single individual
  - \* Ensuring feature parity across both mobile application platforms
- ◇ Coordinate with other decentralized developers to ensure that products meet required specifications
- ◇ Travel to perform on-site QA with clients

### Tesch Global

*Software Developer/IT Infrastructure*

Grafton, WI

*March 2010 – September 2010*

- ◇ Designed and developed iPhone applications according to documented specifications
- ◇ Set up and maintained both physical and virtual web/database servers
- ◇ Collaborated with other development teams to ensure milestone completion
- ◇ Managed Amazon EC2 servers used for testing environments
- ◇ Customized e-commerce installations to fulfill requirements

## **GasDay**

*IT Manager*

Milwaukee, WI

*November 2009 – May 2010*

- ◇ Managed the IT department
- ◇ Planned and presented long-term deployment projects
- ◇ Trained new employees on company policies and procedures

## **Harley-Davidson**

*GIS Client Intern*

Wauwatosa, WI

*September 2008 – June 2009*

- ◇ Responsible for 1st and 2nd level help desk support, providing support over the phone/remote access and in person
- ◇ Supported technical workstations, standard desktops, and laptops used for mobile work
- ◇ Imaged and deployed workstations
- ◇ Recorded and maintained records of technical incidents within a tracking system

## **Centegra Health System**

*Desktop Support/Help Desk*

McHenry, IL

*May 2008 – August 2008*

- ◇ Responsible for supporting personal computers used by medical staff within the hospital
- ◇ Updated software and configured for use on workstations and servers
- ◇ Held training sessions to teach end users how to best utilize software
- ◇ Provided quick and efficient over-the-phone technical support

## **GasDay**

*IT Support*

Milwaukee, WI

*September 2007 – May 2008*

- ◇ Responsible for updating, maintaining, and troubleshooting a small business network
- ◇ Managed AD-linked servers
- ◇ Maintained a 17 node MATLAB cluster used for mathematical computations
- ◇ Set up secure single-client access websites

## **Education**

### **Marquette University**

*BS - Computer Engineering*

Milwaukee, WI

*August 2006 – July 2010*

- ◇ Major GPA 3.4

## **Technical Skills**

Object-Oriented Design  
SQL  
Project Management  
Database Design  
Network Infrastructure

Objective-C  
Ruby  
Java  
Python  
Javascript

System Administration  
Capistrano  
Test Driven Development  
CI (Jenkins & Travis-CI)  
Vagrant & Docker