

/*Write a program to stimulate a working of stack using an array using following

a.push()

b.pop()

c.display()

the program should print appropriate message for stack overflow and stack underflow*/

```
#include <stdio.h>
```

```
#define MAX 100
```

```
char stack[MAX];
```

```
int top = -1;
```

```
void push(int target)
```

```
{
```

```
if (top == MAX - 1)
```

```
printf("Stack Overflow\n");
```

```
else
```

```
{
```

```
top = top + 1;
```

```
stack[top] = target;
```

```
printf("The element is added sucessfully");
```

```
}
```

```
}
```

```
int pop()
```

```
{
```

```
int val;
```

```
if (top == -1) {
```

```
printf("Stack Underflow\n");
```

```
return -1;
```

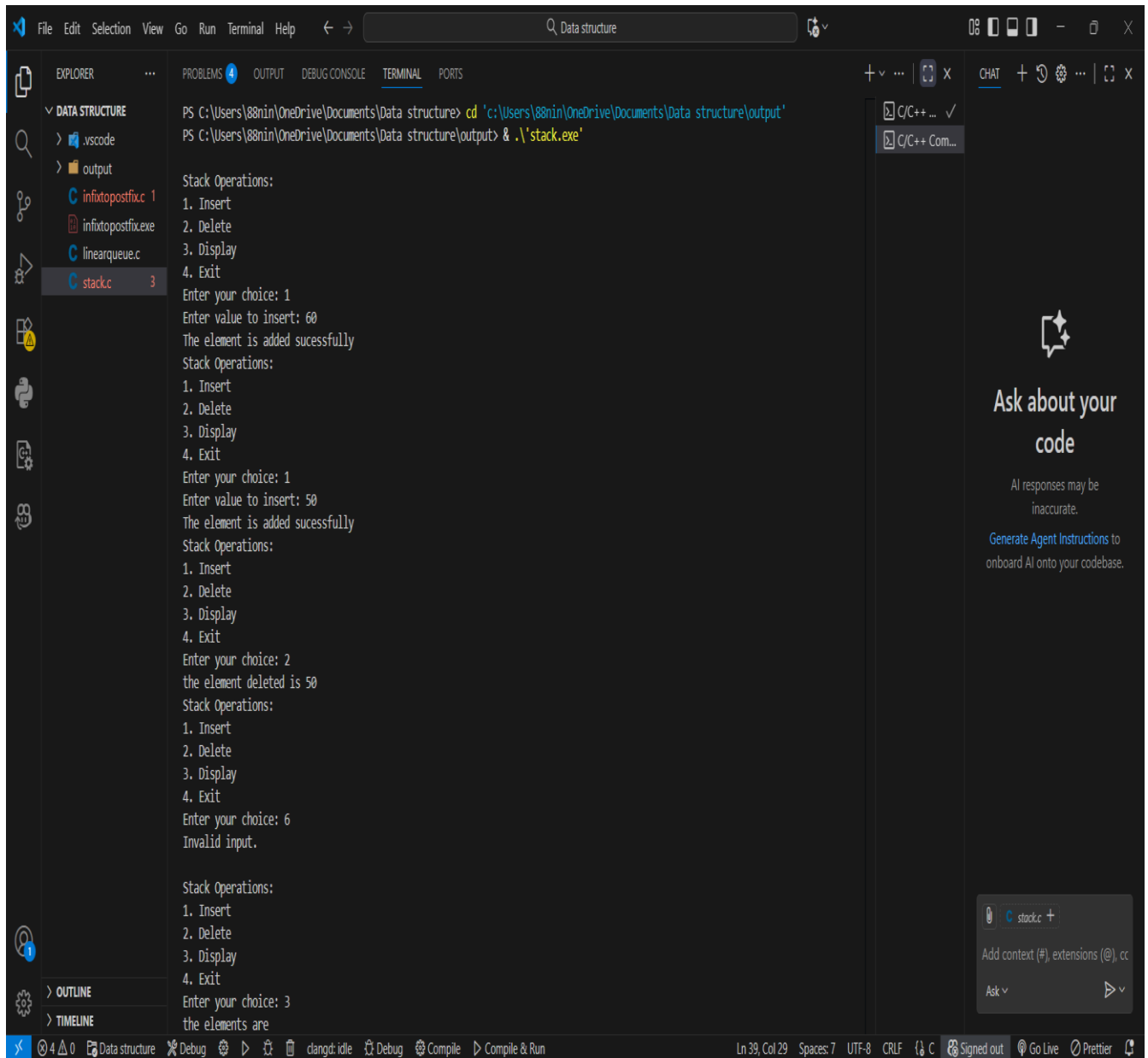
```
} else {  
    val = stack[top];  
    top = top - 1;  
    printf("the element deleted is %d ",val);  
    return val;  
}  
}
```

```
void display()  
{  
    if(top== -1)  
        printf("Stack Underflow \n");  
    else  
    {  
        printf("the elements are \n");  
        for(int i=top;i>=0;i--)  
        {  
            printf("%d \n",stack[i]);  
        }  
    }  
}
```

```
int main()  
{  
    int n, value;  
    while (1) {  
        printf("\nStack Operations:\n");  
        printf("1. Insert\n");  
        printf("2. Delete\n");  
        printf("3. Display\n");
```

```
printf("4. Exit\n");  
printf("Enter your choice: ");  
scanf("%d", &n);  
  
switch (n)  
{  
case 1:  
    printf("Enter value to insert: ");  
    scanf("%d", &value);  
    push(value);  
    break;  
case 2:  
    pop();  
    break;  
case 3:  
    display();  
    break;  
case 4:  
    printf("Exiting program.\n");  
    return 0;  
default:  
    printf("Invalid input.\n");  
}  
}  
return 0;  
}
```

Output:-



```
PS C:\Users\88nin\OneDrive\Documents\Data structure> cd 'c:\Users\88nin\OneDrive\Documents\Data structure\output'
PS C:\Users\88nin\OneDrive\Documents\Data structure\output> & .\stack.exe

Stack Operations:
1. Insert
2. Delete
3. Display
4. Exit
Enter your choice: 1
Enter value to insert: 60
The element is added sucessfully

Stack Operations:
1. Insert
2. Delete
3. Display
4. Exit
Enter your choice: 1
Enter value to insert: 50
The element is added sucessfully

Stack Operations:
1. Insert
2. Delete
3. Display
4. Exit
Enter your choice: 2
the element deleted is 50

Stack Operations:
1. Insert
2. Delete
3. Display
4. Exit
Enter your choice: 6
Invalid input.

Stack Operations:
1. Insert
2. Delete
3. Display
4. Exit
Enter your choice: 3
the elements are
```

