	Maandag	Dinsdag	Woensdag	Donderdag	Vrijdag
Week 1 26 okt - 1 nov	Module 5: analyse			Module 5: load	
Week 2 2 nov - 8 nov	Module 5: load	Module 5: size, check, unload			
Week 3 9 nov - 15 nov	Module 6: mario, readability, dna				
	Module 5: code review				Module 5: retrospective
Week 4 16 nov - 22 nov	Module 7: queue, cards				Module 7: hangman
	Module 6: code review				
Week 5 23 nov - 29 nov	Module 7: hangman				
					Module 6: retrospective
Week 6 30 nov - 6 dec	Module 8: adventure				
	Module 7: code review				
Week 7 7 dec - 13 dec	Module 8: adventure				
					Module 7: retrospective
Week 8 14 dec - 20 dec	Module 8: code review				
					Module 8: retrospective