## Nina Zhang

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## SKILLS

Languages: C++, C, Python, Java, Kotlin, JavaScript, HTML, CSS

Technologies/Libraries: Git, Bash, Linux, Amazon Web Services, Google Firebase, Node.js

#### Experience

### Undergraduate Research Fellowship | University of Waterloo

May 2024 – August 2024

Waterloo, ON

Python, c++, Bash

- Helped the development of MAPPL under mentorship of Jianlin Li and supervised by Professor Yizhou Zhang
- Developed 30+ Python, C++, and Bash scripts for programming language benchmarking and translation
- Learned and applied various probabilistic programming languages including SPPL, Dice, Pyro, and WebPPL
- Implemented algorithms from papers as baselines to verify performance improvements of newly developed language

# $\begin{array}{c|c} \textbf{Undergraduate Research Assistant} & \textbf{University of Waterloo} \\ \textit{Python} \end{array}$

September 2023 – December 2023 Waterloo, ON

- Worked on the detection of AI-generated code under mentorship of Joy Idialu and supervised by Professor Jo Atlee
- Extracted coding problems from documents to structured JSON format to facilitate automated solution generation
- Developed Python scripts to extract lexical features of code to help contrast AI and human code
- Utilized scripts and Chat-GPT to generate solutions to online coding problems to compare to human solutions

## Android HMI Software Developer | Ford Motor Company

May 2023 – August 2023

Java, Kotlin, Linux, Jira

Waterloo, ON

- Modified and overlayed UI components for the Ford Car Infotainment System
- $\bullet$  Developed unit tests for various UI components and increased code coverage for widgets by 100%
- Resolved visual defects for the Ford Car Infotainment System to ensure code reliability and functionality
- Created documentation and guides on unit testing and resolving RTL defects to assist with onboarding

#### Software Developer (Volunteer) | BeaverWithU

July 2022 – August 2022

Java, Google Firebase, Android Studio

Markham, ON

- Led and directed two other members to develop an android app that helps students find volunteer opportunities
- Used Google Firebase as a database aimed to store 100+ volunteer opportunities and 200+ users' data
- Integrated Apache POI to parse and display updated volunteer information in real-time

## PROJECTS

## Strategy Board Game $\mid C++$ , xwindows

- Developed a board game using C++ and object-oriented programming principles with xwindows for GUI interface
- Used various design patterns to improve code reusability and maintainability
- Wrote extensive test cases to ensure the robustness of the game code

#### Awards

#### NSERC Undergraduate Student Research Award

UW Alumni Women in Technology Entrance Scholarship

University of Waterloo President's Scholarship of Distinction

WiCS Early Research Experience Award

#### EDUCATION

#### University of Waterloo

Waterloo, ON

Bachelor of Computer Science

September 2022 - June 2027

- Cumulative GPA: 92.95%
- Relevant Coursework: Data Structures and Data Management, Object-Oriented Software Development, Elementary Algorithm Design and Data Abstraction, Tools and Techniques for Software Development, Functional Programming, Introduction to Optimization